

Complexity of recognizing Dyck languages of bounded height with quantum query algorithms.

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- 1 Introduction
 - Quantum query model and complexity
 - Dyck languages of bounded height
 - History and state of the art of the problem
- 2 The progress to reduce the DYCK_k Quantum Query Complexity
- 3 New idea to get better quantum query complexity bounds

Classical and quantum computers are both made with simple components.

$a \bullet$
 $b \bullet$
 $c \bullet$

Figure: A Boolean circuit (Full adder).

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Figure: A Quantum circuit.

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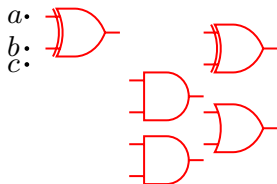


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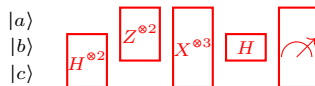


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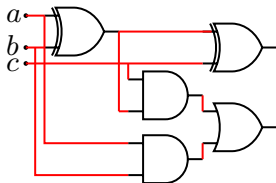


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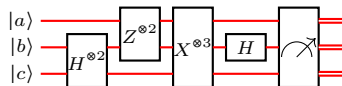


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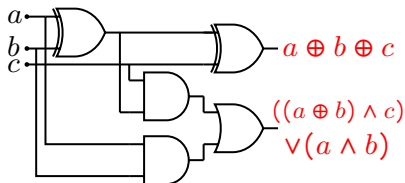


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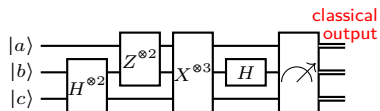


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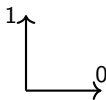


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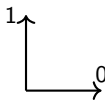


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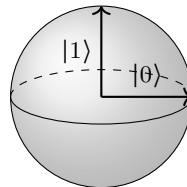


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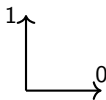


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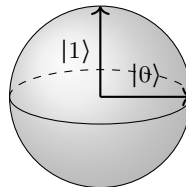


Figure: A quantum bit.

A	B	$A \oplus B$
0	0	0
0	1	1
1	0	1
1	1	0

Figure: Truth table on 2 bits.

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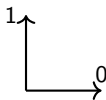


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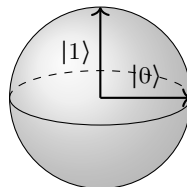


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$$H^{\otimes 2} = \frac{1}{2} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & 1 & -1 \\ 1 & 1 & -1 & -1 \\ 1 & -1 & -1 & 1 \end{bmatrix}$$

Figure: Unitary matrix on 2 qubits.

Quantum query algorithm is just a quantum circuit.

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Figure: Structure of a quantum query algorithm.

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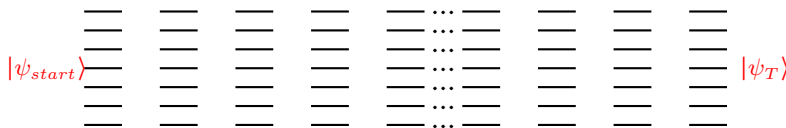


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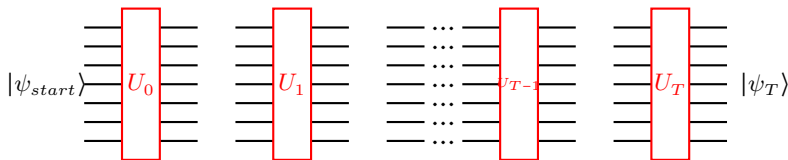


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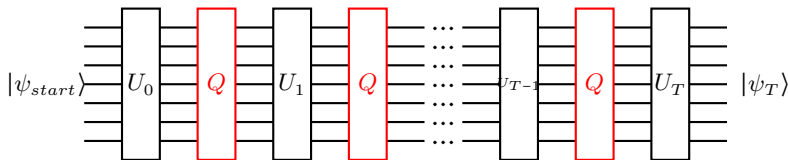


