

# COMP4500

## Assignment 2

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### Question 1

(a)

```
from typing import List

def min_order(H: int, requests: List[int]) -> List[int]:
    midpoint = (min(requests) + max(requests)) / 2

    if H <= midpoint:
        return sorted(requests)
    else:
        return sorted(requests, reverse=True)

def min_time(H: int, ordering: List[int]) -> int:
    seek_to_start = abs(ordering[0] - H)
    range = max(ordering) - min(ordering)

    return seek_to_start + range

def greedy_algo(H: int, requests: List[int]):
    minOrder = min_order(H, requests)
    minTime = min_time(H, minOrder)

    return minTime, minOrder

print(greedy_algo(200, [40, 180, 300, 10])) # (390, [300, 180, 40, 10])
```

a.

Consider some arbitrary list of track requests.

Assume  $H \leq \min(\text{requests})$ . The optimal ordering is such that  $\text{requests}$  is sorted in ascending order, moving to  $\min(\text{requests})$ , sweeping across all the intermediate tracks until it lands at  $\max(\text{requests})$ . The head had to move  $(\max(\text{requests}) - \min(\text{requests})) + (\min(\text{requests}) - H)$  tracks.

Assume  $\max(\text{requests}) \leq H$ . The optimal ordering is such that  $\text{requests}$  is sorted in descending order, moving to  $\max(\text{requests})$ , sweeping across all the intermediate tracks until it lands at  $\min(\text{requests})$ . The head had to move  $(\max(\text{requests}) - \min(\text{requests})) + (H - \max(\text{requests}))$  tracks.

Let the  $\text{midpoint}(\text{requests}) = (\min(\text{requests}) + \max(\text{requests}))/2$ . We want to minimize the distance we move to the start or end of the sorted  $\text{requests}$  before we start our sweep.

Assume  $\min(requests) \leq H \leq midpoint$ . The optimal ordering is such that *requests* is sorted in ascending order, moving to  $\min(requests)$ , sweeping across all the intermediate tracks until it lands at  $\max(requests)$ . The head had to move  $(\max(requests) - \min(requests)) + (H - \min(requests))$  tracks.

Assume  $midpoint \leq H \leq \max(requests)$ . The optimal ordering is such that *requests* is sorted in descending order, moving to  $\max(requests)$ , sweeping across all the intermediate tracks until it lands at  $\min(requests)$ . The head had to move  $(\max(requests) - \min(requests)) + (\max(requests) - H)$  tracks.

Thus, our optimal cost is always the range of the requests, plus the the distance travelled to get to either the minimum or the maximum of the requests, whichever is smallest.

## Question 2

b.

The recursive procedure forms a tree with branching factor 3, with each branch created by either *fully rebooting*, *partially rebooting* or opting not to reboot.

At the root, we have 1 node. On the next level, we have 3, and on the next level, we have 9. This is the geometric series.

To calculate the total number of nodes in the tree after  $k$  depth, we sum the geometric series.

$$\begin{aligned}\sum_{i=0}^k 3^i &= 1 + 3 + 3^2 + \dots + 3^k \\ &= \frac{3^{k+1} - 1}{3 - 1} \\ &= \frac{3^{k+1} - 1}{2}\end{aligned}$$

This is  $O(3^k)$ .

d.

By peeking at the implementation of the bottom-up table construction procedure, we can see:

```
for (int d = lastDay; d >= 0; d--) {  
    for (int i = 0; i <= d + 1; i++) {  
        // add to table  
    }  
}
```

which is equivalent to

$$\begin{aligned}\sum_{d=0}^{k-1} \sum_{i=0}^d 1 &= \sum_{d=1}^k \sum_{i=1}^{d+1} 1 \\ &= \sum_{d=1}^k (d+1) \\ &= \sum_{d=1}^k d + \sum_{d=1}^k 1 \\ &= \left( \sum_{d=1}^k d \right) + k \\ &= \frac{k(k+1)}{2} + k \\ &= \frac{k^2 + k}{2} + k \\ &= \frac{k^2 + 3k}{2}\end{aligned}$$

Therefore, we can see the upper-bound is  $\Omega(k^2)$ .