

size = 0	root point = 0x7fff1bb6874
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TYPE_OP (0x7fff1bb6874)		
*	left = 0x7fff1bb6774	right = 0x7fff1bb6854

TYPE_OP (0x7fff1bb6774)		
^	left = 0x7fff1bb6754	right = 0x7fff1bb6734

TYPE_OP (0x7fff1bb6854)		
*	left = 0x7fff1bb6834	right = 0x7fff1bb6814

CONST_VAL (0x7fff1bb6754)		
e	left = 0x4	right = 0x4

TYPE_OP (0x7fff1bb6734)		
*	left = 0x7fff1bb6714	right = 0x7fff1bb66f4

TYPE_NUM (0x7fff1bb6834)		
1	left = 0x4	right = 0x4

TYPE_OP (0x7fff1bb6814)		
/	left = 0x7fff1bb67f4	right = 0x7fff1bb67d4

TYPE_VAR (0x7fff1bb6714)		
x	left = 0x4	right = 0x4

TYPE_OP (0x7fff1bb66f4)		
ln	left = 0x4	right = 0x7fff1bb66d4

TYPE_NUM (0x7fff1bb67f4)		
1	left = 0x4	right = 0x4

TYPE_VAR (0x7fff1bb67d4)		
x	left = 0x4	right = 0x4

TYPE_VAR (0x7fff1bb66d4)		
x	left = 0x4	right = 0x4