



# Cartoon selection

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*Version 1.0.1, by Giorgio Bianchini*

**Description:** Marks the selected node to be displayed as a "cartoon".

**Module type:** SelectionAction

**Module ID:** 6c340923-e3d1-4646-a673-6b542a05275b

This module is used to apply the *Cartoon node* Further transformation to the selected node. If this transformation has already been applied to the selected node, it is removed. This action is only available if the selected node is not a terminal node.

**Note:** using this module without installing also the *Cartoon node* module (id 0c3400fd-8872-4395-83bc-a5dc5f4967fe ) may lead to program crashes or unexpected results.