Truthfulness Function?

Brute Force Distribution

Incorporation of Quantitative RF

Model Scramble and

Minimization in Approximation

Other Things of Note

# Defining Lying as a function of P and Q How I Spent My Tuesday Night

Maxwell Lovig

## What If Lying Is A Function of the Direct Question

#### Truthfulness Function?

Brute Force

Distribution

Quantitative Rf Model

Scramble an

Minimization

Other Things of Note

Could it be the case that people do not lie based if the question is sensitive but how well scrambled there response is.

For example would it be the case that the same amount of people would lie when p=.9 versus p=.5 for Greenberg or Warners model

#### Truthfulness Function?

Brute Force

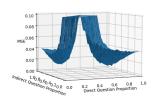
Incorporation of Quantitative RRT

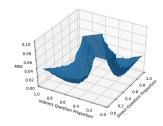
Model

Minimization i

Other Things of Note

### Without Incorporating Lies





$$A=\frac{pq(1-p-q)}{(1/3)^3}$$

$$n = 100, \pi_x = .2, \pi_y = .7, p = 0.16, q = 0.62, MSE = 0.0156$$

#### Truthfulness Function?

Brute Force Distribution

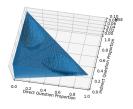
Incorporation of Quantitative RR

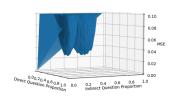
Scramble and

Minimization i

Other Things of Note

### With Incorporating Lies





$$A=\frac{pq(1-p-q)}{(1/3)^3}$$

$$n = 100, \pi_x = .2, \pi_y = .7, p = 0.12, q = 0.64, MSE = .024$$

## Graph of Lying Distribution

#### Truthfulness Function?

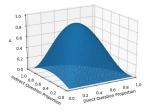
Brute Force

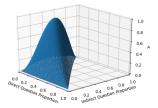
Incorporation of Quantitative RRT Model

Scramble and

Minimization i

$$A=\frac{pq(1-p-q)}{(1/3)^3}$$





### Distribution Creation

Truthfulness

#### Brute Force Distribution

Incorporation of Quantitative RRT

Model

Approximati

Minimization Approximation

Other Things of Note

In order to avoid the assumption of how the distribution of lying based on the direct and indirect probabilities p and q we can brute force a peisewise distribution.

Truthfulness

#### Brute Force Distribution

Incorporation of Quantitative RR Model

Scramble an

Minimization

Other Things of Note

Task for the Interviewee: Place on the chart a circle in which inside the circle are values of p and q where you would be truthful for the model and the are outside is where you would be untruthful.

The x axis is the indirect question proportion, the y axis is the direct question proportion.

