# ASA Chat Bot With Speech Recognition for Luna Cat

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# 1. Luna\_Cat\_Chat\_Main

A programme created to become the central system of the Luna Cat Chat Bot

When called, the programme will wait for the users' input and execute further with the users' input.

This programme will play some audio in return and keep looping.

### **Code Explain:**

```
# Function trigger by keyword
def keyword trigger():
    keyword = False
    try:
        with sr.Microphone() as source:
            print('Listening... ')
            voice = listener.listen(source)
            command = listener.recognize google(voice)
            play Wav(listen path)
            command = command.lower()
            print(command)
            if 'hey luna' or 'hello luna' or 'hi luna' in command:
                keyword = True
                command = None
            else:
                keyword = False
    except:
        keyword = False
        pass
    return keyword
```

This function uses the python package - speech\_recognition to check the users' audio input. If the keyword is in the audio file, the function will trigger and return True.

```
# call the keyword trigger function
trigger = keyword trigger()
if trigger == True:
    """play Wav(answer path)
    time.sleep(1)
    play Wav(notice path)"""
    result = Record Audio()
if result == True:
    audio file = 'temp.wav'
    text, lang code ,trans2text = wavToText(audio file)
    print(lang code)
if trans2text == True:
    if 'play' in text:
        song = text.replace('play', '')
        play music(song)
    elif '播放' in text:
         song = text.replace('播放', '')
         play music(song)
    else:
        answer, ansGPT = chating_bot(text , lang_code)
```

With the keyword trigger, the programme will start to record the users' input and turn the audio data to text with the help of the "wavToText" function and return the text to the programme.

The programme then will analyze the text return and decide which function it needs to execute.

If the users' input has the keyword play, the programme will execute the "play\_music" function, Else, the programme will execute the "chating\_bot" function.

# 2. Play VT

This function is created for playing the video or music from Youtube with the users' input.

This function required the Google Cloud Api key and a Youtube Premium Subscription to execute.

### **Code Explain:**

```
def play_music(song):
    # Set up API client
    DEVELOPER_KEY = "AIzaSyAJUHCPMM7quJNaW_qotSii52V83WY6zn4"
    YOUTUBE_API_SERVICE_NAME = "youtube"
    YOUTUBE_API_VERSION = "v3"
    youtube = build(YOUTUBE_API_SERVICE_NAME, YOUTUBE_API_VERSION, developerKey=DEVELOPER_KEY)

# Search for videos
search_response = youtube.search().list(
    q = song,
    part = "id",
    type = "video",
    fields = "items/id"
).execute()

# Get the first video ID
video_id = search_response["items"][0]["id"]["videoId"]

# Play the video in a web browser
webbrowser.open(f"https://www.youtube.com/watch?v={video_id}")
```

Using Youtube Data API from Google Cloud to search the url link with the users' input. The programme will pop up a web browser to play the searched video.

# 3. Record Speech

This programme is created to record the audio from the user.

This programme will keep recording the sound until the user keeps silent for the whole 3 seconds.

This program saves and reads the file in Wav format.

### **Code Explain:**

```
FORMAT = pyaudio.paInt16
CHANNELS = 1
RATE = 44100
CHUNK = 1024
SILENCE THRESHOLD = 1500 # adjust this as needed
SILENCE DURATION = 3 # adjust this as needed
p = pyaudio.PyAudio()
stream = p.open(
    format = FORMAT,
    channels=CHANNELS,
    rate=RATE,
    input=True,
    frames per buffer=CHUNK
frames = []
print("Recording started...")
silence counter = 0
max silence duration = int(RATE / CHUNK * SILENCE DURATION)
```

The above image is the setting of the recording environment.

Parameters silence\_threshold and silence\_duration can be customized for different needs. Parameter "SILENCE\_THRESHOLD" represents the minimum hz the recording system will accept. And parameter "SILENCE\_DURATION" represents the maximum duration that the recording sound is below the threshold.

```
while True:
    data = stream.read(CHUNK)
    frames.append(data)
    rms = audioop.rms(data, 2)
    if rms < SILENCE THRESHOLD:</pre>
        silence counter += 1
        #print(silence counter)
    else:
        silence counter = 0
    if silence counter >= max silence duration:
        break
print("Recroding stopped...")
stream.stop stream()
stream.close()
p.terminate()
wf = wave.open("temp.wav", "wb")
wf.setnchannels(CHANNELS)
wf.setsampwidth(p.get sample size(FORMAT))
wf.setframerate(RATE)
wf.writeframes(b"".join(frames))
wf.close()
print("Audio file saved as temp.wav")
return True
```

The program will record the users' input and after the counter hits the maximum silence duration. The program will save the audio file as temp.wav for further instruction.