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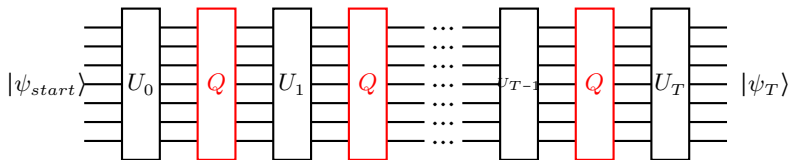


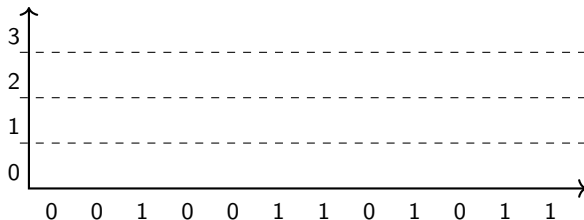
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$$Q(f)$$

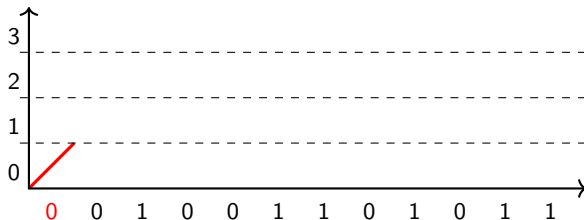
Dyck words of bounded height are a natural restriction of Dyck words.

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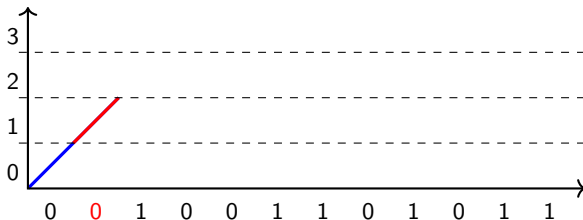
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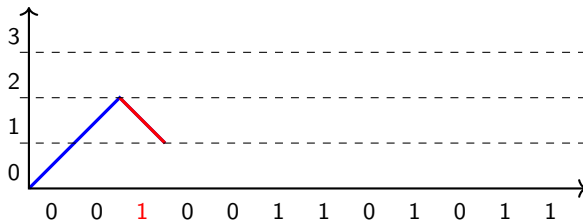
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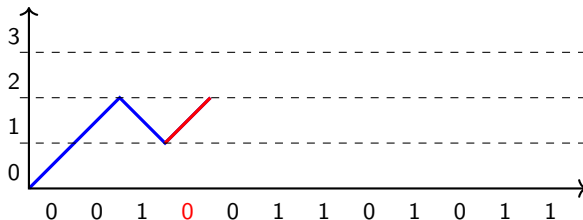
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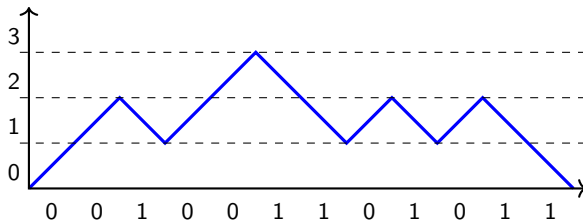
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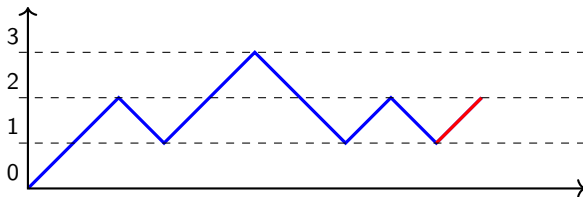
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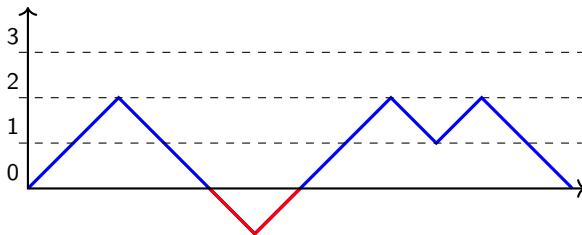
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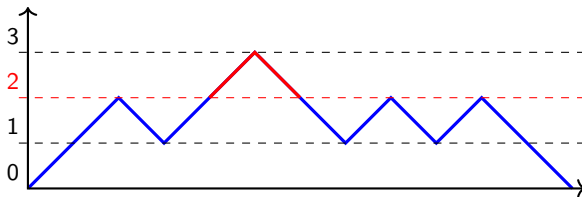
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 DYCK_k

A general result that help but not close the $Q(\text{DYCK}_k)$ problem.

