Synchronization - Shared Memory Model

Concurrent Access To Shared Memory: Race Problems

If a memory variable is shared by different processes and these processes modify it concurrently, then this might lead to a final erroneous result! The goal in the following exercise is to show these possible errors.

1. Create a shared variable 'i' and initialize it 65. Create two tasks T1 and T2; T1 increments i (i++) and T2 decremets it (i--).

Run these two tasks and check whether the final value is incorrect.

2. Change the previous code (i++ and i--) of the two tasks into the following:

```
Reg = i
sleep(for_some_time) // your choice
Reg++ (or Reg--); // depending on the task
i = Reg;
```

- Explain why the following code could lead to an error.
- Make the errors 64 and 66 happen by running just ONCE the code above

Solving the Problem: Synchronizing access using semaphores

- 1. Use semaphores to enforce mutual exclusion and solve the race problem in the first exercise (sem_init (sem_open for macOS users), sem_wait, sem_post)
 - a. What if we had more than two processes? Is there something else to do to enforce mutual exclusion? Explain and experiment using three processes.
- 2. A deadlock is a situation in which a process is waiting for some resource held by another process waiting for it to release another resource, thereby forming a loop of blocked processes! Use semaphores to force a deadlock situation using three processes.

- 3. Use semaphores to run 3 different applications (firefox, emacs, vi) in a predefined sequence no matter in which order they are launched.
- 4. Use sempahores to implement the following parallelized calculation (a+b)*(c-d)*(e+f)
 - T1 runs (a+b) and stores the result in a shared table (1st available spot)
 - T2 runs (c+d) and stores the result in a shared table (1st available spot)
 - T3 runs (e+f) and stores the result in a shared table (1st available spot)
 - T4 waits for two tasks to end and does the corresponding calculation
 - T4 waits for the remaining task to end and does the final calculation then displays the result