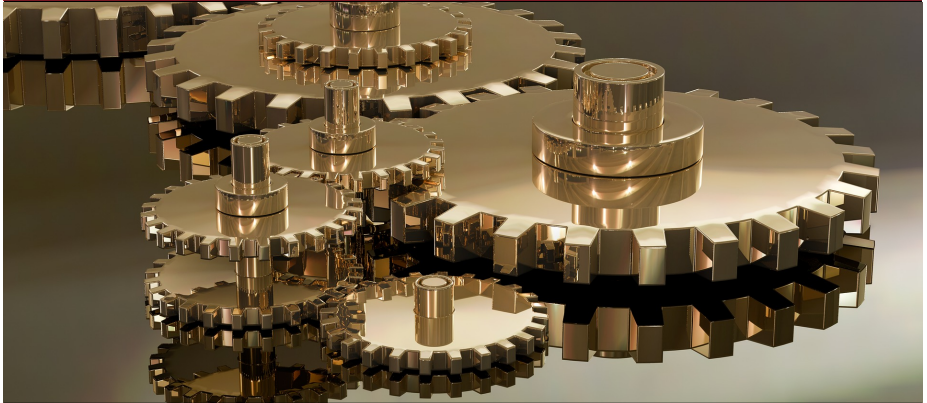
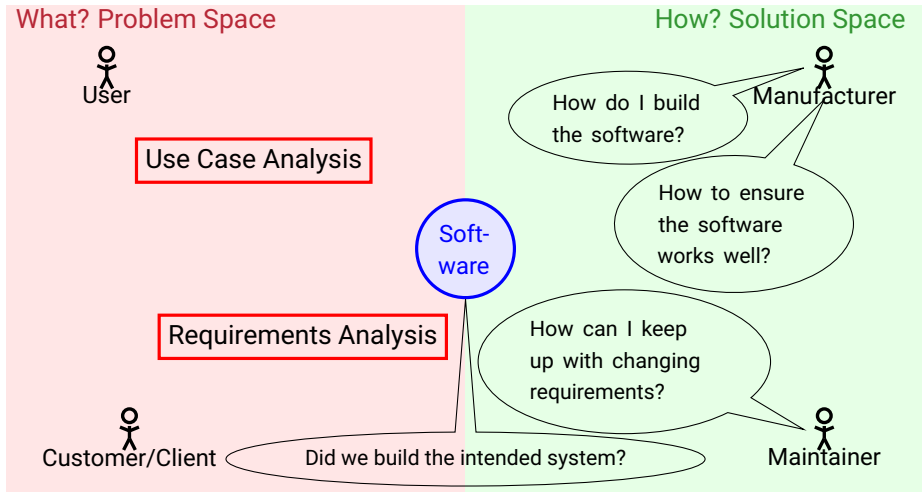




Domain Modelling

Prof. Dr. Reiner Hähnle
Fachgebiet Software Engineering







What? Problem Space



User

Use Case Analysis

Requirements Analysis



Customer/Client

Soft-
ware

Did we build the intended system?

How? Solution Space



Manufacturer

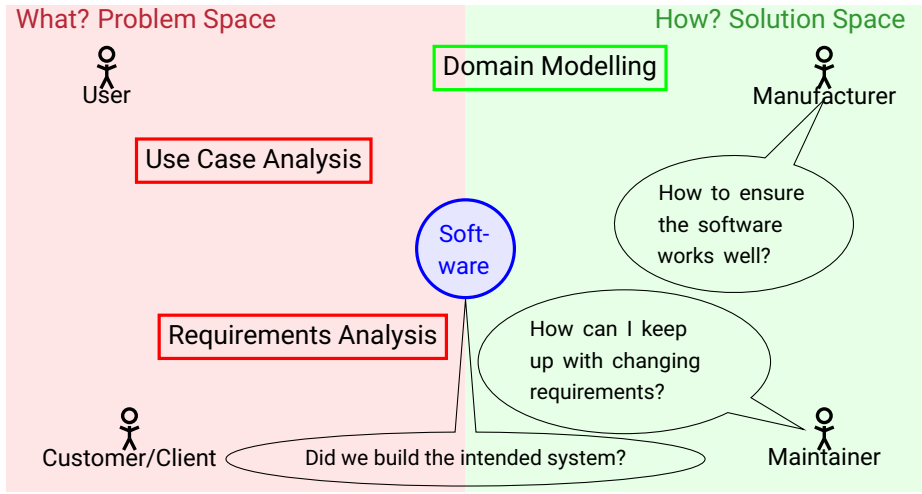
Which **concepts**
do I need?