The Trichotomy theorem:(Aaronson, Grier and Schaeffer [1, 2019])

$$\text{Star Free Languages} \implies \tilde{\Theta}(\sqrt{n})$$

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Application:

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Implication:

$$Q(\text{DYCK}_{k,n}) = \Theta\left(\sqrt{n} \log_2(n)^{p(k)}\right)$$

First step, one try to have a good upper bounds.

• Algorithms:

Require: $n \geq 0$ and $k \geq 1$

Ensure: $|x| = n$

$x \leftarrow 1^k x 0^k$

$v \leftarrow \text{FINDANY}_{k+1}(0, n + 2 * k - 1, \{1, -1\})$

return $v = \text{NULL}$

Figure: Ambainis' algorithm (small piece).

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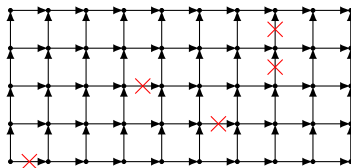


Figure: A reduction to 2D directed grid connectivity.

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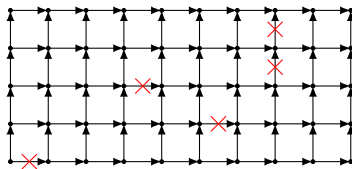


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No result yet

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- **Adversary methods:**

- **Reduction from:**

$$\text{EX}_{2^m}^{m|m+1}(x) = 0 \Leftrightarrow |x|_0 - |x|_1 = 2$$

$$\text{EX}_{2^m}^{m|m+1}(x) = 1 \Leftrightarrow |x|_0 - |x|_1 = 0$$

No result yet

$$\Omega\left(\sqrt{nc}^k\right)$$

A natural goal is to made the bounds match.

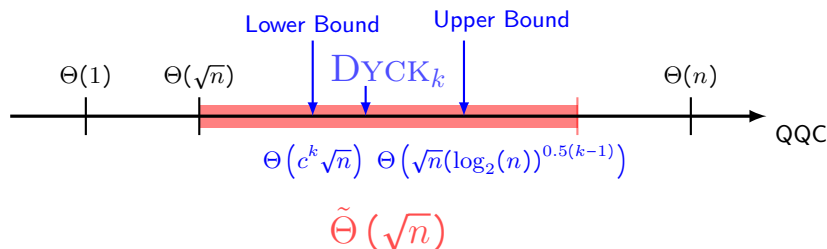


Figure: Representation of the different bounds.

Sommaire

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 - Why does the problem is not only a grover search
 - Original algorithm and small updates
 - A new algorithm for $k=2$
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Every k is not as simple as 1.

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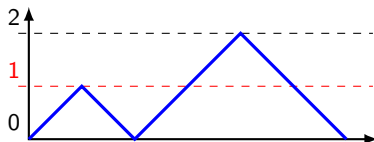


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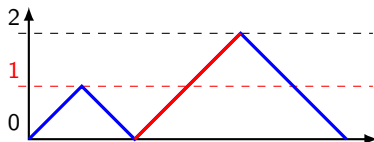


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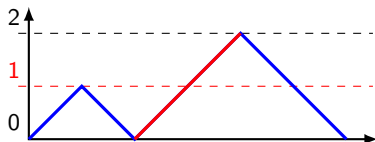


Figure: A dyck word of height 2.

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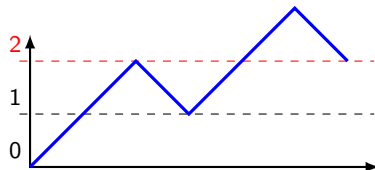


Figure: A substring of height 3.

