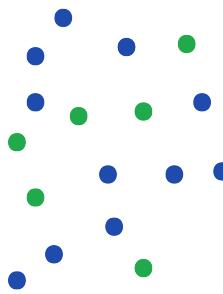


Data Visualization Review

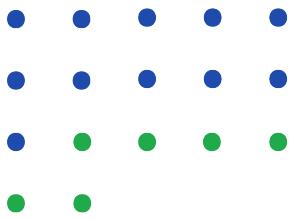
Steven Braun

Data Analytics and Visualization Specialist

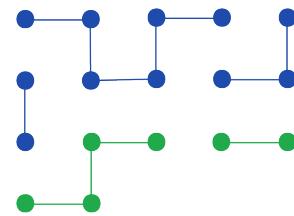
May 10, 2017



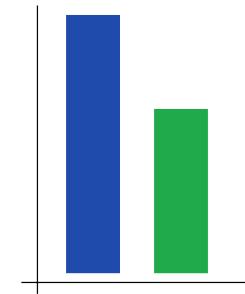
Data Collection



Structuring and Cleanup



Analysis



Visualization

A → B

Interpretation

well-defined



ill-defined

Why do we visualize data?

To communicate information

To point attention

To tell a story

THREE AXIOMS OF GOOD VISUALIZATION DESIGN

1

Data visualization is **intuitive**

2

Data visualization engages and invites the viewer to ask more **questions**

3

Data visualization facilitates **discovery**

Effective
Design

Ethical
Design

Universal
Design

ELEMENTS OF A VISUALIZATION

Marks

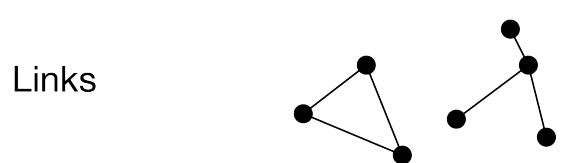
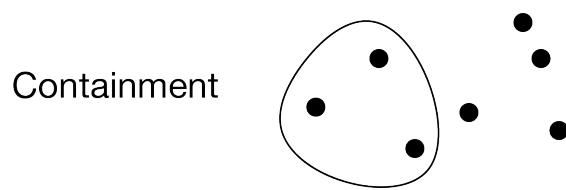
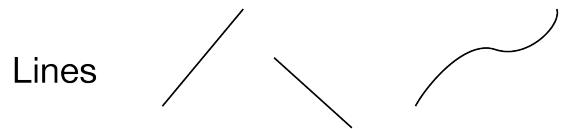
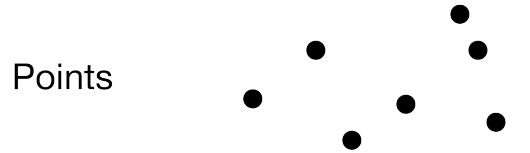
Basic graphical elements

Channels

Ways to control mark appearance

Attributes

Dimensions of data



CHANNELS

Color		Sequence		Length	
Value/Gradation		Size + Scale		Area	
Texture		Orientation		Proportion	
Symbol		Proximity/Density		Count	

Gestalt laws of perceptual organization
dominate in fast visual cognition

There are many ways to visually encode
information, and Gestalt laws provide a way
to leverage them effectively

LAW OF SIMILARITY

Visually similar objects form a group

LAW OF PROXIMITY

Objects close in space form a group

LAW OF CLOSURE

Objects separated in space are
connected in our mind

LAW OF PRÄGNANZ

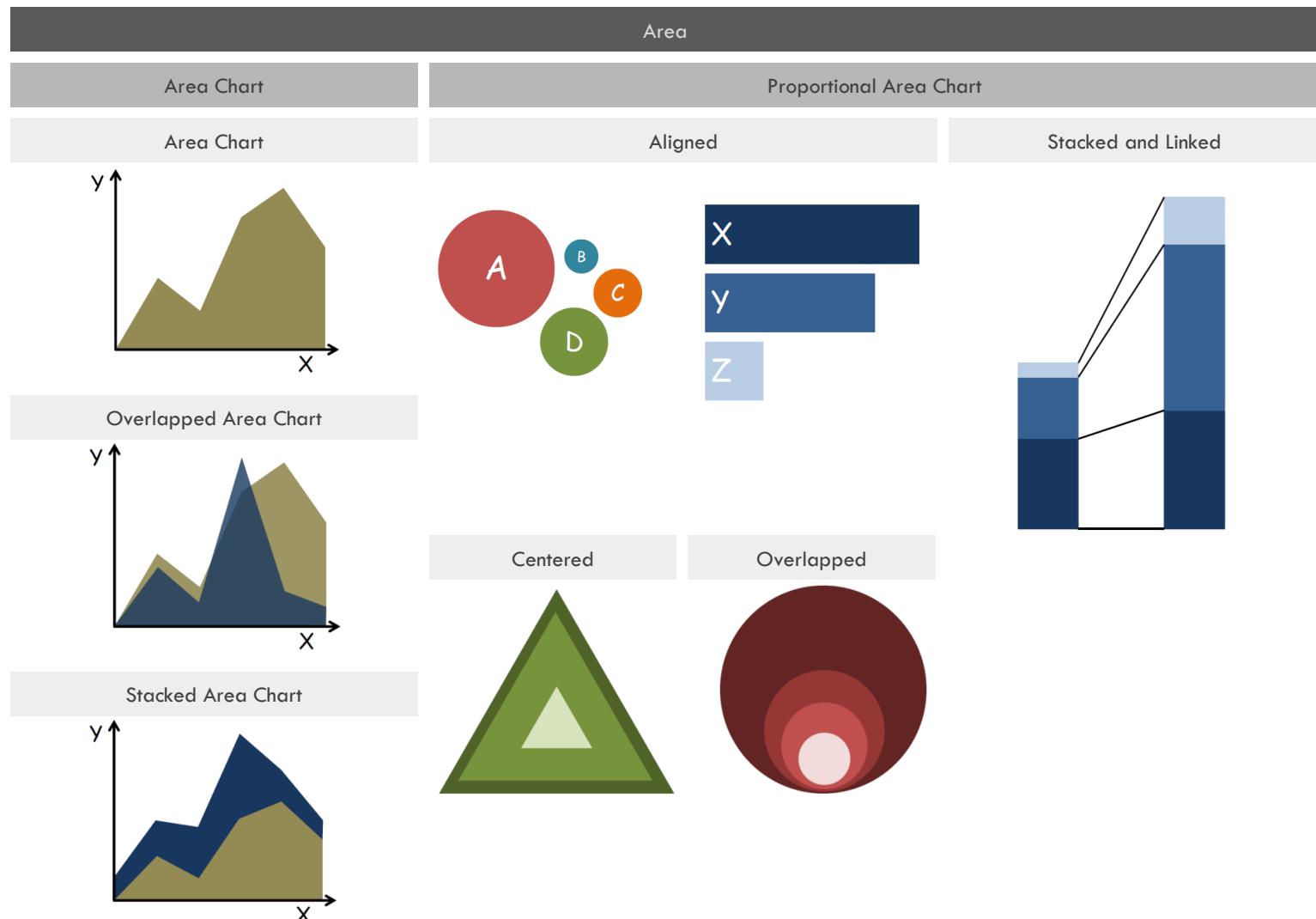
Cognitive load is optimized by
reduction to the simplest form

LAW OF ISOMORPHIC CORRESPONDENCE

A viewer's interpretation of a visualization is informed by past experience

A Taxonomy of Visualizations

Michelle Borkin, Azalea Vo, Zoya Bylinskii, Phillip Isola, Shashank Sunkavalli, Aude Oliva, & Hanspeter Pfister. What makes a visualization memorable? *IEEE Transactions on Visualization and Computer Graphics* (Proceedings of InfoVis 2013), 19, 12, 2306-2315.



