## Univariate spatial modeling and data analysis

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#### Review of last lecture

- Variogram models Intrinsic stationarity, Fitting a model based variogram to the empirical variograms
- Ordinary kriging based on variograms
- Covariance functions weak stationarity, relationship with variograms, isotropy
- Gaussian Processes likelihood, kriging
- Spatial linear regression

$$y(\mathbf{s}_i) = x(\mathbf{s}_i)\beta + w(\mathbf{s}_i) + \epsilon(\mathbf{s}_i); w(\mathbf{s}) \sim GP(0, C(\cdot, \cdot \mid \theta))$$

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### Revisiting the exponential covariance function

$$C(t) = \begin{cases} \tau^2 + \sigma^2 & \text{if } t = 0 \\ \sigma^2 \exp(-\phi t) & \text{if } t > 0 \end{cases}.$$

- When range =  $\infty$ , we use the more informative *effective* range,  $t_0$ , defined as the distance at which this correlation has dropped to only 0.05.
- For exponential model, effective range  $\approx 3/\phi$ .
- Nugget  $\tau^2$  is often viewed as a "nonspatial effect variance," and the partial sill  $(\sigma^2)$  is viewed as a "spatial effect variance."
- Note discontinuity at 0 due to the nugget. Intentional! To account for measurement error or micro-sale variability.

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### Univariate spatial analysis

- Data  $\{y(s), x(s)\}$  observed at n locations  $s_1, s_2, \ldots, s_n$
- Spatial linear regression model:

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### Univariate spatial analysis

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- As  $\epsilon(s) \stackrel{\text{iid}}{\sim} N(0, \tau^2)$ ,  $w(s) + \epsilon(s) \sim GP(0, C_1(\cdot, \cdot \mid \theta))$  where  $C_1(s_i, s_j \mid \theta, \tau^2) = C(s_i, s_j \mid \theta) + \tau^2 I(s_i = s_j)$
- The function C is chosen without a nugget as  $\epsilon(s)$  accounts for the nugget
- Marginalized model:  $y \mid \theta, \tau^2 = N(X\beta, \Sigma(\theta, \tau^2))$  where  $\Sigma = (C(s_i, s_j \mid \theta)) + \tau^2 I$ 
  - Estimate  $\hat{\theta}$  and  $\hat{\tau^2}$  by ML or REML
  - $\hat{\beta} = (X'\Sigma(\hat{\theta}, \hat{\tau^2})^{-1}X)^{-1}X'\Sigma(\hat{\theta}, \hat{\tau^2})^{-1}y$

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## Kriging

- For any new  $s_0$ ,  $Cov(y(s_0), y) = c_0(\theta) = (C(s_1, s_0 | \theta), \dots, C(s_n, s_0 | \theta))'$
- Kriging:  $y(s_0) | y \sim N(x'\hat{\beta} + c_0(\hat{\theta})' \Sigma(\hat{\theta}, \hat{\tau^2})^{-1} (y X\hat{\beta}), \hat{\sigma^2} + \hat{\tau^2} c_0(\hat{\theta})' \Sigma(\hat{\theta}, \hat{\tau^2})^{-1} c_0(\hat{\theta}))$

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### Model comparison

- Model based approaches:
  - AIC:  $2k 2\log(I(y | \hat{\beta}, \hat{\theta}, \hat{\tau}^2))$
  - BIC:  $\log(n)k 2\log(I(y | \hat{\beta}, \hat{\theta}, \hat{\tau}^2))$
- Prediction based approaches using holdout data:
  - Root Mean Square Predictive Error (RMSPE):

$$\sqrt{\frac{1}{n_{out}}\sum_{i=1}^{n_{out}}(y_i-\hat{y}_i)^2}$$

• K-fold Cross-validation based RMSPE:

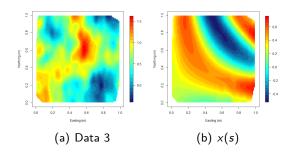
$$\sqrt{\frac{1}{K}\sum_{k=1}^{K}\frac{1}{|fold_k|}\sum_{i\in fold_k}(y_i-\hat{y}_i)^2}$$

