# Max Volz

Self-taught developer with 10 years of experience creating responsive, mobile-first websites and applications. Currently working with the latest development stacks including ReactJS, MaterialUI, and Amazon Web Services.

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#### **EXPERIENCE**

# Esencia Tech, Menlo Park— Full Stack Developer

JUNE 2018 - JULY 2019

Delivered real-time monitoring solutions and control panel applications for 802.11ad network culminating in a successful test in Oudtshoorn, South Africa

# Delta Dental, San Francisco— Web Producer

APRIL 2017 - MARCH 2018

Developed and maintained client-facing websites and employee portals for multiple high profile clientele

# **Advisor Software**, Walnut Creek— Software Engineer

JUNE 2015 - NOVEMBER 2016

Developed financial planning applications across multiple platforms and services utilizing the latest methodologies of the Agile work process

## **Apollo Group,** San Francisco — Digital Media Analyst

OCTOBER 2012 - AUGUST 2013

Researched new affiliate media partners and maintained Apollo Ethics and Compliance database

#### **PROJECTS**

## MaxwellVolz.com — Portfolio Website

An interactive website to showcase my abilities as a web developer using best practices with ReactJS, MaterialUI, and hosted on AWS

## Wassuh.com — Bloq

Tech and Life tutorials and musings created using Jekyll and GitHub Pages

## **In Other Words** — Phrase Translation Application

Developed and hosted web application with user generated content using AngularJS, Bootstrap, and Google Drive as a NoSQL database

#### **SKILLS**

Javascript, ReactJS, NodeJS, D3js, SQL, NoSQL, Git, Angular, Backbone, Underscore, HTML5, CSS3, SCSS, AWS(S3, EC2, Route53, IAM), and other Javascript frameworks

#### **AWARDS**

Application featured in articles on *Bloomberg* and *BusinessWire* regarding delivery and demonstration in South Africa

Won Versal Educations' 24-hour Hackathon by creating a useful learning application

Released *Blokdodge* on Steam, maintained a Top 10 position in recently released games for over a week

Created and monetized Burger Machine 2020 for iOS, Android, and PC with over 15,000 impressions

Released Western Showdown on the Apple App Store, a local multiplayer game with scripted AI