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Chapter 1: A Tour of Computer System 1.2 Programs Are Translated by Other Programs into Different Forms

1 本节主要介绍了,源文件被什么程序通过什么处理过程逐渐成为一个可执行程序的。

Why we need to translate a program

- The hello program begins life as a high-level C program because it can be read and understood by human beings in that form.
- In order to run hello.c on the system, the individual C statements must be translated by other programs into a sequence of low-level machine-language instructions.
- These instructions are then packaged in a form called an executable object program and stored as a binary disk file. Object programs are also referred to as executable object files.
- On a Unix system, the translation from source file to object file is performed by a compiler driver.

How to translate a program from a source file to an executable object file

- 4 phases from source file (hello.c) to an executable object file (hello):
 - Preprocessing (hello.c -> hello.i) 预处理
 - ullet modifies the original C program according to directives that begin with the '#' character.
 - The result is another C program, typically with the .i suffix.

```
1  gcc -E hello.c // show hello.i in console
2  or
3  gcc -save-temps -S hello.c // save all temp files (.i, .s)
```

- Compilation (hello.i -> hello.s) 编译
 - The compiler (cc1) translates the text file hello.i into the text file hello.s,
 which contains an assembly-language program.

```
main:
2
              subq
                      $8, %rsp
             movl
                      $.LCO, %edi
3
              call
                      puts
5
              movl
                      $0, %eax
                      %8, %rsp
6
              addq
              ret
```

```
1 gcc -S hello.c // keep .s file
```

- Understanding assembly-language is key to machine-level execution model.
- Assembly (hello.s -> hello.o) 汇编 Copyright 2024 Maxime Lionel. All rights reserved.

• the assembler (as) translates hello.s into machine-language instructions, packages them in a form known as a relocatable object program, and stores the result in the object file hello.o.

```
1 gcc -c hello.c // keep object file
```

• Disassembling object file:

```
1 objdump -d hello.o
```

- Linking (hello.o -> hello) 链接
 - hello program calls the printf function, which is part of the standard C library provided by every C compiler.
 - The printf function resides in a separate precompiled object file called printf.o, which must somehow be merged with our hello.o program.
 - The linker (ld) handles this merging.