

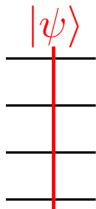
# Optimizing quantum measurements through Pauli sparsification

MAXIME CAUTRÈS

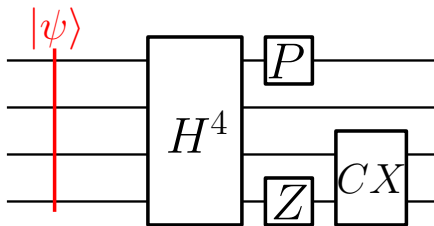
M2 internship with  
DANIEL STILCK FRANÇA



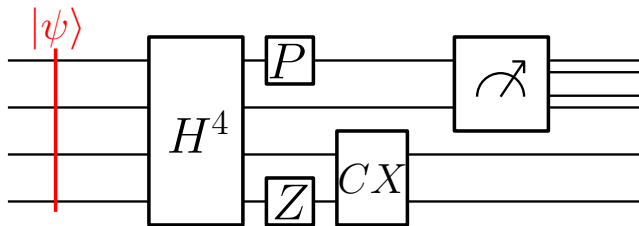
Quantum scientists are doing complexe measurements:



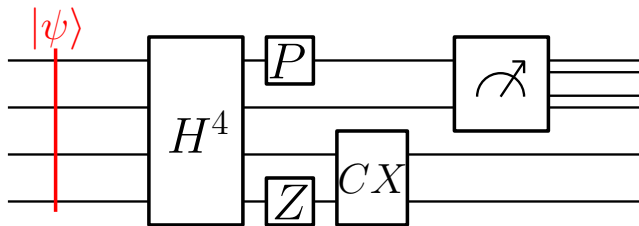
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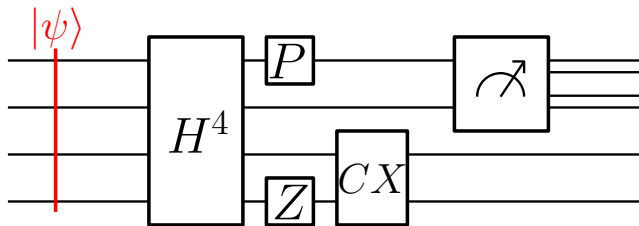


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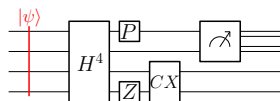
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## Definition

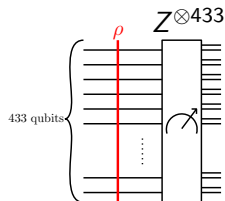
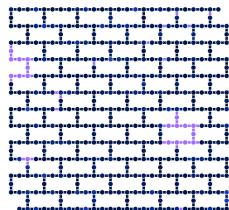
The **Pauli observables** are define as  $\mathcal{P}_n := \{I, X, Y, Z\}^{\otimes n}$ .

$$I = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}, X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, Y = \begin{pmatrix} 0 & i \\ -i & 0 \end{pmatrix}, Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

## The weight property

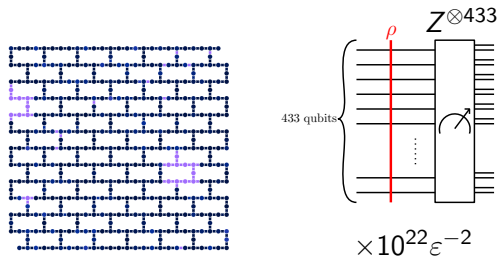
$$w(X_4 \otimes Y_2 \otimes Z_1) = w(Z \otimes Y \otimes I \otimes X) = w(ZYIX) = 3$$

