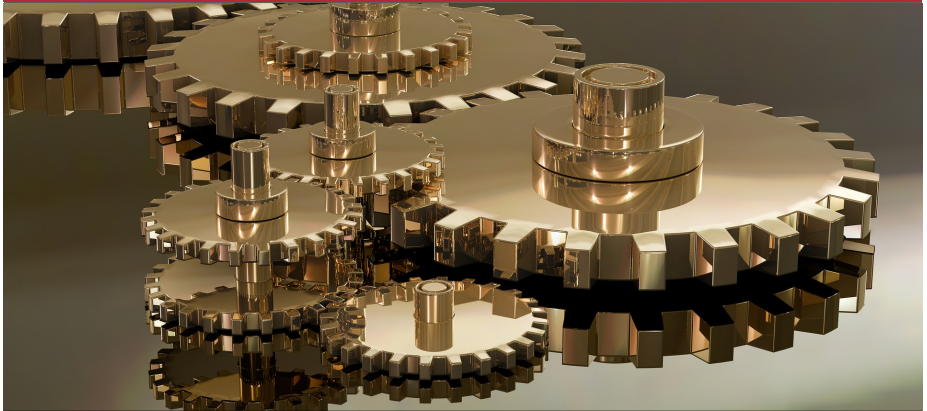




Use Cases

Prof. Dr. Reiner Hähnle

Fachgebiet Software Engineering



Part I

Use Case Analysis

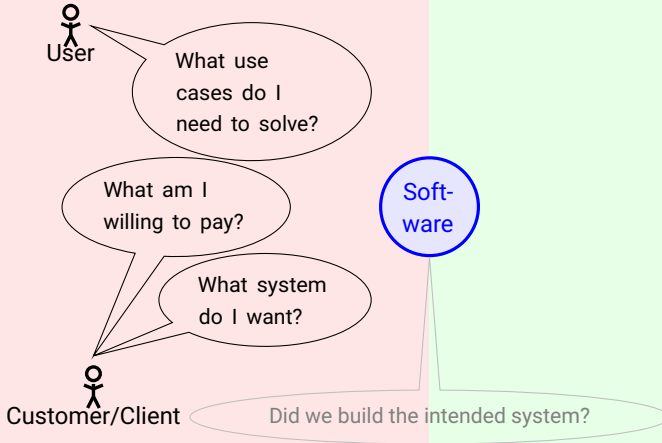
What? vs How?



TECHNISCHE
UNIVERSITÄT
DARMSTADT

What? Problem Space

How? Solution Space



What? vs How?



TECHNISCHE
UNIVERSITÄT
DARMSTADT

What? Problem Space

User

What use cases do I need to solve?

Software

Requirements Analysis

Customer/Client

Did we build the intended system?

How? Solution Space

Requirements ...

“Anforderungen”

- ...focus on the desired **functionality** and **operational constraints**
- ...are often stated **declaratively**

Perspective of the **Client**

What? vs How?



TECHNISCHE
UNIVERSITÄT
DARMSTADT

What? Problem Space



User

Use Case Analysis

How? Solution Space

Use Cases ...

“Anwendungsfälle”

- ...identify anticipated **interaction** sequences: **scenarios**
- ...are stated **operationally**

Perspective of the **User**

Soft-
ware

Requirements Analysis



Customer/Client

Did we build the intended system?

What? vs How?



TECHNISCHE
UNIVERSITÄT
DARMSTADT

What? Problem Space



User

Use Case Analysis



Soft-
ware

Requirements Analysis



Customer/Client



Validation

How? Solution Space

Use Cases (“Anwendungsfälle”): Effort on the Client Side



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Impossible to write good/complete uses cases without **user involvement**

Use Cases (“Anwendungsfälle”): Effort on the Client Side



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Impossible to write good/complete uses cases without **user involvement**

A Common Misconception

Software cost \sim development cost, **not manufacturing cost**

- Need to allocate at least 30–50 % of development cost **at client side** for requirements/use case analysis + validation
- **In addition**, allocate ongoing budget for **maintenance**



Main Roles & Functionalities (derived during requirements analysis)

General

- Authentication

Administrator

- Add/change new cars, rental locations
- Billing

User

- Check availability
- Request booking
- **Change booking**

Service Person

- Take out vehicle for service



Change Existing Booking

An authenticated customer wants to change an existing booking.



