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1. Select and show a random frame from your video

You can also load a pre-stored grayscale frame in but it needs to maintain a good resolution!

```
patchDim = 8;
frame = imread('michelleBW.jpg');
[originalHeight, originalWidth] = size(frame);
```

2. Segment the frame into image patches using patchImage function

```
[patches, height, width] = patchImage(frame, patchDim, patchDim);
```

3. For each patch use [matDCTCoeff] = dctCoeffi(imagePatch)

to get the cosine square matrix and denote the patch using a vector of DCT coefficients.

4. For each patch, reconstruct it using the first 16/32 coefficients

```
for i = 1: length(patches)
   patchRow = patchesEncoded(:,:,i);
   patchesDecoded(:,:,i) = reshape( patchRow * baseVectorMatrix, patchDim, patchDend
```

5. Reconstruct the frame and calculate the quality loss in Mean Squared Error

task 1. show the reconstructed frame using 16/32 coefficients respectively task 2. calculate loss

```
X = reshape(patchesDecoded, patchDim, []);
X = reshape( X, [ patchDim width height./patchDim ] );
X = permute( X, [ 1 3 2 ] );
X = reshape( X, [ height width ] );
X = uint8(X);

X = X(1:originalHeight, 1: originalWidth);  %Make sure X has same dimensions disp('Mean squared error is:');
disp(meanSquaredError(frame, X));
imshow(X);

Mean squared error is:
    0.0820
```



6. Apply quantization to DCT coefficients and study the quantity loss in Mean Squared Error

task 1. reconstructed frame using quantized 16/32 coefficients respectively (command floor can be used for quantization) task 2. calculate loss

% We will quantize by setting only keeping the top-left value of every

```
% patch. This is also called the constant component and defines the
% constant hue of the patch.
patchesEncoded(1,2:end,:) = 0;
for i = 1: length(patches)
    patchRow = patchesEncoded(:,:,i);
    patchesDecoded(:,:,i) = reshape( patchRow * baseVectorMatrix, patchDim, patchD
end
X = reshape(patchesDecoded, patchDim, []);
X = reshape( X, [ patchDim width height./patchDim ] );
X = permute(X, [132]);
X = reshape( X, [ height width ] );
X = uint8(X);
[height, width] = size(frame);
X = X(1:height, 1:width);
                               %Make sure X has same dimensions as frame.
disp('Mean squared error is:');
disp(meanSquaredError(frame, X));
imshow(X);
Mean squared error is:
  285.6206
```



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