# But measurements can be incredibly noisy

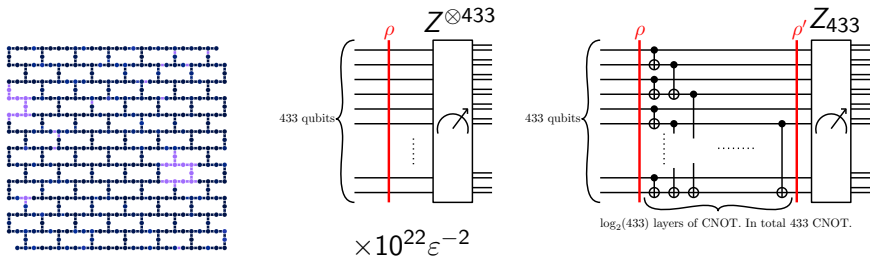




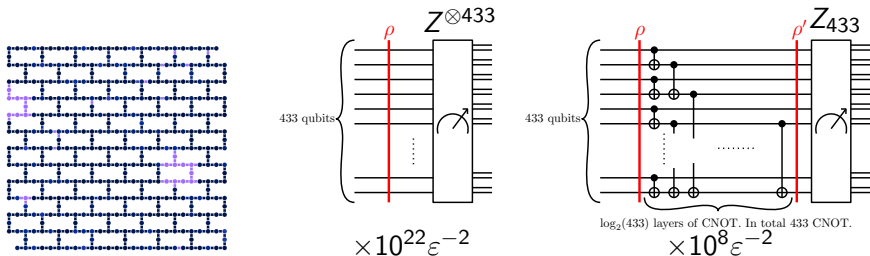
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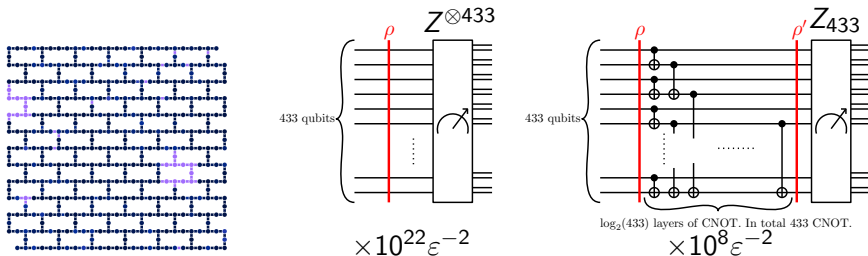
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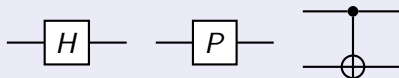


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## Definition

A **Clifford operator** belongs to  $\mathcal{U}(2^n)$  and stabilises  $\mathcal{P}_n$  by conjugation.



# Simultaneous measurements are important

## Remark:

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**Solution:** Partitioning the set of Pauli observables



# The Pauli sparcification problem

Entries

$$Q_1$$

$$Q_2$$

$$Q_3$$

$$\vdots$$

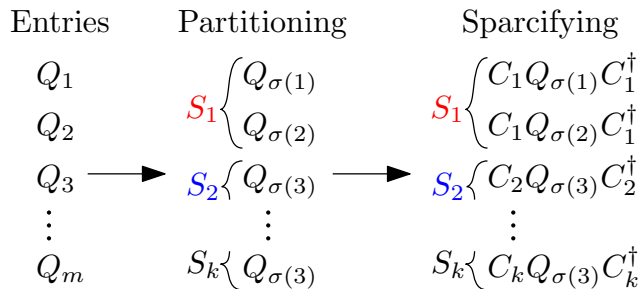
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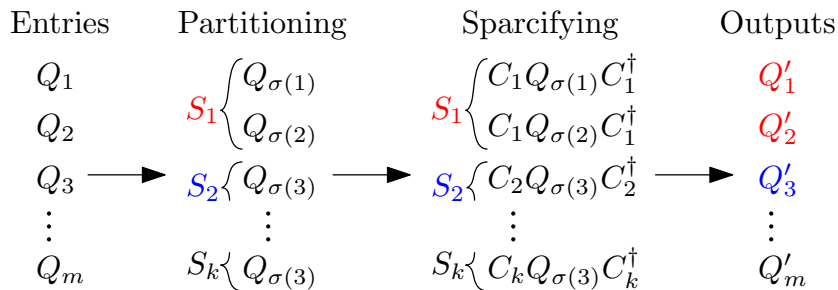
Entries      Partitioning

$$\begin{array}{ccc} Q_1 & & \\ Q_2 & & \\ Q_3 & \longrightarrow & \\ \vdots & & \\ Q_m & & \end{array} \quad \begin{array}{l} S_1 \left\{ \begin{array}{l} Q_{\sigma(1)} \\ Q_{\sigma(2)} \end{array} \right. \\ S_2 \left\{ \begin{array}{l} Q_{\sigma(3)} \\ \vdots \end{array} \right. \\ S_k \left\{ \begin{array}{l} Q_{\sigma(3)} \end{array} \right. \end{array}$$

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# More properties on sets of Paulis and Clifford operators

