

Max Pleaner

Web Developer / Software Engineer
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Skills

Ruby, Rails, Sinatra, Javascript, jQuery, Coffeescript, Node.js, Backbone.js, Meteor.js, HTML, CSS, SASS, responsivity, SQL, Redis, AWS, Testing, Git, Linux

Experience

Software Engineer, Sobrr.life | *San Francisco, CA — 11/2014 - 4/2015*

- Core back-end Rails engineer on a small team.
- Coded and tested internal features and a JSON API consumed by iOS and Android apps.
- Managed databases and deploys for of daily active users.
- Localized content for thousands of daily active users, primarily international.
- Created a Javascript administration interface and redesigned promotional website.
- Used Resque to implement scheduled MPN notification & chat systems.
- Implemented caching system using Redis, including large data migrations.
- Rapid development cycle, often deploying multiple features each day.

Staff, Santa Cruz City Council Member Micah Posner | *Santa Cruz, CA — 6/2013 - 12/2013*

- Coordinated with community groups, formulated political strategy, organized campaigns for public health, civil liberties, etc.
- Produced radio program and city forums with hundreds of attendees.

Freelance Public Outreach Specialist, Political Campaigns | *CA — 2007 - 2014*

- Canvassing the mass market, registering voters, polling public opinion, petitioning, etc.

Education

App Academy | *San Francisco, CA — 2014*

- Full-stack web development school. < 5% acceptance rate.

Code Union | *Virtual — 2014*

- Web dev fundamentals taught by Dev Bootcamp cofounder.

Politics B.A., UC Santa Cruz — 2013