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① 1462

↑ C02-142A



TAF STAR & OPE

UE Cœur 1

2. Radio propagation Channel

2.2 RF Propagation



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INTRODUCTION



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INTRODUCTION

Wireless systems

- ▶ Many telecommunication standards



- ▶ Different air interfaces

- Carrier frequency
- Bandwidth
- Data throughput
- Modulation
- ...

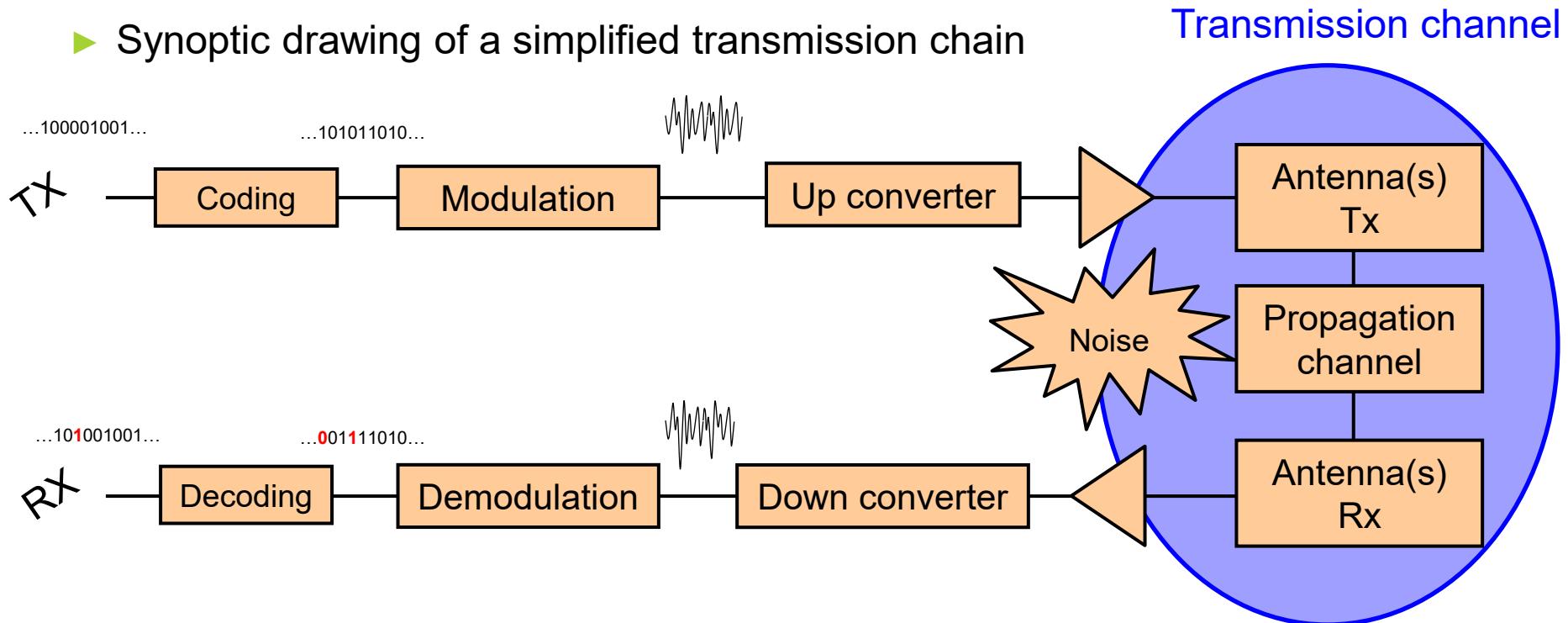
trade-off

Transmission constraints
versus
Radio channel limitation

INTRODUCTION

Wireless communication systems

- ▶ Synoptic drawing of a simplified transmission chain



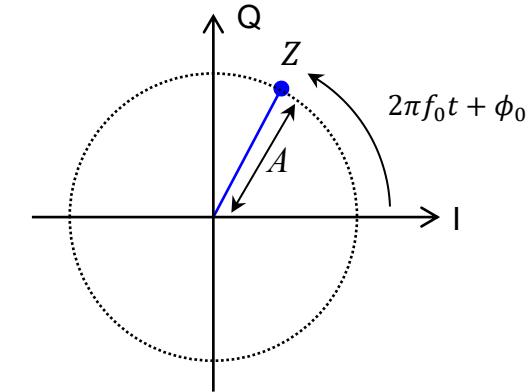
INTRODUCTION

Basics about modulation

- ▶ Adaptation of the signal to the transmission support
- ▶ Possible parameter changes of the carrier wave

$$s(t) = A \cos(2\pi f_0 t + \phi_0)$$

Amplitude Frequency Phase

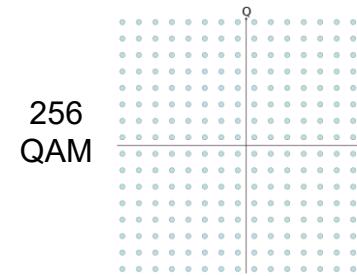
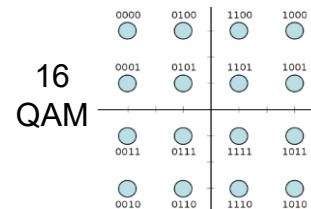
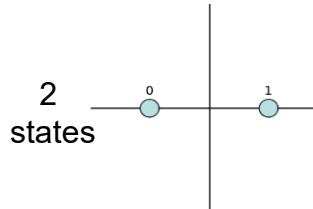


- ▶ Changes can be continuous (analogue transmission) or discrete (digital transmission)
- ▶ Demodulation step is the inverse operation

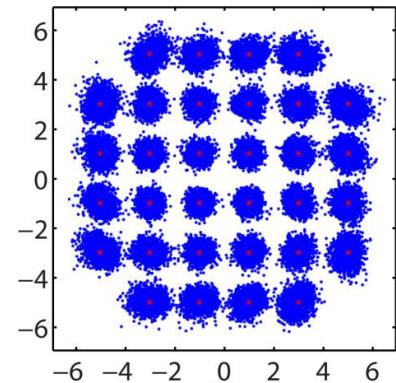
INTRODUCTION

Numerical modulation examples

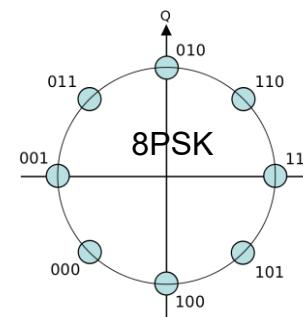
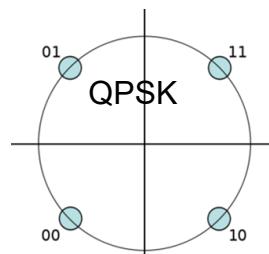
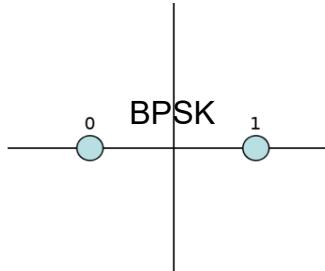
▶ ASK : Amplitude Shift Keying



Noise influence
32 QAM



▶ PSK : Phase Shift Keying



INTRODUCTION

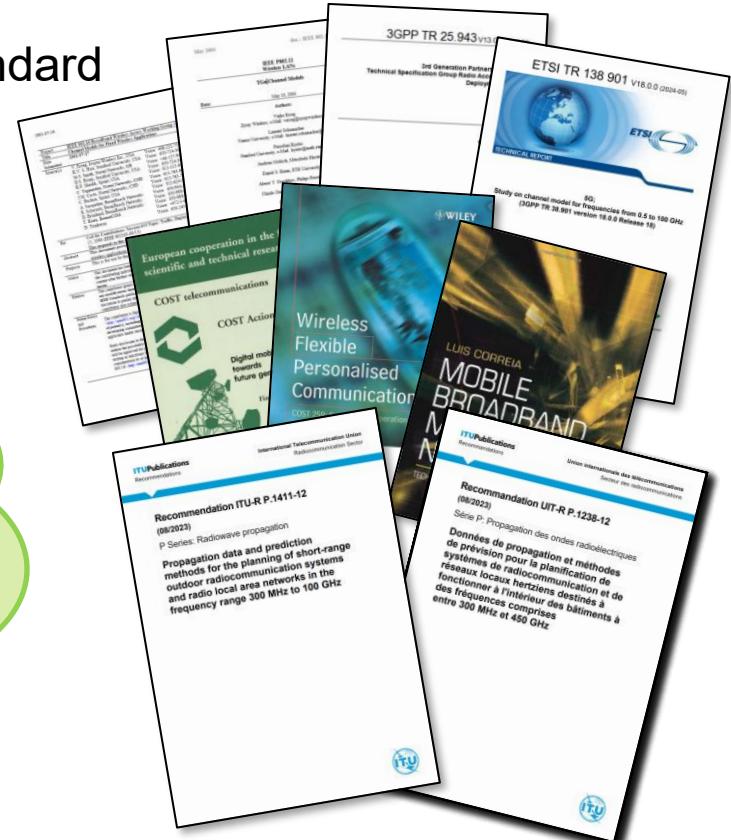
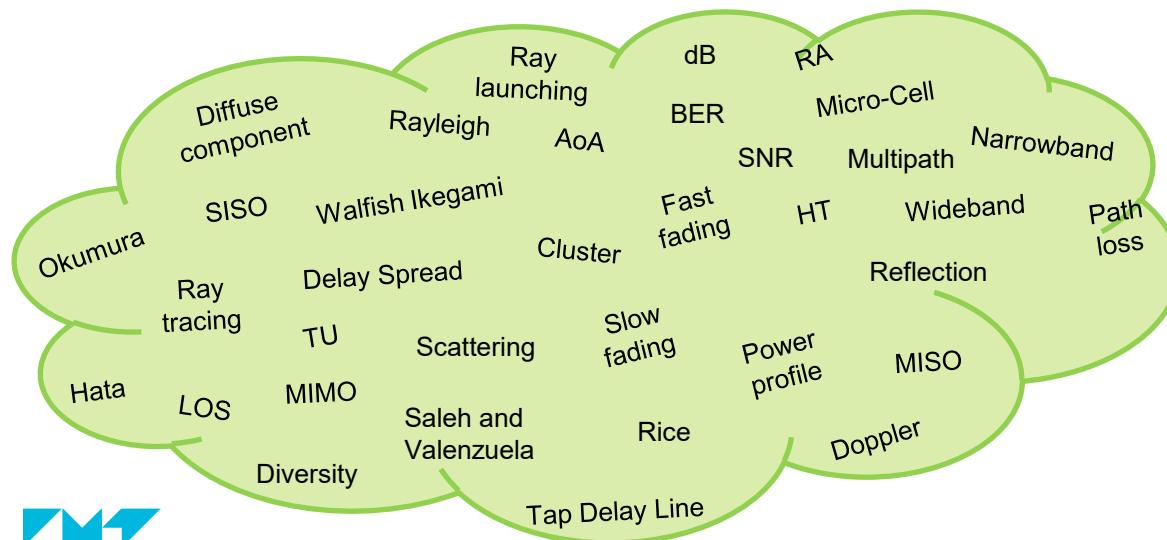
Radio channel model ?

- ▶ Channel models are required for any wireless system
- ▶ Channel models are used during the whole life cycle of a system
 - Standardization : Fair comparison between air interface candidates
 - Dimensioning : Rough coverage, cost estimation
 - Deployment : Site specific engineering
 - Optimization : New release, densification
- ▶ Two main families
 - Path loss models : Dimensioning and engineering
 - Wideband models : Performance system simulation

INTRODUCTION

Many reference documents

- ▶ Reference document are available for each standard
- ▶ Similar model approaches in each document
- ▶ Dedicated vocabulary to understand



INTRODUCTION

Main objective of this very short course

- ▶ Understanding basic propagation phenomena's
- ▶ Understanding of channel impact characteristics on wireless transmission
- ▶ Discovering dedicated vocabulary of this research field
- ▶ Understanding some main channel modeling concepts



GENERALITIES



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GENERALITIES

Radio channel classification

► Need to simplify the problem

- Channel models proposed in typical configurations
- Type of environment
- Visibility condition
- Cell configuration

► Outdoor environment classification

- Dense urban
- Urban
- Sub urban
- Residential
- Rural
- Hilly

► Indoor environment classification

- Residential
- Office
- Commercial center
- Industrial
- Corridor

LOS : Line-of-sight
NLOS : Non-line-of-sight

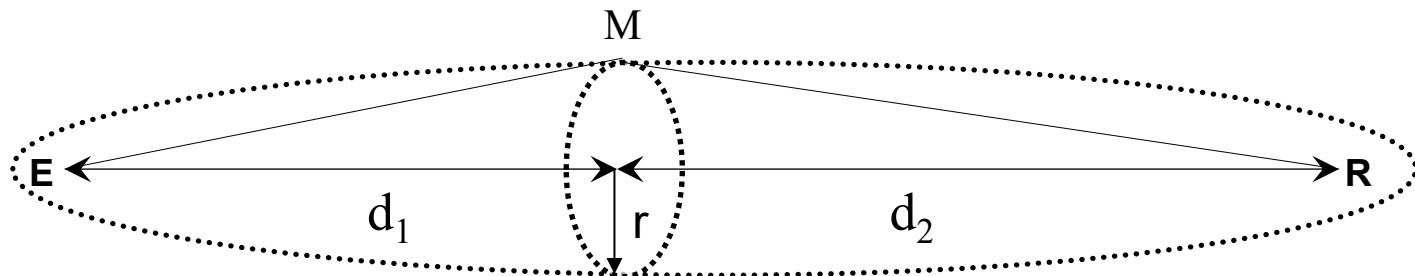
GENERALITIES

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L'ellipsoïde de Fresnel

Définition

- E (Emetteur) et R (Récepteur) les foyers des ellipsoïdes
- Famille d'ellipsoïdes définie par $EM+MR=ER+n\lambda/2$ où λ est la longueur d'onde et n l'ordre entier de l'ellipsoïde
- Condition de propagation en visibilité directe : Pas d'obstacle à l'intérieur du premier ellipsoïde



$$r(d_1, d_2) = \sqrt{n\lambda d_1 d_2 / (d_1 + d_2)}$$

$$r_{\max}(d) = \frac{1}{2} \sqrt{n\lambda d}$$

INTERACTIONS GENERALITIES

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L'ellipsoïde de Fresnel

Condition de visibilité ou LOS (Line Of Sight)

-

-

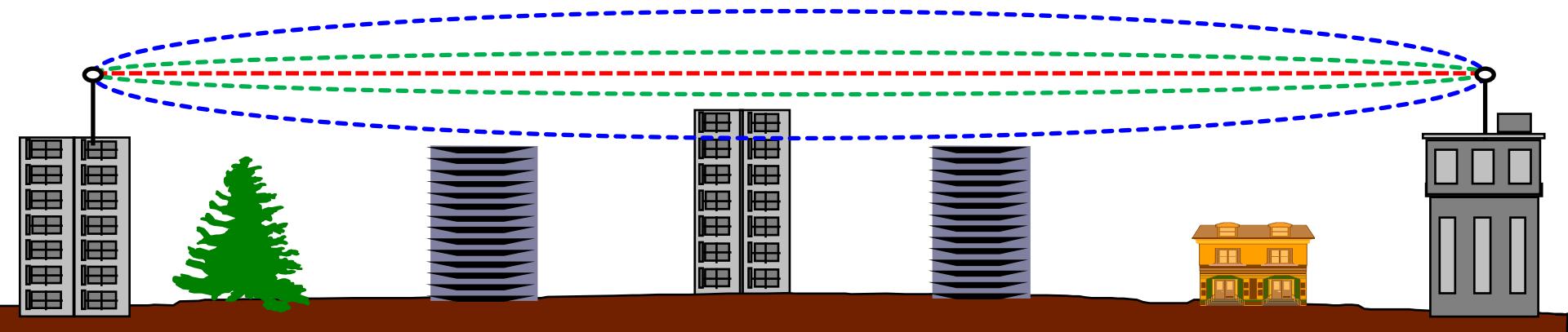
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Lumière → Ok

10 GHz → Ok

1 GHz → No (début de « masquage » par l'immeuble central)

$$r_{\max}(d) = \frac{1}{2} \sqrt{n \lambda d}$$



GENERALITIES

Radio channel classification

► Macro cell configuration

- Clear view over the surrounding terrain
- Large area covering
- High output power
- Rural and sub-urban area
- ~ several tens km cell radius



Macro cell

► Small cell configuration

- Antenna above roof top level
- Dense urban area
- ~ a few km cell radius



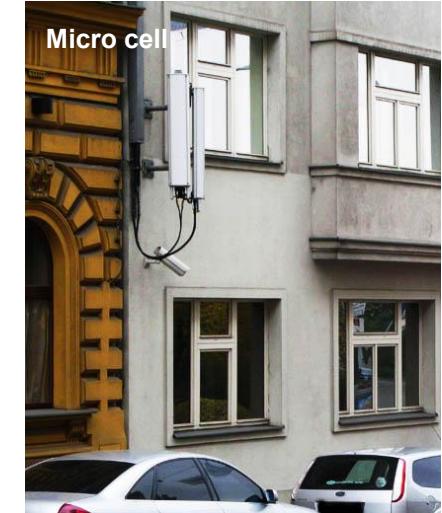
Small cell

GENERALITIES

Radio channel classification

► Micro cell configuration

- Antenna below rooftop level
- High traffic area
- Low output power
- Street guided propagation
- < 100 meters cell radius



