## **OpenCV**

- 1. Download Microsoft Visual Studio Community 2019: Select Desktop development with C++
- **2.** Download OpenCV 3.4.6 executable (NOT the Zip file, otherwise you have to link differently!): Create folder which you can access easily (e.g. C:\OpenCV\_3\_4\_6) then extract it into this folder by launching the application
- **3.** Windows Environment Variable: Under Environment Variables in settings edit PATH under System Variables and add C:\OpenCV\_3\_4\_6\opencv\build\x64\vc15\bin --> Reboot!
- **4.** Create a new empty C++ project in Visual Studio: Launch and select empty project and select a useful folder to place the project, when created right click on the project and add, new item and the .cpp file
- **5.** Change visibility of files: Settings --> File Explorer Options --> View --> *Uncheck Hide* extensions for known file types
- **6.** Change project settings in Visual Studio:
- Solution Configuration must be set to Debug and Solution Platform to x64
- Project -> Properties --> Configuration Properties --> VC++ Directions --> Include Directeries
- --> Edit, then paste C:\OpenCV 3 4 6\opencv\build\include
- SAME as before ... VC++ Directions --> Library Directories --> Edit, then paste *C:* \OpenCV\_3\_4\_6\opencv\build\x64\vc15\lib
- Then change to Linker in the Configuration Properties --> Input --> Additional Dependencies
- --> Edit, then paste opencv\_world346d.lib