	user research - user need -			
	service design -			
	iterative -	_		
	user - centre -			
	sprint -			
	iteration -			
	agile way -			
	agile delivery -	-	•	
	agile method -	-		
	agile team -	-		
	software development -	1	•	
	user - centre design -	1	•	
	agile methodology -	1	•	
	agile development -	1	•	
	product owner -		•	
	development team -	1	•	
	agile principle -	1	•	
ıas	user test -	1	•	
	agile way of work -	1	•	
Lemmas	agile project -	1	7	
	backlog -	1	•	
m	design think	1	Ī	
Γ er	minimum viable product -	1,	7	
Jo-Search Term	user story - agile coach -]		
arc	fail fast -			
-Se	hackathon -			
C_0	agile project management -			
_	user requirement -			
	agile process -			
	agile manifesto -	4		
	mvp -	4		
	agile organisation -	•		
	agile wall -	•		
	agile software development -	•		
	agile stage -	•		
	agile structure -	•		
	agile technique -	•		
	collaboration space -	•		
	cross - departmental approach -	•		
	agile environment -	•		
	lean startup -	•		
	sprint plan -	1		
	whiteboard -	1		
	agile innovation -	1		
	wireframe -	1		
	agile ceremony -	<u> </u>	ı	-
		0	20	40
			Frequency	