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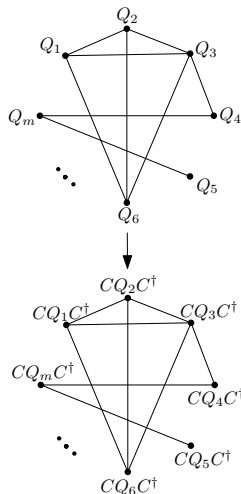
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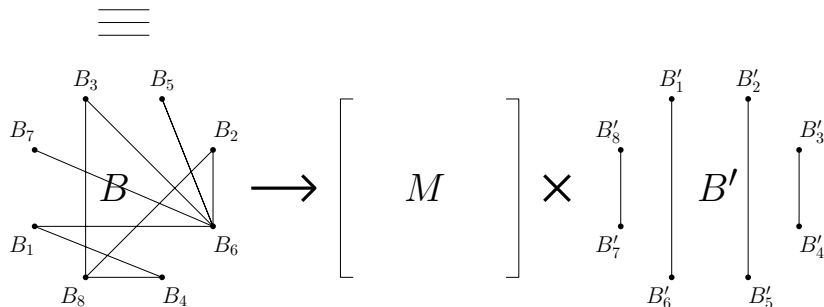
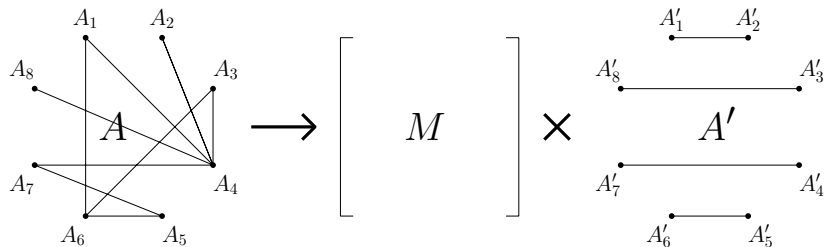
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## Theorem (Fundamental form)

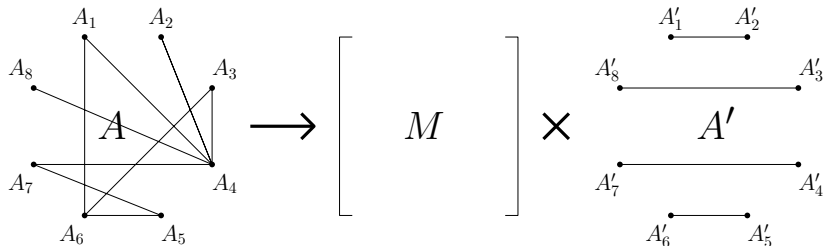
Let  $B_1$  and  $B_2$  be two **linearly independent** sets of  $\mathcal{P}_n$  with **isomorphic anticommutation structure**. Then, it exists  $C$  such that  $CB_1C^\dagger = B_2$ .

**Proof:** by construction based on **our new symplectic Gram Schmidt**.

# The sketch of the proof



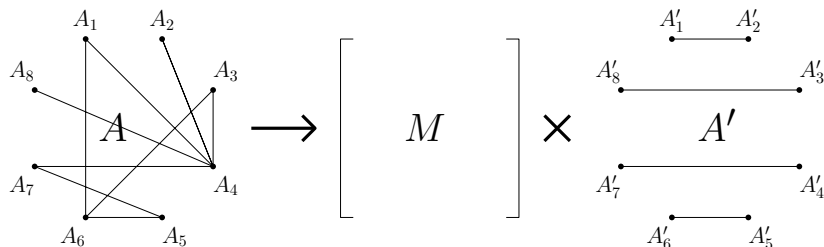
# A first Pauli sparsification algorithm



**Bottlenecks** of the algorithm:

- Linearly independent entries
- Cliques

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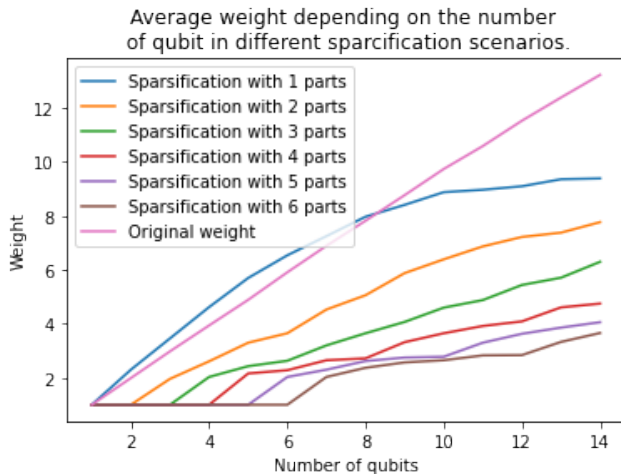
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The **partition** part:

- **Assumption:** Linearly independent family in entry
- **Heuristics:** Cutting each connected components in  $k$  parts

# Simulation results





# The Pauli Sparsification is in fact more complexe

## The clifford synthetization

Question: Let  $C \in \mathcal{C}_n$ :

How to find a efficient circuit that compute  $C$ ?

State of the art:

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## The qubit networks

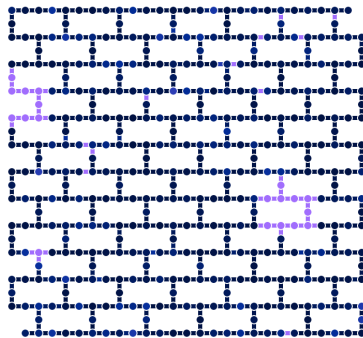


Figure: IBM SEATTLE, 433 qubits, 2 qubits gates network

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Thanks for your attention