Change Existing Booking

An authenticated customer wants to change an existing booking. The customer selects the booking to change. The system displays the booking details, including adjacent reservations. The customer is offered to change the reserved duration, or else to cancel the reservation.



Change Existing Booking

An authenticated customer wants to change an existing booking.

The customer selects the booking to change. The system displays the booking details, including adjacent reservations. The customer is offered to change the reserved duration, or else to cancel the reservation.

When a new duration is entered, the system checks availability and records the change. In case of no availability, nothing happens and an information message is displayed.



Change Existing Booking

An authenticated customer wants to change an existing booking.

The customer selects the booking to change. The system displays the booking details, including adjacent reservations. The customer is offered to change the reserved duration, or else to cancel the reservation.

When a new duration is entered, the system checks availability and records the change. In case of no availability, nothing happens and an information message is displayed.

If the customer chooses to cancel the booking, then it is removed.



Change Existing Booking

An authenticated customer wants to change an existing booking.

The customer selects the booking to change. The system displays the booking details, including adjacent reservations. The customer is offered to change the reserved duration, or else to cancel the reservation.

When a new duration is entered, the system checks availability and records the change. In case of no availability, nothing happens and an information message is displayed.

If the customer chooses to cancel the booking, then it is removed.

Before any change happens, incurred cost is displayed, and a confirmation action is requested. After each performed change, a confirmation message is sent to the customer's preferred contact.



Use cases are **text stories** used to discover and record requirements



Use cases are **text stories** used to discover and record requirements

Use cases **complement** requirements analysis



Use cases are **text stories** used to discover and record requirements

Use cases **complement** requirements analysis

Use cases provide **operational** requirements as a basis for system design



Use cases are **text stories** used to discover and record requirements

Use cases **complement** requirements analysis

Use cases provide **operational** requirements as a basis for system design

Attention:

- Use cases \neq User stories
(a notion from Agile SW Development)
- Use cases are **not a replacement** of requirements analysis
(do not capture non-functional requirements)

Constituents of Use Cases: Some Definitions



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Actor (“Akteur”) Someone or something with **behavior**:
a person, computer system, an organization, etc.

Primary actor The actor who requests a service from the system
(who **initiates** the use case)

Constituents of Use Cases: Some Definitions



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Actor (“Akteur”) Someone or something with **behavior**:
a person, computer system, an organization, etc.

Primary actor The actor who requests a service from the system
(who **initiates** the use case)

Scenario (also known as a **use case instance**)
A specific **sequence of actions** and interactions
between actors and the system

One particular story using a system

Constituents of Use Cases: Some Definitions



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Actor (“Akteur”) Someone or something with **behavior**:
a person, computer system, an organization, etc.

Primary actor The actor who requests a service from the system
(who **initiates** the use case)

Scenario (also known as a **use case instance**)
A specific **sequence of actions** and interactions
between actors and the system

One particular story using a system

Use case A **collection of** related success and failure **scenarios** that describe
an actor's usage of a system to achieve a goal
(compare “Change Booking” text story)

Different Kinds of Use Cases

(Other distinctions exist)



TECHNISCHE
UNIVERSITÄT
DARMSTADT

White box vs. Black box — with whom does interaction take place?

White box (“Transparent”) use cases provide a detailed view of **interaction of internals** when satisfying a user goal

Black box use cases encapsulate the system and describe **only interactions with external actors**

Different Kinds of Use Cases

(Other distinctions exist)



TECHNISCHE
UNIVERSITÄT
DARMSTADT

White box vs. Black box – with whom does interaction take place?

White box (“Transparent”) use cases provide a detailed view of **interaction of internals** when satisfying a user goal

Black box use cases encapsulate the system and describe **only interactions with external actors**

Corporate vs. System

Corporate (“geschäftlich”) use cases describe a **business process** (often without mentioning the system under design)

System use cases are performed and described with respect to the **system under design**

Different Kinds of Use Cases

(Other distinctions exist)



TECHNISCHE
UNIVERSITÄT
DARMSTADT

White box vs. Black box – with whom does interaction take place?

