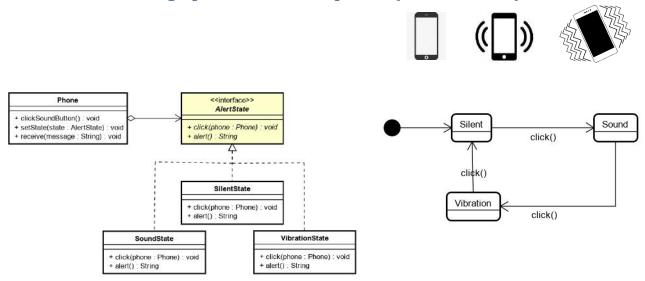
Exercises SDJ2

Exercise: State design pattern - Mobile phone (sound button)



Implement the mobile phone example from the presentation (the version with a sound button only)