How to ensure
the software
works well?

How can I keep
up with changing
requirements?



Maintainer



General Approach: Object-oriented Analysis & Design



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In the solution space we use **Object-oriented Analysis & Design (OOAD)**

General Approach: Object-oriented Analysis & Design



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In the solution space we use **Object-oriented Analysis & Design (OOAD)**

Motivation

- Considered **state-of-art**
- **Widely-used** in industrial practice, many software processes
- Numerous **training** resources available
- Compatible with wide-spread visual modeling notation **UML**
- Compatible with **C++**, **C#**, **JAVA**, **KOTLIN**, **SCALA**, ...



Domain Modelling

Fixing the **terminology** and **fundamental activities** of the **solution space**

Why: Helps to identify the **relevant** concepts and tasks of a domain

Prerequisite: **Requirements analysis** and **use case analysis** are done

Context: Part of **object-oriented analysis** (OOA)

Heuristics: Only performed for the **tasks at hand**

Curtis' law: "... good designs require deep application knowledge."

– A. Endres & D. Rombach, *A Handbook of Software and Systems Engineering*

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Domain model must be **validated** with **Client**

Goal of an Object-Oriented Domain Model

Decompose the domain into **concepts** or **objects** that represent the **real world** (as captured in the requirements specification)

How to create an Object-Oriented Domain Model

- Identify the set of **conceptual classes** and fundamental **actions** **Iteratively** completed and forms the basis for the **software design**

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- Identify the set of **conceptual classes** and fundamental **actions**
Iteratively completed and forms the basis for the **software design**

Synonyms for Domain Model

- Conceptual model, domain object model, analysis object model
“**Konzeptmodell**”, “**Analysemodell**”



Definition (Conceptual class “Konzeptklasse”)

Conceptual classes represent ideas, things or objects in the domain.

A conceptual class has

- a **name** or symbol representing the class,
- an **intention** (“Bedeutung”),
- an **extension** (“Ausprägung”, “Extension”).

The **extension** **contains** the **domain elements** the conceptual class represents.



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The **extension** **contains** the **domain elements** the conceptual class represents.

Domain concepts/conceptual classes are **not** software objects –
They derive from the **problem space**

Part II

UML Class Diagrams as Conceptual Models



Domain models are visualized using **UML class diagrams**

But with suitable restrictions to emphasize **domain** modelling:

- Only domain **objects** and conceptual **classes**
- Only **associations**, no aggregation, no composition
- Classes may have **attributes** (used sparingly), but **no operations**

UML class diagram of domain model is called **conceptual perspective model**
“Modell der Konzeptperspektive”

Example: CaSh Booking System



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- Bookings are made by customers
- Customers must have an authentication to make a booking
- Each booking is for exactly one car
- The monthly bill comprises all completed and unpaid bookings
- Each booking is for a duration of between 30 minutes and four weeks
- A customer cannot have more than three active bookings
- Each car needs to have a regular service carried out by a service person

Example: CaSh Booking System



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Booking

Customer

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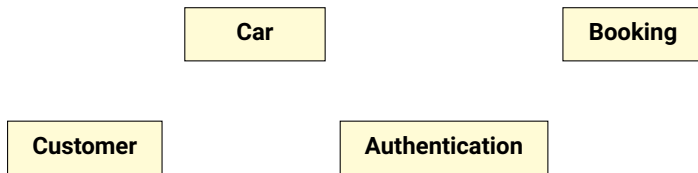
Booking

Customer

Authentication

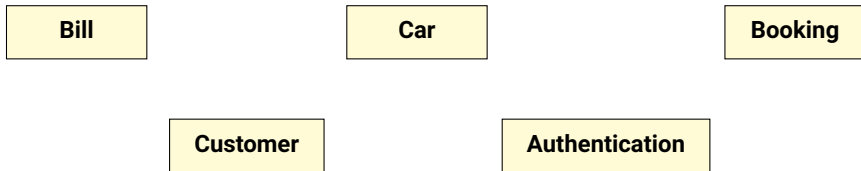
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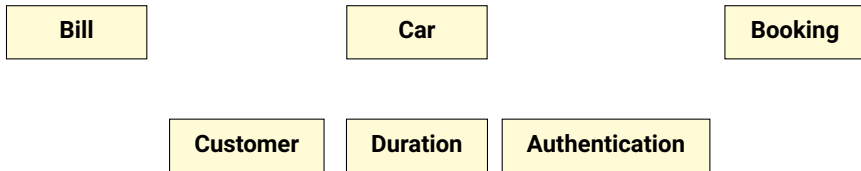
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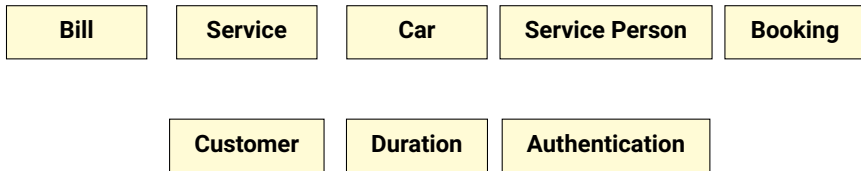
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Extracting a First Class Model