White box (“Transparent”) use cases provide a detailed view of **interaction of internals** when satisfying a user goal

Black box use cases encapsulate the system and describe **only interactions with external actors**

Corporate vs. System

Corporate (“geschäftlich”) use cases describe a **business process** (often without mentioning the system under design)

System use cases are performed and described with respect to the **system under design**

Defaults

- Corporate use cases are usually **white box** use cases
- System use cases are in their vast majority **black box** use cases

Use Case Formats



TECHNISCHE
UNIVERSITÄT
DARMSTADT



Brief (“kurz”)

Terse one-paragraph summary, usually main success scenario



Brief (“kurz”)

Terse one-paragraph summary, usually main success scenario

Casual (“informell”)

Informal paragraph format; multiple paragraphs that cover various scenarios (as seen in “Change Booking” text story)



Brief (“kurz”)

Terse one-paragraph summary, usually main success scenario

Casual (“informell”)

Informal paragraph format; multiple paragraphs that cover various scenarios (as seen in “Change Booking” text story)

Fully Dressed (“ausgearbeitet”)

All steps and variations written in detail; there are supporting sections, such as preconditions and success guarantees



Brief (“kurz”)

Terse one-paragraph summary, usually main success scenario

Casual (“informell”)

Informal paragraph format; multiple paragraphs that cover various scenarios (as seen in “Change Booking” text story)

Fully Dressed (“ausgearbeitet”)

All steps and variations written in detail; there are supporting sections, such as preconditions and success guarantees

Precision vs. Accuracy (“Detaillierungsgrad” bzw. “Zutreffendheit”)

Precision: Level of detail provided by the use case description: granularity

Accuracy: Correctness—is the description of the use case correct for the amount of detail given?

Template for Fully Dressed Use Case (Part I)

("Schema")



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Use Case Section

Purpose/Guidelines

Template for Fully Dressed Use Case (Part I)

("Schema")



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Use Case Section

Purpose/Guidelines

Use Case Name

Start with a verb "Accomplish this task"

Template for Fully Dressed Use Case (Part I)

("Schema")



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Use Case Section	Purpose/Guidelines
Use Case Name	Start with a verb "Accomplish this task"
Scope ("Umfang")	Corporate, system (better: name), subsystem

Two fundamental types of scope

Design Scope Specified in this row

Defines boundaries of system of the use case
(whole corporation, (sub-)system name)

Function Scope Limits functionality to be realized by system under design
Managed by a list of functions in and out of scope

Template for Fully Dressed Use Case (Part I)

("Schema")



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Use Case Section	Purpose/Guidelines
Use Case Name	Start with a verb "Accomplish this task"
Scope ("Umfang")	Corporate, system (better: name), subsystem
Level ("Ebene")	User goal, summary goal, subfunction

Kinds of goals

- User goal** Most important elementary goal of user that produces value
- Summary Goal** Multiple user goals: **context** of system under design
or life-cycle **sequence** of related goals
or **table of content** for lower-level use cases
- Subfunction:** Use case being **part of** a user goal
factored out on a by-need basis, **reusable** in multiple goals

Template for Fully Dressed Use Case (Part I)

("Schema")



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Use Case Section	Purpose/Guidelines
Use Case Name	Start with a verb "Accomplish this task"
Scope ("Umfang")	Corporate, system (better: name), subsystem
Level ("Ebene")	User goal, summary goal, subfunction
Primary Actor	Initiates use case (invokes system to deliver service)

Template for Fully Dressed Use Case (Part I)

("Schema")



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Use Case Section	Purpose/Guidelines
Use Case Name	Start with a verb "Accomplish this task"
Scope ("Umfang")	Corporate, system (better: name), subsystem
Level ("Ebene")	User goal, summary goal, subfunction
Primary Actor	Initiates use case (invokes system to deliver service)
Stakeholders and Interests	Who cares about this use case? What do they want?

Stakeholder

"Teilhhaber"

Entities with interest in the behavior of the system under design:

- Company stakeholder
- Customer, vendor
- Regulatory agency, ...

Template for Fully Dressed Use Case (Part II)

Guarantees



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Use Case Section

Purpose/Guidelines

Template for Fully Dressed Use Case (Part II)

Guarantees



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Use Case Section

Purpose/Guidelines

Preconditions

What must be true at start & worth telling the reader

Preconditions

“Vorbedingungen”

Spell out what the system will ensure at the start of the use case

Enforced by system and known to be true:

will **not** be checked again during use case execution

(For example, user authenticated)

Template for Fully Dressed Use Case (Part II)

Guarantees



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Use Case Section	Purpose/Guidelines
Preconditions	What must be true at start & worth telling the reader
Minimal Guarantee	Fewest promises system makes to stakeholder