► Pico/femto cell configuration

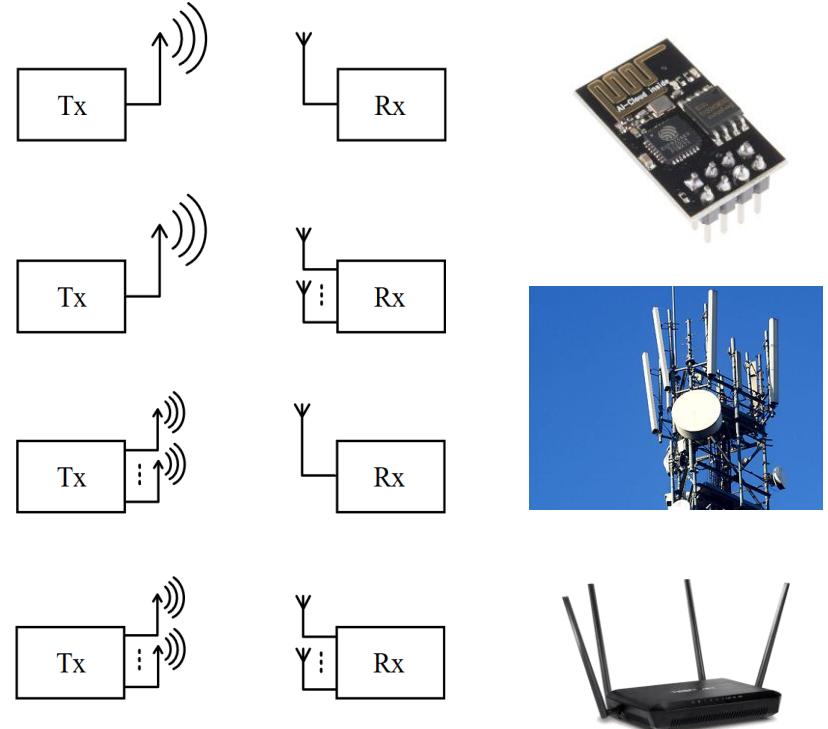
- Indoor environment (Usually)
- Low power
- High traffic area « Hot spot »
- ~a few tens meters cell radius



GENERALITIES

Transmission channel type

- ▶ SISO : Single-Input Single-Output
- ▶ SIMO : Single-Input Multiple-Output
 - Diversity
 - Beamforming
- ▶ MISO : Multiple-Input Single-Output
 - Diversity
 - Beamforming
- ▶ MIMO : Multiple-Input Multiple-Output
 - Dual diversity or beamforming
 - Spatial multiplexing



Figures : https://en.wikipedia.org/wiki/Single-input_single-output_system

GENERALITIES

Channel metrics

► Data throughput

- Rate of data transmission
- In bit/s or samples/s



► Signal to Noise Ratio (SNR)

- Power ratio between the useful signal and the noise
- Good indication of the quality of the transmission link
- No dimension, usually in dB

► Bit Error Rate (BER)

- Number of bit errors divided by the total number of transferred bits
- No dimension, usually in %
- Worse value 50%

GENERALITIES

Channel capacity

► Definition

- Highest information rate that can be achieved without error
- Upper bound introduced by C. Shannon in 1948

$$C(\text{bit} / \text{s} / \text{Hz}) = \log_2(1 + \rho)$$

with ρ the signal to noise ratio

► Numerical application :

- $\rho = 0$ C ?
- $\rho = 1$ C ?
- $\rho = 100$ C ?
- Maximum throughput for a Wi-Fi (20 MHz bandwidth) with 6 dB SNR?

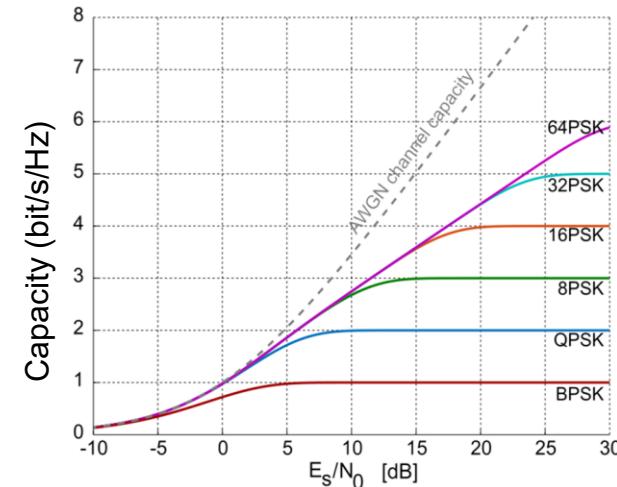
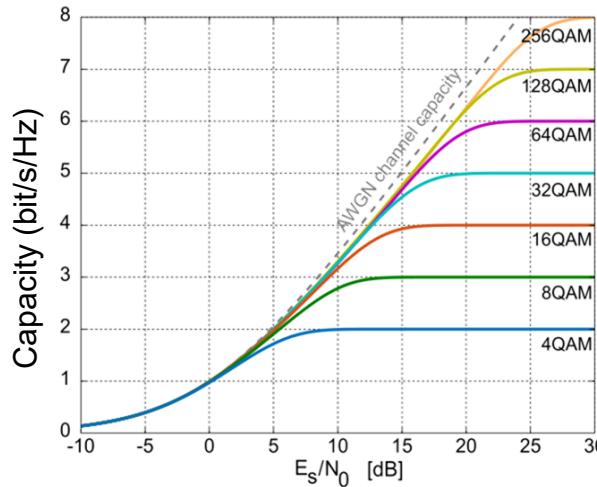
GENERALITIES

Channel capacity



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Influence of modulation

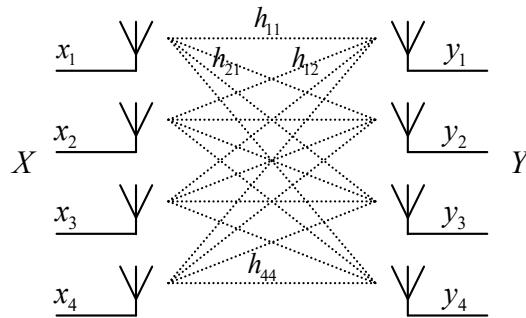


Need to adjust the modulation to the channel state

GENERALITIES

Channel capacity

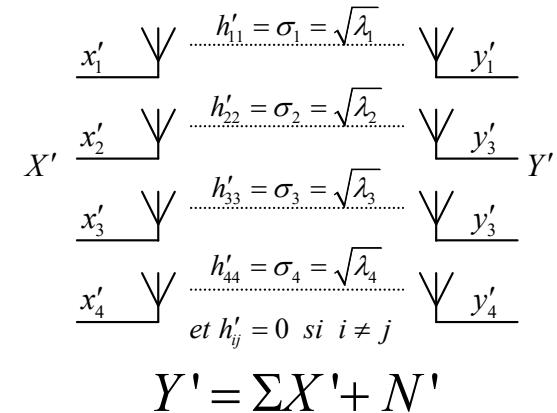
► MIMO transmission channel



$$Y = HX + N$$

Spatial multiplexing
↓
Spatial channel
number depends on H

$$H = U\Sigma V^H$$



$$Y' = \Sigma X' + N'$$

The capacity gain is **LINEAR** to the smallest number of antenna at TX & RX

INTERACTION ONDES ENVIRONNEMENT



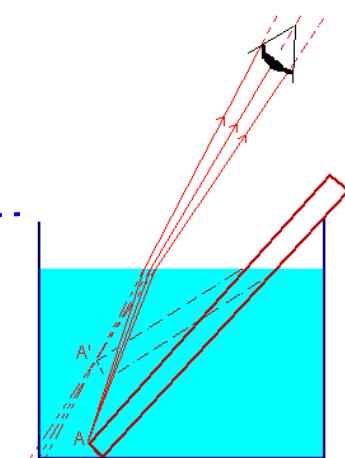
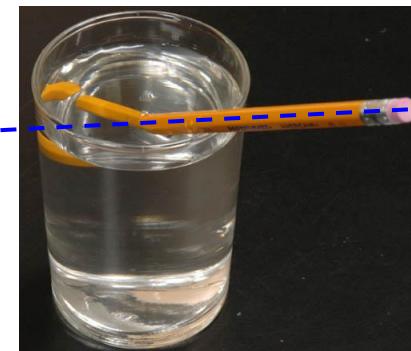
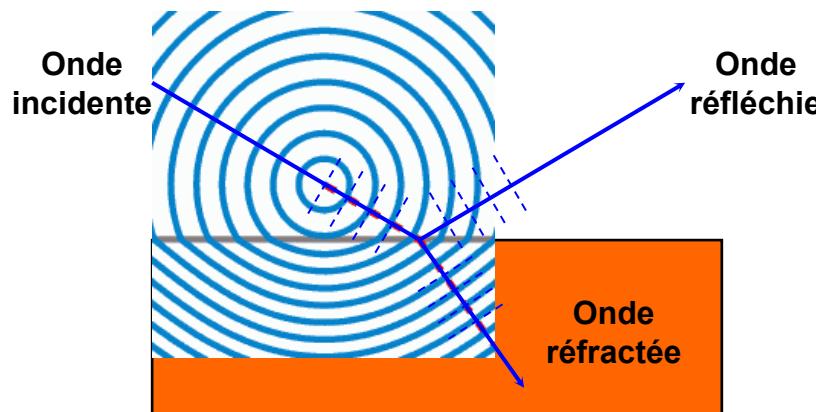
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INTERACTIONS ONDE-ENVIRONNEMENT

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Réfraction / Réflexion

- ▶ Vitesse de propagation dépendant du milieu → Changement de direction de l'onde lorsque le milieu change
- ▶ Surface lisse → Réflexion spéculaire



Exemple de réfraction dans la vie courante

INTERACTIONS ONDE-ENVIRONNEMENT

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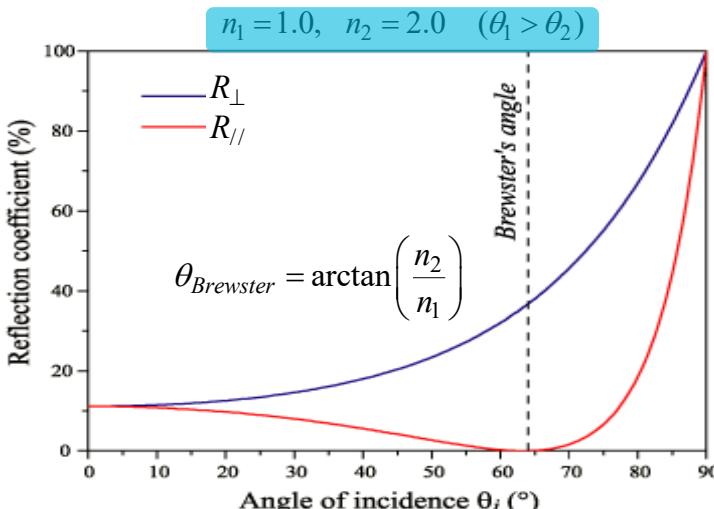
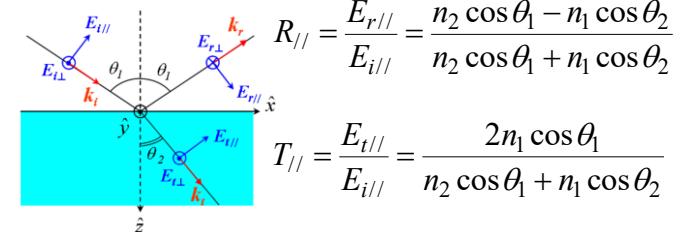
Réfraction / Réflexion

Influence de la polarisation

$$R_{\perp} = \frac{E_{r\perp}}{E_{i\perp}} = \frac{n_1 \cos \theta_1 - n_2 \cos \theta_2}{n_1 \cos \theta_1 + n_2 \cos \theta_2}$$

$$\vec{E}_i = \begin{bmatrix} E_{i//} \\ E_{i\perp} \end{bmatrix} \quad \vec{E}_r = \begin{bmatrix} R_{//} \cdot E_{i//} \\ R_{\perp} \cdot E_{i\perp} \end{bmatrix} \quad \vec{E}_t = \begin{bmatrix} T_{//} \cdot E_{i//} \\ T_{\perp} \cdot E_{i\perp} \end{bmatrix}$$

$$T_{\perp} = \frac{E_{t\perp}}{E_{i\perp}} = \frac{2n_1 \cos \theta_1}{n_1 \cos \theta_1 + n_2 \cos \theta_2}$$



INTERACTIONS ONDE-ENVIRONNEMENT

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Réfraction / Réflexion

Influence de la polarisation

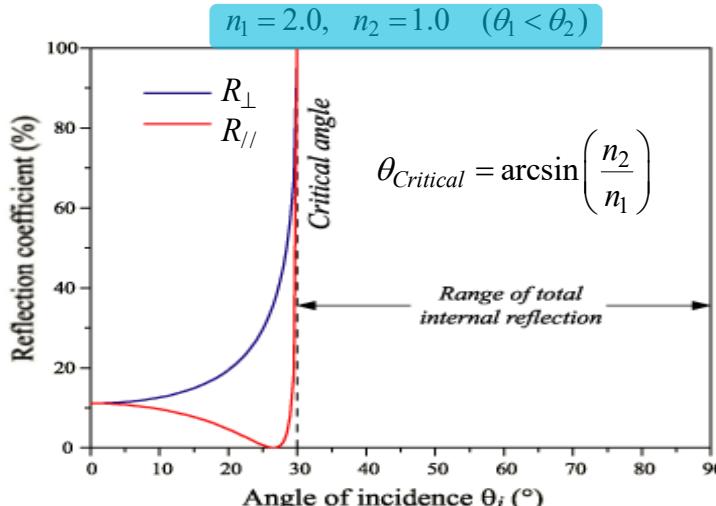
$$\vec{E}_i = \begin{bmatrix} E_{i//} \\ E_{i\perp} \end{bmatrix} \quad \vec{E}_r = \begin{bmatrix} R_{//}.E_{i//} \\ R_{\perp}.E_{i\perp} \end{bmatrix} \quad \vec{E}_t = \begin{bmatrix} T_{//}.E_{i//} \\ T_{\perp}.E_{i\perp} \end{bmatrix}$$

$$R_{\perp} = \frac{E_{r\perp}}{E_{i\perp}} = \frac{n_1 \cos \theta_1 - n_2 \cos \theta_2}{n_1 \cos \theta_1 + n_2 \cos \theta_2}$$

$$R_{//} = \frac{E_{r//}}{E_{i//}} = \frac{n_2 \cos \theta_1 - n_1 \cos \theta_2}{n_2 \cos \theta_1 + n_1 \cos \theta_2}$$

$$T_{\perp} = \frac{E_{t\perp}}{E_{i\perp}} = \frac{2n_1 \cos \theta_1}{n_1 \cos \theta_1 + n_2 \cos \theta_2}$$

$$T_{//} = \frac{E_{t//}}{E_{i//}} = \frac{2n_1 \cos \theta_1}{n_2 \cos \theta_1 + n_1 \cos \theta_2}$$

