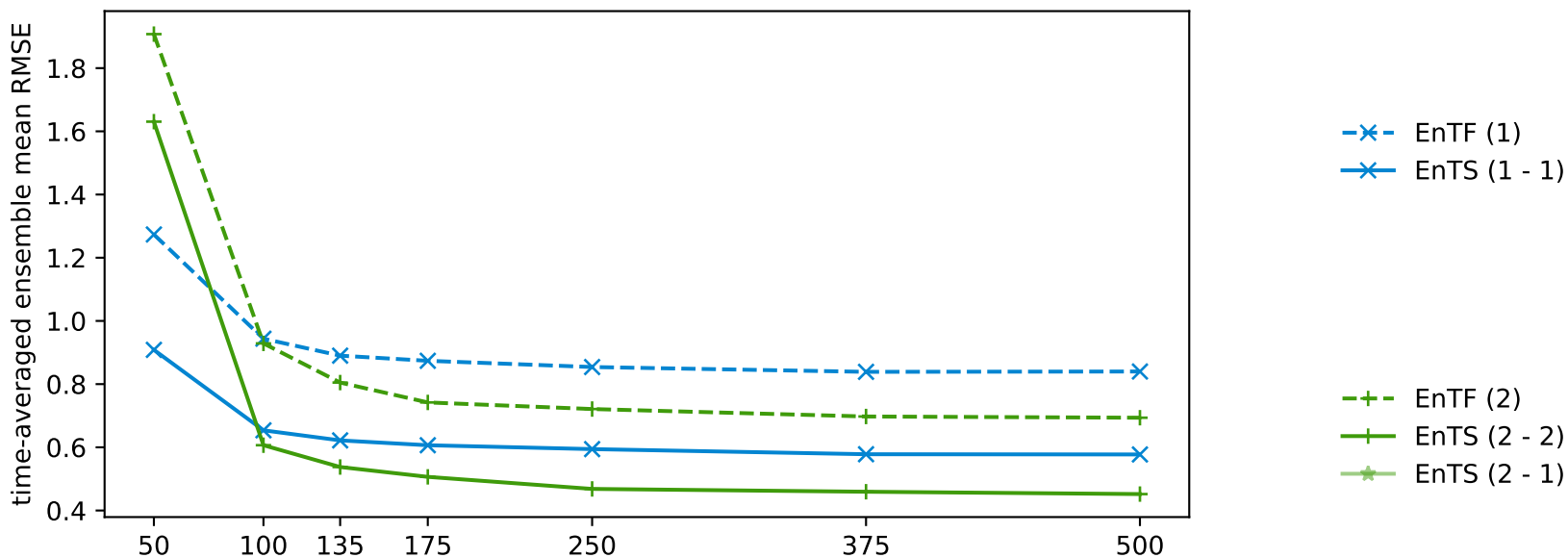


A: filters versus smoothers



B: linear versus nonlinear smoothers