Minimal Guarantee

Smallest possible promise the system makes to stakeholders

In particular, if the primary actor's goal **cannot** be delivered:
(For example, the system logged all performed steps)

Cf. **Minimal viable product** (MVP)

Template for Fully Dressed Use Case (Part II)

Guarantees



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Use Case Section	Purpose/Guidelines
Preconditions	What must be true at start & worth telling the reader
Minimal Guarantee	Fewest promises system makes to stakeholder



Template for Fully Dressed Use Case (Part II)

Guarantees



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Use Case Section	Purpose/Guidelines
Preconditions	What must be true at start & worth telling the reader
Minimal Guarantee	Fewest promises system makes to stakeholder
Success Guarantee	What must be true on successful completion & and is worth telling the reader

Success Guarantee

States the interests of the stakeholders to be satisfied after **successful conclusion** of the use case

At end of main success scenario **or** at end of a successful alternative path

Success guarantee stated **in addition to** minimal guarantee

Template for Fully Dressed Use Case (Part III)

Scenarios



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Use Case Section	Purpose/Guidelines
------------------	--------------------

Template for Fully Dressed Use Case (Part III) Scenarios



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Use Case Section	Purpose/Guidelines
Main Success Scenario	Representative scenario of successful use case execution

Main Success Scenario

Numbered list of successive steps executed to achieve the goal

Each step may reference to a sub-use case

Convention: first step specifies the **trigger** of the use case

Template for Fully Dressed Use Case (Part III) Scenarios



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Use Case Section	Purpose/Guidelines
Main Success Scenario	Representative scenario of successful use case execution
Extensions	Alternative scenarios of success or failure

Extensions

Refers unambiguously to the step of the main success scenario being altered, or where failure might occur

If step 2 is altered, use 2.a, 2.b, ... to refer to a variation of that step:

2.a *Condition for variant or failure condition*

2.a.1 ⟨step 1⟩ of variant/failure handling

2.a.2 ⟨step 2⟩ of variant/failure handling ...

Use Case Extension for CaSh Change Booking



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Change Booking

When a new duration is supplied, the system checks availability and records the change. In case of no availability, nothing happens and an information message is displayed.

Before any change happens, incurred cost is displayed, and a confirmation action is requested.

Use Case Extension for CaSh Change Booking



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Change Booking

When a new duration is supplied, the system checks availability and records the change. In case of no availability, nothing happens and an information message is displayed.

If the given duration is identical to the reserved period, then nothing happens. Before any change happens, incurred cost is displayed, and a confirmation action is requested.

Use Case Extension for CaSh Change Booking



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Change Booking

When a new duration is supplied, the system checks availability and records the change. In case of no availability, nothing happens and an information message is displayed.

If the given duration is identical to the reserved period, then nothing happens.
Before any change happens, incurred cost is displayed, and a confirmation action is requested.

If the session times out before confirmation is given, nothing happens.

Template for Fully Dressed Use Case (Part III) Scenarios



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Use Case Section	Purpose/Guidelines
Main Success Scenario	Representative scenario of successful use case execution
Extensions	Alternative scenarios of success or failure

Extensions

Refers unambiguously to the step of the main success scenario being altered, or where failure might occur

If step 2 is altered, use 2.a, 2.b, ... to refer to a variation of that step:

2.a *Condition for variant or failure condition*

2.a.1 ⟨step 1⟩ of variant/failure handling

2.a.2 ⟨step 2⟩ of variant/failure handling ...

Template for Fully Dressed Use Case (Part III)

Scenarios



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Use Case Section	Purpose/Guidelines
Main Success Scenario	Representative scenario of successful use case execution
Extensions	Alternative scenarios of success or failure
Special Requirements	Related non-functional requirements
Technology and Data Variation List	Varying I/O methods and data formats
Frequency of Occurrence	Influences investigation, testing and timing of implementation
Miscellaneous	For example, open issues

Excerpt of A Fully Dressed Use Case (Part I)



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Name	List Available Cars
Scope	CaSh Booking Module
Level	User goal
Primary Actor	CaSh Customer

Excerpt of A Fully Dressed Use Case (Part I)



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Name	List Available Cars
Scope	CaSh Booking Module
Level	User goal
Primary Actor	CaSh Customer
Stakeholders and Interests	Customer: wants to find available cars for a given duration and location CaSh Company: wants to make accurate offer