Michelle Borkin, Azalea Vo, Zoya Bylinskii, Phillip Isola, Shashank Sunkavalli, Aude Oliva, & Hanspeter Pfister. What makes a visualization memorable? *IEEE Transactions on Visualization and Computer Graphics* (Proceedings of InfoVis 2013), 19, 12, 2306-2315.

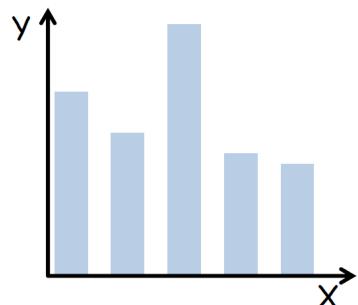
Bar

Bar Chart

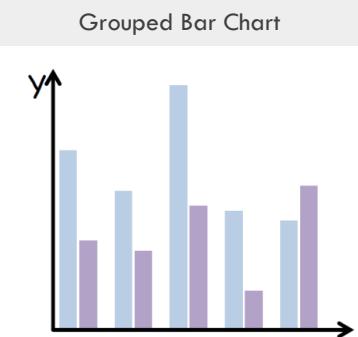
Bar Chart

Circular Bar Chart

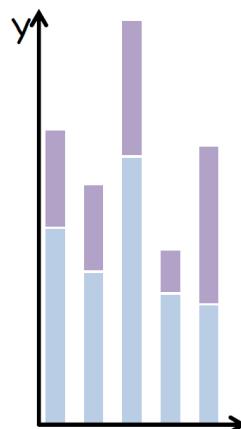
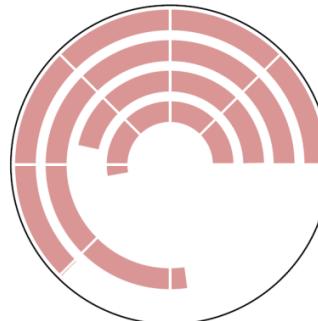
Waterfall Chart



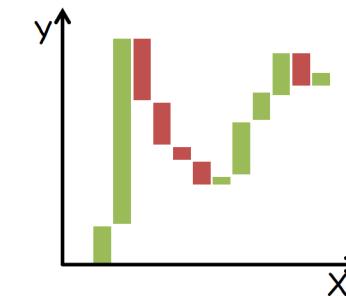
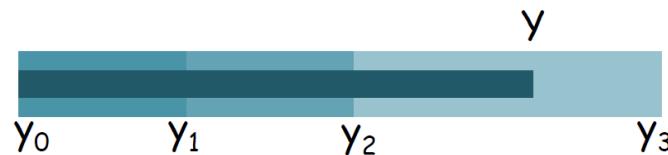
Stacked Bar Chart

