



Order

- +Count: int <<get>>
- +ReadOnly: bool <<get>>
- +Order: List<IMenuItem> <<get,set>>
- +TaxRate: decimal <<get,set>> + Tax: decimal <<get>>
- +Total: decimal <<get>>
- +Add(item: IMenuItem)
- +Clear()
- +Contains(item: IMenuItem):bool +CopyTo(a:IMenuItem[], i: int)
- +Remove(item:IMenuItem):bool

PizzaTopping

- +ToppingType: Topping <<get,init>>
- +OnPizza: bool <<get,set>>
- +Name: string <<get>>
- +BaseCalories: uint <<get>>

 +PizzaTopping(t: Topping, b: bool)