

include/bmp_utils.hpp

```
graph TD; A[include/bmp_utils.hpp] --> B[vector]; A --> C[string]; A --> D[cstdint];
```

A diagram illustrating the dependencies of the file `include/bmp_utils.hpp`. The file is shown in a grey box at the top. Three blue arrows point downwards from the bottom of this box to three separate white boxes below it. The boxes are labeled `vector`, `string`, and `cstdint` from left to right, indicating that `include/bmp_utils.hpp` includes these three headers.

vector

string

cstdint