Excerpt of A Fully Dressed Use Case (Part I)



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Name	List Available Cars
Scope	CaSh Booking Module
Level	User goal
Primary Actor	CaSh Customer
Stakeholders and Interests	Customer: wants to find available cars for a given duration and location CaSh Company: wants to make accurate offer
Precondition	Customer is authenticated

Excerpt of A Fully Dressed Use Case (Part I)



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Name	List Available Cars
Scope	CaSh Booking Module
Level	User goal
Primary Actor	CaSh Customer
Stakeholders and Interests	Customer: wants to find available cars for a given duration and location CaSh Company: wants to make accurate offer
Precondition	Customer is authenticated
Minimal guarantee	No side effects

Excerpt of A Fully Dressed Use Case (Part I)



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Name	List Available Cars
Scope	CaSh Booking Module
Level	User goal
Primary Actor	CaSh Customer
Stakeholders and Interests	Customer: wants to find available cars for a given duration and location CaSh Company: wants to make accurate offer
Precondition	Customer is authenticated
Minimal guarantee	No side effects
Success guarantee	All available cars of requested class, specified duration, and location are displayed to customer

Excerpt of A Fully Dressed Use Case (Part II)



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Name	List Available Car
⋮	⋮
Main Success Scenario	<ol style="list-style-type: none">1. Customer wants to know whether there is a suitable car to book2. Customer enters address or uses location service; enters maximal location distance or use default3. Customer enters desired reservation period4. System validates time period5. Customer completes search details by entering desired class of car6. System determines matching options7. System displays all available cars matching selection criteria

Excerpt of A Fully Dressed Use Case (Part III)



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Name	List Available Car
⋮	⋮
Extensions	<ul style="list-style-type: none">3.a End date is equal to or before start date<ul style="list-style-type: none">3.a.1 Ask customer to specify non-empty period5.a Session times out before search details completed<ul style="list-style-type: none">5.a.1 Customer is logged out7.a Search criteria give no result<ul style="list-style-type: none">7.a.1 System includes cars one class lower and higher7.a.2 System includes cars with partial overlap of requested duration7.a.3 System suggests to customer to increase location distance
	⋮

Guidelines for Developing Use Cases



TECHNISCHE
UNIVERSITÄT
DARMSTADT

In General: Proceed Incrementally, Top-Down

1. Identify all currently relevant use cases accurately at an **abstract level**:
User goal
2. Add precision **gradually**, work out the details

Guidelines for Developing Use Cases



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Recommended Workflow

1. List supported **actors** & their **goals**
Review list for accuracy and completeness
Outcome: first level of precision of functional requirements

Guidelines for Developing Use Cases



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Recommended Workflow

1. List supported **actors** & their **goals**
Review list for accuracy and completeness
Outcome: first level of precision of functional requirements
2. Write **stakeholders**, **trigger**, and **main success scenario** for each use case
Validate that the system delivers to important stakeholders
Outcome: second level of precision for functional requirements



Recommended Workflow

1. List supported **actors** & their **goals**
Review list for accuracy and completeness
Outcome: first level of precision of functional requirements
2. Write **stakeholders**, **trigger**, and **main success scenario** for each use case
Validate that the system delivers to important stakeholders
Outcome: second level of precision for functional requirements
3. Identify and list all **failure conditions**



Recommended Workflow

1. List supported **actors** & their **goals**
Review list for accuracy and completeness
Outcome: first level of precision of functional requirements
2. Write **stakeholders**, **trigger**, and **main success scenario** for each use case
Validate that the system delivers to important stakeholders
Outcome: second level of precision for functional requirements
3. Identify and list all **failure conditions**
4. Write **failure handling**
Do not interleave this step with the previous one:
Danger of **not completing** list of all failures



- During early requirements analysis: **Keep the user interface out** (Focus on **intent**)
- Write **terse** use cases
- Write **black box** use cases:

Describe **what** the system must do and **not how**

“The system records the booking.” (✓)

“The system writes the booking to a database.” (✗)

- Take an **actor** or **actor-goal** perspective:
Focus on the **users** or **actors** of a system:
 - Ask about their **goals** and their typical situations
 - Focus on understanding what the actor considers a **valuable outcome**



- During early requirements analysis: **Keep the user interface out** (Focus on **intent**)
- Write **terse** use cases
- Write **black box** use cases:

Describe **what** the system must do and **not how**

“The system records the booking.” (✓)

“The system writes the booking to a database.” (✗)

- Take an **actor** or **actor-goal** perspective:
Focus on the **users** or **actors** of a system:
 - Ask about their **goals** and their typical situations
 - Focus on understanding what the actor considers a **valuable outcome**

Identifying and writing good use cases may take **weeks**

Use Cases during Initial Requirements Analysis: Examples



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Which of these phrases is a valid use case?

