

Thesis Title  
Cal Poly

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# Chapter 1

## Background Info

**Definition 1.1** (Representations of a Group). If there is a homomorphism from a group  $G$  to a group of operators  $U(G)$  on a linear vector space  $V$ , we say that  $U(G)$  forms a *representation* of  $G$  with dimension  $\dim V$ .

The representation is a map

$$g \in G \xrightarrow{U} U(g) \quad (1.1)$$

in which  $U(g)$  is an operator on the vector space  $V$ . For a set of basis vectors  $\{\hat{e}_i, i = 1, 2, \dots, n\}$ , we can realize each operator  $U(g)$  as an  $n \times n$  matrix  $D(g)$ .

$$U(g) |e_i\rangle = \sum_{j=1}^n |e_j\rangle D(g)^j_i = |e_j\rangle D(g)^j_i, \quad (1.2)$$

where the first index  $j$  is the row index and the second index  $i$  is the column index. We use the Einstein summation convention, so repeated indices are summed over. Note that the operator multiplication is defined as

$$U(g_1)U(g_2) = U(g_1g_2), \quad (1.3)$$

which satisfies the group multiplication rules.

**Definition 1.2.** If the homomorphism defining the representation is an isomorphism, then the representation is *faithful*. Otherwise, it is *degenerate*.

**Example 1.1.** Let  $G$  be the group of continuous rotations in the  $xy$ -plane about the origin. We can write  $G = \{R(\phi), 0 \leq \phi \leq 2\pi\}$  with group operation  $R(\phi_1)R(\phi_2) = R(\phi_1 + \phi_2)$ . Consider the 2-dimensional Euclidean vector space  $V_2$ . Then we define a representation of  $G$  on  $V_2$  by the familiar rotation operation

$$\hat{e}'_1 = U(\phi)\hat{e}_1 = \hat{e}_1 \cdot \cos \phi + \hat{e}_2 \cdot \sin \phi \quad (1.4)$$

$$\hat{e}'_2 = U(\phi)\hat{e}_2 = -\hat{e}_1 \cdot \sin \phi + \hat{e}_2 \cdot \cos \phi. \quad (1.5)$$

This gives us the matrix representation

$$D(\phi) = \begin{pmatrix} \cos \phi & \sin \phi \\ -\sin \phi & \cos \phi \end{pmatrix}. \quad (1.6)$$

To further illustrate this representation, if we consider an arbitrary vector  $\hat{e}_i x^i = \vec{x} \in V_2$ , then we have

$$\vec{x}' = U(\phi)\vec{x} = \hat{e}_j x'^j, \quad (1.7)$$

where  $x'^j = D(\phi)^j_i x^i$ .

**Definition 1.3** (Equivalence of Representations). For a group  $G$ , two representations are *equivalent* if they are related by a similarity transformation. Equivalent representations form an equivalence class.

To determine whether two representations belong to the same equivalence class, we define

**Definition 1.4** (Characters of a Representation). The *character*  $\chi(g)$  of an element  $g \in G$  in a representation  $U(g)$  is defined as  $\chi(g) = \text{Tr } D(g)$ .

Since trace is independent of basis, the character serves as a class label.

Vector space representations of a group have familiar substructures, which are useful in constructing representations of the group.

**Definition 1.5** (Invariant Subspace). Let  $U(G)$  be a representation of  $G$  on a vector space  $V$ , and  $W$  a subspace of  $V$  such that  $U(g)|x\rangle \in W$  for all  $\vec{x} \in W$  and  $g \in G$ . Then  $W$  is an *invariant subspace* of  $V$  with respect to  $U(G)$ . An invariant subspace is *minimal* or *proper* if it does not contain any non-trivial invariant subspace with respect to  $U(G)$ .

The identification of invariant subspaces on vector space representations leads to the following distinction of the representations.

**Definition 1.6** (Irreducible Representation). A representation  $U(G)$  on  $V$  is *irreducible* if there is no non-trivial invariant subspace in  $V$  with respect to  $U(G)$ . Otherwise, it is *reducible*. If  $U(G)$  is reducible and its orthogonal complement to the invariant subspace is also invariant with respect to  $U(G)$ , then the representation is *fully reducible*.

The irreducible representation matrices satisfy orthonormality and completeness relations. **Thm. 3.5?**