

# SOFTWARE TESTING (LAB)

I. FOCUSFLOW APPLICATION

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# LEARNING OBJECTIVES

- I Lear about the fictious use case example, FocusFlow, and its aspects
- I Apply lessons learned from the lecture to the use case.
- I Together we will develop the application using state of the art software quality tools and implementations.

# FOCUSFLOW



# USE CASE: FocusFlow

- I **FocusFlow** is a lightweight web-based productivity app aimed at helping individuals and small teams organize their daily tasks effectively:
  - I FocusFlow aims to streamline daily workflows by avoiding bloated functionality.
  - I It provides a clear way to capture to-dos, prioritize them, track their progress, and keep everyone on the same page.
  - I FocusFlow ensures both personal productivity and small-group collaboration remain intuitive and efficient.
  - I Tasks are the central element in FocusFlow. Those can be grouped into categories or projects, helping users structure workloads across different domains.

# FocusFlow: SOME REQUIREMENTS

## I Task Creation & Editing:

- I Users can create tasks with title, description, due data, and priority level.
- I Users can edit existing tasks to update status or modify details.

## I Task Status Management:

- I Each task has a status, e.g., “Open”, “In Progress”, or “Done”.
- I The system automatically moves tasks to “Overdue” if the due date is passed and the task isn’t complete.

## I User Assignment:

- I Users can assign tasks to themselves or to teammates (multi-user assignment optional).
- I Assigned users should be notified automatically of newly assigned tasks (e.g., by email or in-app notifications).



# FocusFlow: SYSTEM REQUIREMENTS

- I **FocusFlow** will be implemented as a 3-tier architecture comprising of
  - I **Database** – to persist tasks and user data
  - I **API Backend** – to access task and user data
  - I **Frontend** – to visualize task and user data
- I It is up to the team to select the programming framework / technology to bring FocusFlow to live.
  - I Please document your decision what kind of technologies are used and why!!

# TECHNOLOGIES WE WILL USE DURING THE COURSE

- I Despite the technologies selected to develop FocusFlow within the teams, we will use the following set during the course:



# USEAGE OF CODING AIs

- I During the course, I will use coding AIs to improve my productivity during live coding session.
- I I encourage you to test and interact with code generating AI to increase your awareness of capabilities and limitations of such tools.
- I Most of the big(ger) companies in and around Stuttgart do provide access to coding AIs for their developers.
- I Example AI tools include (but not limit) Anthropic Claude 3.5/3.7 Sonnet, Microsoft/GitHub CoPilot, OpenAI Codex, ... (**caution:** some of them demand for paid plan)
- I **Hint:** GitHub CoPilot provides free plans
  - I About GitHub CoPilot Free and Free Access to CoPilot Pro for Students)



# FORMATION OF DEV TEAMS

- I Next, let us now create development teams (max. 4 people per team):
  - I Group 1:
  - I Group 2:
  - I Group 3:
  - I Group 4:
  - I Group 5:

# LAB EXERCISE 1: PROJECT SETUP & TECH SELECTION

- I After team formation please fulfill the following task:
  - I We are organizing our projects using GitHub.
    - I Each team member should create a GitHub account to get access: <https://github.com/signup>
    - I Create a fork of <https://github.com/dgrewe-hse/focusflow>
  - I Ensure all team members do have access to your team project
  - I Critically think about the base technologies and programming languages you want to use to implement the FocusFlow application.
  - I Critically think about how you want to organize the development tasks in your team during the semester.
  - I Create a “doc” folder in your project and document your decisions properly.
- I Submit a link to your documentation to the first assignment in the Moodle course.
  - I Group submission will be enable -> only one person of the group need to assign in Moodle