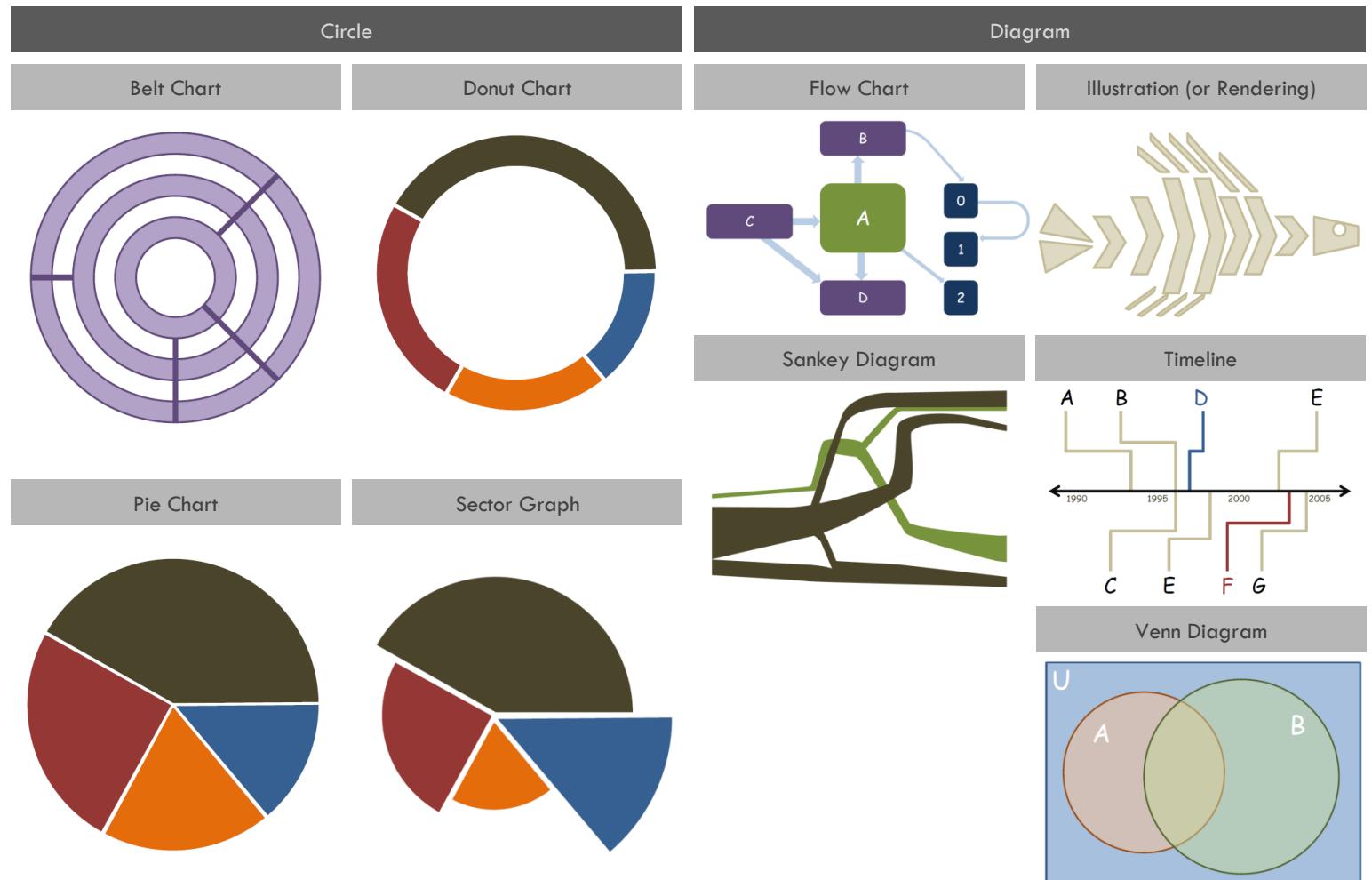


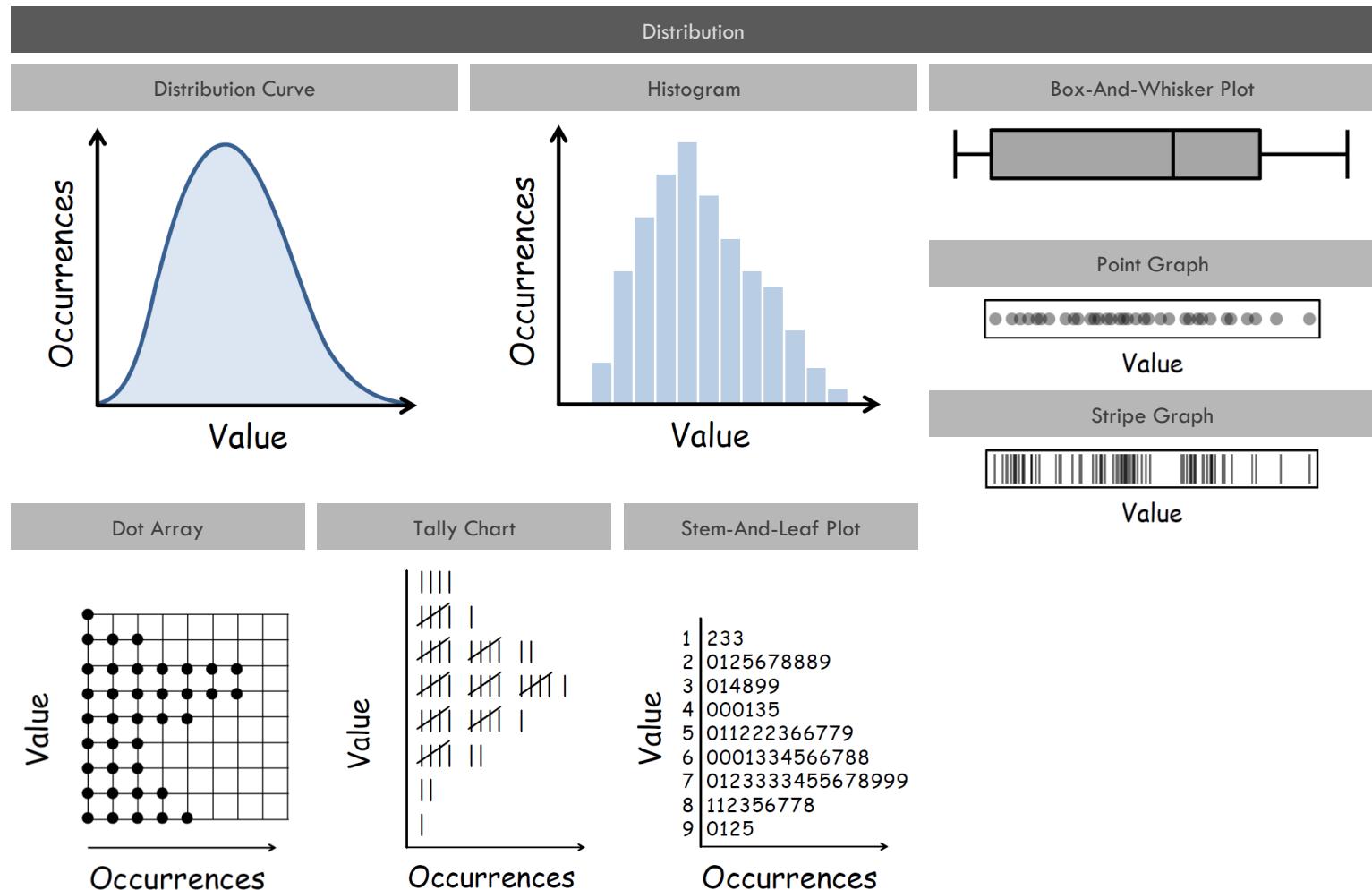
Grouped Bar Chart

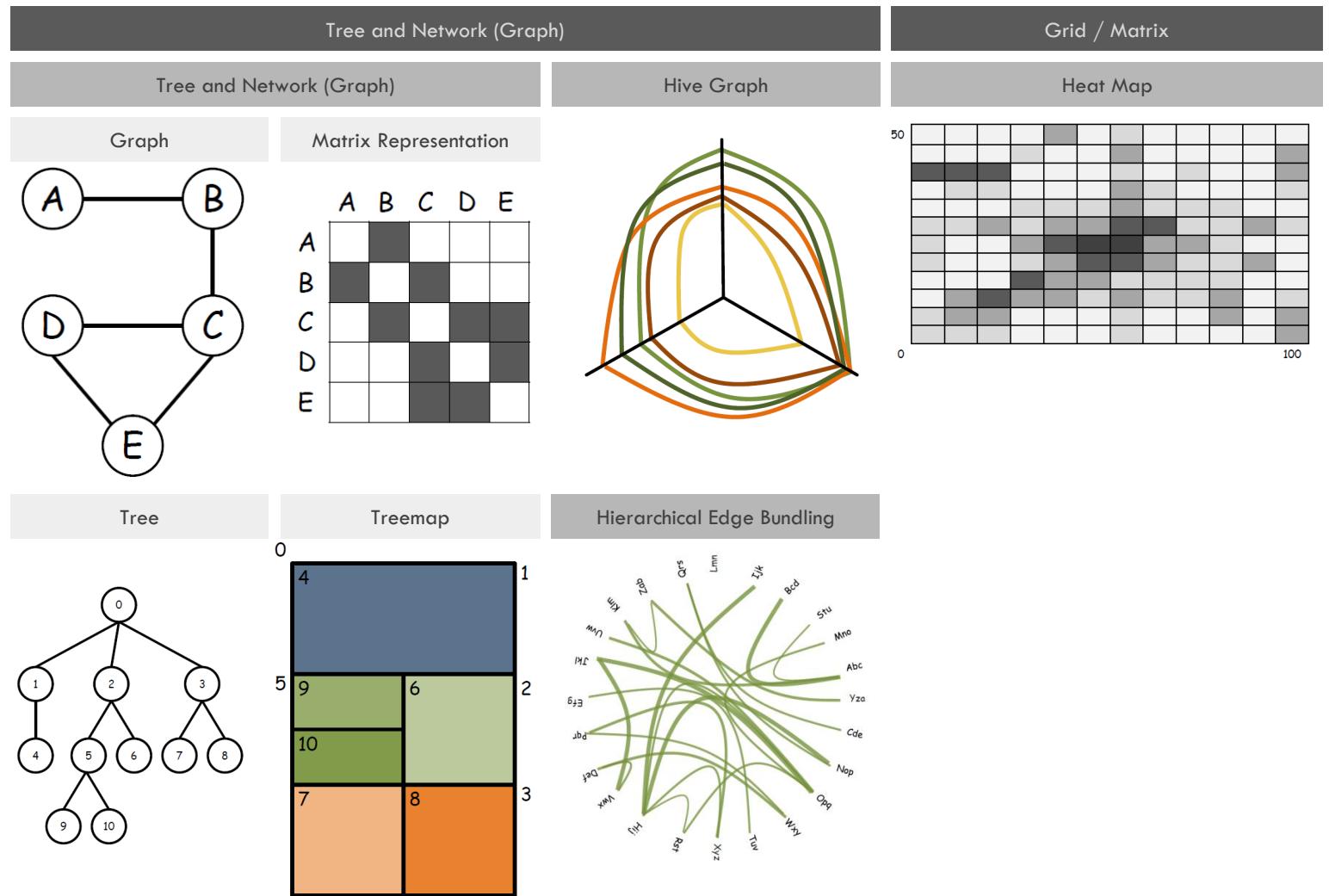


Bullet Graph





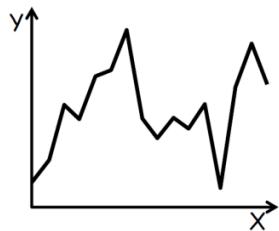




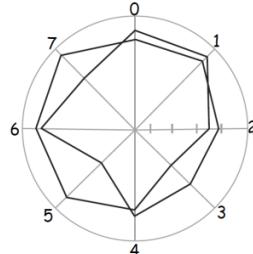
Line

Line Graph

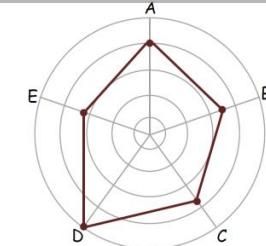
Line Graph



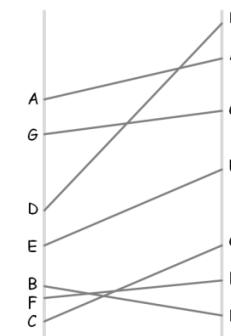
Circular Line Graph



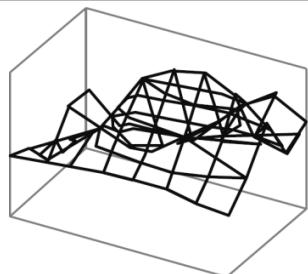
Star Plot



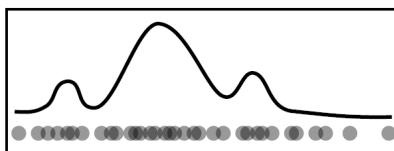
Slopegraph



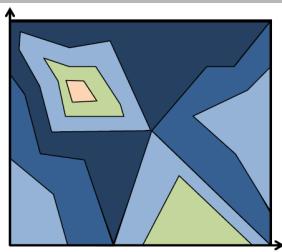
Surface Graph



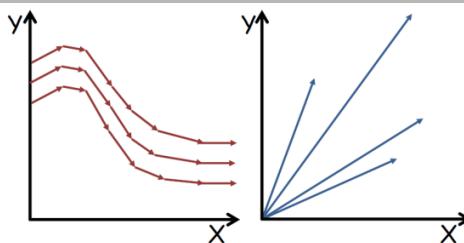
Density Plot



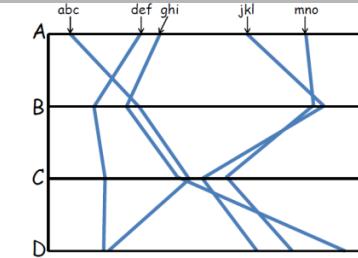
Surface Graph



Vector Graph