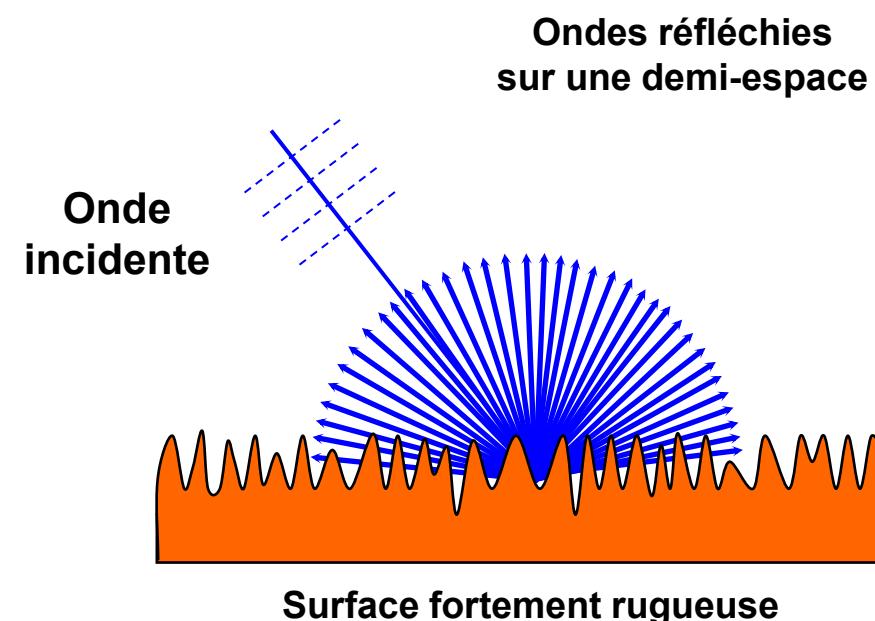
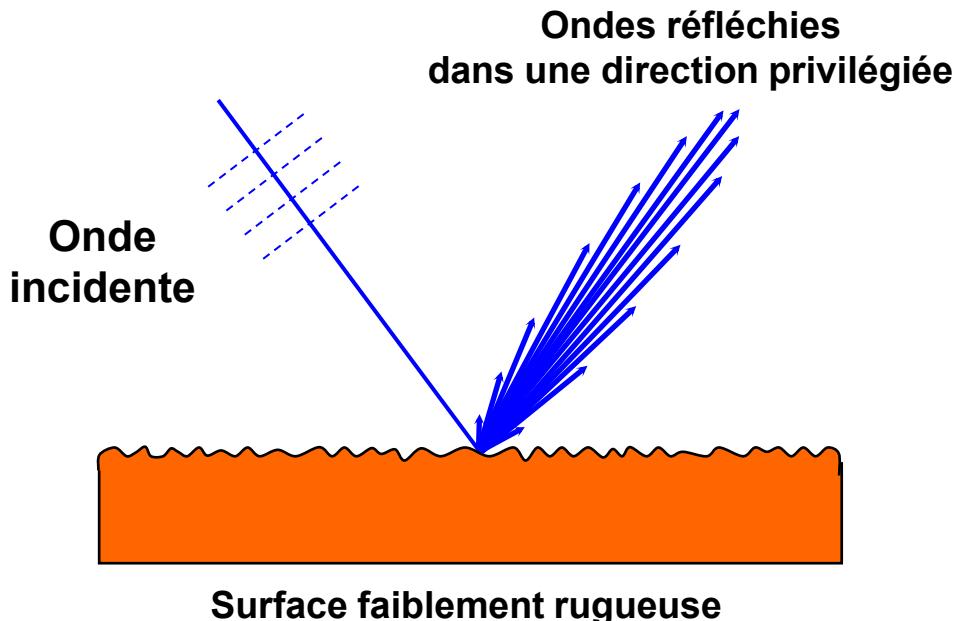


INTERACTIONS ONDE-ENVIRONNEMENT

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Réflexion diffuse

- ▶ Surface rugueuse → réflexion diffuse voir diffusion totale



INTERACTIONS ONDE-ENVIRONNEMENT

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Réflexion diffuse

- ▶ Exemple en fonction de l'état de mer

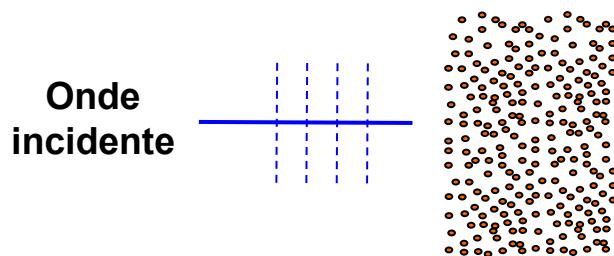


INTERACTIONS ONDE-ENVIRONNEMENT

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La diffusion

- ▶ Interaction avec un milieu aléatoire
- ▶ Influence de la longueur d'onde et de l'angle d'observation (non isotrope)
- ▶ Différents modèles de diffusion : Rayleigh, Mie



Ex : Diffusion de la lumière dans l'atmosphère

Rayleigh : Molécules – Ciel bleu

Mie : Goutelettes d'eau – Nuages blancs



INTERACTIONS ONDE-ENVIRONNEMENT

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La diffusion

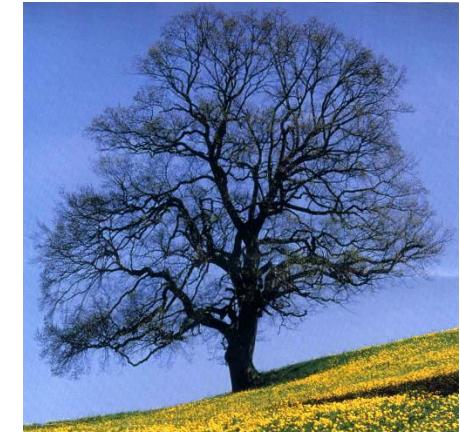
- ▶ Des effets variables en fonction de la fréquence / longueur d'onde



Liaison optique en espace libre
Visible et proche infra-rouge
 $380\text{nm} < \lambda < 780\text{nm}$ et $780\text{nm} < \lambda < 2\mu\text{m}$



Liaison satellite en ondes
radio millimétriques
 $\lambda < 1\text{cm}$
 $f > 30\text{GHz}$



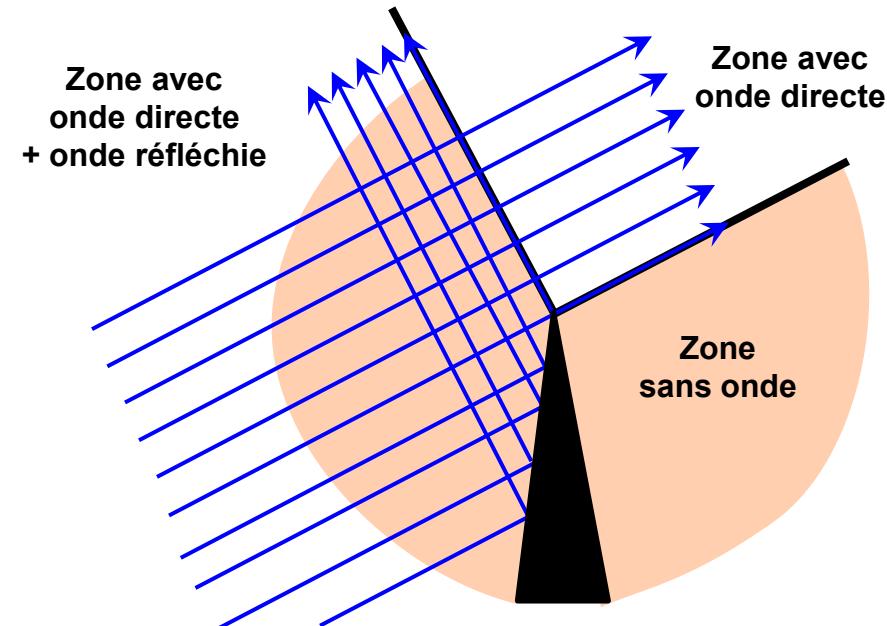
Liaison en ondes radio décimétriques
ou centimétriques
 $1\text{ cm} < \lambda < 1\text{ m}$
 $30\text{ GHz} > f > 300\text{ MHz}$

INTERACTIONS ONDE-ENVIRONNEMENT

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La diffraction

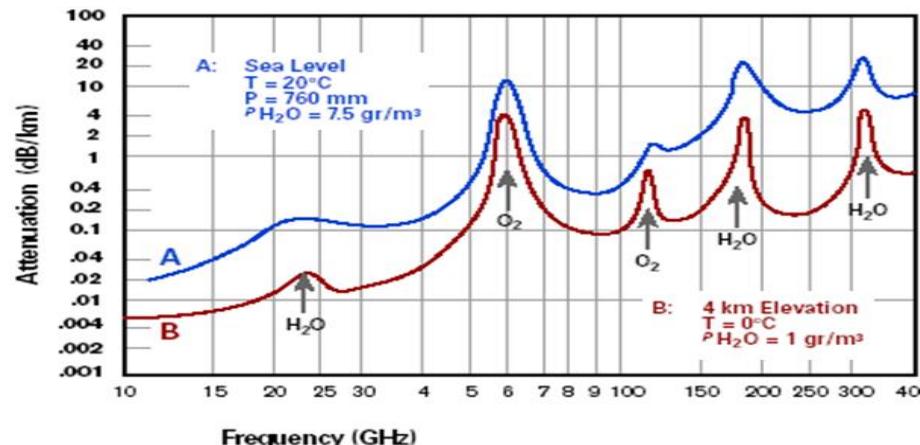
- ▶ Bilan des modèles précédents au voisinage d'un obstacle de très grande dimension devant λ
- ▶ Résultats non satisfaisants
 - Discontinuité aux frontières
 - Zone avec aucune onde
- ▶ Nécessité de la notion d'onde diffractée
 - Théorie Géométrique de la Diffraction
 - Indispensable pour les configurations radio-mobiles



INTERACTIONS ONDE-ENVIRONNEMENT

L'absorption (affaiblissement supplémentaire)

- ▶ Transformation de l'énergie de l'onde incidente en chaleur
- ▶ Le taux d'absorption dépend de la fréquence et des caractéristiques du milieu
- ▶ Exemple d'une onde électromagnétique dans l'air

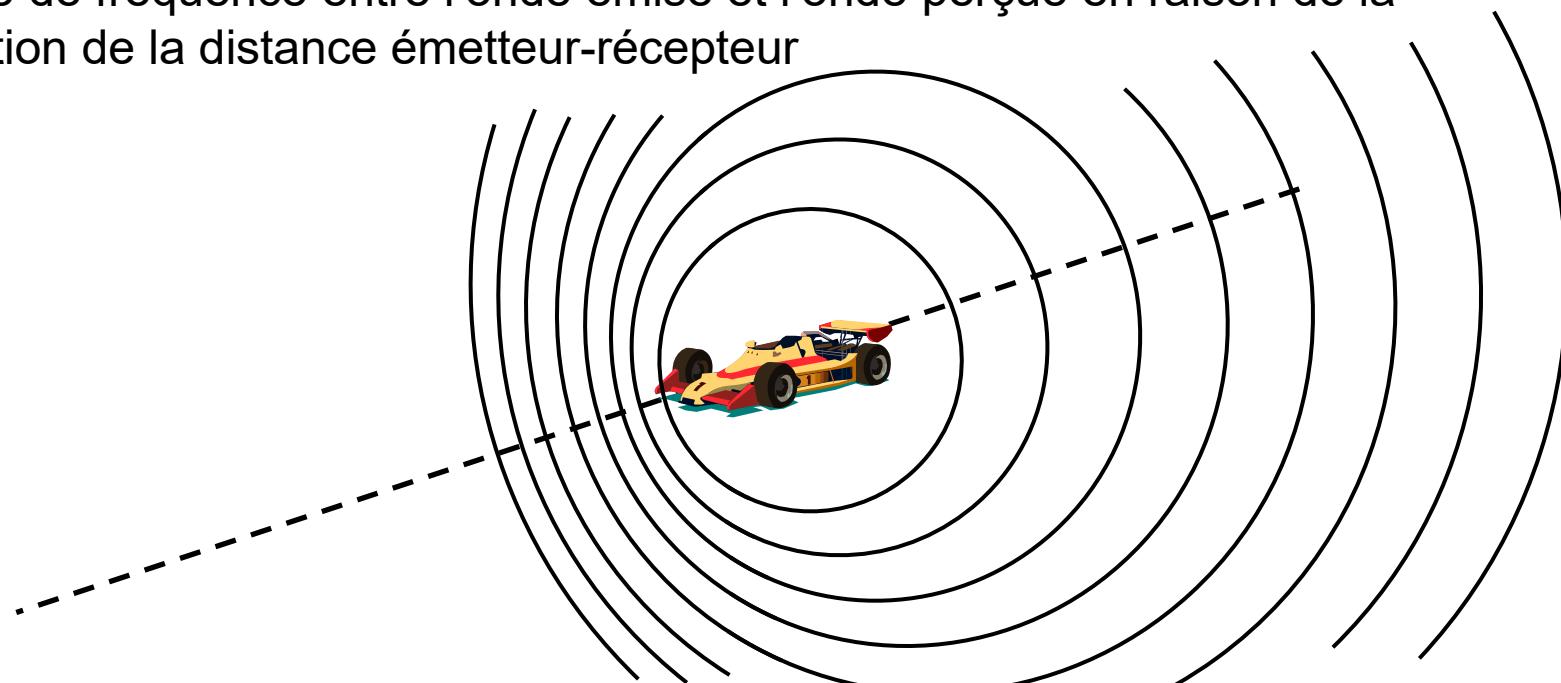


INTERACTIONS ONDE-ENVIRONNEMENT

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L'effet Doppler-Fizeau : Constat physique

- ▶ Décalage de fréquence entre l'onde émise et l'onde perçue en raison de la modification de la distance émetteur-récepteur

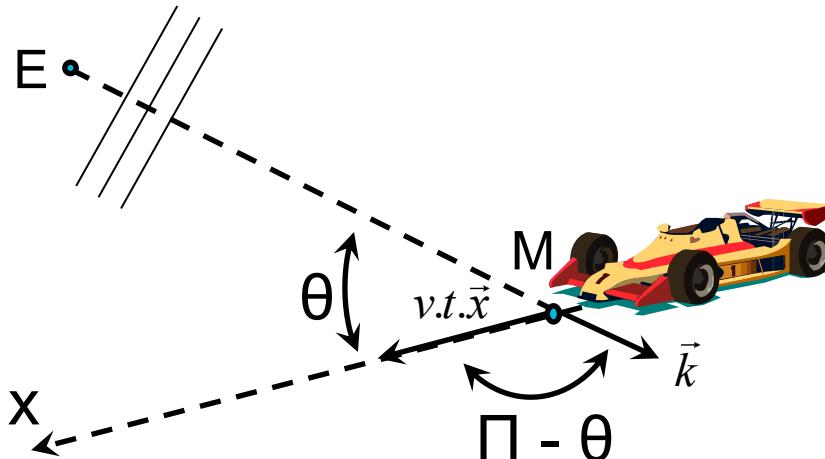


INTERACTIONS ONDE-ENVIRONNEMENT

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L'effet Doppler-Fizeau : Expression dans un cas simple

- Décalage de fréquence entre l'onde émise et l'onde perçue en raison de la modification de la distance émetteur-récepteur



$$E(x,t) = E_0 \exp\left(j(\omega_0 t - \vec{k} \cdot \overrightarrow{EM})\right)$$

où $\overrightarrow{EM} = \overrightarrow{EO} + \overrightarrow{OM}$

O $E(x,t) = E_0 \exp\left(j(\omega_0 t - \vec{k} \cdot \overrightarrow{OM})\right) \exp(-j \vec{k} \cdot \overrightarrow{EO})$

$$E(x,t) = E_0 \exp\left(j(\omega_0 t + kx \cos(\theta))\right) \exp(-j \vec{k} \cdot \overrightarrow{EO})$$

$$E(x,t) = E_0 \exp\left(2\pi j \left(f_0 + \frac{v}{\lambda_0} \cos(\theta)\right)t\right) \exp(-j \vec{k} \cdot \overrightarrow{EO})$$

Décalage fréquence Doppler

PROPAGATION MULTI TRAJETS



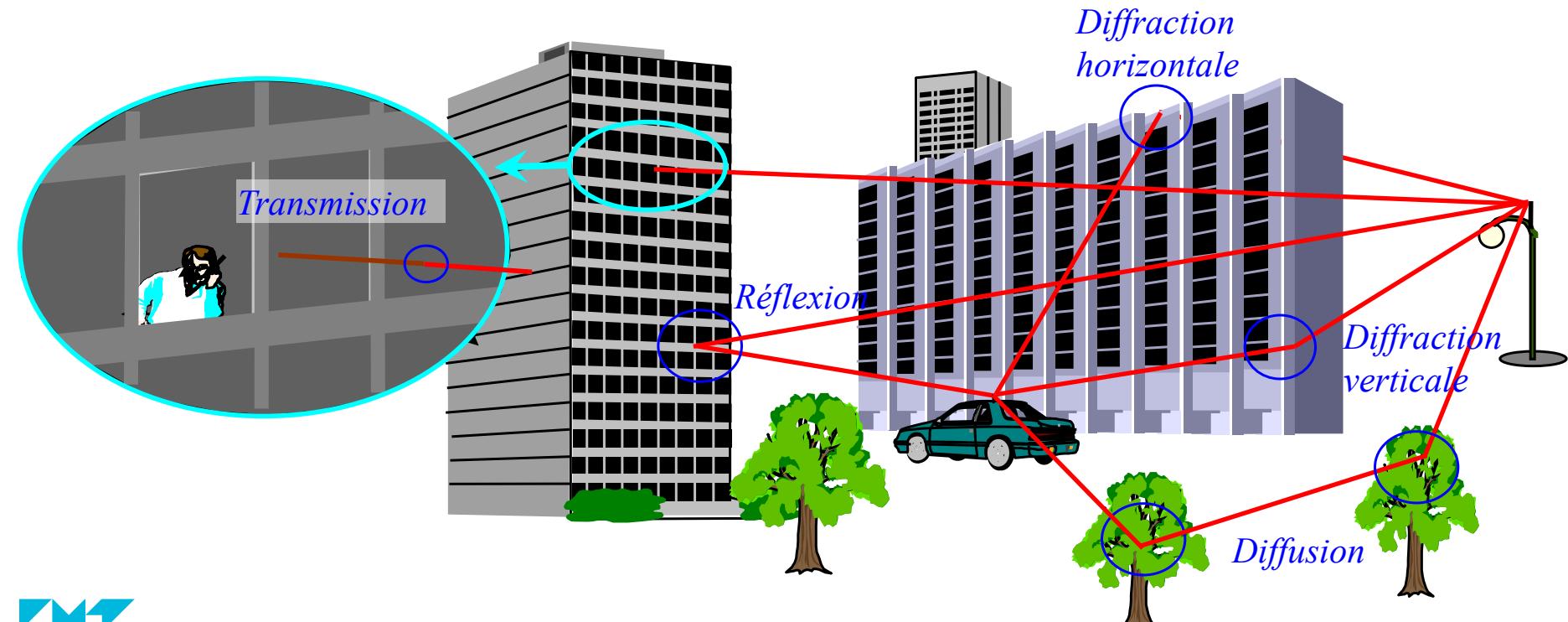
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PROPAGATION MULTI-TRAJETS