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Bill

Service

Car

Service Person

Booking

Customer

Duration

Authentication

Classes

A (conceptual) **class** describes a set of (domain) objects

An object is an individual thing with a **state** and **relations** to other objects

Properties of Conceptual Classes: Attributes

Customer
name : String id : Integer

Booking
customer : Customer car : Car duration : Duration

Car
location model : String

Attributes:

- Logical data values of an object (class instance, domain element)

Properties of Conceptual Classes: Attributes

Customer
name : String id : Integer

Booking
customer : Customer car : Car duration : Duration

Car
location model : String

model(aCar) = "Opel Corsa"

Attributes:

- Logical data values of an object (class instance, domain element)
- Map objects of the containing class to objects of their target type

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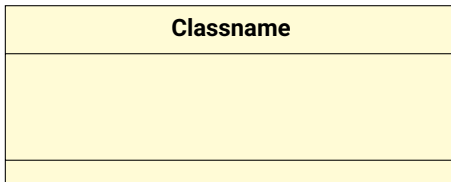
During domain modelling:

- Identify attributes of conceptual classes needed to satisfy **information requirements**
- **Limit** number of attributes to scope of treated scenarios

UML Model Element **Class**: Simplified Syntax for Domain Modelling



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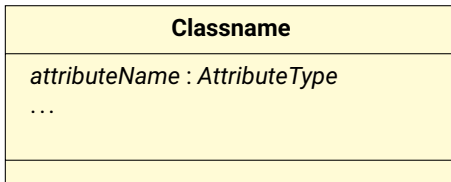
UML Class Elements and Conventions

Class Name Class names start always with an upper case letter

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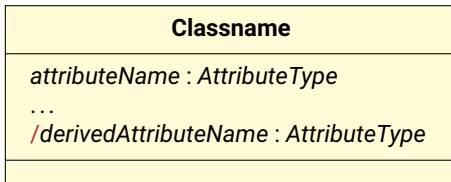
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Attribute **Attribute name**: starts with a lower case letter

Attribute type: pre-defined type or other domain model class
(type can be **omitted** in domain modelling)

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UML Class Elements and Conventions

Class Name Class names start always with an upper case letter

Attribute **Attribute name**: starts with a lower case letter

Attribute type: pre-defined type or other domain model class
(type can be **omitted** in domain modelling)

Derived Attribute: name prefixed by a slash ('/')
Value computable from existing information

Example: Derived Attribute

Customer
name : String id : Integer

Booking
customer : Customer car : Car duration : Duration

Car
location model : String

Example (Active Bookings)

- The **active bookings** of a customer are all not yet completed bookings

Example: Derived Attribute

Customer
name : String id : Integer /activeBookings

Booking
customer : Customer car : Car duration : Duration

Car
location model : String

Example (Active Bookings)

- The **active bookings** of a customer are all not yet completed bookings

The active bookings for a customer can be computed:

Collect all bookings of the customer whose end time is not past the current time

Derived attributes are usually not assigned values independently

CaSh Booking System: Associations (Relations)



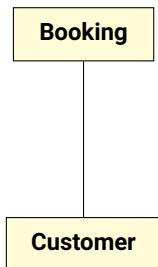
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- Bookings are made by customers

CaSh Booking System: Associations (Relations)



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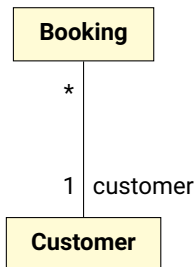


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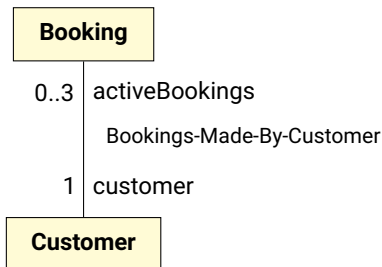