Parallel Coordinates



Map

Geographic Map



Flow Map

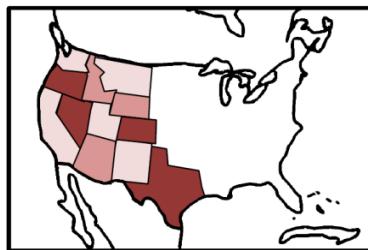


Statistical Map

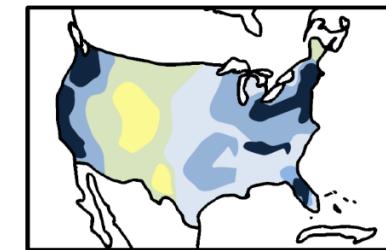
Street Map



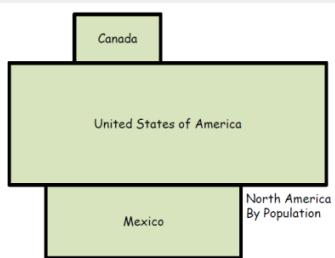
Choropleth Map



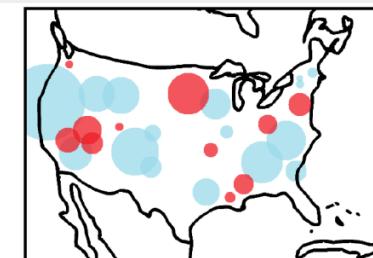
Contour Map (Isopleth)



Distorted Map (Cartogram)



Statistical Plot Map



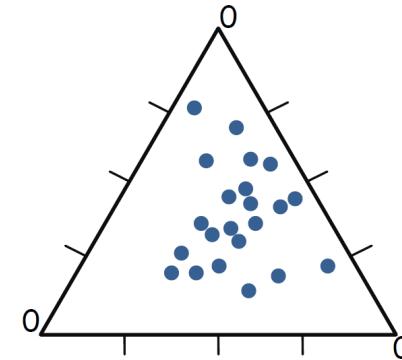
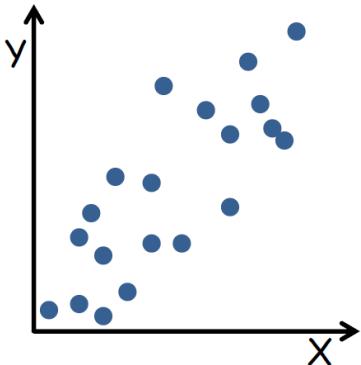
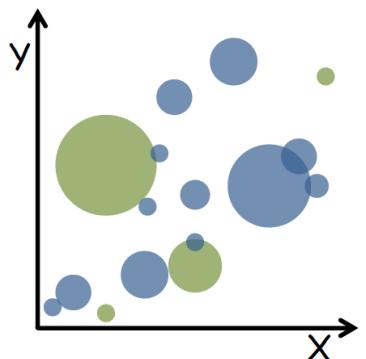
Point

Scatter Plot

Bubble Chart

Scatter Plot

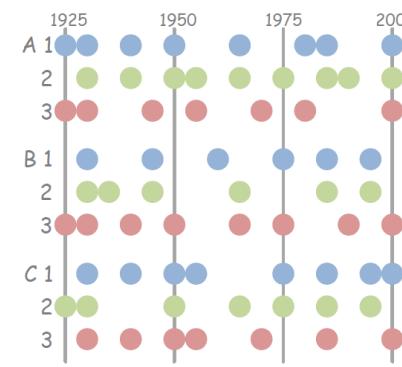
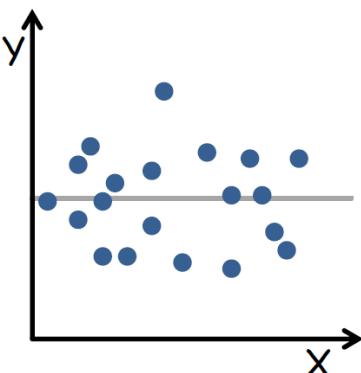
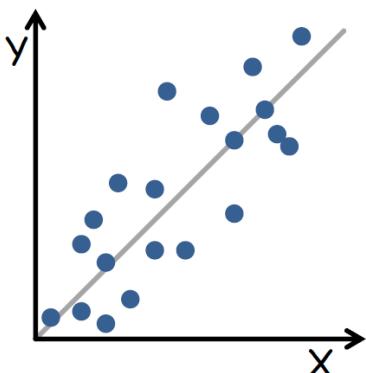
Trilinear Scatter Plot

