

### Version 1.0.2, by Giorgio Bianchini

**Description**: Computes the coordinates for a rectangular tree.

Module type: Coordinate

**Module ID**: 68e25ec6-5911-4741-8547-317597e1b792

This module computes coordinates for the nodes of the tree in a "rectangular" style. The root node of the tree is placed at the left, and branches expand horizontally towards the right (the orientation of the tree can be changed with the <u>Rotation</u> parameter.

For the default value of the parameters below, let n be the number of taxa (i.e. leaves) in the tree.

## **Parameters**

## Maximum default aspect ratio

Global setting

Control type: Number spin box

**Default value**: 1.3

Range:  $[1.0, +\infty)$ 

#### Width

Control type: Number spin box

**Default value**: 20  $\cdot t / \min l$ 

Range:  $[0, +\infty)$ 

This parameter determines the width of the area covered by the tree.

t is the total length from the root node of the tree to the farthest tip;  $\min l$  is the minimum branch length that is > 0. If the default width cannot be computed (e.g. because the tree does not have any branch length information), the default width is equal to the default height.

The default width and height are adjusted to keep an aspect ratio below the <u>Maximum</u> <u>default aspect ratio</u>.

## Height

Control type: Number spin box

**Default value**: 14  $\cdot n$ 

Range:  $[0, +\infty)$ 

This parameter determines the height of the area covered by the tree.

The default width and height are adjusted to keep an aspect ratio between 9:16 and 16:9.

#### Rotation

Control type: Slider

Default value: 0°

Range: [0°, 360°]

This parameter determines the rotation of the tree coordinates.

#### Fixed rotations

Control type: Buttons

#### **Buttons**:

- 0°
- 90°
- 180°
- 270°

These buttons can be used to quickly set the value of the Rotation to predefined values.

## **Apply**

Control type: Button

This button applies changes to the other parameter values and signals that the tree needs to be redrawn.

# **Further information**

Here is an example of a tree drawn using rectangular coordinates (and with the appropriate shape for the *Branches*):