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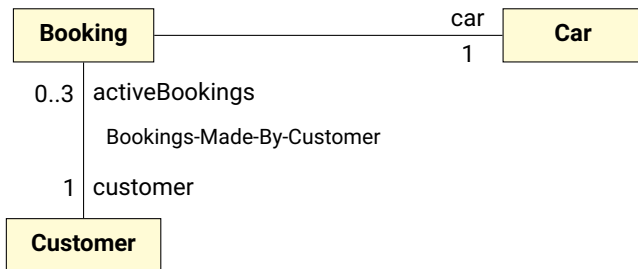


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- A customer cannot have more than **three** active bookings

CaSh Booking System: Associations (Relations)



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CaSh Booking System: Associations (Relations)



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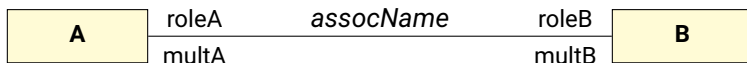


- **Bookings** are made by **customers**
- A customer cannot have more than **three** active bookings
- Each booking is for exactly one car
- A car may appear in an arbitrary number of bookings

Syntax of UML Association



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An **association** is a relation among classes with the elements:

Syntax of UML Association



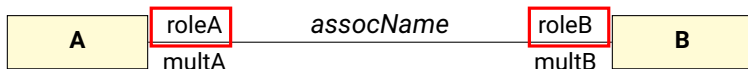
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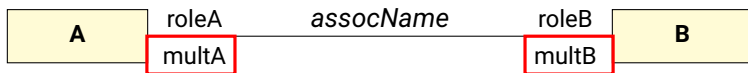
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 - ▣ A **role name** (defaults to class name starting with lower case letter)

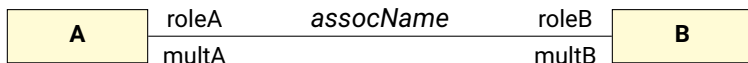
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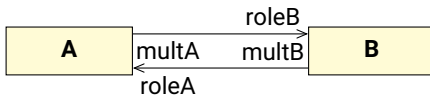
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a, b are **value specifications** (numbers expressions); upper bound incl. *

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a, b are **value specifications** (numbers expressions); upper bound incl. *
 - ▣ A **navigability** (defaults to bi-directional, not used for conceptual classes)





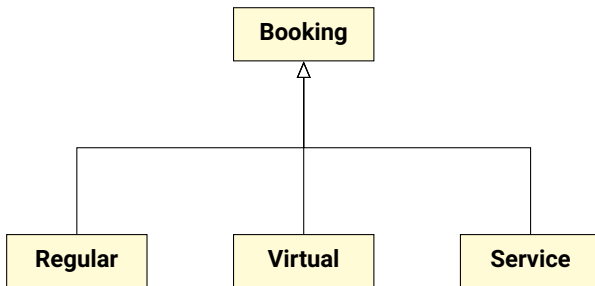
Booking

Regular

Virtual

Service

- There are different types of bookings: regular, virtual , service



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Elicitation of Domain Model for a New Domain: Workflow



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1. Find the **conceptual classes**

Possible Strategies:

- ▣ **Re-use** or modify an existing model
- ▣ Use a category **list**
- ▣ Identify **noun phrases**

2. Draw elicited concepts as **classes** in a UML class diagram

3. Add **attributes**

4. Add **associations**

Use the domain vocabulary:

The CaSh model should use names like **Customer** instead of **Person**

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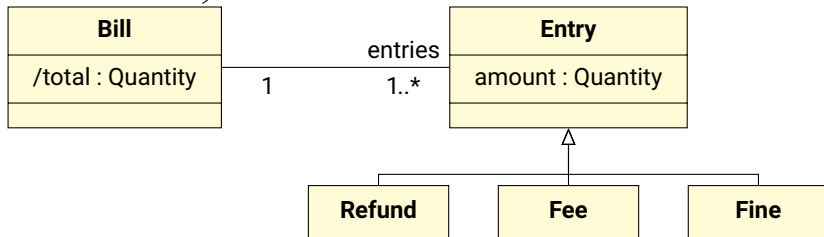
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Use the domain vocabulary:

The CaSh model should use names like **Customer** instead of **Person**

Re-using an Existing Model

for any object self of type **Bill**: $\text{self.total} = \sum_{s \in \text{self.entries}} s.\text{amount}$
[[in OCL: $\text{self.total} = \text{self.entries} \rightarrow \text{collect}(s \mid s.\text{amount}) \rightarrow \text{sum}()$]]



(For example: M. Fowler. Analysis Patterns—Reusable Object Models, Addison-Wesley, 1997)

Conceptual Class Discovery Technique:

List of Conceptual Class Categories



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Some Categories:

- Physical or tangible objects
- Specifications or description of things
- Locations
- Events
- Transactions
- Transaction items
- Organizations
- Roles (of people, organizations, etc.)
- Containers
- ...

