## //Crazy cursor

#include <Windows.h>

int WinMain(HINSTANCE hInstance, HINSTANCE hPrevInstance, LPSTR lpCmdLine, int nCmdShow)

{

int screen\_width = 1920; //width of screen

int screen\_height = 1280; //height of screen

for (int i = 0; i < 100; i++) {

// make a new position of cursor

SetCursorPos(rand() % screen\_width, rand() % screen\_height);

// make a little pause (1000 - one second)

Sleep(50);

}

}