FACE REPLACE (GOOGLE API)

Documentazione Google Vision Api:
<u>Link</u> - https://cloud.google.com/vision/docs/detecting-faces

- Creiamo un nuovo Job:

```
php artisan make:job GoogleVisionRemoveFaces
```

- Nel *job* appena creato:

```
use Spatie\Image\Image;
use Spatie\Image\Manipulations;
class GoogleVisionRemoveFaces implements ShouldQueue{
      use Dispatchable ,InteractsWithQueue, Queueable, SerializeModels;
      private $announcement image id;
      public function construct($announcement image id){
             $this->announcement_image_id = $announcement_image_id;
      public function handle(){
             $i = AnnouncementImage::find($this->announcement image id);
             if (!$i){
                   return;
             $srcPath = storage_path('/app/' . $i->file);
             $image = file get contents($srcPath);
             putenv('GOOGLE APPLICATION CREDENTIALS=' .
                                                 base_path('google_credential.json'));
      $imageAnnotator = new ImageAnnotatorClient();
      $response = $imageAnnotator->faceDetection($image);
      $faces = $response->getFaceAnnotations();
      foreach($faces as $face){
             $vertices = $face->getBoundingPoly()->getVertices();
             bounds = [];
             foreach($vertices as $vertex){
                   $bounds[] = [$vertex->getX(), $vertex->getY()];
             }
             w = bounds[2][0] - bounds[0][0];
             h = bounds[2][1] - bounds[0][1];
             $image = Image::load($srcPath);
             $image->watermark(base_path('resources/img/smile.png'))
                   ->watermarkPosition('top-left')
```

```
->watermarkPadding($bounds[0][0], $bounds [0][1])
->watermarkWidth($w, Manipulations::UNIT_PIXELS)
->watermarkHeight($h, Manipulations::UNIT_PIXELS)
->watermarkFit(Manipulations::FIT_STRETCH);
$image->save($srcPath);
}
$imageAnnotator->close();
}
```

- Aggiorno il la *funzione* di creazione dell'annuncio in modo che i *dispatch* siano dati con l'ordine corretto. Le immagini devono avere la copertura del volto con l'immagine prestabilita nel *Job* prima dei *resize*.

- **NB.** Ricordiamoci di chiudere e riaprire il *php artisan queue:work*
- **NB.** Possiamo aprire piu' work contemporaneamente per avere una processazione piu' veloce dato che i *processi* verranno automaticamente suddivisi.

General error: 11 database disk image is malformed

Nella bash:

```
php artisan scout:flush "App\Models\Article"
php artisan scout:import "App\Models\Article"
```