Using a Category: Example

Conceptual Class Category

Conceptual Classes (in CaSh)

Using a Category: Example

Conceptual Class Category

Conceptual Classes (in CaSh)

Business transaction

Bill, Payment

Transaction line item

Entry

Product or service related to a transaction or to a transaction line item

Refund, Rent, Fine

Place where transaction is recorded

Registry

Roles of people or organizations related to a transaction (actors in use cases)

Customer, Accountant

Location where transaction executed

Website

Noteworthy events, with a time or place that needs to be remembered

Bill, Booking

Conceptual Class Discovery Technique: Noun Identification



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Workflow

- Identify **nouns** and noun phrases in textual descriptions of domain
- Consider them as a **candidate** for a conceptual class or an attribute

Conceptual Class Discovery Technique: Noun Identification



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Only **partially**: Words in natural language texts are **ambiguous**

- Same noun can mean multiple things
- Different nouns can mean the same thing

LLMs might be helpful, but need to **validate**

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Use Cases (stories) are a canonical source for identifying conceptual classes

Example: Noun Identification

Text Story: Change Existing Booking

The customer selects the booking to change. The system displays the booking details, including adjacent reservations. The customer is offered to change the reserved duration. When a new duration is entered, the system checks availability and records the change. In case of no availability, nothing happens and an information message is displayed. Before any change happens, a confirmation action is requested. Afterwards, a confirmation message is sent to the customer's preferred contact.

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Candidate Conceptual Classes

Customer, Booking, Detail, Reservation, Duration, System, Availability, Change, InformationMessage, ConfirmationAction, ConfirmationMessage, Contact



Which nouns should become conceptual classes in domain model?

Example: Should **ConfirmationMessage** be a conceptual class?



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Criteria to include a candidate conceptual class:

- Must **carry information** not available/computable from other sources
Avoid candidates that add only
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- Must have specific semantics in relation to the **business**



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What does that mean for **ConfirmationMessage**?

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Conclusion: **Confirmation Message** is **report** about a booking



Report: Part of the domain model? — It depends!



Report: Part of the domain model? – It depends!

- Considering **current** scenario only:
⇒ Confirmation message **not** part of domain model (only a report)



Report: Part of the domain model? – It depends!

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- Considering, for example, handling of disputes:
 - ⇒ Confirmation message represents an important **concept on its own**



Report: Part of the domain model? – It depends!

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⇒ Confirmation message represents an important **concept on its own**

In general:

Regarding legal aspects ...? ← Non-functional **domain requirement** (lecture 2)

More In-/Exclusion Criteria for Conceptual Classes



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Candidate Conceptual Classes

Customer, Booking, Detail, Reservation, Duration, System, Availability, Change, InformationMessage, ConfirmationMessage, ConfirmationAction, Contact

More In-/Exclusion Criteria for Conceptual Classes



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Customer, Booking, Detail, Reservation, Duration, System, Availability, Change, InformationMessage, ConfirmationMessage, ConfirmationAction, Contact

- 1 Already used, discussed



Candidate Conceptual Classes

Customer, Booking, **Detail**, Reservation, Duration, System, Availability, Change, InformationMessage, ConfirmationMessage, ConfirmationAction, Contact

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- 2 Summary expression actually referring to **Car**, **Duration**, ...

More In-/Exclusion Criteria for Conceptual Classes



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Customer, Booking, Detail, **Reservation**, Duration, System, Availability, Change, InformationMessage, ConfirmationMessage, ConfirmationAction, Contact

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- 3 Synonym of **Booking**



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- 3 Synonym of **Booking**
- 4 Root class, not a specific concept
- 5 Derivable from **Duration** and bookings



Candidate Conceptual Classes

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- ② Summary expression actually referring to **Car**, **Duration**, ...
- ③ Synonym of **Booking**
- ④ Root class, not a specific concept
- ⑤ Derivable from **Duration** and bookings
- ⑥ Synonym of changed **Booking**
- ⋮



A **description class** contains information that describes an entity



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Example

- A rental location description has information on:
Address, accessibility, closest public transport, etc.

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2. Deleting instances of described entities results in **loss of information**
3. **Redundant** or duplicated information is reduced

Model a Notion as Class or Attribute?



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Heuristics: Class or Attribute

If we **do not think** of a notion C as a number, text or data of the real world, then C is probably a conceptual class, not an attribute

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Example (Airport)

Flight

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Example (Airport)

- Should **destination** be an attribute of flight, or a conceptual class airport?