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Vision physique : Différents trajets possibles entre l'émetteur et le récepteur

- Exemple de liaisons radio en milieu urbain

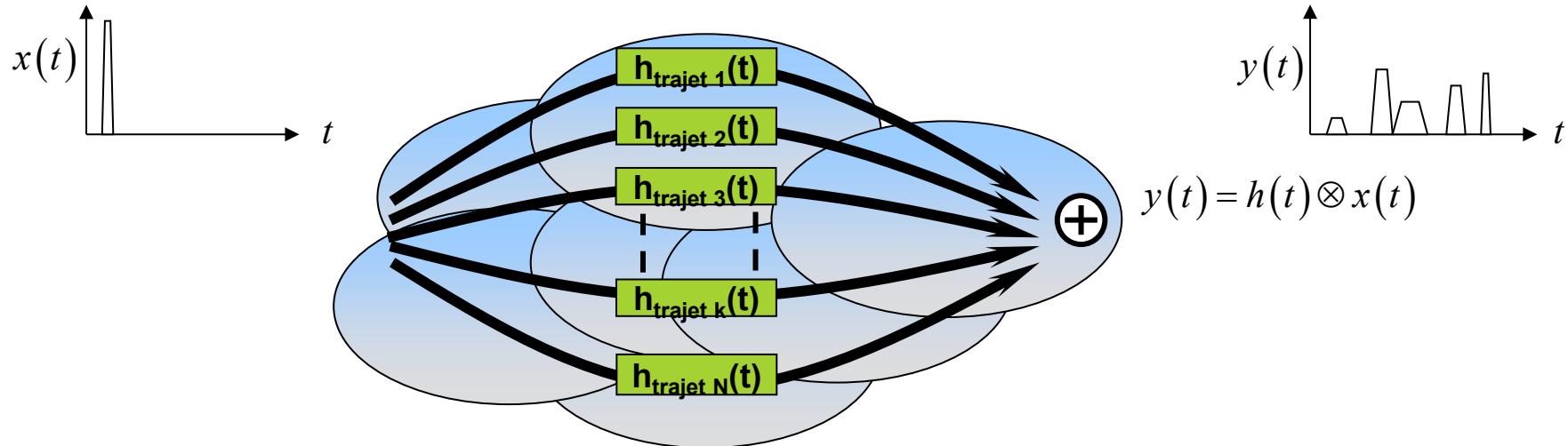


PROPAGATION MULTI-TRAJETS

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Vision modèle

- Chaque trajet est une fonction de transfert élémentaire



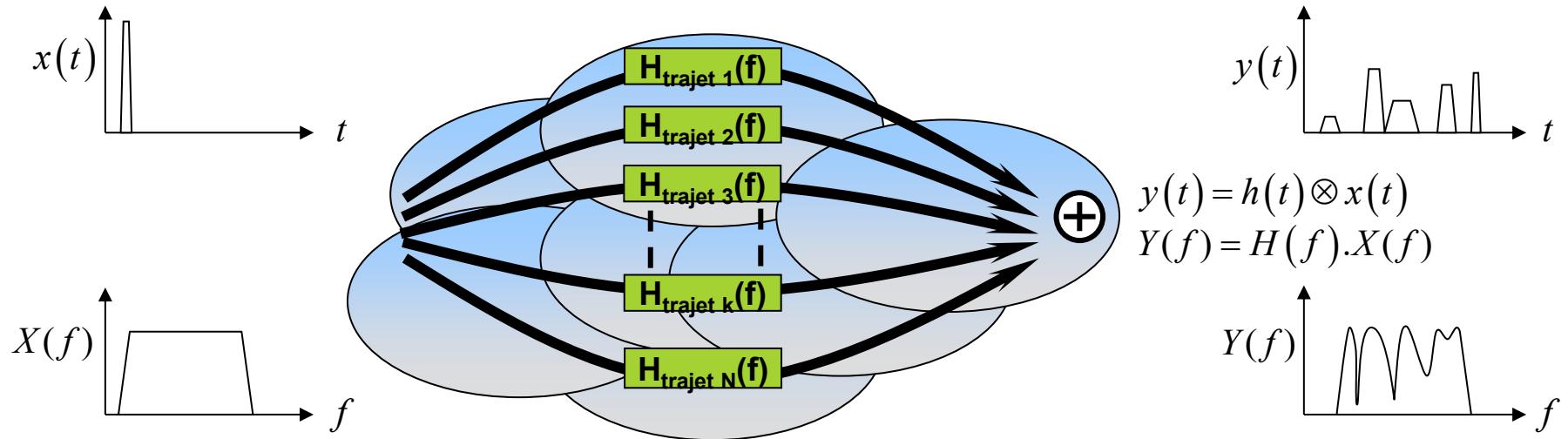
$$h(t) = \sum_{k=1}^N h_{Trajet\ k}(t)$$

PROPAGATION MULTI-TRAJETS

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Vision modèle

- Chaque trajet est une fonction de transfert élémentaire

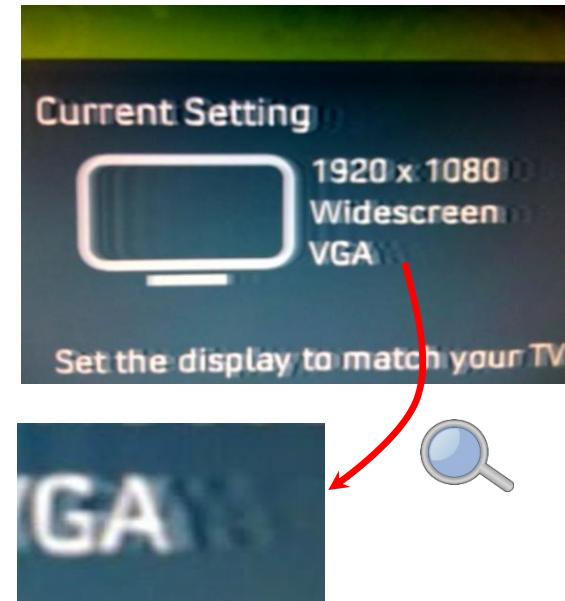
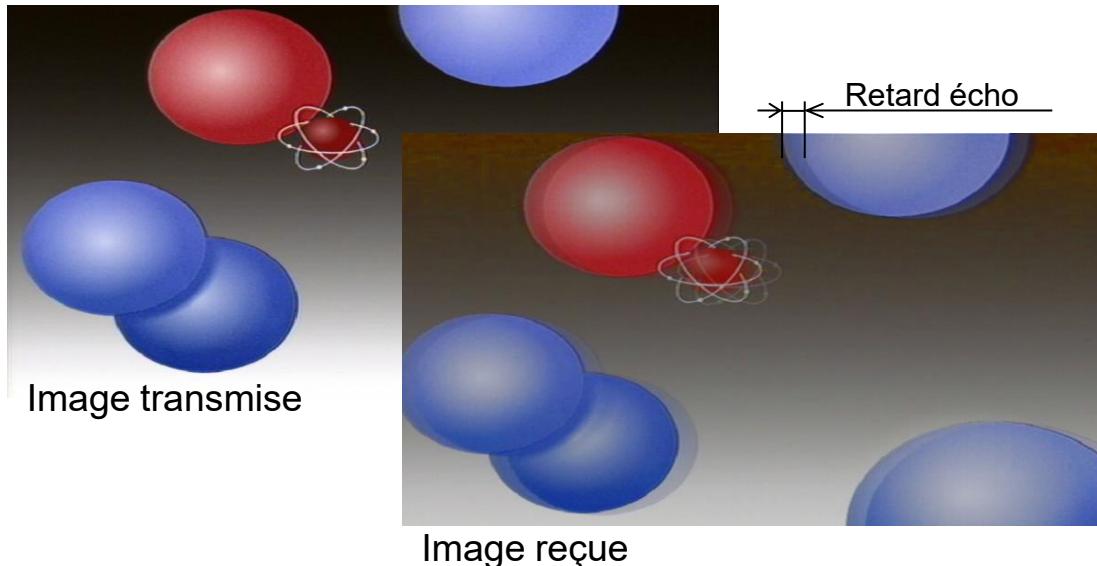


$$h(t) = \sum_{k=1}^N h_{\text{Trajet } k}(t) \quad H(f) = \sum_{k=1}^N H_{\text{Trajet } k}(f)$$

PROPAGATION MULTI-TRAJETS

Influence de l'étalement temporel sur une liaison

- Exemple en transmission analogique → « Images fantômes » ou images floues



Au moins 3 échos visibles

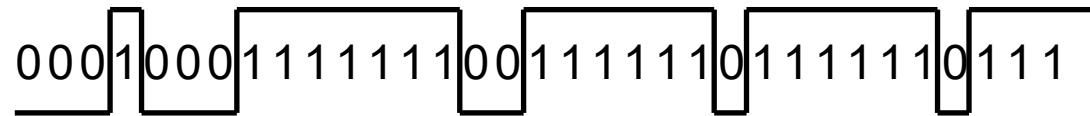
PROPAGATION MULTI-TRAJETS

Influence de l'étalement temporel sur une liaison

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► Exemple en transmission numérique

Signal direct



Echo n°1



Echo n°2



Signal reçu par le récepteur

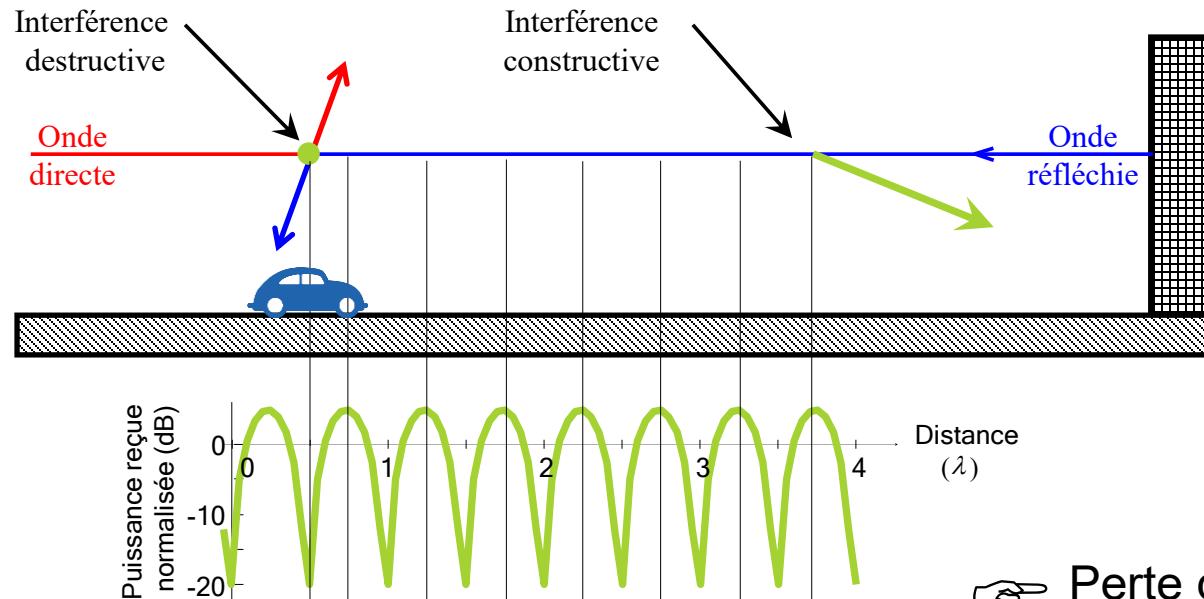


Interférence entre bits → Erreurs de transmission

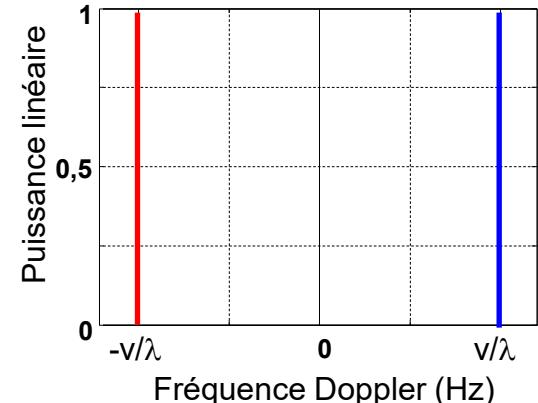
PROPAGATION MULTI-TRAJETS

Variabilité spatiale du signal reçu

- Exemple avec deux trajets opposés de même amplitude



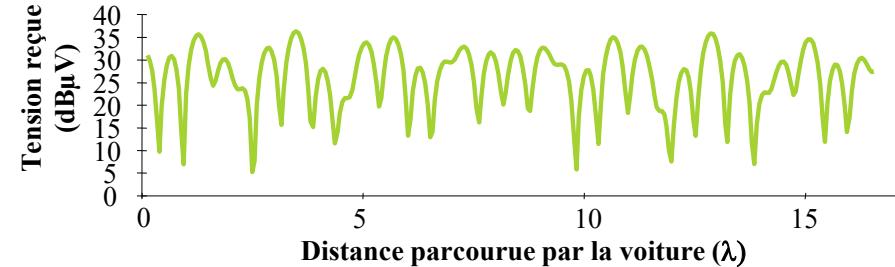
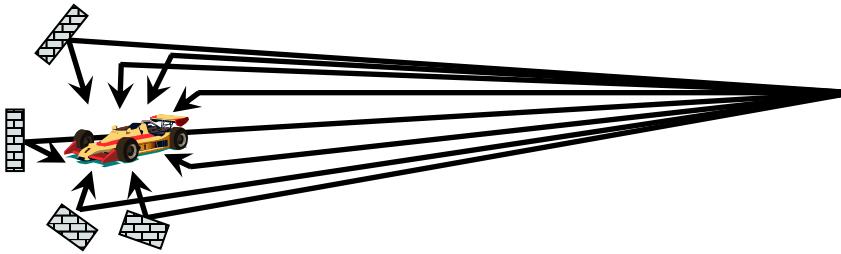
Perte de signal → paquet d'erreurs



PROPAGATION MULTI-TRAJETS

Variabilité du signal reçu

- En pratique de nombreux trajets autour du récepteur



- L'existence de plusieurs trajets induit de l'interférence
- La variabilité du signal reçu apparaît avec :
 - Le déplacement de l'émetteur
 - Le déplacement du récepteur
 - Le déplacement des obstacles

CHANNEL INFLUENCE ON COMMUNICATIONS



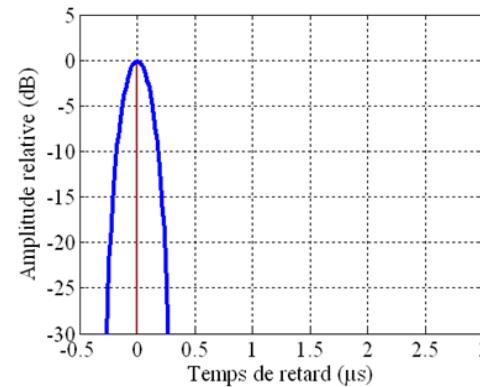
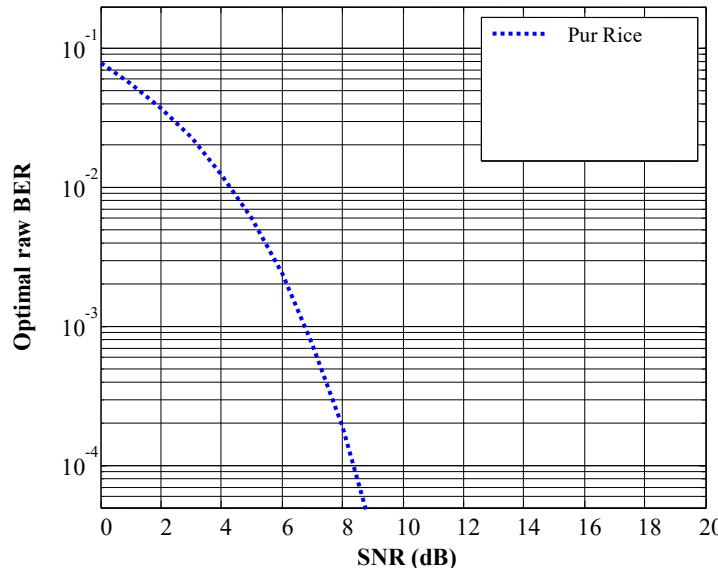
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CHANNEL INFLUENCE ON COMMUNICATIONS