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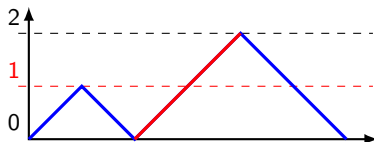


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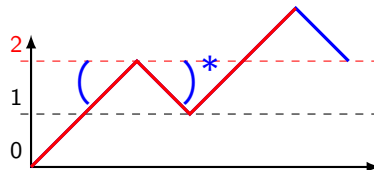


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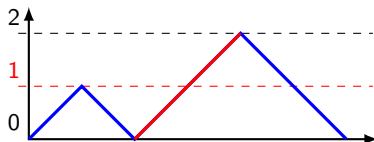


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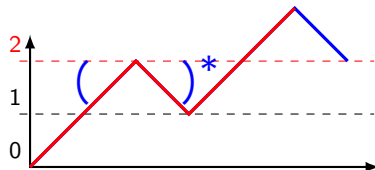


Figure: A substring of height 3.

$$O(\sqrt{n \log_2(n)})$$

Small definition and intuition

- $\pm k$ strings:

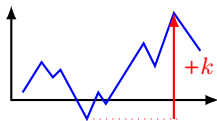


Figure: Representation of a $+k$ string.

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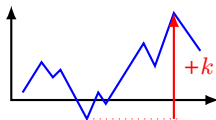


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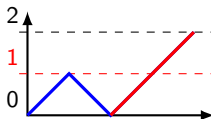


Figure: A non-minimal $+2$ string.

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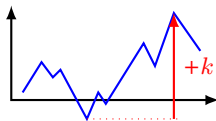


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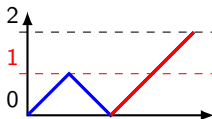


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- Minimal decomposition:

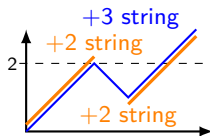


Figure: A $+3$ string decomposition.

A first inductive algorithm with a quantum query complexity of $\tilde{\Theta}(\sqrt{n})$

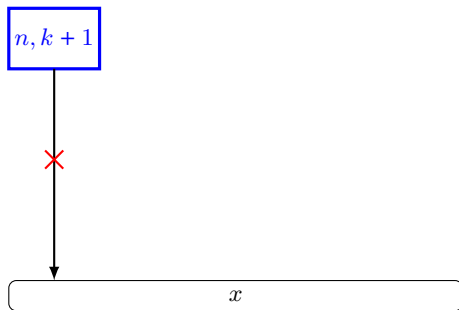


Figure: Schema to present the idea of the original algorithm. Not show the real computation of the QQC.

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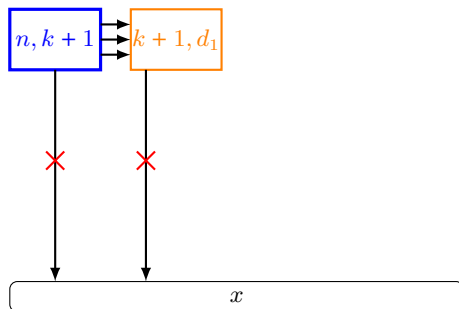


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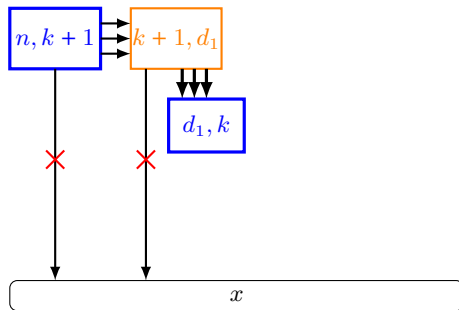


