The University of Queensland - School of Information Technology and Electrical Engineering
Semester 1, 2016 – CSSE2010 / CSSE7201 Project – Feature Summary

	Student Number	Family Name	Given Names
Student #1			
Student #2 (if group)			

An electronic version of this form will be provided. You must complete the form and include it (as a PDF) in your submission. You must specify which IO devices you've used and how they are connected to your ATmega324A.

Port	Pin 7	Pin 6	Pin 5	Pin 4	Pin 3	Pin 2	Pin 1	Pin 0
A								
B	SPI connection to LED matrix				Button B3	Button B2	Button B1	Button B0
C								
D							Serial RX	Serial TX
							Baud rate: 19200	
Notes for Marker e.g. compile/link options								

Feature (For Groups)	✓ if attempted	Comment (Anything you want the marker to consider or know?)	Marks (indiv/grp)	
Splash screen			4/3	
Move block right			8/5	
Scoring #1			10/7	
Drop from height			10/7	
Clear rows			15/12	
Game Pause			8/5	
New Game			(1)/4	
Additional Shapes			(1)/4	
Random Position			(1)/4	
High Score			(1)/4	/55
Block Preview			8/5	
Acceleration			8/5	
Count clear rows			9/6	
Random seeding			(1)/3	
Scoring #2			(1)/2	
Auto-repeat			(2)/4	/25
EEPROM Leaders			7/5	
Sound Effects			7/5	
Joystick			7/5	
EEPROM game			7/5	
Terminal Display			7/5	
Other Advanced			max 7/7	/20 max

(Penalties apply for compile warnings, incorrect files, etc.)   **Total:** (out of 100, max 100)