- Negotiate a supplier contract
- Handle returned sale
- Log in
- Move piece on game board

Think about those, we will come back to it ...

Use Cases during Initial Requirements Analysis: Checklist



TECHNISCHE
UNIVERSITÄT
DARMSTADT

1. Is it a well-defined task ...

- ▣ performed by **one stakeholder** in one place at one time,
- ▣ to model a **business event**,
- ▣ which **adds measurable business value** and
- ▣ leaves the system's data in a **consistent state**?

This is called **Elementary Business Process (EBP)**

2. Is it not merely a single step of a scenario (**size test**)?

Use Cases during Initial Requirements Analysis: Examples Revisited



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Which of these phrases is a valid use case?

- Negotiate a supplier contract
- Handle returned sale
- Log in
- Move piece on game board

Use Cases during Initial Requirements Analysis: Examples Revisited



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Which of these phrases is a valid use case?

- Negotiate a supplier contract
X too complex—no elementary business case
- Handle returned sale
- Log in
- Move piece on game board

Use Cases during Initial Requirements Analysis: Examples Revisited



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Which of these phrases is a valid use case?

- Negotiate a supplier contract
X too complex—no elementary business case
- Handle returned sale
✓
- Log in
- Move piece on game board

Use Cases during Initial Requirements Analysis: Examples Revisited



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Which of these phrases is a valid use case?

- Negotiate a supplier contract
 X too complex—no elementary business case
- Handle returned sale
 ✓
- Log in
 (X) Depends on context, usually does not add value to business case
 could be sub-use case
- Move piece on game board

Use Cases during Initial Requirements Analysis: Examples Revisited



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Which of these phrases is a valid use case?

- Negotiate a supplier contract
X too complex—no elementary business case
- Handle returned sale
✓
- Log in
(X) Depends on context, usually does not add value to business case
could be sub-use case
- Move piece on game board
X Single step, fails size test

Part II

UML Use Case Diagrams

The Unified Modeling Language (UML)



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Some Facts

- The **Unified Modeling Language** (UML) is a **visual**, yet precise, **design notation** for software development
- Originated as merger of the three OO modelling approaches: **Booch**, **OMT**, **OOSE** — as well as best practices
- Maintained and developed by the **Object Modeling Group (OMG)**
- Original **motivation**: support object modelling **tool interoperability** by agreeing on syntax and semantics of underlying modelling language



Some Facts

- The **Unified Modeling Language** (UML) is a **visual**, yet precise, **design notation** for software development
- Originated as merger of the three OO modelling approaches: **Booch**, **OMT**, **OOSE** — as well as best practices
- Maintained and developed by the **Object Modeling Group (OMG)**
- Original **motivation**: support object modelling **tool interoperability** by agreeing on syntax and semantics of underlying modelling language
- Consists of collection of **diagrammatic modelling notations**, including:
 - ▣ **Use case** diagram
 - ▣ **Class**, object, package diagram
 - ▣ Sequence, collaboration, activity diagram
 - ▣ **State** diagram, ... + ca. 10 more