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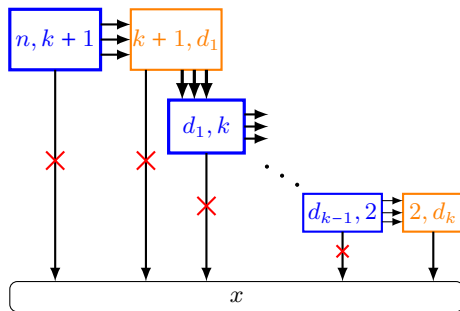
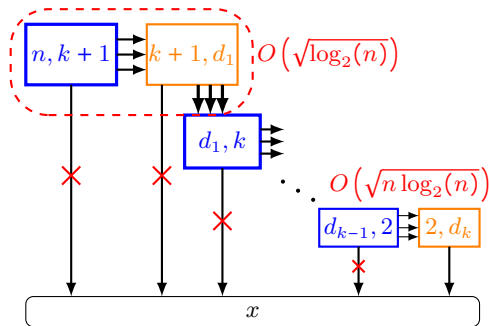


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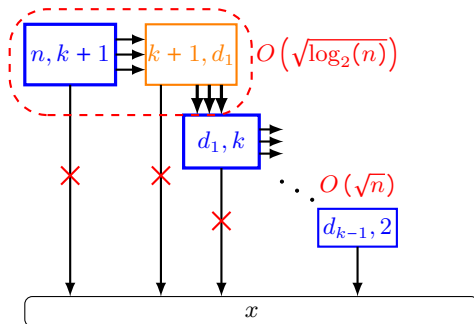


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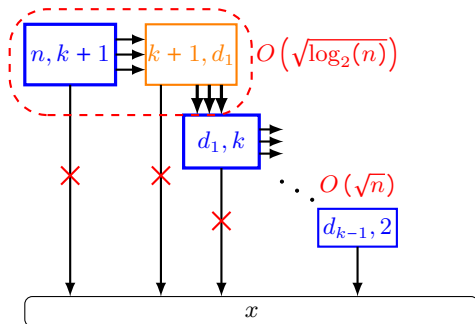


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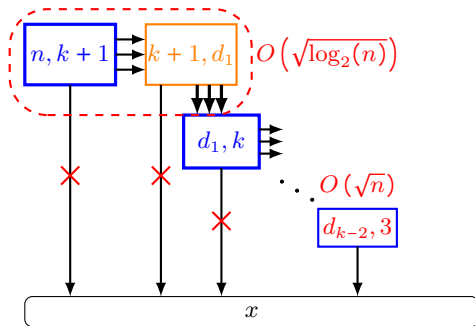


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An easy and fast algorithm exists for $k=2$.

- **Second half:**



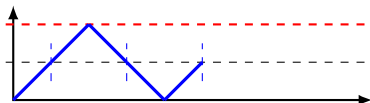
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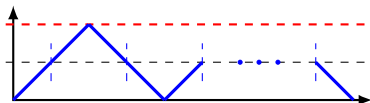
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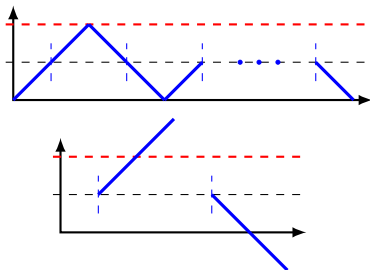
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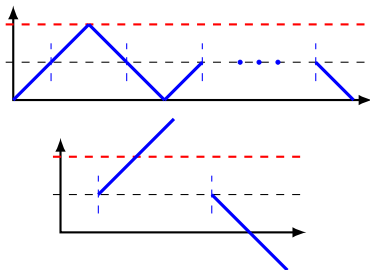
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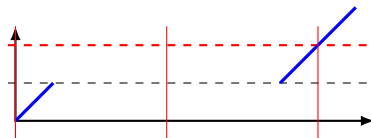


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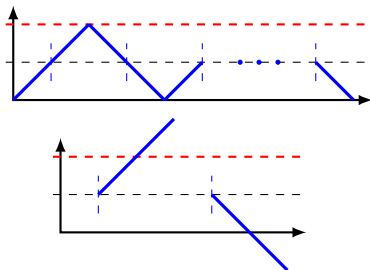


• First half:

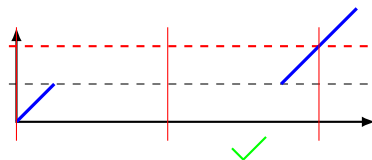


An easy and fast algorithm exists for $k=2$.