- Coverage probability:  $\frac{1}{n_{out}}\sum_{i=1}^{n_{out}}I(y_i\in(\hat{y}_{i,0.025},\hat{y}_{i,0.975}))$
- Width of 95% confidence interval:  $\frac{1}{n_{out}}\sum_{i=1}^{n_{out}}\hat{y}_{i,0.975}-\hat{y}_{i,0.025}$
- The last two approaches compares the distribution of y<sub>i</sub> instead of comparing just their point predictions

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## Data analysis

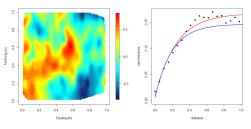
• Dataset 3 from Lecture 1



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#### Residual plots

• Linear regression:  $y(\mathbf{s}_i) = \beta_0 + x(\mathbf{s}_i)\beta_1 + \epsilon(\mathbf{s}_i)$ 



- (a) Residual surface
- (b) Empirical and fitted variograms. Red: Least squares fit, Blue: MLE
- Spatial model:  $y(\mathbf{s}_i) = \beta_0 + x(\mathbf{s}_i)\beta_1 + \epsilon(\mathbf{s}_i)$
- w(s) modeled as an exponential GP

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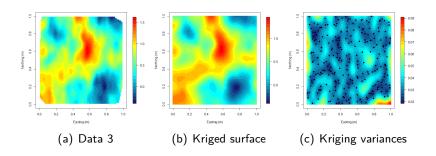
# Model comparisons

Model	Non-spatial	Spatial
AIC	224	-32
BIC	235	-15
RMSPE	0.34	0.17
CP	96.4%	96%
CI width	1.47	0.72

• Spatial model performs better

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## Kriged surfaces



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## Real data analysis: Working with Latitudes and longitudes

- Most point referenced data are observed on the surface of the earth
- Co-ordinates are reported in longitude  $(\lambda)$  and latitude  $(\theta)$
- Can we use  $(\lambda, \theta)$  as the locations in our GP models?

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## Real data analysis: Working with Latitudes and longitudes

- Most point referenced data are observed on the surface of the earth
- Co-ordinates are reported in longitude  $(\lambda)$  and latitude  $(\theta)$
- Can we use  $(\lambda, \theta)$  as the locations in our GP models?
- The earth is round! So (longitude, latitude)  $\neq (x, y)!$
- Using  $(\lambda, \theta)$  will heavily distort the distances especially if the data region is even moderately large
- Another approach would be to embed the sphere in  $\mathbb{R}^3$  and use the Euclidean distances
- A more natural choice of distance would be the shortest path along the surface of the earth – geodesic distance

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### Calculating geodesic distances

From elementary trigonometry, the coords on a sphere are

$$x = R \cos \theta \cos \lambda, \ y = R \cos \theta \sin \lambda, \ \text{ and } \ z = R \sin \theta$$

• Assume a unit sphere (i.e. R=1). Letting  $\mathbf{u}_1=(x_1,y_1,z_1)$  and  $\mathbf{u}_2=(x_2,y_2,z_2)$ , we know

$$\cos \phi = \frac{\langle \mathbf{u}_1, \mathbf{u}_2 \rangle}{||\mathbf{u}_1|| \, ||\mathbf{u}_2||} = \langle \mathbf{u}_1, \mathbf{u}_2 \rangle \ .$$

We now compute

$$\begin{split} \langle \mathbf{u}_1, \mathbf{u}_2 \rangle &= \cos \theta_1 \cos \lambda_1 \cos \theta_2 \cos \lambda_2 + \cos \theta_1 \sin \lambda_1 \cos \theta_2 \sin \lambda_2 \\ &+ \sin \theta_1 \sin \theta_2 \\ &= \cos \theta_1 \cos \theta_2 \cos \left(\lambda_1 - \lambda_2\right) + \sin \theta_1 \sin \theta_2 \end{split}$$