UML Use Case Diagram



TECHNISCHE
UNIVERSITÄT
DARMSTADT

CaSh System

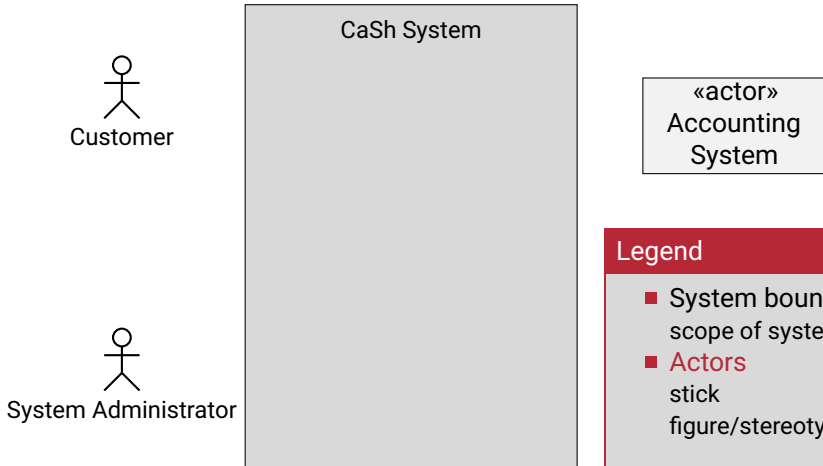
Legend

- System boundary
scope of system

UML Use Case Diagram



TECHNISCHE
UNIVERSITÄT
DARMSTADT



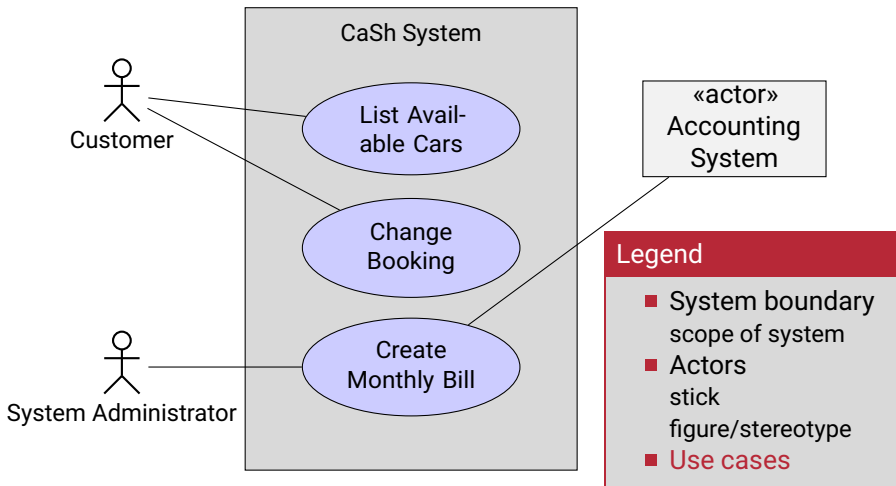
Legend

- System boundary
scope of system
- **Actors**
stick
figure/stereotype

UML Use Case Diagram



TECHNISCHE
UNIVERSITÄT
DARMSTADT





- UML use case diagram notation is intentionally **minimalist**



- UML use case diagram notation is intentionally **minimalist**
- UML use case diagrams are **organizational method** to improve
 - communication and comprehension of use cases
 - to reduce text duplication

Organizing use cases into relationships
has no impact on the behavior or requirements of a system



- UML use case diagram notation is intentionally **minimalist**
- UML use case diagrams are **organizational method** to improve
 - communication and comprehension of use cases
 - to reduce text duplication

Organizing use cases into relationships
has no impact on the behavior or requirements of a system

- Use case diagrams provide a **black-box view** on a software system



- UML use case diagram notation is intentionally **minimalist**
- UML use case diagrams are **organizational method** to improve
 - communication and comprehension of use cases
 - to reduce text duplication

Organizing use cases into relationships
has no impact on the behavior or requirements of a system

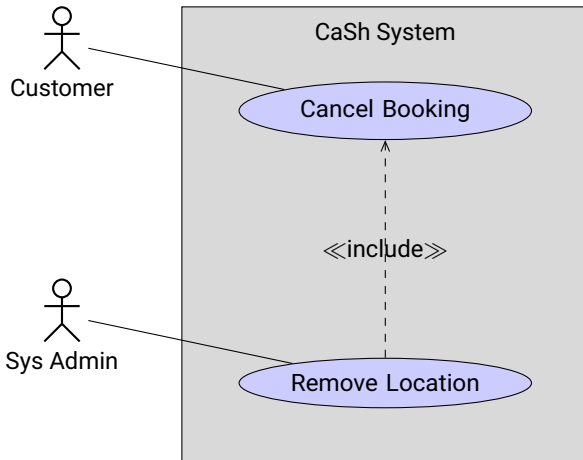
- Use case diagrams provide a **black-box view** on a software system
- Use case diagrams are helpful during **early** phase of use case analysis
 - **Unsuitable to represent fully dressed use cases**

UML Use Case Notation I

The «include» Relation



TECHNISCHE
UNIVERSITÄT
DARMSTADT



Purpose of the «include» Relation



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Include Relation

Factor out **common behaviour** across several use cases into its own sub-function use case and indicate inclusion

