Monthly Report for CSE FYP/FYT

Project Code:	AR3	Supervisor(s):	Professor Sunil ARYA
Project Title:	A Turn Based Strategy Game Focusing on Management of Army Logistics		
Group Member(s) and Student ID(s):	LEUNG, Ho Man Max (20611398) HUI, Nathan (20545563) LO, Yuk Fai (20596237) KONSTANTINO, Hubert Aditya(20560123)		
Reporting Period: • Scan report and submit via the FYPMS	Report #1 ☐ Oct Report #2 ☐ Nov Report #3 ☒ Dec/Jan		
Progress: • List the work completed in this reporting period. • Identify the major difficulties encountered. • Comment on the overall progress.	1. Working on creating a secure network for multiplayer usage 2. Finished map generation algorithm 3. Working on refining generation of river terrain 4. Working on creating models of tiles and units 5. Working on implementing game mechanisms in detail 6. Working on creating in-game UI		
Future Plan: • Write down the working plan	1. Implementation of the secure network into the larger game 2. Creation of animations for unit models 3. Creation of tests for game mechanisms 4. Develop bot algorithm		
Supervisor's Comments:	Slow progress		
Supervisor's Overall Evaluation:	(please circle) (letter grade) F D C- C C+ B- B (B+) A- A A+		
Meeting Date & Time:	11th January, 2022		
Group Representative's Signature:	_(signature)_	Supervisor's Signature:	_(signature)_ Sunil Arya