Truthfulness

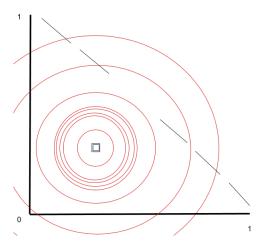
#### Brute Force Distribution

Incorporation o

Model

Approximation

Minimization in



$$A_R = P(D_R > R)$$

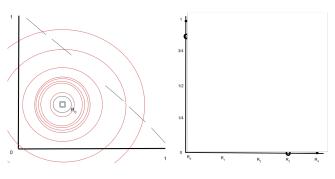
Truthfulness

#### Brute Force Distribution

Incorporation of Quantitative RRT Model

Scramble and

Minimization in



$$A_{R0} = 8/8 = 1$$

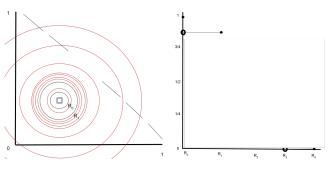
Truthfulness

#### Brute Force Distribution

Incorporation of Quantitative RRT Model

Scramble and

Minimization in



$$A_{R1} = 7/8 = ..875$$

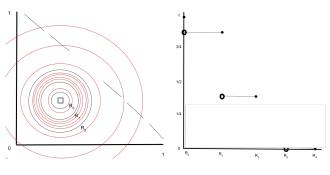
Truthfulness

#### Brute Force Distribution

Incorporation of Quantitative RRT Model

Scramble and

Minimization in



$$A_{R2} = 3/8 = .375$$

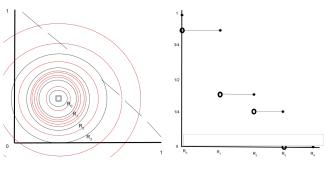
Truthfulness

#### Brute Force Distribution

Incorporation of Quantitative RRT Model

Scramble and

Minimization in



$$A_{R3} = 2/8 = .25$$

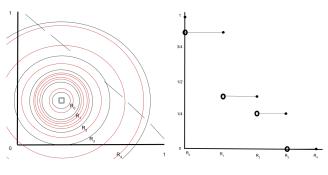
Truthfulness

#### Brute Force Distribution

Incorporation of Quantitative RRT Model

Scramble and

Minimization in



$$A_{R4} = 0/8 = 0$$

3D Case: Hill

Truthfulness

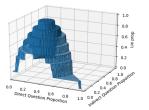
#### Brute Force Distribution

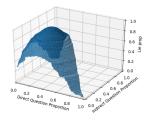
Incorporation of Quantitative RRT

Scramble and

Minimization

Other Things of Note





This is the hill shape, based off a random distribution of points or a normal distribution of radii to generate circles, with n=8 and n=50 respectively.

3D Case: Peak

Truthfulness

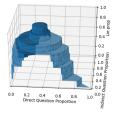
#### Brute Force Distribution

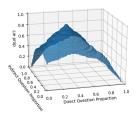
Incorporation of Quantitative RRT

Scramble and

Minimization

Other Things of Note





This is the peak shape, based off a random distribution of radii to generate circles, with n=8 and n=100 respectively.

### 3D Case: Plateau

Truthfulness

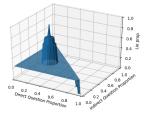
#### Brute Force Distribution

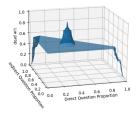
Incorporation of Quantitative RR

Scramble and

Minimization

Other Things of Note





This is the plateau shape, based off a bi-model distribution of radii to generate circles, with n=8 and n=50 respectively. Specifically seen here is an example for 2 groups with vastly differing sensitivity

### Incorporation of Quantitative RRT Model

Function?

Brute Force
Distribution

Incorporation of
Quantitative RRT

Approximation

Minimization in Approximation

Other Things of Note

Because this information is vital to our estimation of A it could as be categorized as sensitive information as A would be. However, the answers we get are not binary and are quantitative.

This means we are going to have to use a quantitative RRT to scramble the data but still attempt to get the mean and variance of our metric, we could assume normality and approximate a distribution.

## Incorporation of Quantitative RRT Model

Truthfulness Function?

Distribution

#### Incorporation of Quantitative RRT Model

Scramble an Approximation

Minimization Approximation

Other Things of Note

A basic additive model would be wonderful for this since, When Z = Y + S

$$E(Z) = E(Y) + E(S)$$
 and  $Var(Z) = Var(Y) + Var(S) \Longrightarrow$ 

$$E(Z) - E(S) = E(Y)$$
 and  $Var(Z) - Var(S) = Var(Y)$ 

Dr. Sadia's quantitative model with untruthfulness would also work as it is unbiased and is even more robust.

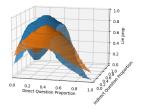
### Approximation: Hill

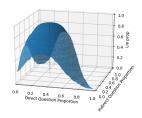
Function?
Brute Force
Distribution

#### Scramble and Approximation

Minimization in

Other Things of Note





On the left in blue is the original piesewise distribution (n=100) and orange is a scrambling distribution which is Gaussian (mean = 0, sd = .1). On the Right is the approximated distribution using a Gaussian distribution of radii (mean =  $E^*(Y)$ , sd =  $\sqrt{Var^*(Y)}$ )

## Approximation: Peak

Truthfulness
Function?

