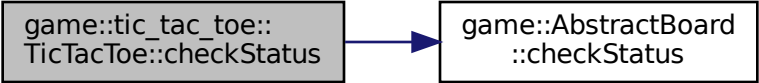


game::tic\_tac\_toe::  
TicTacToe::checkStatus



game::AbstractBoard  
::checkStatus