43

Examples on bit error rate

- Constant channel with a gaussian noise



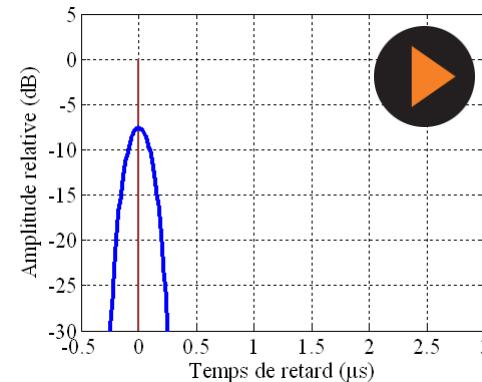
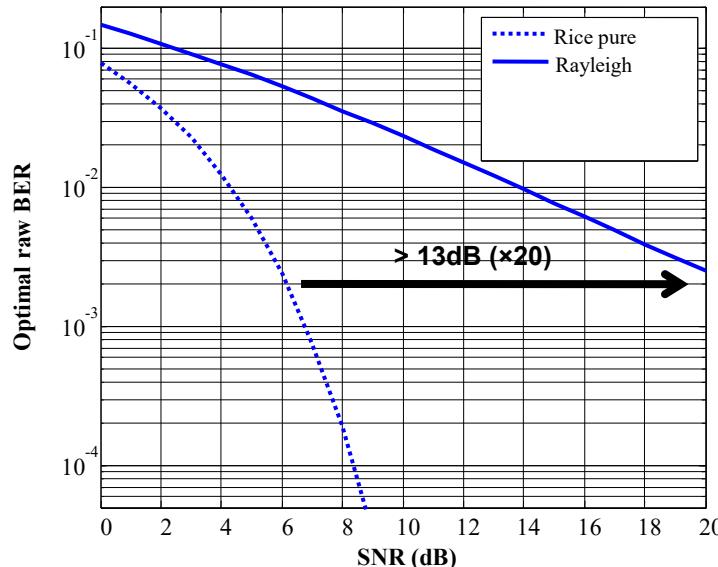
The higher SNR the better performance

CHANNEL INFLUENCE ON COMMUNICATIONS

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Examples on bit error rate

- One path with Rayleigh fast fading

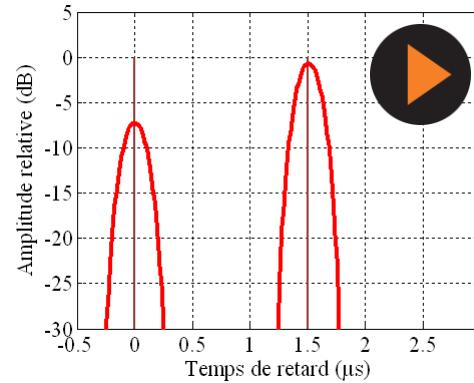
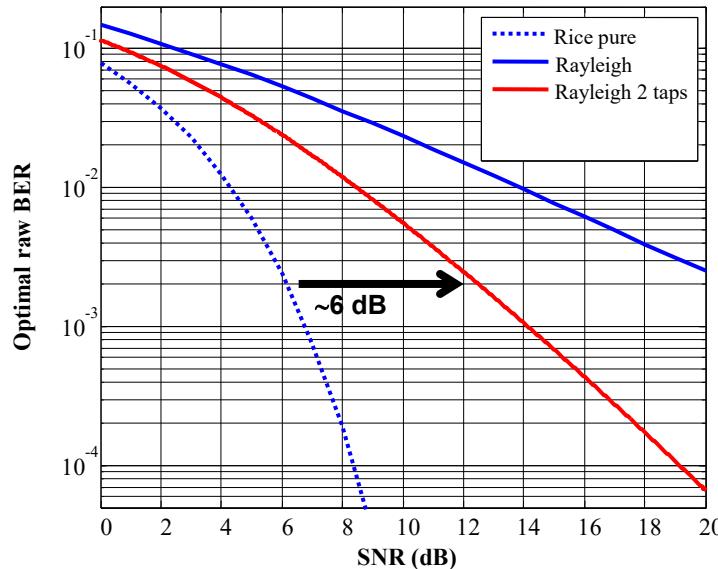


Fast fading decreases system performance

CHANNEL INFLUENCE ON COMMUNICATIONS

Examples on bit error rate

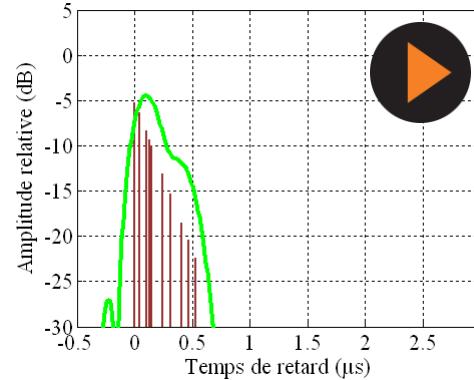
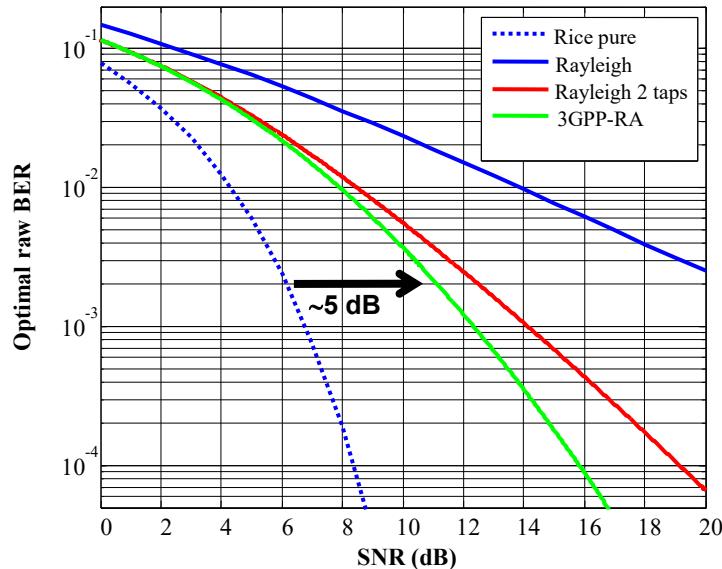
- ▶ 2 paths with independent Rayleigh fast fading



CHANNEL INFLUENCE ON COMMUNICATIONS

Examples on bit error rate

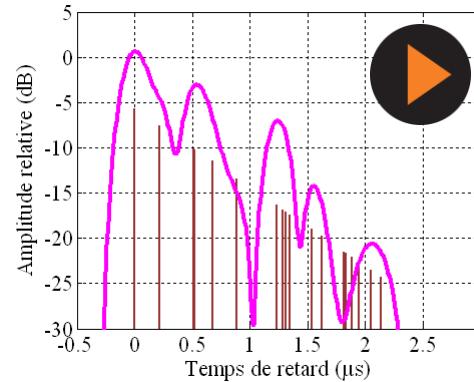
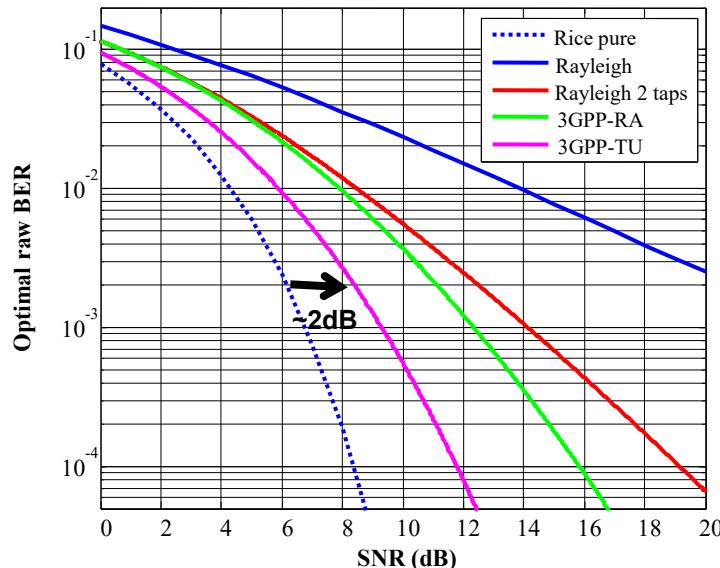
- ▶ Representative channel in rural area



CHANNEL INFLUENCE ON COMMUNICATIONS

Examples on bit error rate

- ▶ Representative channel in urban area

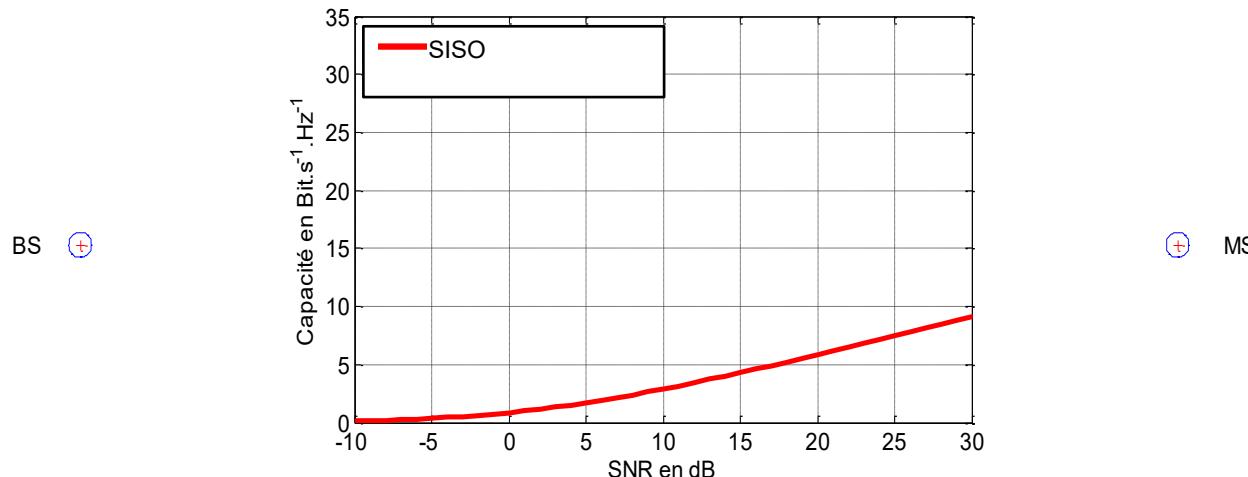


Time spreading can increase system performance

CHANNEL INFLUENCE ON COMMUNICATIONS

Channel capacity

- Influence of power on SISO channel

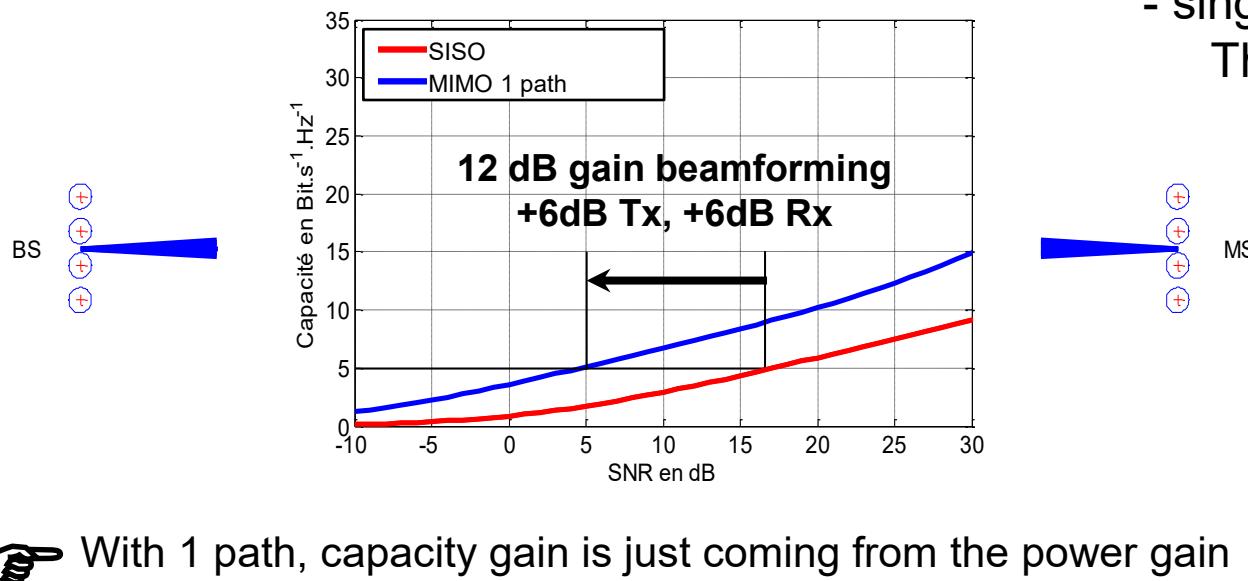


Power level increases capacity... but it is inside a **LOGARITHM** !

CHANNEL INFLUENCE ON COMMUNICATIONS

Channel capacity

- ▶ MIMO channel with a single path

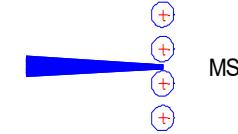
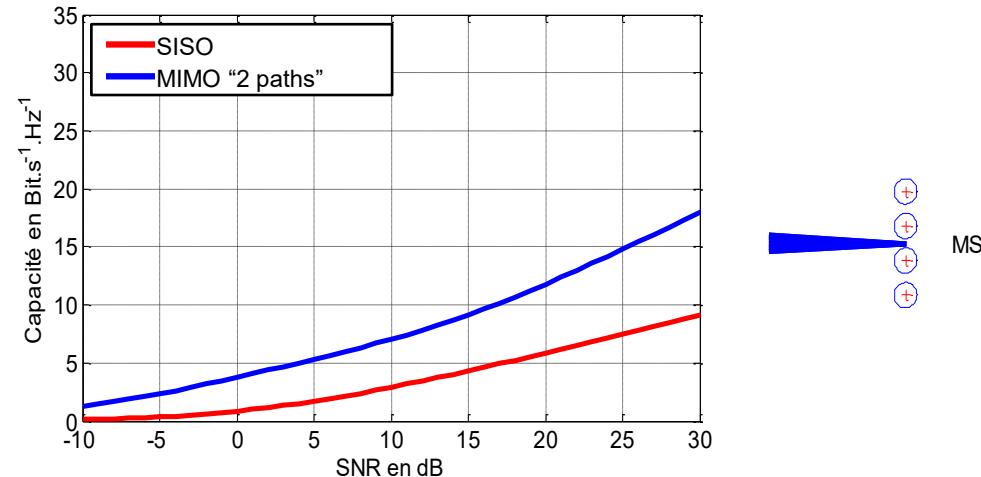
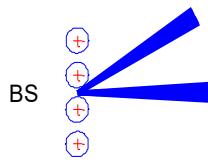


With these hypothesis
 - farfield condition
 - single ray,
 - single polarization
 The rank is 1

CHANNEL INFLUENCE ON COMMUNICATIONS

Channel capacity

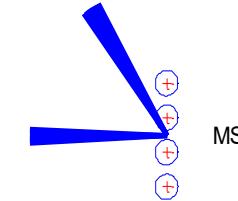
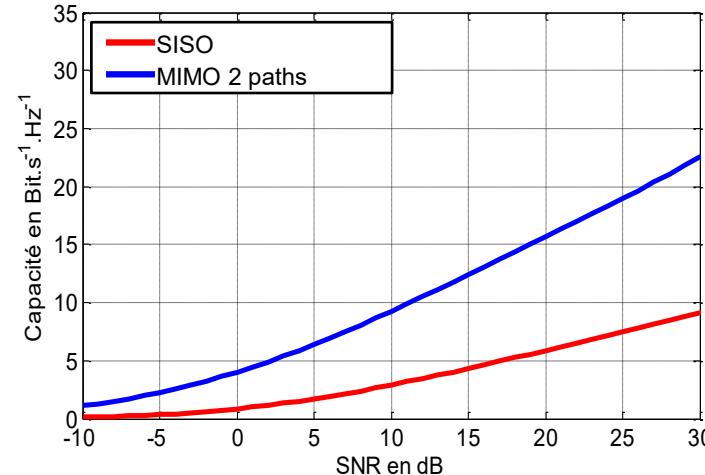
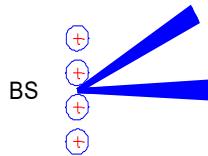
- ▶ MIMO link with spatial spreading