Flight

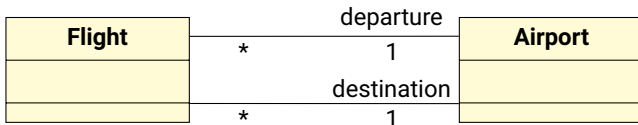
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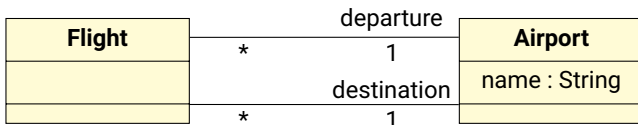
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Heuristics

Include associations in the domain model when:

Knowledge about the relation needs to be preserved for some time



Heuristics

Include associations in the domain model when:

Knowledge about the relation needs to be preserved for some time

Example

The relation between a **bill** and its **entries** needs to be remembered

But it is unnecessary to store the relation
between a customer and his or her most recent search for available cars

On the other hand, a **browser** might well record the search history



Heuristics

Include associations in the domain model when:

Knowledge about the relation needs to be preserved for some time

List of common association **categories**:

- A is a **transaction** related to another transaction *B*
- A is a **product** or a **service** for a transaction *B*
- A is a **role** related to a transaction *B*
- A is a physical or logical **part** of *B*
For example, A is a **line item** of a transaction *B*

Association Name



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Name an association based on a **Class name-Verb phrase-Class name** format
The verb phrase creates a sequence that is readable and meaningful



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Good examples:

- Player-**Stands-on**-Square
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The verb phrase creates a sequence that is readable and meaningful

Good examples:

- Player-**Stands-on**-Square
- Sale-**Paid-by**-CashPayment

Bad examples:

- Player-**Has**-Square ("Has" is generic, doesn't tell about relation)
- Sale-**Uses**-CashPayment ("Uses" dito)

Attribute or Association?



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A **property** can be modelled as an **association** or an **attribute**

The notations are very different! – When to use what?

Attribute or Association?



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Customer
name activeBooking

?

Attribute or Association?



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- Attributes should always be used for **primitive** datatypes
 - ▣ Boolean, Integer, Character, String
 - ▣ Date, Address, Color, Phone Number, ...

Customer
name
activeBooking

?



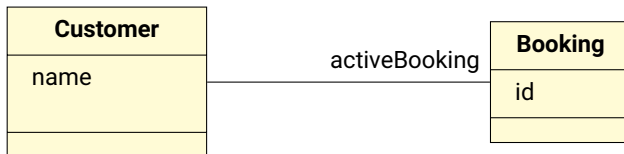
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- **Always** use associations to model relations between conceptual classes



Refining a Model: Replace String Type



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It is convenient to type attributes **initially** with **String**:

Generic type that avoids **premature** decision

Later, consider **refinement** to description class

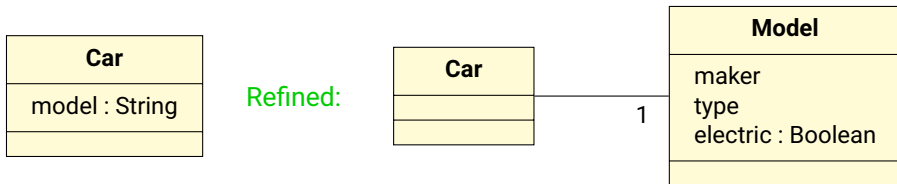
Car
model : String

Refining a Model: Replace String Type

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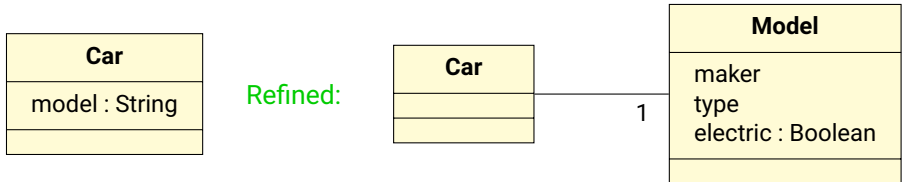


