OdometerData

double x double y double theta

int numberOfIntances int MAX_INSTANCES

Lock lock

boolean isReseting

Condition doneReseting

OdometerData odoData

public synchronized static OdometerData getOdometerData() throws OdometerExceptions

public double[] getXYT()
public void update(double x, double y, double theta)
public void setXYT(double x, double y , double theta)

public void setX(double x)
public void setY(double y)
public void setTheta(double theta)

OdometerExceptions extends Exception

Odometer

extends OdometerData implements Runnable

OdometerData odoData Odometer odo

EV3LargeRegulatedMotor leftMotor EV3LargeRegulatedMotor rightMotor

int leftMotorTachoCount int rightMotorTachoCount

double TRACK
double WHEEL_RAD
double distanceLeft;
double distanceRight
double leftMotorLastTachoCount;
double rightMotorLastTachoCount
double deltaD
double deltaT
double Theta
double dX

long ODOMETER_PERIOD

public synchronized static Odometer getOdometer(EV3LargeRegulatedMotor leftMotor, EV3LargeRegulatedMotor rightMotor, final double TRACK, final double WHEEL_RAD)

public synchronized static Odometer getOdometer() throws OdometerExceptions

public void run()

double dY

Wifi

String SERVER_IP

int TEAM_NUMBER

boolean dataReceived boolean ENABLE_DEBUG_WIFI_PRINT

public static void main(String[] args)

Localization

implements Runnable

Odometer odometer

SampleProvider usDistance SampleProvider sensorVal SampleProvider sensorVal2

float[] usData float[] sensorValData float[] sensorValData2

int track int wheel_rad int ROTATE_SPEED int FORWARD_SPEED int fullRotation int halfRotation int DISTANCE_RANGE int sensorOffset

boolean keepGoing

double lineDetection double currentCoordinates double angleBeta double currentAngle double finalAngle double initialAngle double firstFallingEdge double secondFallingEdge double previousReading []

public void run()

private void usLocalization()

private void IsLocalization()

void turnTo(double theta)

private static int convertDistance(double radius, double distance)

private static int convertAngle(double radius, double width, double angle)

private void setSpeed(int wheelSpeed)

private void reinitializePreviousReadings()

private void updatePreviousReadings(int distance)

private void motorsForward()

private void stopMotors()

private void sensorOffsetCorrection()

private void lineDetection()

private double fallingEdgeDetection(int distance)

DesignProjectMain

EV3LargeRegulatedMotor leftMotor EV3LargeRegulatedMotor rightMotor EV3LargeRegulatedMotor leftClawMotor EV3LargeRegulatedMotor rightClawMotor

EV3UltrasonicSensor usSensor EV3ColorSensor LightSensor EV3ColorSensor LightSensor2

SampleProvider usDistance SampleProvider sensorVal SampleProvider sensorVal2

float[] usData float[] sensorValData float[] sensorValData2

int TRACK int WHEEL_RAD TextLCD lcd int buttonChoice

int StartingCorner

int CO_LL_x int CO_LL_y int CO_UR_x int CO_UR_y

int Island_LL_x int Island_LL_y int Island_UR_x int Island_UR_y

int TN_LL_x int TN_LL_y int TN_UR_x int TN_UR_y

int T_x int T_y

public static void main(String args[])

```
TravelToTree
implements Runnable

SampleProvider sensorVal
SampleProvider sensorVal2
```

float[] sensorValData float[] sensorValData2

int horizontal
int vertical
int bridgeOrientation
int FORWARD_SPEED
int ROTATE_SPEED
int StartingCorner
int BR_LL_x
int BR_LL_y
int BR_UR_x
int BR_UR_y
int T_x
int T_y

double xDistance
double yDistance
double angleBeta
double distanceToTravel
double finalAngle
double currentCoordinates []
double currentYposition
double currentAngle
double WHEEL_RAD
double TRACK
double TILE_SIZE
double HALF_TILE
double BRIDGE_CROSSING

public void run()

private void travelToBridge()

private int bridgeOrientation()

private void travelThroughBridge()

private void travelToRingSet()

private void turnToTree(double x, double y)

private void travelTo(double x, double y)

private void turnTo(double theta)

private static int convertDistance(double radius, double distance)

private static int convertAngle(double radius, double width, double angle)

private void setSpeed(int wheelSpeed)

RingRetrieval

implements Runnable

Odometer odometer

EV3LargeRegulatedMotor leftClawMotor EV3LargeRegulatedMotor rightClawMotor

Port IsPort EV3ColorSensor lightSensor SampleProvider colorSensor float[] rgb

double wheelRad double track double retrievalDistance

double blueRingRedMean double blueRingGreenMean double blueRingBlueMean

double greenRingRedMean double greenRingGreenMean double greenRingBlueMean

double yellowRingRedMean double yellowRingGreenMean double yellowRingBlueMean

double orangeRingRedMean double orangeRingGreenMean double orangeRingBlueMean

double redSample double greenSample double blueSample double normalizedRedSample double normalizedGreenSample double normalizedBlueSample

double blueRingDetector double greenRingDetector double yellowRingDetector double orangeRingDetector double detectionRange

int clawControl int ROTATE_SPEED

public void run()

private void reachRingSet()

private static int convertDistance(double radius, double distance)

private void ringGrab()

private void setClawSpeed(int wheelSpeed)

private void colorIdentification()

Author: Maxime Cardinal Date: October 29, 2018 Version: 1.1 Edit:

Maxime Cardinal-Oct. 22Creation of the preminilary diagram
 1.1 Maxime Cardinal-Nov. 12Modification of the general layout and the Localization class, and addition of the Wifi, TravelToTree and RingRetrieval classes

TravelBack implements Runnable
//To be implemented

RingUnload implements Runnable	
//To be implemented	