# 4. SpeechToText

This program is created to translate users' recorded audio to text for further instruction.

This program can detect English input and also Cantonese input.

### **Code Explain:**

```
client file = 'audio-bot-389910-9ef67fc68a47.json'
credit = service account.Credentials.from service account file(client file)
client = speech.SpeechClient(credentials = credit)
first lang = "en-US"
second lang = "yue-Hant-HK"
with open(path, "rb") as audio file:
    content = audio file.read()
audio = speech.RecognitionAudio(content=content)
config = speech.RecognitionConfig(
   encoding=speech.RecognitionConfig.AudioEncoding.LINEAR16,
    language_code=first_lang,
    alternative language codes=[second lang],
print("Waiting for operation to complete...")
response = client.recognize(config=config, audio=audio)
for result in response.results:
    text = result.alternatives[0].transcript
for result in response.results:
    lang code = result.language code
return text, lang code , True
```

Remember to check the location of the Api client json file.

# 5. Text\_to\_Speech

This program was created to turn the text input to audio file.

The Audio file will be in .WAV format.

With the language code given by the speech to text, this program will generate an audio file with the help of google cloud texttospeech api.

### **Code Explain:**

```
def text to wav(txt, lang code):
    client file = 'audio-bot-389910-9ef67fc68a47.json'
   credit = service account.Credentials.from service account file(client file)
   text input = tts.SynthesisInput(text=txt)
   Voice params en = tts.VoiceSelectionParams(
        language code = 'en-US',
       name = 'en-US-Neural2-H'
   Voice params cn = tts.VoiceSelectionParams(
       language code = 'yue-Hant-HK',
        name = 'yue-HK-Standard-A'
    if lang code == "en-us":
        Voice_params = Voice_params_en
    if lang code == "yue-hant-hk":
        Voice params = Voice params cn
    audio config = tts.AudioConfig(audio encoding=tts.AudioEncoding.LINEAR16)
    client = tts.TextToSpeechClient(credentials = credit)
    response = client.synthesize speech(
        input=text input,
       voice=Voice params,
        audio config=audio config,
    filename = "audio.wav"
   with open(filename, "wb") as out:
       out.write(response.audio content)
    return True
```

# 6. GPT Chat

This program was created to provide a communication function with the users' input.

This program uses the ChatGPT to answer the users' questions.

### **Code Explain:**

```
def chating_bot(question, lang_code):
   model_engine = "text-davinci-002"
   model prompt cn = (
       "Q: 你是誰?\n"
"A: 我叫作「陸奧娜貓」.\n"
       "Q: 你是做什麼的?\n"
       "A: 我是一位專業護士,可以回答你的問題並和你聊天。\n"
       "Q: 誰創造了你?\n"
       "A: 我是由Asa Robotics Limited開發的。\n"
       "Q: 請你用粵語口語嚟答我問題\n"
       "A: 冇問題,我可以用粵語口語回答你嘅問題。\n"
   model prompt en = (
       "Q: Who are you?\n"
       "A: My name is Luna Cat.\n"
       "A: I am developed by Asa Robotics Limited.\n"
   if lang code == "en-us":
       model prompt = model prompt en
   if lang code == "yue-hant-hk":
       model prompt = model prompt cn
```

Input the configuration for the ChatGPT to answer the question with certain roles.

With the given language code by the program "SpeechToText", the program will answer users' questions in a certain language.

### 7. Further Development Direction

- Play the video from Youtube with a external media player

To execute the function on Luna Cat, the program "PlayYT" has to use a media player to play the video instead of using a web browser pop up window.

Required a google account with google workspace to use the google cloud api service and youtube premium to provide youtube data v3 authority token

https://www.geeksforgeeks.org/playing-youtube-video-using-python/

- Using Vits text to speech for more humanize voice

To avoid the audio answer return too robotics, using a better texttospeech module to produce a more humanize audio file is the solution

https://www.youtube.com/watch?v=riYOD EFKDE

https://github.com/svc-develop-team/so-vits-svc

- ChatGpt Configuration

Update the ChatGPT configuration for the AI robot for a better and humanize answer return

https://github.com/zixiiu/Digital Life Server

- Keyword detection improve

For Cantonese keyword detection, the accuracy is not great enough. For improvement, maybe we need to apply Al training in the detection to improve the performance.