# Physics 408

## Build Your Own Problems

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### Griffiths 1.34

This problem is a modification of Griffiths 1.34. The original problem asks us to verify Stokes' theorem for the vector function  $\vec{v} = (xy)\hat{\mathbf{x}} + (2yz)\hat{\mathbf{y}} + (3zx)\hat{\mathbf{z}}$  using the triangular surface made by connecting vertices (0,0,0), (0,2,0), and (0,0,2). In the original problem, the integrals are shown to be

$$\int_{S} (\vec{\nabla} \times \vec{v}) \cdot d\vec{a} = \oint_{C} \vec{v} \cdot d\vec{l} = -\frac{8}{3}.$$
 (1)

### Adaptation

I want to modify the surface that we use to test Stokes' theorem. In particular, I want to connect the points (0,2,0) and (0,0,2) by a circular arc.

#### Solution

The figure below depicts the modified surface. Each path segment is labeled with a number.

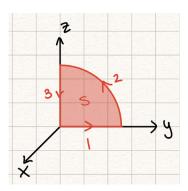


Figure 1: Modified surface for Stokes' theorem.

First, let's calculate the surface integral. We have the following:

- $d\vec{a} = dydz\hat{\mathbf{x}}$  as by the right-hand rule convention.
- $\vec{\nabla} \times \vec{v} = (-2y)\hat{\mathbf{x}} + (-3z)\hat{\mathbf{y}} + (-x)\hat{\mathbf{z}} = (-2y)\hat{\mathbf{x}} + (-3z)\hat{\mathbf{y}} + 0 \cdot \hat{\mathbf{z}}$  since x = 0 for this surface. Therefore,  $(\vec{\nabla} \times \vec{v}) \cdot d\vec{a} = (-2y)dydz$ .
- Note that the upper integration bound for y is  $\sqrt{4-z^2}$  since path 2 is an arc from a circle of radius 2 centered at (0,0,0) with corresponding equation  $y^2 + z^2 = 4$ .

The surface integral is then

$$\int_{S} (\vec{\nabla} \times \vec{v}) \cdot d\vec{a} = \int_{0}^{2} dz \int_{0}^{\sqrt{4-z^{2}}} (-2y) dy = -\frac{16}{3}. \tag{2}$$

Next, we calculate the integral over the boundary of the surface. Since  $d\vec{l} = \hat{\mathbf{x}}dx + \hat{\mathbf{y}}dy + \hat{\mathbf{z}}dz$ , it follows that

$$\vec{v} \cdot d\vec{l} = (xy)dx + (2yz)dy + (3zx)dz = 2yzdy \tag{3}$$

with the simplification due to x = 0.

Let's calculate the line integral over each path segment:

1. For path (1), x=z=dx=dz=0 where  $y:0\to 2$ . Plugging in, this gives  $\vec{v}\cdot d\vec{l}=0$ . Clearly, this path segment does not contribute to the line integral. In other words,

$$\int \vec{v} \cdot d\vec{l} = 0. \tag{4}$$

2. For path (2), x=dx=0. We parameterize y in terms of z by  $y=\sqrt{4-z^2}$  where  $z:0\to 2$ . Thus,  $dy=-\frac{z}{\sqrt{4-z^2}}dz$ . Now, in terms of our parameterization, we can rewrite  $\vec{v}\cdot d\vec{l}=2yzdy=-2z^2dz$ . Therefore, the line integral over path (2) is

$$\int \vec{v} \cdot d\vec{l} = -2 \int_0^2 z^2 dz = -\frac{16}{3}.$$
 (5)

3. Lastly, we have to integrate over path (3). We have x=y=dx=dy=0 and  $z:2\to 0$ . Thus,  $\vec{v}\cdot d\vec{l}=0$  after plugging in for y and dy. Similar to path (1),  $\vec{v}\cdot d\vec{l}=0 \implies \int \vec{v}\cdot d\vec{l}=0$ .

To find the integral around the closed loop of  $(1) \rightarrow (2) \rightarrow (3)$ , we add the line integrals over each path segment to obtain

$$\oint \vec{v} \cdot d\vec{l} = 0 - \frac{16}{3} + 0 = -\frac{16}{3}.$$
(6)

Both the surface and line integrals are equal to  $-\frac{16}{3}$ , so Stokes' theorem is verified for this modified surface!