IPD Refcard

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Imports

```
from game import *
from ipd import *
from strategies import *
```

Game

Création

```
dip = [(3, 3), (0, 5), (5, 0), (1, 1)]
g = game.Game(dip, ["C", "D"])
```

Affichage

```
g.prettyPrint()
```

Nash et Pareto optima

```
g.getNash()   # fournit des indices
g.getPareto()  # fournit des indices
```

The classical matrix

		Player II: Cooperate	Player II: Defect
Player I	Cooperate	R=3 R=3	T=5 S=0
	Defect	S=0 T=5	P=1 P=1

Meetings

Execution

```
sA = Tft()
sB = All_D()
m = Meeting(g,sA,sB,20) # default 1000
m.run()
```

Score de la premiere

```
m.s1_score
```

Affichage

```
m.prettyPrint(20)
```

Tournament

Execution

```
t = Tournament(g, getMem(1,1), 20)  # default  1000
t.run()
```

Python Limits

```
pd.set_option('display.max_rows', None)
```

Affichage de la matrice

```
t.matrix
```

Affichage des résultats

```
t.matrix['Total']
```

Affichage des 10 meilleurs

```
t.matrix['Total'][0:10]
```

Affichage d'un des gagnants(ex æquo possibles)

```
t.matrix.index[0]
```

Affichage du meilleur score

```
t.matrix['Total'][0]
```

Ecological competitions

Execution

```
e = Ecological(g,getMem(1,1), 20) # default 1000
e.run()
```

Dépasser les limites

```
pd.set_option('display.max_rows', None)
```

Historique des évolutions

```
e.historic[-1:]
```

Les 3 meilleurs

```
e.historic.iloc[-1][0:3]
```

Le meilleur score

```
e.historic.iloc[-1][0]
```

tous ceux encore vivants

```
e.historic.iloc[-1][e.historic.iloc[-1]>0]
```

Graphique

```
e.drawPlot()                # affichage à l'écran
e.drawPlot(save='fig.pdf') # sauvegarde dans fichier
e1.drawPlot(5,None)         # 5 lignes dans la légende
```

Genotype (Mem(1,2))

My two first plays C C

Me-1	She-2	She-1	
C	C	C	C
C	C	D	D
C	D	C	C
C	D	D	D
D	C	C	D
D	C	D	C
D	D	C	D
D	D	D	D

Classical equivalences

```
Mem(0,0,'C','allc')
Mem(0,0,'D','alld')
Mem(1,0,'cDC','percd')
Mem(1,0,'dDC','perdc')
Mem(0,1,'cCD','tft')
Mem(0,1,'dCD','mistrust')
Mem(1,1,'cCDDD','spiteful')
Mem(1,1,'cCDDC','pavlov')
Mem(0,2,'ccCCCD','tf2t')
Mem(0,2,'ccCDDD','hard_tft')
Mem(1,2,'ccCCCDCDDD','slow_tft')
Mem(1,2,'ccCDCDDCDD','winner12')
Mem(1,2,'','tft_spiteful')
Mem(1,2,'ccCDDDDDDD','spiteful_cc')
```

Tailles

Name	Size
memory(0,1)	$2^1 * 2^2 = 8$
memory(1,0)	$2^1 * 2^2 = 8$
memory(1,1)	$2^1 * 2^4 = 32$
memory(2,0)	$2^2 * 2^4 = 64$
memory(1,2)	$2^2 * 2^8 = 1024$
memory(2,1)	$2^2 * 2^8 = 1024$
memory(2,2)	$2^2 * 2^{16} = 262144$