Project Specifications

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1 Introduction

Hi, welcome to this requirements document. It is a collection of key-characteristics and features this project should include. The whole purpose of this project is to learn and improve my coding and software development skills. But let's not get ahead of ourselves.

In section 1.1 I will briefly talk about why this application is useful to me and might potentially be useful to you and section 1.2 will set the goals which determine the success of this project.

So without further ado, let's jump into it.

1.1 Motivation

The motivation for this project is twofold:

1. Keep expanding my knowledge in the software development field

2. Improving my workflow with LaTeX-documents

Let's talk about them separately for a bit.

Gaining Knowledge

First and foremost, I wanted to create a more or less complete application from start to „finish", formulating requirements, designing software on the drawing board and packaging everything up to a nice installable package for me (and maybe others) to use.

I had the chance to participate in one or two development projects as part of my studies and I definitely learned much from them. The downside was, that none of them was a *complete* development process. Complete in the sense of including all vital steps. In the case of a project which included a huge codebase we were included in the SCRUM process and we would have regular meetings where we presented our work and which tickets were next to be worked on. The development part was very spot-on, but the planning and designing part was pretty much nonexistent.

Other projects were simple projects to be submitted at the end of the semester. While the expectations of my professors were higher each year and we had to be more specific about what we wanted to do, the project never actually came to a packaging and deployment phase.

So in essence, I have kind of experienced a whole development process, but split over multiple projects and semesters. So this project should combine the experience from all my previous projects and let me face each challenge on my own and without the pressure of good grades lurking somewhere.

Improving Workflow

LaTeX is a great tool to create PDF documents which look professional and uniform. I use it pretty much for every mildly important documents and even this requirements specification file is written and compiled using latex.

While it is a great tool, there are some inconveniences I'd like to get rid of. One of those inconveniences is the so called „draft mode". This is mainly used to minimize compilation time by only showing black frames instead of fully rendered images. While it is nice in the early stages of the document because it speeds up the workflow, it becomes tedious when the final document has to be created over and over again, but the draft option can't be removed fully, so I have to manually remove and re-add it every time I want to switch modes. Sometimes I have to check if the full image is big enough so I can't use draft mode for this. And in some cases (like this document) I keep it in draft mode all the time and only switch to final mode when I need to deploy the document.

And don't mention bibliographies or glossaries. Each of them requires a separate

engine to be run on the document, sometimes multiple times and in a very specific order, otherwise the references won't work or won't even be visible. And don't let me mention the various auxiliary files generated by all the engines and features LaTeX provides.

Wouldn't it be neat if only I can run a single command and all those tasks will be done for me? Of course I could configure my texteditor to do all those things for me using commands and keyboard-shortcuts and whatnot, but even those I'd have to input manually and I'd have to wait until the first step is finished, then input the second instruction, wait for that to finish executing and so on.

1.2 Goals

Now, lets define the goals for the project. Some of the„goals" I listed above are really more *intentions*, as they aren't formulated sharp enough to be objectively measured or it's just their nature to be vague and abstract.

Keep in mind the bullet points below are not actually the requirements for the project, these will be listed further down (however, requirements can serve as goals in my opinion).

I envision a system which will be fed some basic information, like which tasks to run and the file which will be compiled and then do them automatically, one after the other and without me having to babysit the computer during the process and telling it when to do what. It might take a bit longer, but even if the time is long enough for me to grab a coffee, the system will be worth it for my purposes, as I work very frequently in LaTeX.

Following is a list of bulletpoints which I want to accomplish with this application.

- Building a package in Python which builds LaTeX documents and cleans up the working environment. This includes:

  - Running a LaTeX-engine which compiles to PDF-documents

  - Running a bibliography-engine like biber or bibtex.

  - Running a glossary engine like makeglossaries

- Make the package installable

- Make the script be callable from everywhere in the directory structure. This means that the script should be run an function no matter where it is called and / or installed.