CHANNEL INFLUENCE ON COMMUNICATIONS

Channel capacity

- ▶ MIMO link with spatial spreading

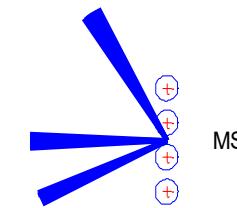
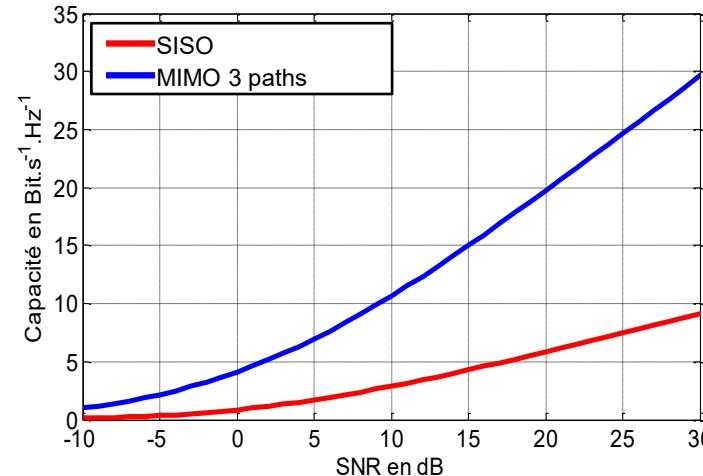
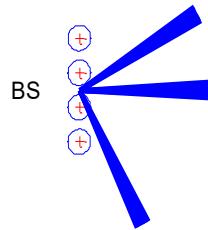


CHANNEL INFLUENCE ON COMMUNICATIONS

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Channel capacity

- ▶ MIMO link with spatial spreading

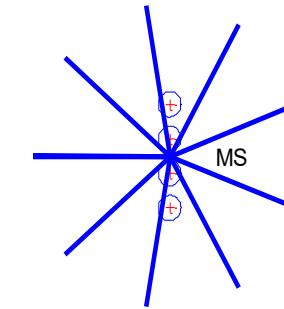
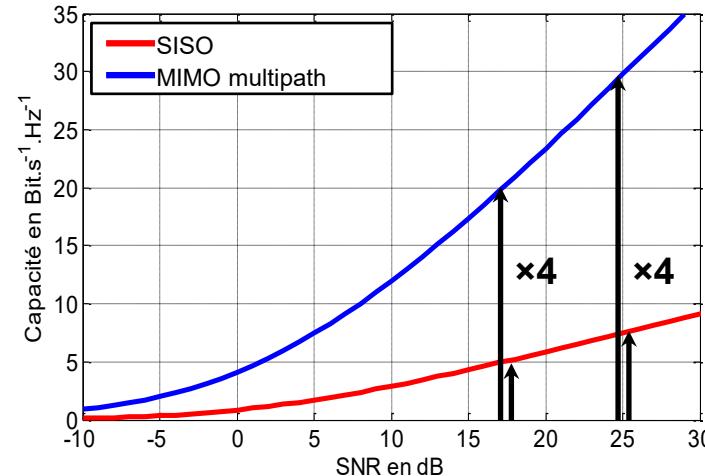
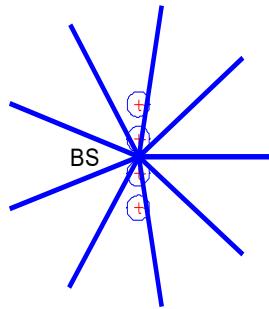


CHANNEL INFLUENCE ON COMMUNICATIONS

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Channel capacity

- ▶ MIMO link with spatial spreading



Spatial spreading increases MIMO channel capacity

PATH LOSS CHANNEL MODELS



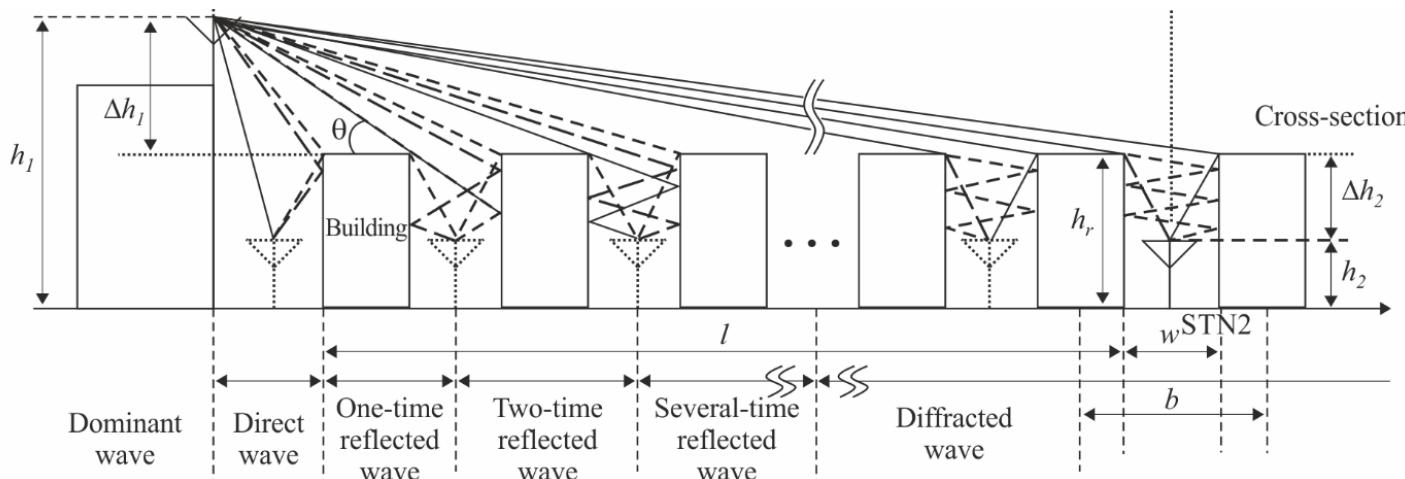
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PATH LOSS CHANNEL MODELS

Complexity of propagation mechanisms

► Example in urban area avec propagation over roof top level

- Propagation mostly along vertical profile
- Reflected and diffracted paths combined at the receiver
- Dominant phenomena depending on TX-RX distance



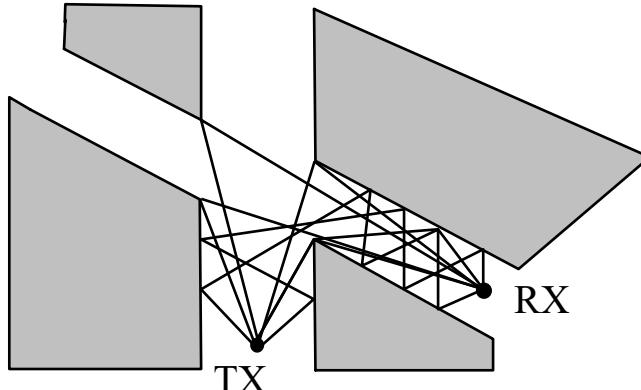
PATH LOSS CHANNEL MODELS

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Complexity of propagation mechanisms

▶ Example in urban area with propagation below mean roof top level

- Propagation in the horizontal plane, guided by street canyon
- Each street is a possible path
- Reflected and diffracted paths combined at the receiver

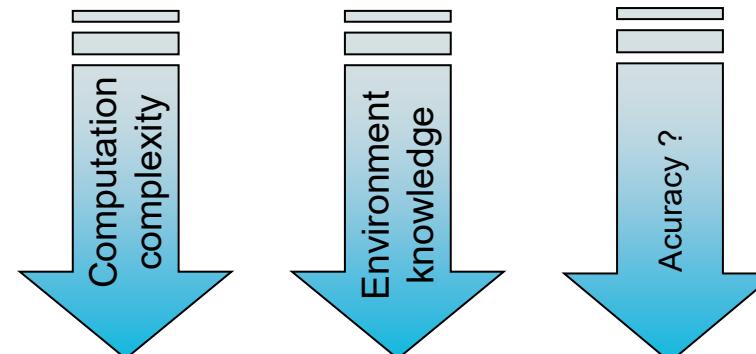


PATH LOSS CHANNEL MODELS

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Path loss model

- ▶ Prediction of the AVERAGE loss of the propagation channel
- ▶ Different approaches
 - empirical
 - semi-empirical
 - deterministic
- ▶ Model examples
 - Friis (free space propagation)
 - One-slope (indoor)
 - Okumura-Hata (outdoor)
 - Erceg model (outdoor)
 - COST 231 (outdoor)
 - Keenan-Motley (indoor)
 - Ray tracing / ray launching

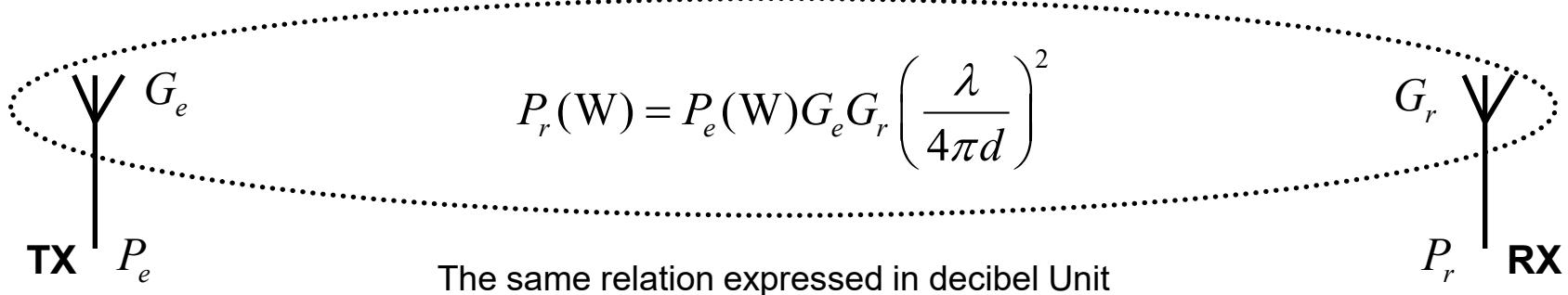


PATH LOSS CHANNEL MODELS

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The Friis Formula

- ▶ Received power level computation in LOS condition
- ▶ Requirement
 - The first Fresnel zone without any obstacle
 - Far field condition



$$P_r(\text{dBm}) = P_e(\text{dBm}) + G_e(\text{dBi}) + G_r(\text{dBi}) - L_0$$

$$L_0 = 32,44 + 20 \log_{10}(f_{MHz}) + 20 \log_{10}(d_{km})$$

PATH LOSS CHANNEL MODELS

Okumura-Hata model

► Simple model for dimensioning

- No data base, just environment classification
- Based on many measurement campaigns
- Empirical approach with abacus (Okumura 1968)
- Analytical formula (Hata 1980)

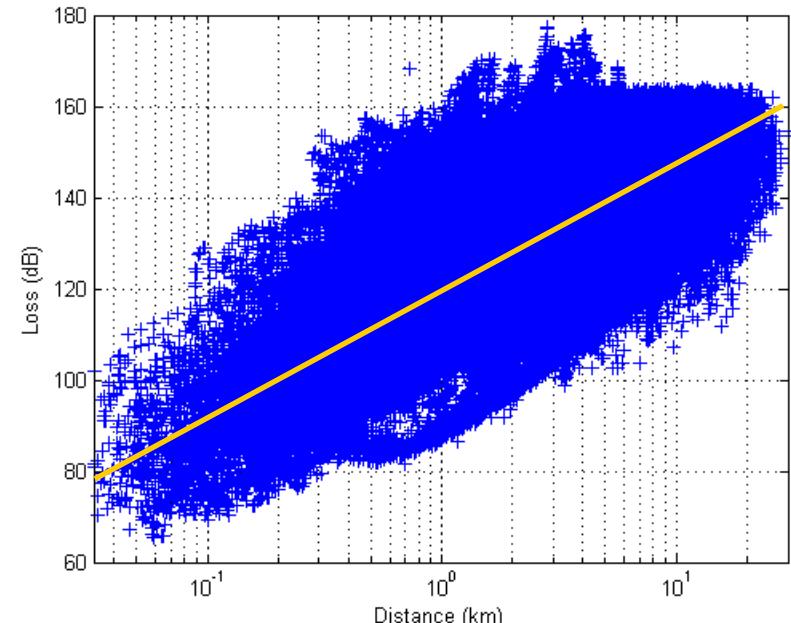
$$\text{Loss} = A + B \log_{10}(f) + C \log_{10}(d) \\ + D(h_{\text{Mobile}}) + E(h_{\text{Base}})$$

with A and B depending on frequency, Antenna height et environment

► Single slope model

► Several optimizations for 2G, 3G... 5G...

► Many uses for dimensioning



PATH LOSS CHANNEL MODELS

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Okumura-Hata model

- ▶ Optimization example COST 231 projet → COST-HATA model
- ▶ Model description

$$\begin{aligned}Loss_{dB} = & 46,3 \\& + 33,9 \log_{10}(f_{MHz}) \\& - 13,82 \log_{10}(h_m^{Base}) \\& - a(h_m^{Mobile}) \\& + (44,9 - 6,55 \log_{10}(h_m^{Base})) \log_{10}(d_{km}) \\& + C_m\end{aligned}$$

$$\begin{aligned}f_{MHz} & 1500 \dots 2000 \text{ MHz} \\h_m^{Base} & 30 \dots 200 \text{ m} \\h_m^{Mobile} & 1 \dots 10 \text{ m} \\d_{km} & 1 \dots 20 \text{ km} \\a(h_m^{Mobile}) & = (1,1 \log_{10}(f_{MHz}) - 0,7) h_m^{Mobile} \\& - (1,56 \log_{10}(f_{MHz}) - 0,8) \\C_m & = \begin{cases} 0 \text{ dB} & \text{for medium sized city and suburban} \\ 3 \text{ dB} & \text{for metropolitan centres} \end{cases}\end{aligned}$$

PATH LOSS CHANNEL MODELS

Motley-Keenan model

- ▶ Semi empirical model for indoor based on direct ray
- ▶ Free space loss with additional loss due to wall transmissions

$$L(dB) = L_{FS} + k_w L_w + k_f L_f$$

- ▶ Advanced models include type of walls and floor

improvement proposed in COST 231

$$L(dB) = L_{FS} + L_C + \sum_{i=1}^I k_{wi} L_{wi} + k_f^{\left[\frac{k_f+2}{k_f-1} - b \right]} L_f$$

L_{FS} Free Space loss

L_C Constant

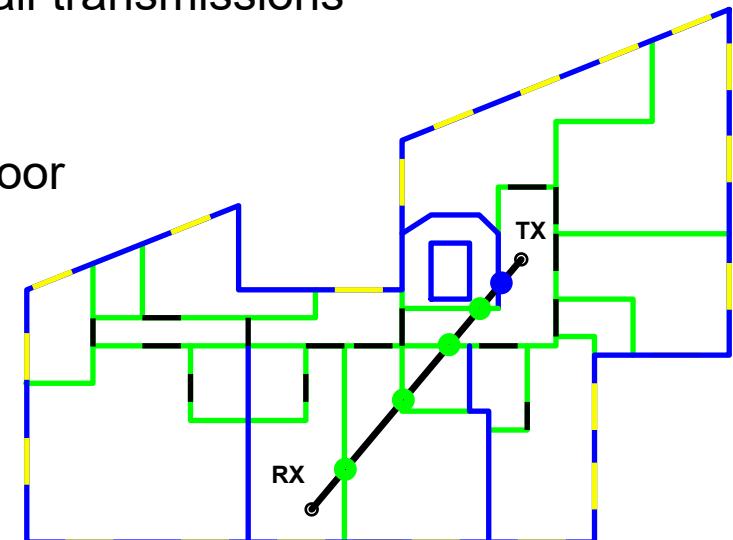
k_f Number of crossed floor

K_{wi} Number of wall (type i)

L_f Loss of a floor

L_{wi} Loss of the wall (type i)

b Constant



J. Keenan and A. Motley. Radio coverage in buildings. British Telecom Technology Journal, 8(1):19–24, 1990
 Digital mobile radio towards future generation systems: COST 231 Final Report

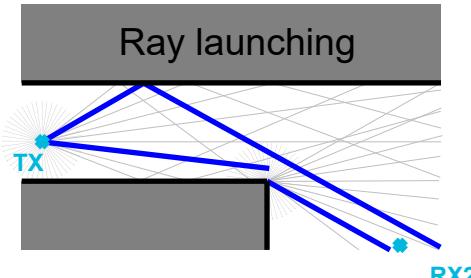
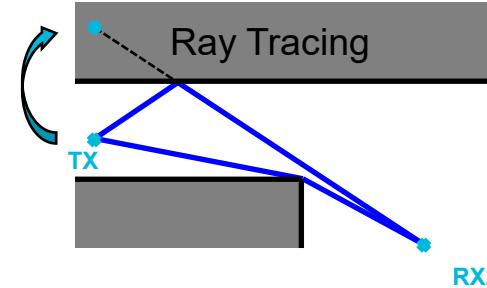
PATH LOSS CHANNEL MODELS

Ray models

- ▶ Two different techniques
 - Ray tracing → point to point simulation
 - Ray launching → suitable for coverage

- ▶ Computation constraints
 - Required very accurate data base
 - High computational cost

- ▶ More than a simple path loss model
 - Channel impulse response
 - Direction of arrival and departure of rays
 - MIMO channel capacity
 - Wideband channel parameters...

