

Hello, I'm
**Rejon Taylor
Foster**

I'm a
**Full Stack
Designer &
developer**

Get in Touch

www.rejontaylor.com

914.979.0768

rejon@maximumcrash.com

[linkedin.com/in/rtaylorfoster](https://www.linkedin.com/in/rtaylorfoster)

Experience

Digital Media Specialist

Victory Productions Oct 2015 - Current

I designed and developed educational web technologies for use in K-12 classrooms. My work has contributed to projects with clients such as ABCMouse, Scholastic, and Pearson.

Lead Designer & Tools Programmer

Mass DiGI May 2015 - Dec 2015

I designed the game mechanics and user experience that steered "Hibachi Hero" towards becoming an endlessly fun and memorable experience. My mechanics and designs have also been used as behavioral therapy for children with emotional disorders.

I also produced pipeline tools that sped up the progress of asset development and granted our artists the ability to directly interact with code without having to write a single line.

Expertise

DESIGN

98%

UX / UI

92%

CODE

87%

WEB

83%

ILLUSTRATION

79%



Education

Becker College 2017

BA in Interactive Media

Specialization in:

Programming, Music, and Japanese



Tools

Photoshop

XCode

Illustrator

Drupal

InDesign

Wordpress

After Effects

Angular.js

Sketch

FMod

Android Studio

Protools

Git

Perforce

Unity

Maya

Node.js



Awards

+ Best College Entertainment Game

Mass Digi Game Challenge

+ 2nd Place

Becker College 24 Hour Game Jam

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I love to experiment with interactive experiences. I've been digitally solving problems for 6 years, while attending Becker College in Worcester, MA.

I've done design and development for Web applications, Mobile apps, Video Games, Desktop applications, and E-Learning apps.

In my spare time I teach game development to kids at the Worcester Public Library, draw cartoons, skateboard, travel, compose music, and take care of my plant (promptly named "dude").

Experience

Digital Media Specialist

Victory Productions Oct 2015 - Present

>Designed and developed educational web technologies for use in K-12 classrooms with editors, translators, and salesmen.

>Lead the design of a college sales course web application.

>My work has contributed to projects with clients such as ABCMouse, Scholastic, Pearson, and McGraw Hill.

Lead Developer, Founder

Maximum Crash Aug 2010 - Present

Maximum Crash is my digital production studio I founded as a way for me to pay for college using skills I have been honing for years. Through Maximum Crash I have solely developed and completed games, applications, and websites that have received critical acclaim, awards, and special deals within the athletic industry.

>Launched 5 games while taking 6 classes and working multiple part time jobs.

>Established the Worcester Bravehearts brand in 7 countries with 1 app.

Lead Designer, Tools Programmer

Mass DiGI May 2015 - Dec 2015

>As part of a team of 6, we launched "Hibachi Hero" with the mobile publisher Thumbspire in Dec 2015.

>Designed mechanics that have been used as behavioral therapy for children with emotional disorders.

>Produced pipeline tools that sped up asset development and granted our artists the ability to directly interact with code, without having to write a single line.

Board Member, Designer

Woo Game Pile Jan 2016 - Present

>Helped to establish a relationship between game developers and the Worcester community.

>Lead the design of the website, logos, and branding materials.

>Spearheaded event brainstorming and execution among a team of 6 other members.

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Skills

Skills:	Mobile Development, UX/UI Design, Gamification, Product Design, Web Development, Animation, Game Development
Languages:	C++, HTML, CSS, JavaScript, Java, C#, GML, Python, PHP, Swift
Tools:	Adobe Photoshop, Adobe Illustrator, Adobe InDesign, Adobe After Effects, Sketch, Principle, Android Studio, Unity, Node.js, XCode, Drupal, Wordpress, Maya, Git, Perforce, Angular.js, Bootstrap

Education

Bachelor of Arts, Interactive Media, Becker College, Worcester, MA, 2017

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Skills

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Mobile Development
UX/UI Design
Gamification
Product Design
Web Development
Animation

Languages

C++
HTML/CSS
Javascript
Java
C#
Python
PHP
Swift
GML

Tools

Photoshop
Illustrator
InDesign
After Effects
Sketch
Principle
Android Studio
Unity
Node.js
XCode
Drupal
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