

Max Mitchell

max7mitchell@gmail.com · 541-238-7666 · github.com/MaxTheMitchell

Bend, Or

EXPERIENCE

- **Software Developer of QMS Systems Intern**
Novunex - Remote
Implemented new functionality for various customer's quality management systems by employing use of SQL, JavaScript, HTML and existing Novunex systems.
June 2020 onwards
- **Software Developer of Fab Tracking Systems Intern**
Sycamore Semi – Bend, Or
Collaborated with fellow intern to design and implement software to automate business and manufacturing processes using Linux, Raspberry Pis, Python3 and SQL.
December 2019 to April 2020

EDUCATION

- **B.S. Computer Science, CGPA: 4.0**
Oregon State University Cascades
Anticipated Graduation: 2022

AWARDS & RECOGNITION

- **Drucilla Shepard Smith Award**
awarded to students with 4.0 GPA
Oregon State University
- **Advent of Code Tech Club Winner**
Came in first place in university's tech club's private leaderboard for a speed programming competition
Oregon State University Cascades Tech Club

OTHER HIGHLIGHTS

- Tech club member, have given presentations on tech related topics for this club
- Regularly volunteer to assist teaching CS classes at my old high school
- Volunteered as a math tutor in high school

Objective Statement

An enthusiastic programmer aiming to create clean, maintainable code for disruptive technologies.

SKILLS

- **Languages**
Python, Ruby, Java, Javascript, C, C++, Elm, R, GoLang, Crystal, BASH scripting, SQL, HTML, CSS
- **Software**
Linux, Windows, Git, command line, VS code, Google Colaboratory, Wireshark, Excel, Word, LaTeX
- **Hardware**
Raspberry Pis, Ardino Microcontrolers, PC building
- **Patterns & Practices**
Object Oriented Programming, Functional Programming, Test Driven Development

PROJECTS

- **Site of Music** [server link] [client link]
An 64x64 LED light matrix display of the album cover of my currently playing song on Spotify. Includes a server to query Spotify and a client for a microcontroller to create the LED display.
Python, C++, ESP32 Microcontroller
- **Microcontroller Tetris** [github link]
The classic game of Tetris implemented on a ESP32 micro-controller
C++, ESP32 Microcontroller
- **Tempest 2001** [github link] [game link]
A browser game inspired by Tempest 2000 implemented in a functional front end framework.
Elm

HOBBIES & INTERESTS



Mathematics



Problem
Solving



Literature



Electronics