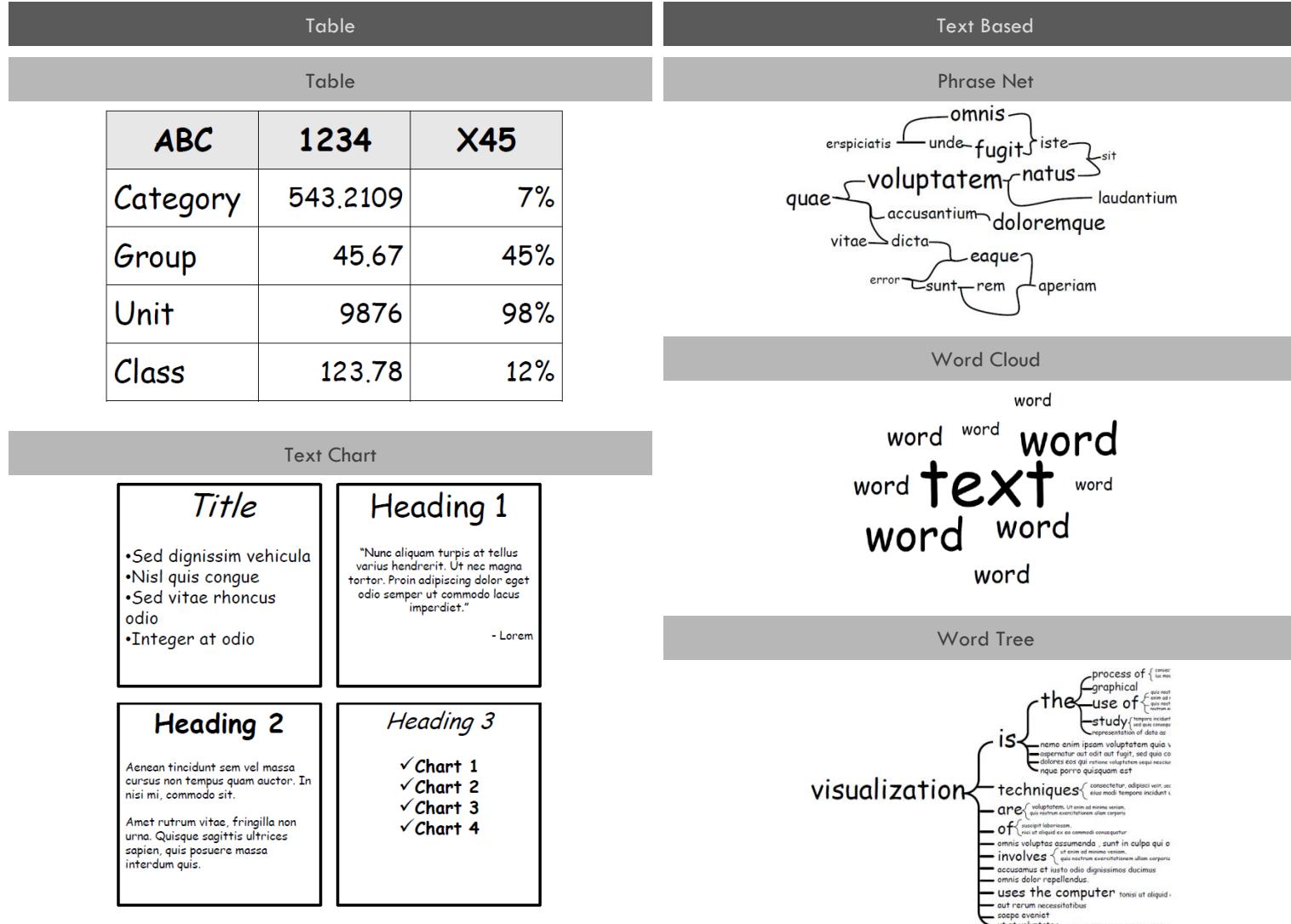


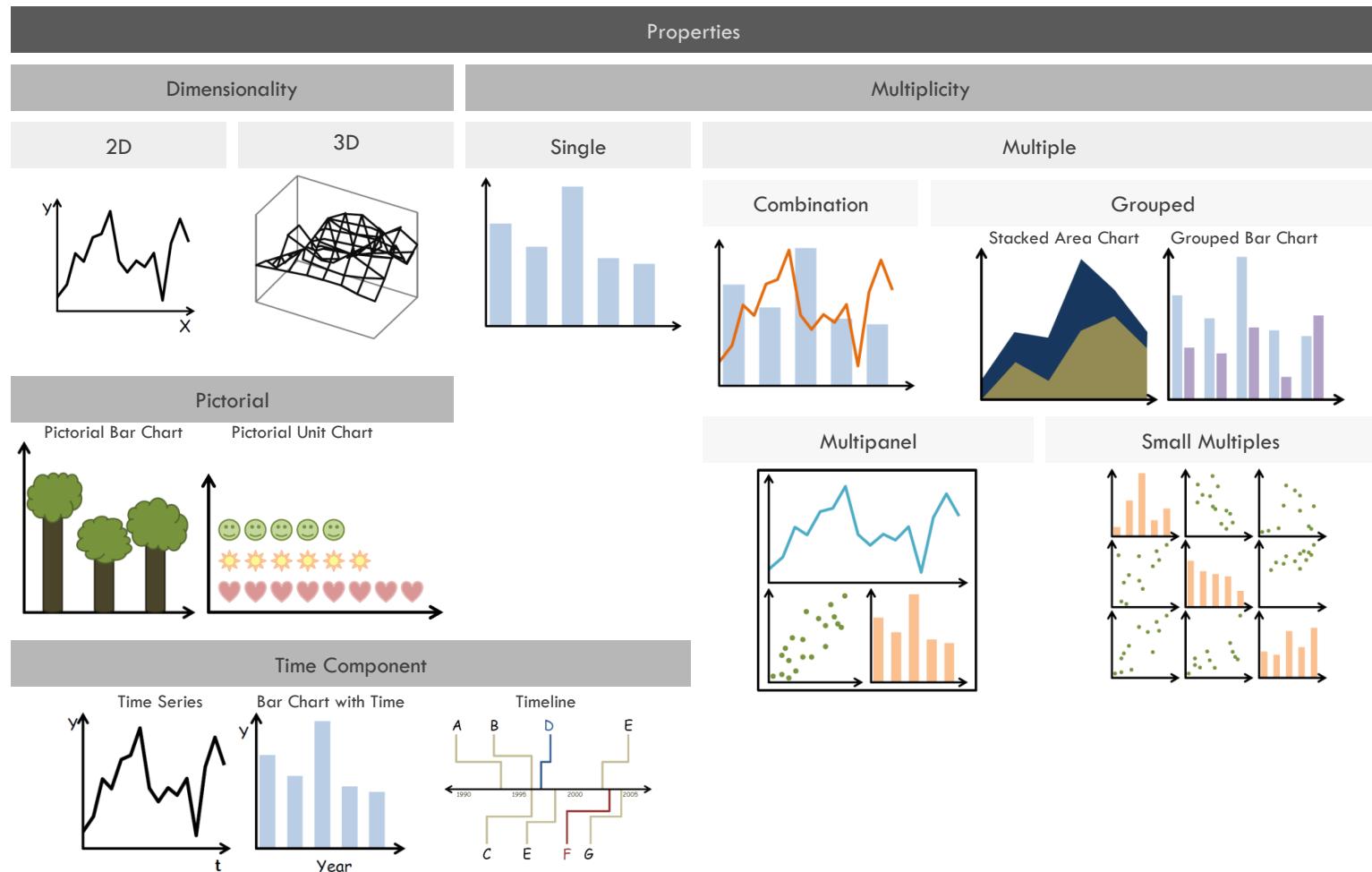
Trend Line

Residual Graph

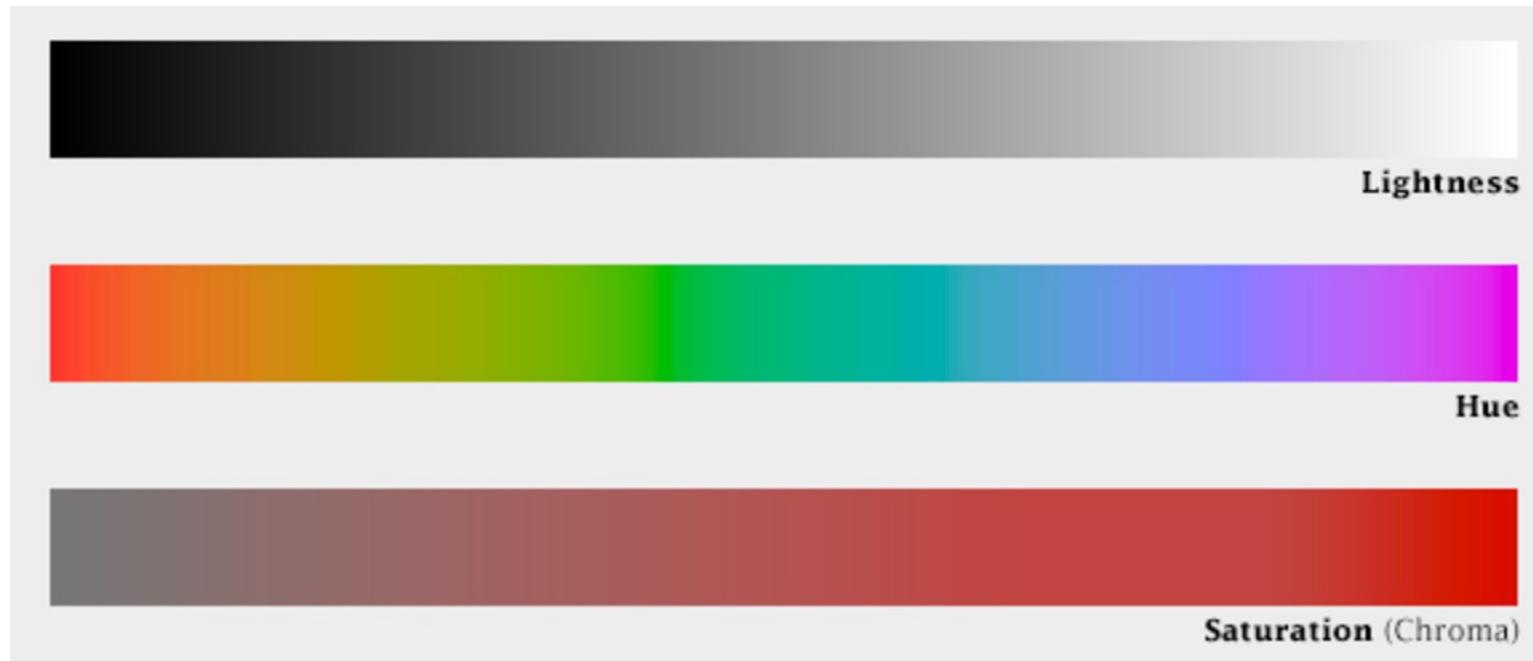
Dot Plot







COMPONENTS OF COLOR

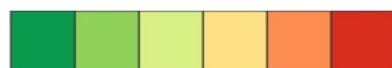


TYPES OF COLOR SCHEMES

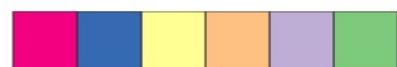
Sequential



Diverging



Qualitative



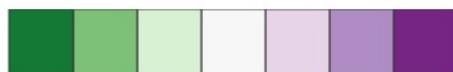
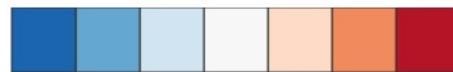
Using a total of 4 – 6 different colors is ideal

Beyond 12 colors, a palette becomes
difficult to discern

If necessary, transform your data to reduce
the number of data classes

Use semantically relevant colors that are consistent with the tone and content of the data your visualization represents

Color palette choices should demonstrate parity in comparisons between both relative and absolute magnitudes



Simplify charts and graphs
to aid communication

GRAPHICAL INTEGRITY

“Clear, detailed, and thorough labeling should be used to defeat graphical distortion and ambiguity. Write out explanations of the data on the graphic itself. Label important events in the data.”

Edward Tufte, “Visual Display of Quantitative Information”

Often, we need to work within and
against **software defaults** that may
impede chart simplification

SIMPLIFYING CHARTS AND GRAPHS