Refining a Model: Replace String Type

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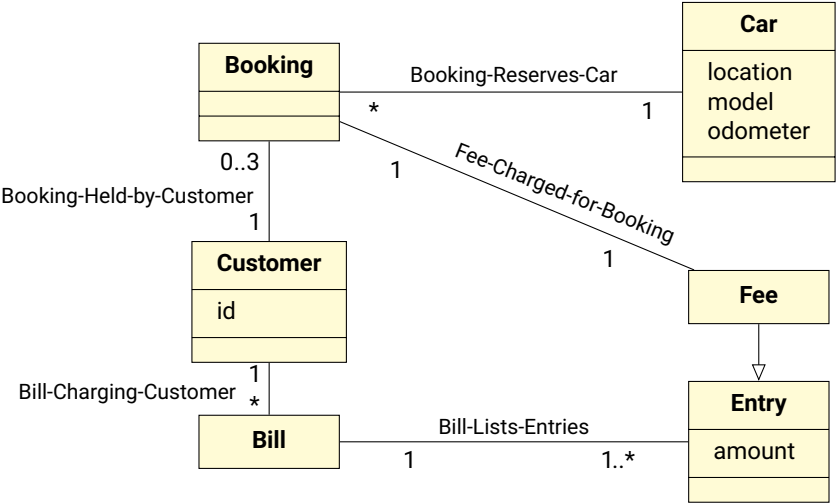
Generic type that avoids **premature** decision

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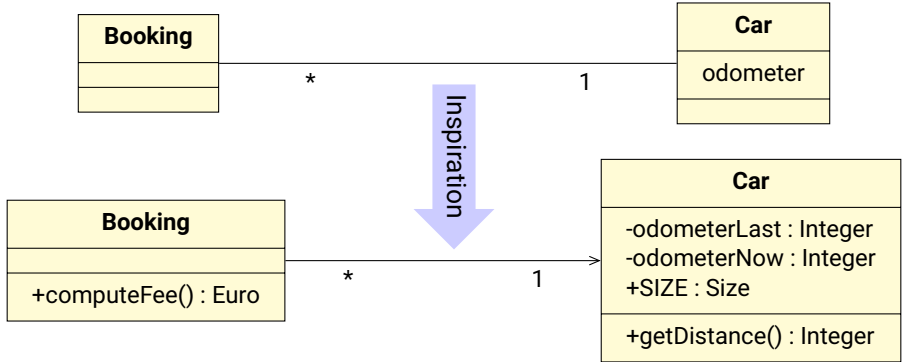
- When string has **structure**, i.e. composed of separate sections: Maker, type
- When other **relations** are associated with the string: social security nr
- When the string has other **attributes**: electric
- When the string is a quantity with a **unit**, for example, a currency

CaSh Booking System: Domain Model (Excerpt)



From Domain Model to Design Model

The domain model serves as a source of **inspiration** for the design model



Domain Model is Not Static View on Code



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The Two Faces of UML Class Diagrams

1. **Conceptual perspective model** in domain modelling (our usage)
2. Static view (classes, methods, fields) extracted from **OO code**

Don't confuse them, for example, abuse the former as code stubs

Part III

UML State Machine Diagrams as Behavioral Models



Class diagrams as conceptual classes model **static** aspects of a domain

- Conceptual classes, domain elements
- Properties: attributes, associations
- (Functions)



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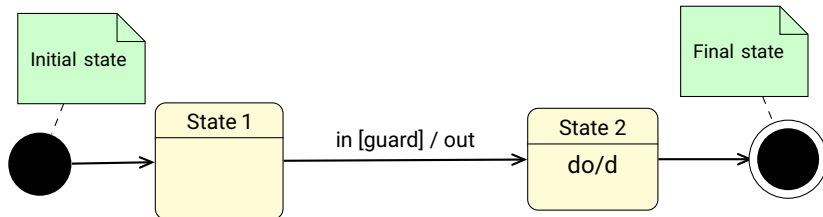
What about **behavior**, such as scenarios?

- **Sequences of actions** and how they change the
 - **state** of a system
 - under which **condition**



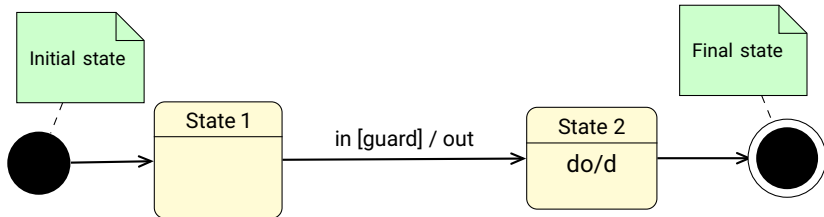
UML State Machine Diagrams are finite state machines whose transitions are equipped with **in-/output actions** and **guards**

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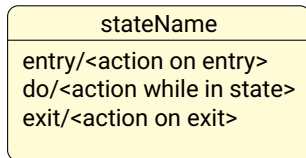
UML State Machine Diagrams