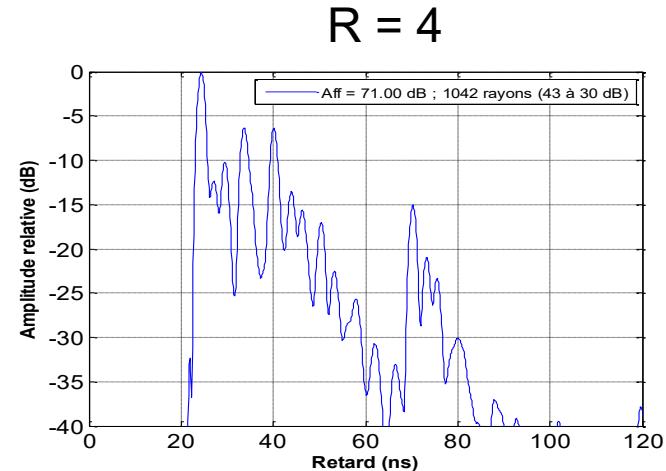
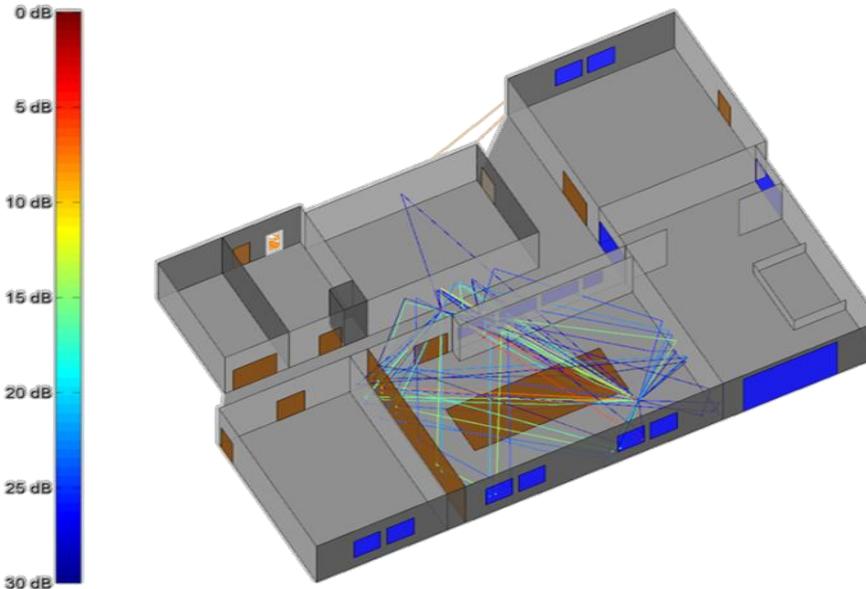


PATH LOSS CHANNEL MODELS

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Ray models

- ▶ Many rays are computed but just a few are significant



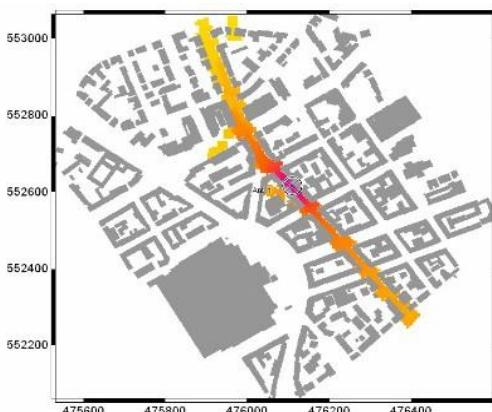
PATH LOSS CHANNEL MODELS

Ray models

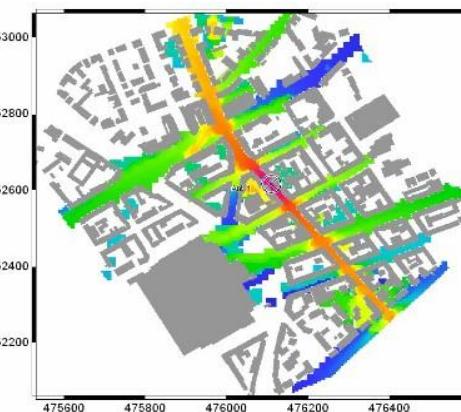
► The configuration of the physical interaction number is really important

- Too small → Fast computation but inaccurate results
- Too high → Accurate results but infinite simulation time !!!

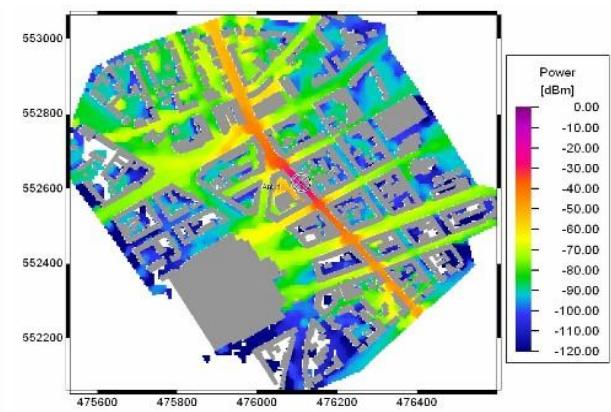
→ Trade-off to find



direct
1 Reflection



direct
2 Reflections
1 Diffraction



direct
6 Reflections
2 Diffractions
2 R + 1 D

WIDEBAND CHANNEL MODELS

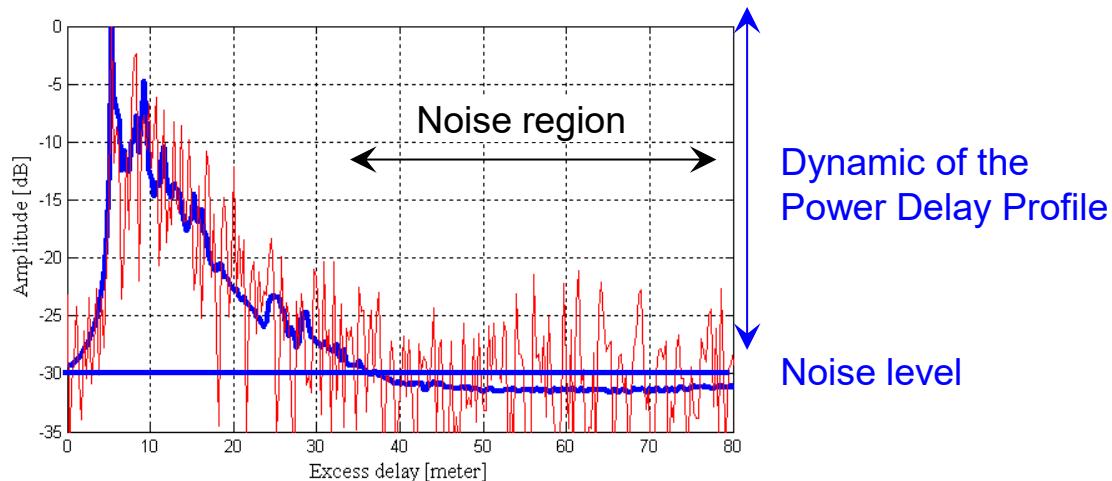


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WIDEBAND CHANNEL MODELS

Basic wideband parameters

► PDP Power Delay Profile



$$PDP(\tau) = \sqrt{\frac{1}{N} \sum_{k=1}^N |h_k(\tau)|^2}$$

WIDEBAND CHANNEL MODELS

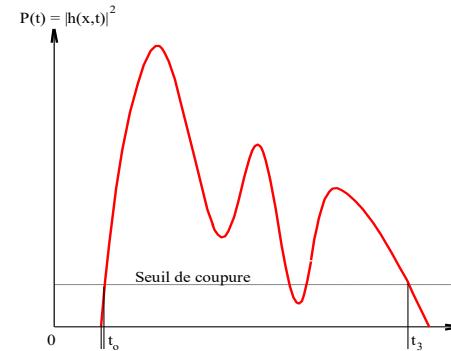
Basic wideband parameters

► Mean delay : τ_m

$$\tau_m = \frac{\int_{t_0}^{t_3} \tau P(\tau) d\tau}{\int_{t_0}^{t_3} P(\tau) d\tau} \quad \text{or} \quad \frac{\sum_k \tau_k P(\tau_k)}{\sum_k P(\tau_k)}$$

► Root mean square delay spread : ds

$$ds^2 = \frac{\int_{t_0}^{t_3} (\tau - \tau_m)^2 P(\tau) d\tau}{\int_{t_0}^{t_3} P(\tau) d\tau} \quad \text{or} \quad \frac{\sum_k (\tau_k - \tau_m)^2 P(\tau_k)}{\sum_k P(\tau_k)}$$



► Same parameters in Doppler Domain

- Mean Doppler offset
- Rms Doppler Spread

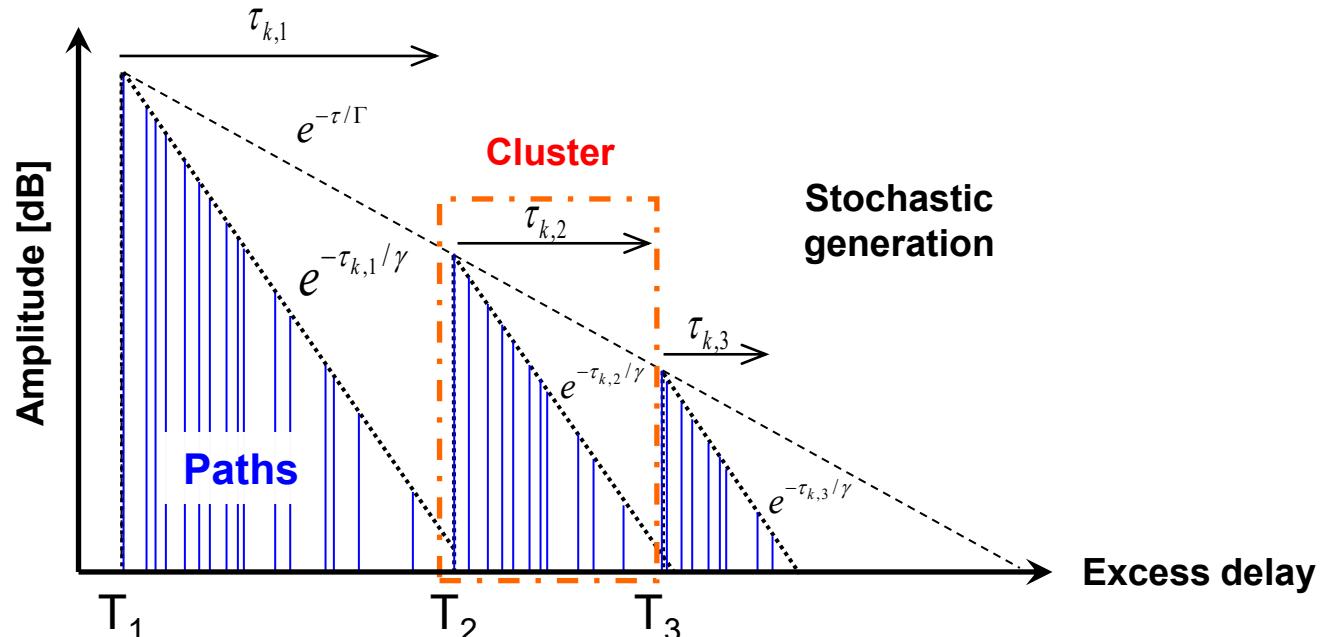
WIDEBAND CHANNEL MODELS

The Saleh and Valenzuela model

- ▶ Two important modelling approaches introduced in 1987

- Stochastic modelling
- Cluster of paths

- ▶ Principle



A. Saleh and R. Valenzuela, "A Statistical Model for Indoor Multipath Propagation," in IEEE JSAC, vol. 5, no. 2, pp. 128-137, February 1987.

WIDEBAND CHANNEL MODELS

The Saleh and Valenzuela model

- ▶ Two important modelling approaches introduced in 1987

- Stochastic modelling
- Cluster of paths

- ▶ Principle

$$h(\tau) = \sum_{l=1}^L \sum_{k=1}^{K_l} \beta_{k,l} e^{j\theta_{k,l}} \delta(\tau - T_l - \tau_{k,l})$$

$T_l, \tau_{k,l}$: Cluster and rays time of arrival

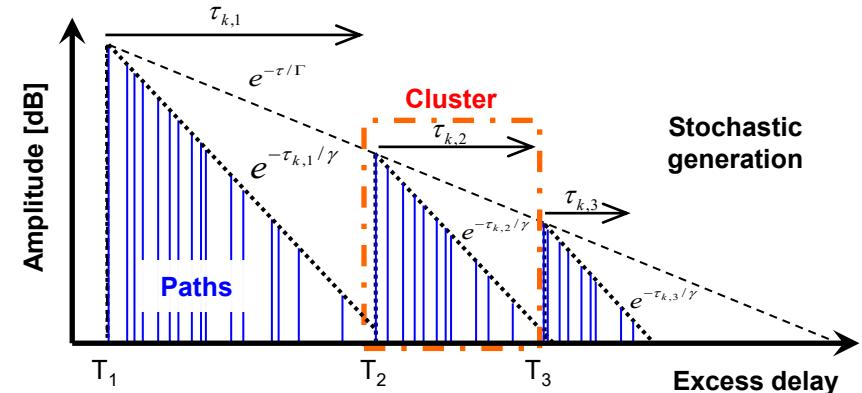
L : Number of clusters

Λ, λ : arrival rate of clusters Λ and rays λ

Γ, γ : Inter and intra cluster decay

$\theta_{k,l}$: Arbitrary angle $[0, 2\pi[$

K_l : Number of rays in cluster l



$$\overline{\beta_{k,l}^2} = \overline{\beta^2(0,0)} e^{-T_l/\Gamma} e^{-\tau_{k,l}/\gamma}$$

$$p(\tau_l - \tau_{l-1}) = \lambda e^{-\lambda(\tau_l - \tau_{l-1})}$$

$$p(T_l - T_{l-1}) = \Lambda e^{-\Lambda(T_l - T_{l-1})}$$

A. Saleh and R. Valenzuela, "A Statistical Model for Indoor Multipath Propagation," in IEEE JSAC, vol. 5, no. 2, pp. 128-137, February 1987.

WIDEBAND CHANNEL MODELS

The Saleh and Valenzuela model

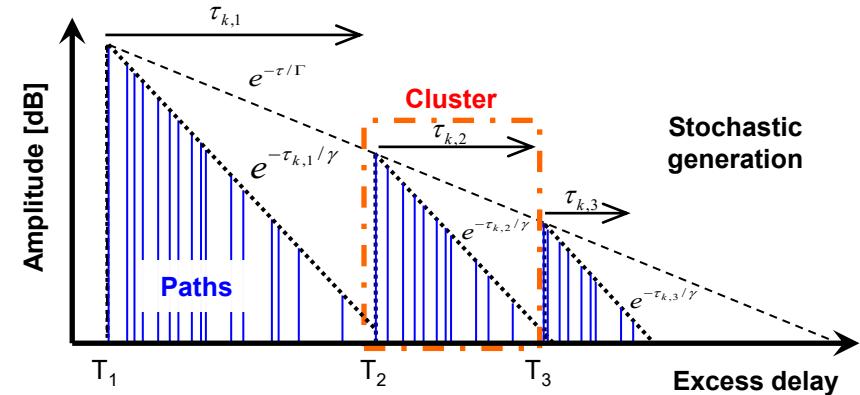
- ▶ Two important modelling approaches introduced in 1987

- Stochastic modelling
- Cluster of paths

- ▶ Principle

$$h(\tau) = \sum_{l=1}^L \sum_{k=1}^{K_l} \beta_{k,l} e^{j\theta_{k,l}} \delta(\tau - T_l - \tau_{k,l})$$

- ▶ Inspired many channel models
- ▶ Difficult to implement in 1987



A. Saleh and R. Valenzuela, "A Statistical Model for Indoor Multipath Propagation," in IEEE JSAC, vol. 5, no. 2, pp. 128-137, February 1987.