Reduce number of elements

Fewer elements means fewer bits to process

Use Gestalt principles

Alignment, spacing, grouping, and hierarchy

Use strong visual encodings

Position, length, proportion, hue, and more

When is it appropriate to create a
visualization in 3D?

Only when the 3rd dimension is inherently spatial
(rarely ever)

Two-dimensional representations of
multidimensional data use

visual depth cues

to represent higher dimensions

EXAMPLES OF MULTIDIMENSIONAL PLANE VISUALIZATIONS

Heatmap

Scatter plot matrix

Parallel coordinates

Network

Trellis

Small multiples

Why do we use data visualization
to explore our data?

Visually displaying quantitative data is
a bootstrapping mechanism that
makes it easier to [find patterns](#)

One way we can use visualization to explore data is through making charts and graphs **interactive**

DATA EXPLORATION TECHNIQUES

Zooming and panning

Highlighting

Brushing

Filtering (faceting)

Eliding

Details on demand

Animation



Linking

STRATEGIES FOR STATIC VISUALIZATIONS

Small multiples

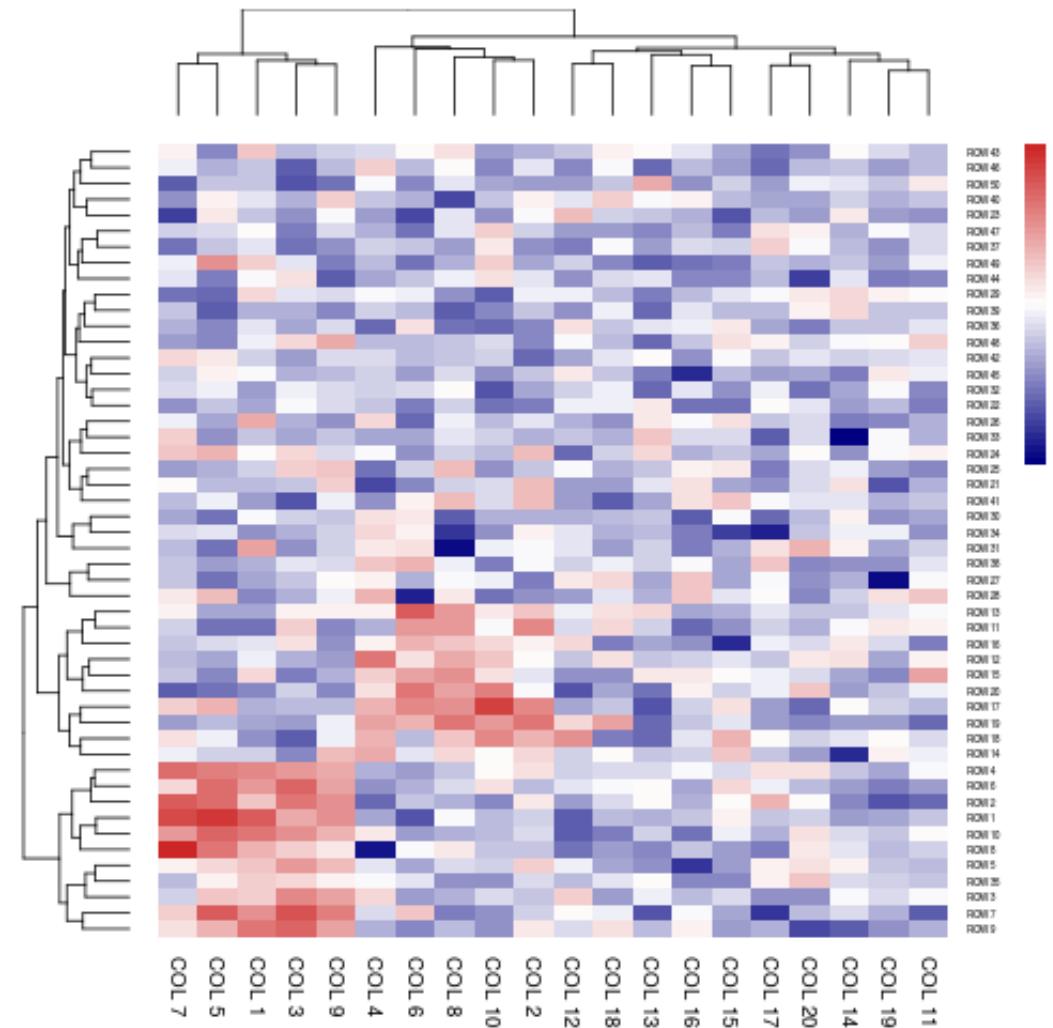
Callouts (selection/highlighting)

Filtering and faceting

Multiform encoding

VISUALIZATION BINGO

When creating the visualization shown here, it is best to use
this kind of color scheme



