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                  user need (34 pp.)
              service design (25 pp.)
               user - centre (23 pp.)
                    iterative (20 pp.)
                      sprint (18 pp.)
                   iteration (17 pp.)
               agile delivery (16 pp.)
             user researcher (15 pp.)
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        user - centre design (11 pp.)
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         agile methodology (10 pp.)
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               agile principle (7 pp.)
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                                              Frequency
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