Facilitates decomposition of large use cases and enables reuse

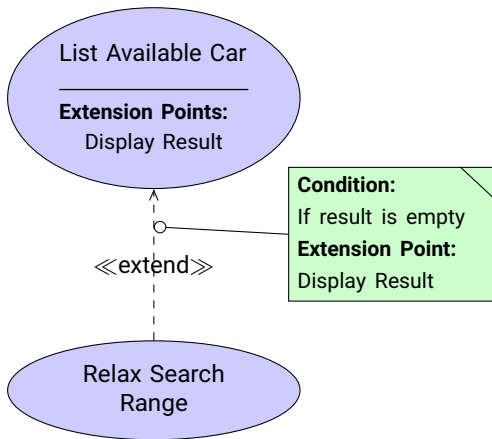
Included use cases are **always** executed

UML Use Case Notation II:

The «extend» Relation



TECHNISCHE
UNIVERSITÄT
DARMSTADT



Extend relation

Used to describe where and under what condition an extending or additional use case extends the behavior of a base use case

Remarks on the «extend» Relation



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Original Motivation

Extension use cases allow to “modularly” extend existing use cases
But modularity violated by need for explicit use case extension points!

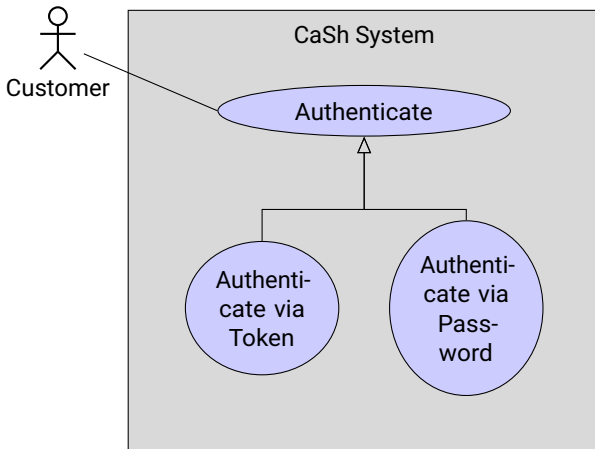
- Most extensions in fully dressed use cases
do not qualify as separate use case (no Elementary Business Process)
- In general (not only UML) extension use cases
expose internals of base use case
(in UML even enforced by extension points)

The «extend» relation in use case diagrams must be well justified

UML Use Case Notation III: Inheritance (Merely for Completeness, **Do Not Use!**)



TECHNISCHE
UNIVERSITÄT
DARMSTADT



Use Case Inheritance

Inheriting use case overrides behaviour of the inherited use case:

It replaces one or more of the courses of action of the inherited use case

UML Use Case Notation IV: Summary



TECHNISCHE
UNIVERSITÄT
DARMSTADT

UML Use Case Diagram notation is intentionally simple

Basics System boundary, scope, actors, use cases, relations

«include» Relation Useful to factor out common behavior

«extend» Relation breaks modularity, must be justified

Use Cases Inheritance Clutter, premature design decision — **avoid**

Use Cases: Final Remarks



TECHNISCHE
UNIVERSITÄT
DARMSTADT

Biggest danger: Abusing use case diagrams for system design



Biggest danger: Abusing use case diagrams for system design

- Use cases are in the **problem space**
They document behavioral requirements
- **User involvement** essential
- Adequate **granularity** is important:
Elementary business process, not just a step
- **UML use diagrams** most helpful in early use case analysis



Biggest danger: Abusing use case diagrams for system design

- Use cases are in the **problem space**
They document behavioral requirements
- **User involvement** essential
- Adequate **granularity** is important:
Elementary business process, not just a step
- **UML use diagrams** most helpful in early use case analysis
 - Stay simple, **black box** preferred
 - Use **template**, not diagrams, for fully dressed use case



- Alistair Cockburn, **Writing Effective Use Cases**, Addison-Wesley, 2016
(Available as hardcover in TUDa ULB (English edition))
- Ian Sommerville, **Software Engineering**, 10th edition, Chapter 4.4, Pearson Education, 2015
TUDa ULB eBook (German edition)
- Ulrike Hammerschall and Gerd Beneken, **Software Requirements**, Chapter 5, Pearson, 2013
TUDa ULB eBook (German edition)