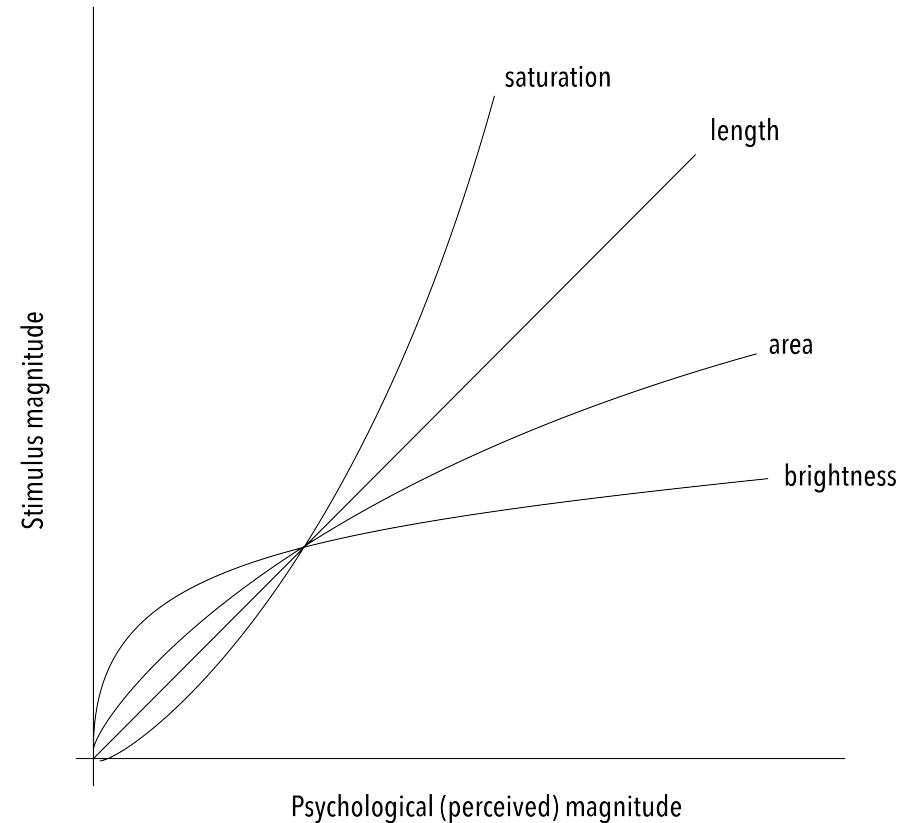
This concept, also known as the "just noticeable difference," says that the perceived change in a stimulus is proportional to the actual magnitude of the stimulus

STEVEN'S POWER LAW

The perceived magnitude or intensity of a stimulus

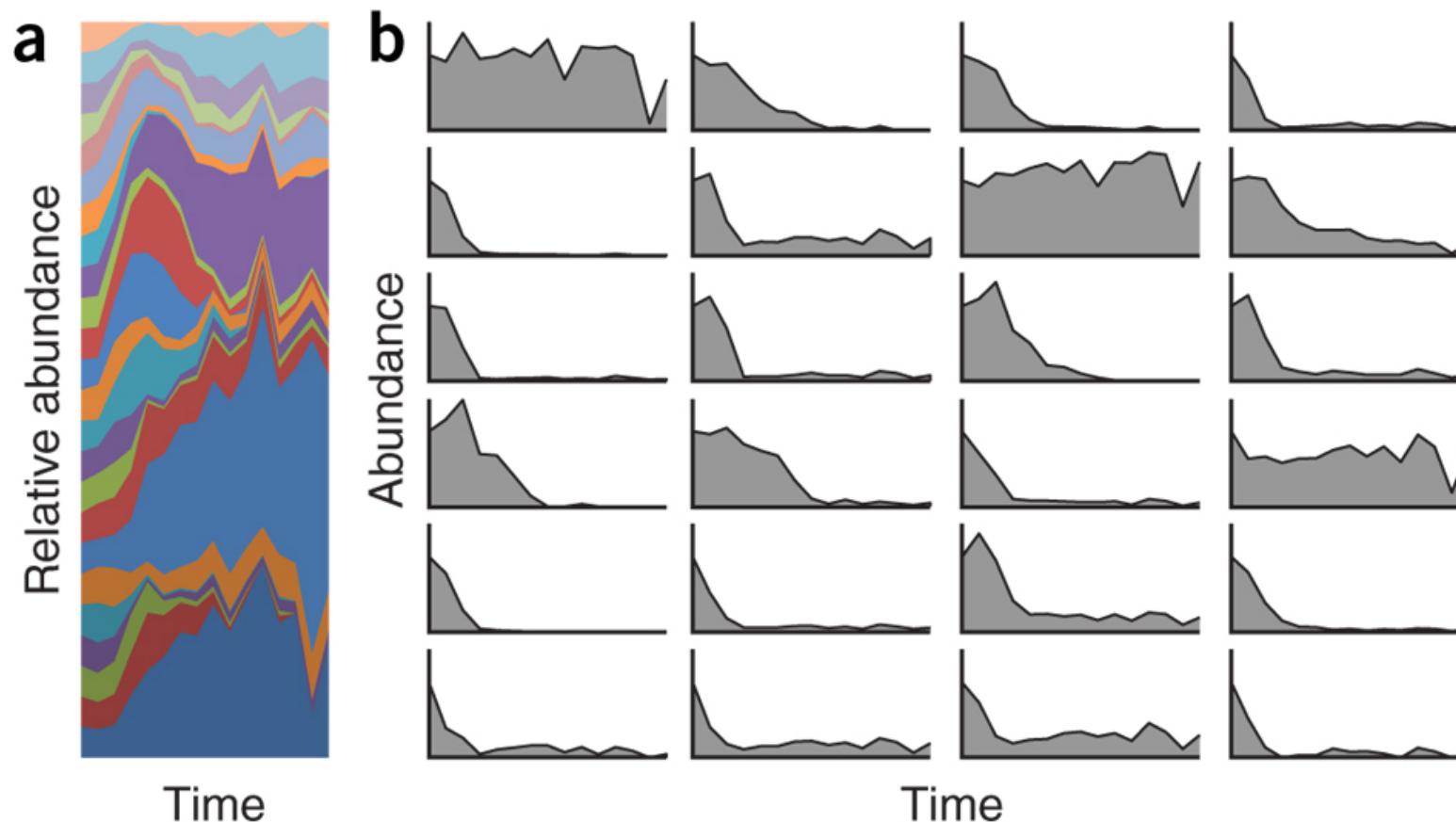
is related to the actual stimulus intensity

by a power law



These describe the psychology behind how we perceive whole forms that arise from combinations of smaller parts

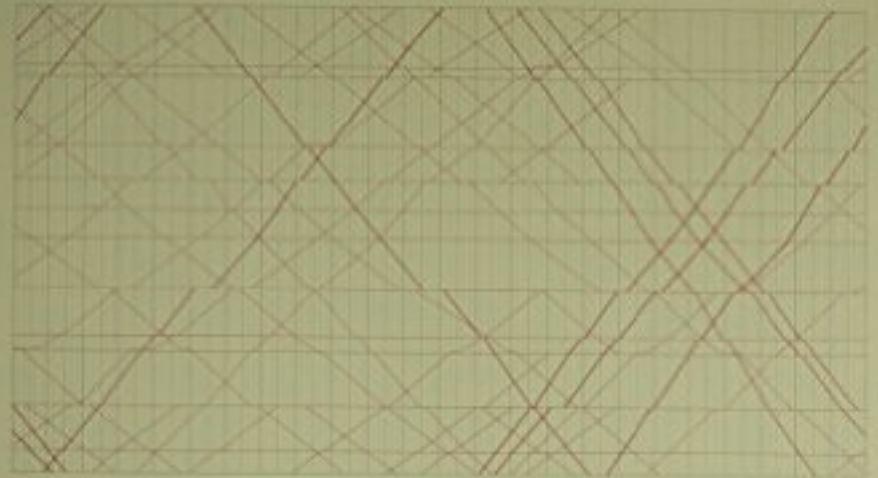
In **this form of visualization**, the same chart is repeated in sequence across different slices of a shared dimension



Of the three components of color, human perception is best at discerning variations in
this

In **this** kind of qualitative data scale, there are distinct classes that have no natural hierarchy

This "**father of visualization**" is often quoted
for saying "Above all else, show the data"