WIDEBAND CHANNEL MODELS

802.15.4a channel model

- ▶ Developed between 09/2003 → 09/2004
- ▶ Saleh and Valenzuela inspired
- ▶ Standard for sensor networks
- ▶ 6 typical environments
 - Indoor residential
 - Indoor office
 - Industrial
 - Body Area Network
 - Outdoor
 - Agricultural area
- ▶ Parameter example in residential area
- ▶ Matlab™ code available

Channel impulse response model

	Residential	NLOS
Pathloss		
PL_0 [dB]	43.9	48.7
n	1.79	4.58
S [dB]	2.22	3.51
A_{ant}	3dB	3dB
κ	1.12 ± 0.12	1.53 ± 0.32
Power delay profile		
L	3	3.5
Λ [1/ns]	0.047	0.12
λ_1, λ_2 [1/ns], β	1.54, 0.15 , 0.095	1.77, 0.15, 0.045
Γ [ns]	22.61	26.27
k_γ	0	0
γ_0 [ns]	12.53	17.50
σ_{cluster} [dB]	2.75	2.93
Small-scale fading		
m_0 [dB]	0.67	0.69
k_m	0	0
\hat{m}_0 [dB]	0.28	0.32
\hat{k}_m	0	0
\hat{m}_0	NA: all paths have	same m-factor distribution

A. Molish et al, IEEE 802.15.4a channel model - final report, 2004

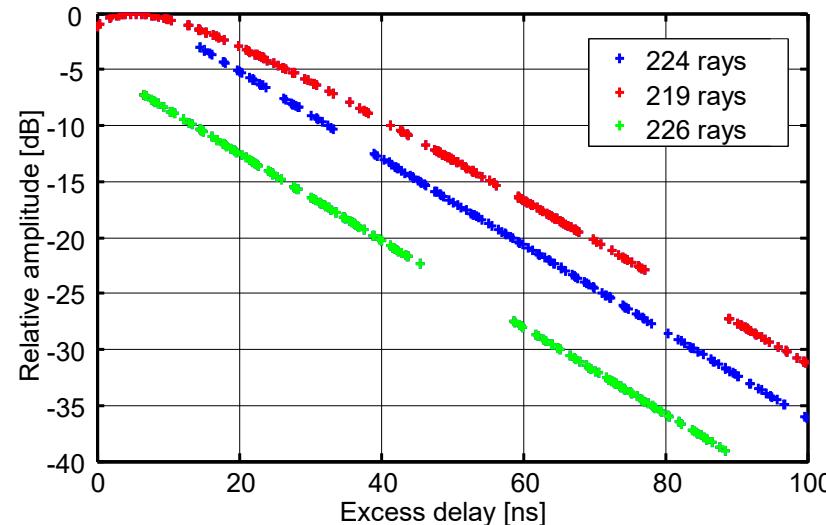
WIDEBAND CHANNEL MODELS

802.15.4a channel model

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► Generation example

- Step 1 : Clusters and rays random generation



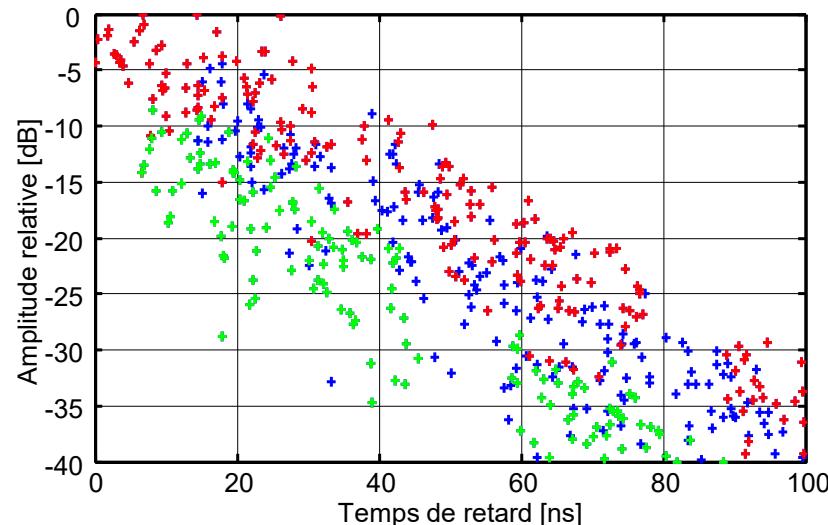
WIDEBAND CHANNEL MODELS

802.15.4a channel model

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► Generation example

- Step 1 : Clusters and rays random generation
- Step 2 : Adding shadowing effect



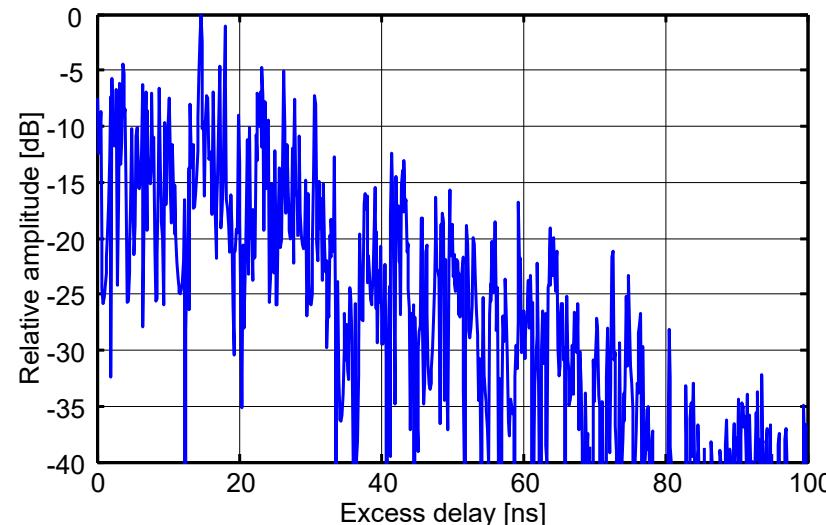
WIDEBAND CHANNEL MODELS

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802.15.4a channel model

► Generation example

- Step 1 : Clusters and rays random generation
- Step 2 : Adding shadowing effect
- Step 3 : Adding frequency dependence



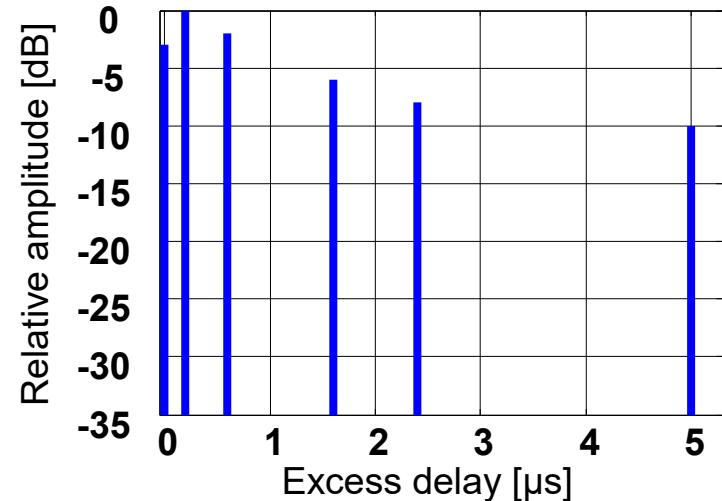
WIDEBAND CHANNEL MODELS

Tapped-delay line models

- The channel impulse response is modeled by a limited set of paths

$$h(\tau, t) = \sum_{i=1}^N g_i(t) \cdot \delta(\tau - \tau_i)$$

- Each path is defined by
 - An excess delay
 - A mean attenuation
 - A statistical distribution
 - A doppler spectrum
- The well-known TU channel model for GSM (1993)



WIDEBAND CHANNEL MODELS

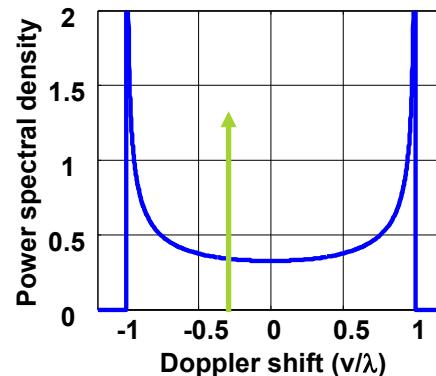
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Tapped-delay line models

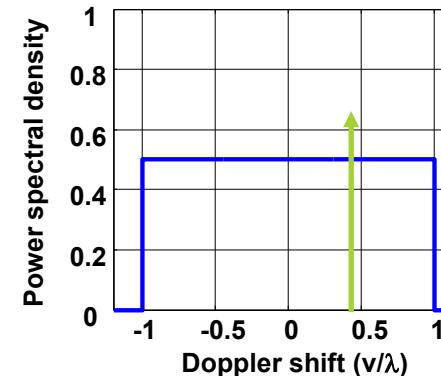
The doppler spectrum

- Temporal correlation modelling
- Rayleigh statistical distribution
- Typical shapes are used in normalized channel models

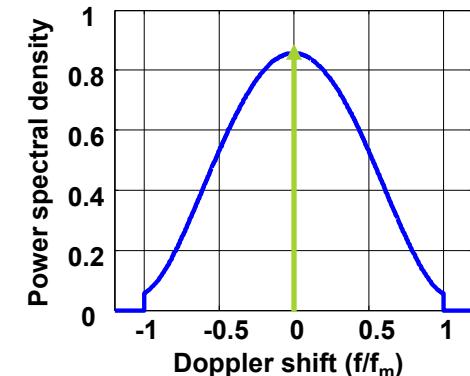
A dirac component
can be added for Rice
statistical distribution



“Class”ical shape (Mobile)



“Flat” shape (Indoor link)



“Rounded” shape (p2p link)

► Limitations

- Single typical channel impulse response
- Limited number of paths
- Periodic transfer function

► Advantages

- Very simple representation
- Very simple implementation soft and hard
- Many dedicated versions in normalization : 2,3,45G

WIDEBAND CHANNEL MODELS

Tapped-delay line models

- ▶ Models ETSI for GSM (1993)
- ▶ 6 or 12 paths
- ▶ 3 environments (x the speed)
 - RAx : Rural Area
 - TUx : Typical Urban
 - HTx : hilly terrain
- ▶ 2 models per environment
- ▶ 1 model for hardware testing
 - EQx : Equalization

Tap number	Relative time (μs)		Average relative power (dB)		doppler spectrum
	(1)	(2)	(1)	(2)	
1	0.0	0.0	- 3.0	- 3.0	CLASS
2	0.2	0.2	0.0	0.0	CLASS
3	0.5	0.6	- 2.0	- 2.0	CLASS
4	1.6	1.6	- 6.0	- 6.0	CLASS
5	2.3	2.4	- 8.0	- 8.0	CLASS
6	5.0	5.0	- 10.0	- 10.0	CLASS

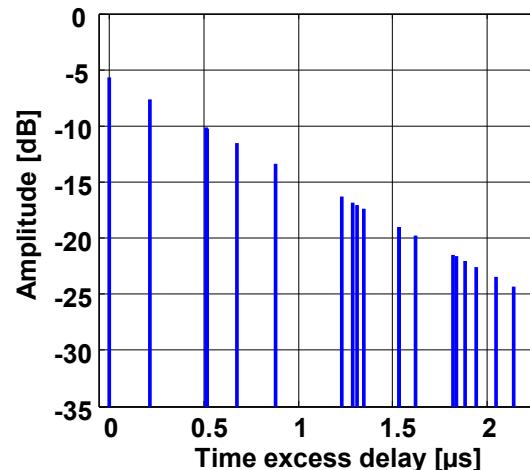


ETSI, GSM 05.05-DCS, Radio transmission and réception octobre 1993

WIDEBAND CHANNEL MODELS

Tapped-delay line models

- ▶ 3GPP TR25.943 channel model (2000) → **6G** systems
- ▶ Improvement of GSM model : model paths, high bandwidth
- ▶ 3 environments
 - RAx : Rural Area
 - TUx : Typical Urban
 - HTx : hilly terrain
 -
- ▶ Influence Saleh et Valenzuela
 - Exponential decay
 - Arbitrary time of arrival



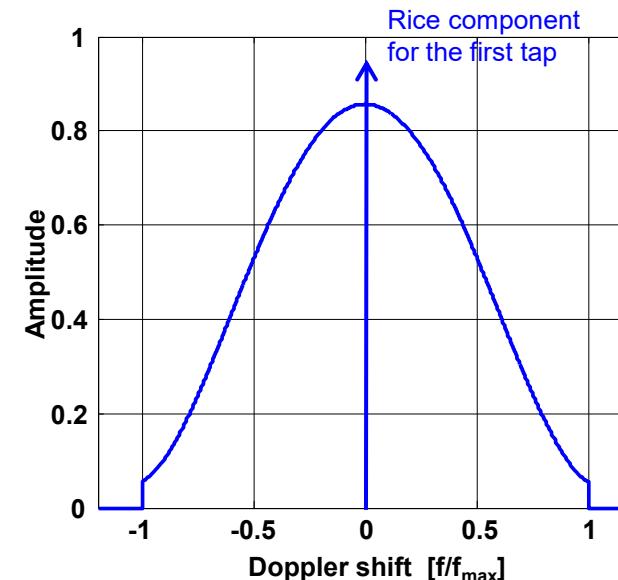
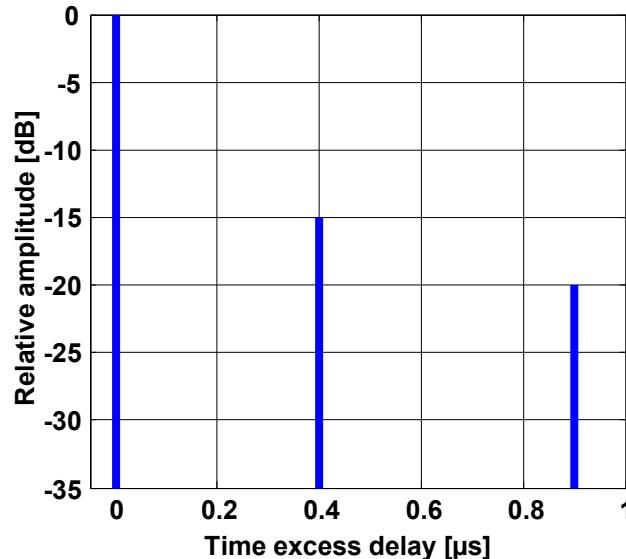
Tap number	Relative time (μs)	average relative power (dB)	Doppler spectrum
1	0	-5.7	Class
2	0.217	-7.6	Class
3	0.512	-10.1	Class
4	0.514	-10.2	Class
5	0.517	-10.2	Class
6	0.674	-11.5	Class
7	0.882	-13.4	Class
8	1.230	-16.3	Class
9	1.287	-16.9	Class
10	1.311	-17.1	Class
11	1.349	-17.4	Class
12	1.533	-19.0	Class
13	1.535	-19.0	Class
14	1.622	-19.8	Class
15	1.818	-21.5	Class
16	1.836	-21.6	Class
17	1.884	-22.1	Class
18	1.943	-22.6	Class
19	2.048	-23.5	Class
20	2.140	-24.3	Class

3GPP, TR 25.943, Technical Specification Group Radio Access Network, 2000-2024

WIDEBAND CHANNEL MODELS

Tapped-delay line models

- ▶ IEEE 802.16 channel model (2001) : point to point communication



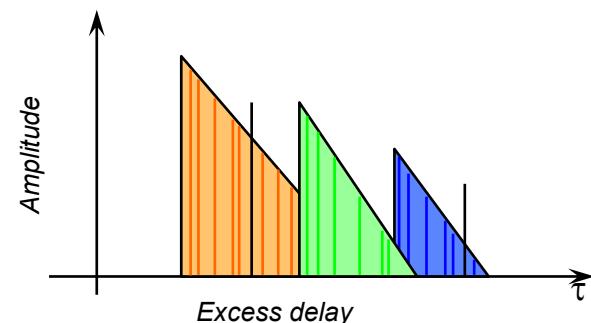
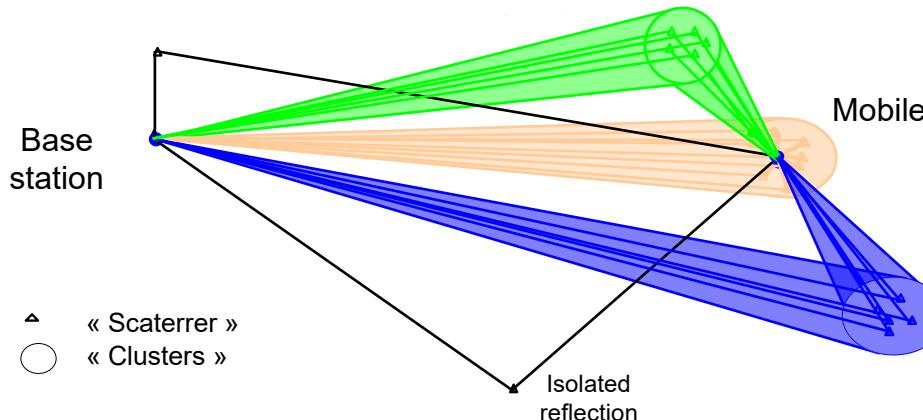
Example of the SUI-1 channel model (3 paths)

WIDEBAND CHANNEL MODELS

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Stochastic geometric models

- ▶ Double directional model [2001] → suitable for MIMO
- ▶ Single bound channel model
- ▶ Position of the “scatters” defined by a random process



M. Steinbauer et al. "The double-directional radio channel," IEEE Antennas and Propagation Magazine, Aug. 2001.

WIDEBAND CHANNEL MODELS

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Stochastic geometric models

► Example of 3G channel models

