Maxwell Clement

438-407-5700   https://www.linkedin.com/in/maxwellclement

maxwell_clement@outlook.com   Léry, Quebec, Canada

SUMMARY OF QUALIFICATIONS

I am a Videogame Development student in **Computer Science Technology** at LaSalle College, looking to obtain an **internship position** where I can apply the skills and knowledge I've learned throughout my studies. I have knowledge in C#, C++, UE5, HTML, Java, Unity and adept at multitasking.

EDUCATION

DEC – Business Management   2023 – Present
LaSalle College, Montreal, QC

Core Courses: Game Engine II (98%), Advanced Data Structures (96%)

Vocational Carpentry Diploma   2021 – 2022
Chateauguay Valley Career Education Centre, Ormstown, QC

High School Diploma   2015 – 2020
Howard S Billings, Chateauguay, QC

Certifications: ASP Construction: Health and Safety on a construction site

PROFESSIONAL EXPERIENCE

Sprinkler Mechanic Apprentice   2022 – 2023
Securitech, Montreal, QC

- I operated machinery to thread and cut pipes to size.
- I ensured that the service vehicle was stocked and organized for the next day of work.
- I kept a safe and clean working environment.
- I worked to keep mistakes to a minimum and worked to resolve them if made.
- I aided my colleagues in searching for any issues/faults after the work was completed.

Carpenter Apprentice   2022 – 2022
Coffrage Quatre Saisons, Sainte-Julie, QC

- I constructed wooden molds to form concrete into walls.
- I aided my coworkers in lifting heavy objects.
- I maintained a positive attitude and helped my coworkers wherever needed.

VOLUNTEERING / ACADEMIC PROJECTS

Administrative support   2019 – 2019
St-Mary's Hospital, Montreal, QC

- Provided administrative support.
- Organized medical instruments and supplies.
- Helped sort files into appropriate places.

Eternal Worlds (Personal Project)   2025-2025
Unreal Engine 5

- Created a dungeon generation blueprint that can place rooms in a random order.
- Created a skill tree blueprint that allowed the player to apply skill points to skills.

SKILLS & KNOWLEDGE

Technical Skills: Unreal Engine 5, Unity, C#, C++, Java, HTML

Personal Skills: Multitasking, Quick Learner, Communication, Problem Solving, Supportive

Languages: Beginner: French   Native: English

Interests: Playing videogames, watching educational videos on science/current events, reading comics/web novels.