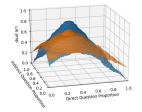
Brute Force
Distribution

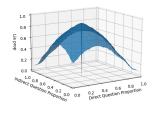
Incorporation of
Quantitative RRT

#### Scramble and Approximation

Minimization i

Other Things of Note





On the left in blue is the original piesewise (n=200) distribution and orange is a scrambling distribution which is Gaussian(mean = 0, sd = .1). On the Right is the approximated distribution using a Gaussian distribution of radii(mean =  $E^*(Y)$ , sd =  $\sqrt{Var^*(Y)}$ )

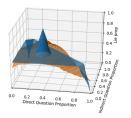
### Approximation: Plateau

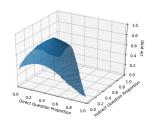
Function?
Brute Force
Distribution

#### Scramble and Approximation

Minimization i

Other Things of Note





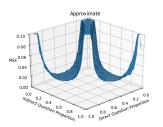
On the left in blue is the original piesewise (n=200) distribution and orange is a scrambling distribution which is Gaussian(mean = 0, sd = .1). On the Right is the approximated distribution using a Gaussian distribution of radii(mean =  $E^*(Y)$ , sd =  $\sqrt{Var^*(Y)}$ )

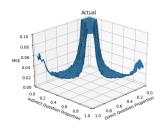
Truthfulness Function? Brute Force Distribution Incorporation of Quantitative RR

Scramble an

#### Minimization in Approximation

Other Things of Note





$$n = 500, \pi_x = .2, \pi_y = .7, A = Pure Hill (\frac{1}{3}, \frac{1}{3})$$

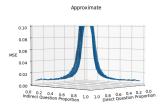
Gaussian Scrambler, 
$$\mu = 0, \sigma^2 = .1$$

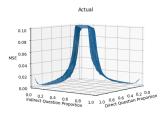
Approx Distribution: p = 0.1, q = 0.52, MSE = 0.0040956Actual Distribution: p = 0.12, q = 0.54, MSE = 0.0054223 Truthfulness Function? Brute Force Distribution

Scramble and

#### Minimization in Approximation

Other Things of Note





$$n = 500, \pi_x = .2, \pi_y = .7, A = Double Plateau(\frac{1}{3}, \frac{1}{3})$$

Gaussian Scrambler, 
$$\mu = 0, \sigma^2 = .1$$

Approx Distribution: p = 0, q = 0.98, MSE = 0.00362Actual Distribution: p = 0.02, q = 0.86, MSE = 0.00132

### Where Can The Center Be?

Truthfulness Function? Brute Force Distribution Incorporation of Quantitative RRT Model

Minimization in

Other Things of Note

Perfect Scrambler: Models where responses are scrambled so well the true responses can never be recovered. Most attractive to interviewee. Occurs at p = q or p = .5, q = 0

Imperfect Scrambler: Not a perfect scrambler

Perfect Scramblers are most reasonable centers for the circle method due to the assumption everyone should tell the truth when their responses are perfectly scrambled,  $p=q=\frac{1}{3}$  was used here.

### More Robust Method

Truthfulness

Brute Force

Incorporation of Quantitative RF

Scramble and

Minimization in

Other Things of Note

Task for the Interviewee: Draw a shape which represents which areas of p and q which you would be truthful.

The x axis is the indirect question proportion, the y axis is the direct question proportion.

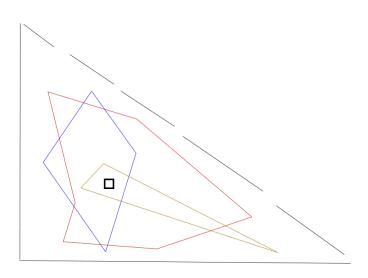
Truthfulness

Brute Force

Incorporation of Quantitative RR Model

Scramble and

Minimization in



Truthfulness Function?

Brute Force

Incorporation o Quantitative RI Model

Scramble and

Minimization in