• Second half:

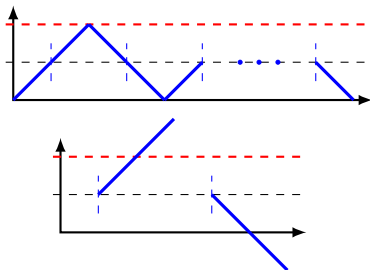


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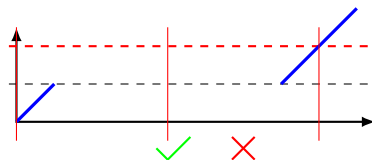


An easy and fast algorithm exists for $k=2$.

• Second half:

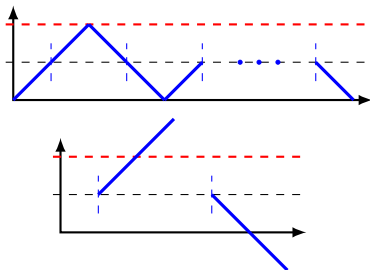


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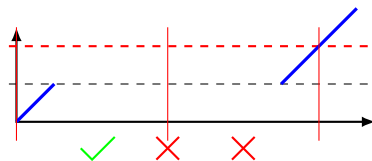


An easy and fast algorithm exists for $k=2$.

• Second half:

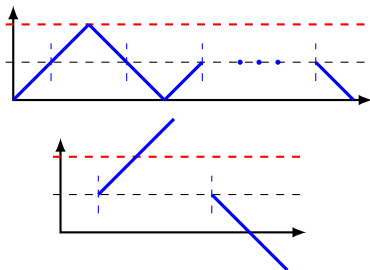


• First half:

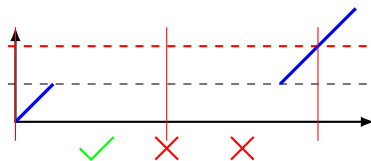


An easy and fast algorithm exists for $k=2$.

• Second half:



• First half:



$$O(\sqrt{n})$$

Sommaire

- 1 Introduction
- 2 The progress to reduce the DYCK_k Quantum Query Complexity
- 3 New idea to get better quantum query complexity bounds
 - For lower bounds
 - For upper bounds:
 - Conclusion

The search for a new reduction.

- Tightness of $\text{EX}_{2m}^{m|m+1}$'s one.
- New reduction:

$$\text{EX}_{2m}^{m|m+1} \leq \text{new problem} \leq \text{DYCK}_k.$$

There is a lot of recursive calls:

```

for  $1 \leq d_1 \leq \log_2(n)$  do
  for  $1 \leq d_2 < d_1$  do
     $\vdots$ 
    for  $1 \leq d_{k-1} < d_{k-2}$  do
      Do smthg
  
```

Figure: Currents algorithm behavior

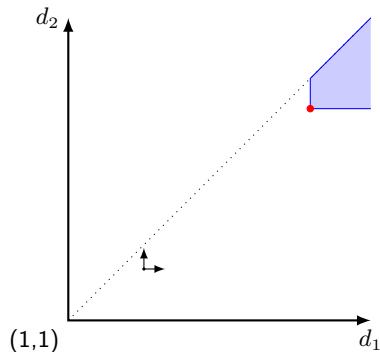


Figure: Graph for $k = 4$.

To conclude:

What has been done:

- Trichotomy
- Adversary methods
- Reduction methods
- New algorithm: $O\left(\sqrt{n}(\log_2(n))^{0.5k}\right) \rightarrow O\left(\sqrt{n}(\log_2(n))^{0.5(k-2)}\right)$

To conclude:

What has been done:

- Trichotomy
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Possible idea to go further:

- Prove that new upper bound approach cannot work
- New algorithm
- General Adversary method



Scott Aaronson, Daniel Grier, and Luke Schaeffer.

A quantum query complexity trichotomy for regular languages, 2018.