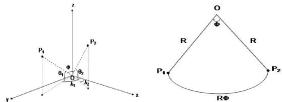
• For a sphere of radius R, our final answer is

$$D = R\phi = R \arccos[\cos \theta_1 \cos \theta_2 \cos(\lambda_1 - \lambda_2) + \sin \theta_1 \sin \theta_2].$$

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#### Geodesic distance

The basic geometry behind calculating geodesic distances



- Consider two points on the surface of the earth,  $P_1 = (\theta_1, \lambda_1)$  and  $P_2 = (\theta_2, \lambda_2)$ , where  $\theta =$  latitude and  $\lambda =$  longitude.
- The geodesic distance we seek is  $D = R\phi$ , where
  - R is the radius of the earth
  - $\phi$  is the angle subtended by the arc connecting  $P_1$  and  $P_2$  at the center

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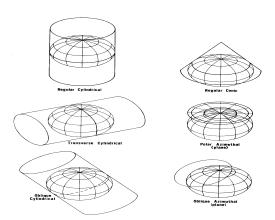
### Fundamentals of Cartography

- A map projection is a systematic representation of all or part of the surface of the earth on a plane.
- Theorem: The sphere cannot be flattened onto a plane without distortion
- Instead, use an intermediate surface that can be flattened. The sphere is first projected onto the this developable surface as  $(f(\lambda,\phi),g(\lambda,\phi))$ , which is then laid out as a plane.
- The three most commonly used surfaces are the cylinder, the cone, and the plane itself. Using different orientations of these surfaces lead to different classes of map projections...

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## Developable surfaces

#### Geometric constructions of projections



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## Cylindrical (Sinusoidal) projection

Cylindrical (Sinusoidal) projection

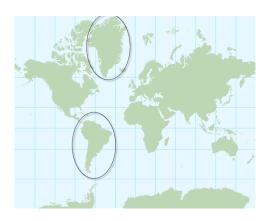


This *sinusoidal* projection obtained by specifying  $\partial g/\partial \phi = R$ , which yields equally-spaced straight lines for the parallels, and results in (with the 0 degree meridian as the central meridian),

$$f(\lambda, \phi) = R\lambda \cos \phi; \quad g(\lambda, \phi) = R\phi.$$

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## Cylindrical (Mercator) projection



The Mercator projection is a conformal projection that distorts areas (badly at the poles):

$$f(\lambda,\phi)=R\lambda; \quad g(\lambda,\phi)=R\ln an\left(rac{\pi}{4}+rac{\phi}{2}
ight) \; .$$

## Universal Transverse Mercator (UTM) coordinate system



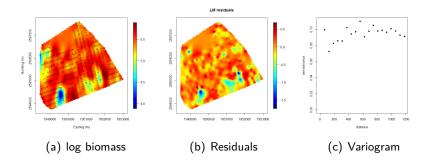
Figure: Simplied figure of UTM grid over USA

- Popularly used map projection
- Divides the world into 60 north-south zones each of 6 degree longitude
- $\bullet$  Within each zone, coordinates are measured north and east in  $_{\text{Abhirup Datta}}\text{meters}$

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### Real data analysis: Bartlett Experimental Forestry data

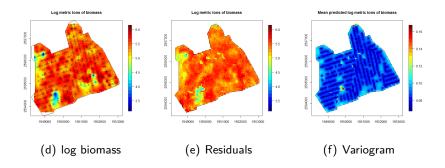
- Forest biomass data for 437 plots in Batlett, NH in 2002
- Predictors: slope, elevation, brightness, greenness and wetness
- Last three predictors obtained from satellite images



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#### Results

Model	Non-spatial	Spatial
AIC	231	214
BIC	259	250



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#### References

- BCG book chapters 1.2 and 6.3
- Banerjee, S. 2005. On geodetic distance computations in spatial modeling. Biometrics, 61: 617–625
- UTM figure: Wikipedia https://en.wikipedia.org/wiki/Universal\_ Transverse\_Mercator\_coordinate\_system

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