Portail :

1. Overworld, 5pv ( 1 terre, 1 ender-perl )
2. 10pv ( 10 terre, 2 ender-perl )
3. Nether, 15pv ( 1 netherrack, 3 ender-perl )
4. 20pv ( 10 netherrack, 4 ender-perl )
5. Ender, 25pv ( 1 endstone, 5 ender-perl )
6. 30pv ( 10 endstone, 6 ender-perl )

Générateur de barrière

1. 5%, 8pv ( 1 obsi, 5 gun powder )
2. 10%, 20pv ( 2 obsi, 8 gun powder )
3. 15%, 25pv ( 3 obsi, 15 gunpower )
4. 20%, 30pv ( 4 obsi, 22gunpowder )
5. 25%, 35pv ( 5 obsi, 28 gunpowder )
6. 30%, 40pv ( 6 obsi, 40 gunpowder )
7. 35%, 45pv ( 7 obsi, 50 gunpowder )
8. 40%, 50pv ( 8 obsi, 60 gunpowder )
9. 45%, 55pv ( 9 obsi, 70 gunpowder )
10. 50%, 60pv ( 10 obsi, 80 gunpowder )
11. 55%, 65pv ( 11 obsi, 90 gunpowder )
12. 60%, 70pv ( 12 obsi, 100 gunpowder )
13. 65%, 75pv ( 13 obsi, 110 gunpowder )
14. 70%, 80pv ( 14 obsi, 120 gunpowder )
15. 75%, 85pv ( 15 obsi, 130 gunpowder )
16. 80%, 90pv ( 16 obsi, 140 gunpowder )
17. 85%, 95pv ( 17 obsi, 150 gunpowder )
18. 90%, 100pv ( 18 obsi, 160 gunpowder )
19. 95%, 110pv ( 19 obsi, 170 gunpowder )
20. 100%, 120pv ( 20 obsi, 180 gunpowder )

Zone constructible

1. 5x5, 3pv ( 5 pierre, 10 bois, 15 terre, 2 fer )
2. 10x5, 6pv ( 10 pierre, 15 bois, 20 terre, 3 fer )
3. 10x10, 9pv ( 15 pierre, 20 bois, 25 terre, 4 fer )
4. 15x10, 12pv ( 20 pierre, 25 bois, 30 terre, 5 fer )
5. 15x15, 15pv ( 25 pierre, 30 bois, 35 terre, 5 fer )
6. 20x15, 18pv ( 30 pierre, 35 bois, 40 terre, 6 fer )
7. 20x20, 21pv ( 35 pierre, 40 bois, 45 terre, 7 fer )
8. 25x20, 24pv ( 40 pierre, 45 bois, 50 terre, 8 fer )
9. 25x25, 27pv ( 45 pierre, 50 bois, 55 terre, 9 fer )
10. 30x30, 30pv ( 50 pierre, 55 bois, 60 terre, 10 fer )
11. 35x30, 33pv ( 55 pierre, 60 bois, 65 terre, 11 fer )
12. 35x35, 36pv ( 60 pierre, 65 bois, 70 terre, 12 fer )
13. 40x35, 39pv ( 65 pierre, 70 bois, 75 terre, 13 fer )
14. 40x40, 42pv ( 70 pierre, 75 bois, 80 terre, 14 fer )
15. 45x40, 45pv ( 75 pierre, 80 bois, 85 terre, 15 fer )
16. 45x45, 48pv ( 80 pierre, 85 bois, 90 terre, 16 fer )
17. 50x45, 51pv ( 85 pierre, 90 bois, 95 terre, 17 fer )
18. 50x50, 55pv ( 90 pierre, 95 bois, 100 terre, 18 fer )
19. Fly, 60pv ( 95 pierre, 100 bois, 110 terre, 19 fer, 2 diams )

Armurerie

1. Bottes en cuir, 6pv ( 2 cuir, 1 redstone )
2. Casque en cuir, 8pv ( 3 cuir, 2 redstone )
3. Jambe en cuir, 10pv ( 4cuir, 3 redstone )
4. Plastron en cuir, 12pv ( 5 cuir, 4 redstone )
5. Bottes en or, 14pv ( 6 or, 5 redstone )
6. Casque en or, 16pv ( 7 or, 6 redstone )
7. Jambe en or, 18pv ( 8 or, 7 redstone )
8. Plastron en or, 20pv ( 9 or, 8 redstone )
9. Bottes en maille, 22pv ( 10 fer, 9 redstone )
10. Casque en maille, 24pv ( 11 fer, 10 redstone )
11. Jambe en maille, 26pv ( 12 fer, 11 redstone )
12. Plastron en maille, 28pv ( 13 fer, 12 redstone )
13. Bottes en fer, 30pv ( 14 fer, 13 redstone )
14. Casque en fer, 32pv ( 15 fer, 14 restone )
15. Jambe en fer, 34pv ( 16 fer, 15 redstone )
16. Plastron en fer, 36pv ( 17 fer, 16 redstone )
17. Bottes en diams, 38pv ( 18 diams, 17 redstone )
18. Casque en diams, 40pv ( 19diams, 18 redstone )
19. Jambe en diams, 42pv ( 20 diams, 19 redstone )
20. Plastron en diams, 44pv ( 21 diams, 20 redstone )