UML State Machine Diagrams are finite state machines whose transitions are equipped with **in-/output actions** and **guards**



Semantics

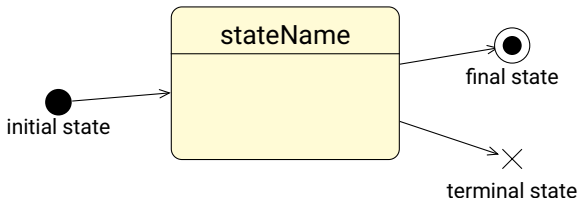
When in **State 1**, if **input** in is observed and **guard** is true, then **output** out happens and current state becomes **State 2**.
In **State 2** perform (interruptible) **action** d.



Basic States in Detail

- Basic states have a **name** and can define any combination of
 - entry action** action performed on state entry
 - do action** action performed while in state
(until the action terminates or the state is left)
 - exit action** action performed on state exit
- Actions are executed **operations**

Basic States: Initial, Final & Terminal States



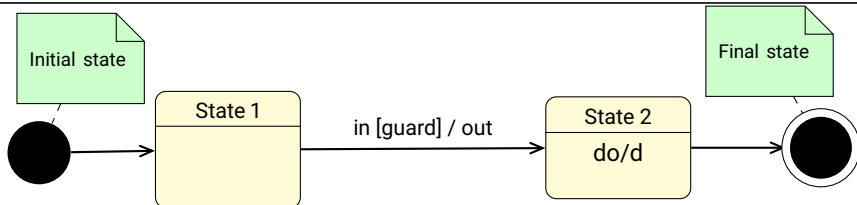
States with Special Meaning

Initial state has single transition to **first** entered state
(may be labeled by object creation event/message)

Final state indicates completion of a scenario

Terminal state completion and executing object destroyed

Transitions between States



Transition Labels: *input?* ('[guard]')? '/' *output?*

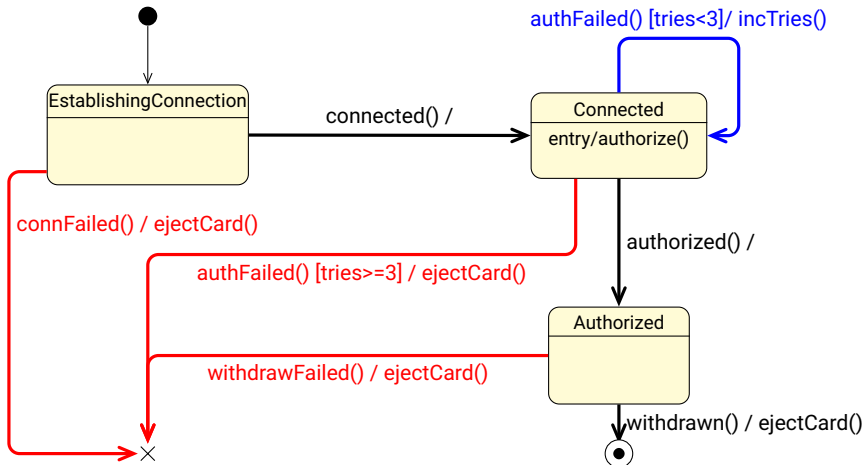
- All parts are optional (indicated by ?)
- **Input** (trigger) events are observations such as:
 - ▣ call event (start of operation)
 - ▣ time event (for example, time spent in a state)
 - ▣ change event (value of an attribute has changed)
- **Guard** is a Boolean expression
- **Output** (action) is an operation or domain-specific action expression

State Machine Diagram: Example

Credit Card Payment with PIN



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During **domain modelling**: State machine diagrams **do not relate to code**

Uses of State Machine Diagrams in Domain Modeling

Capture the action sequence of a **use case**

- Can **combine** several, related use cases
- Clarify the **states** an object can be in
- Help to clarify **protocols**
- Help to **validate** the domain model
- Help to **complete** the domain model (with properties / actions)

State machine diagrams should only be used to model **non-trivial behavior**



- Ian Sommerville, **Software Engineering**, 10th edition, Pearson Education, 2015 (Chapter 5, in particular Sections 5.3, 5.4.2)
TUDa ULB eBook (German edition)
- Craig Larman, **Applying UML and patterns**, 2nd edition, Prentice Hall, 2002
(Available as hardcover in TUDa ULB, several copies)
- Martin Fowler, **UML konzentriert**, 3rd edition, Addison-Wesley, 2004
(Available as paperback in TUDa ULB)
- Martin Fowler, **Analysis patterns**, Addison-Wesley, 1999
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