SECOND EDITION

The Visual Display of Quantitative Information

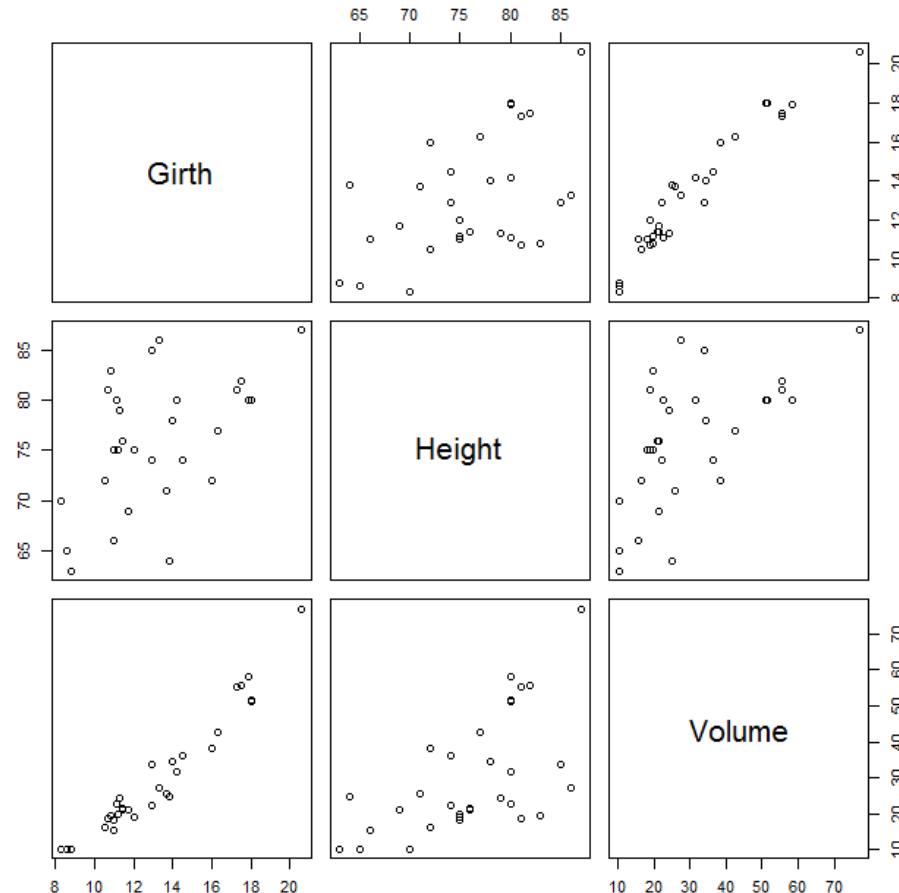
EDWARD R. TUFTE

Edward R. Tufte

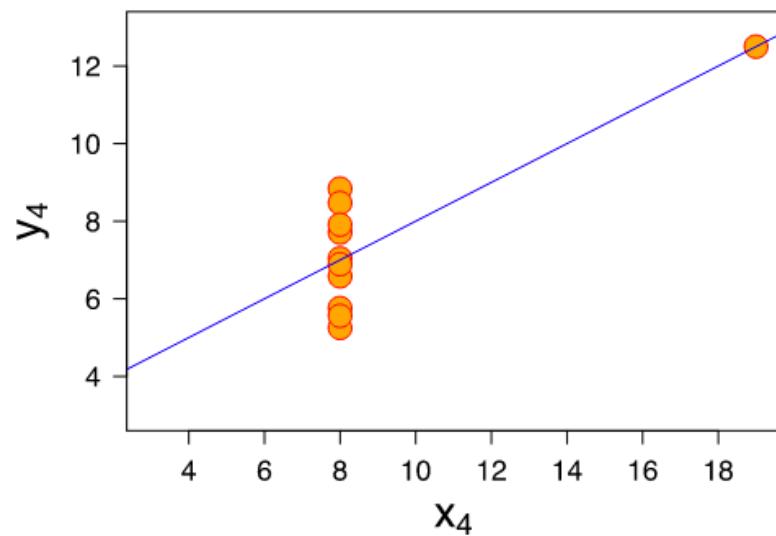
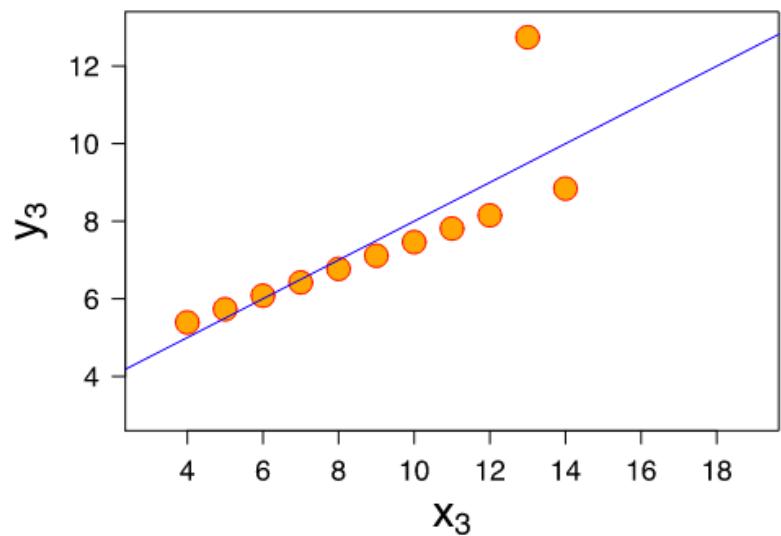
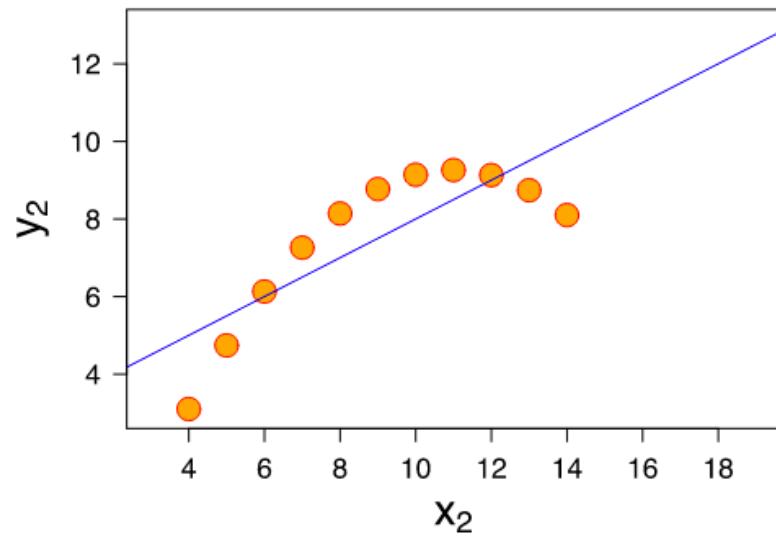
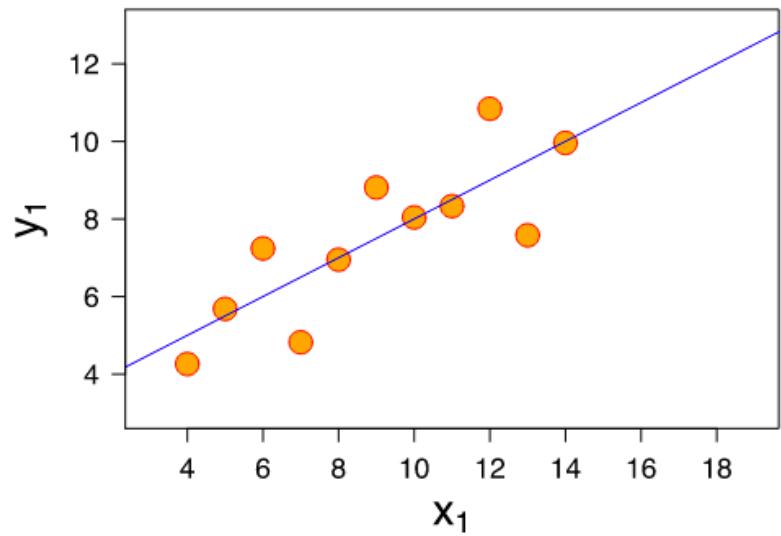
Envisioning Information



In the kind of visualization depicted here, multiple scatter plots are arranged to share common axes across different attributes



In this, multiple sets of data have the same summary statistics but differ drastically when graphed



In ggplot2, we use **this** function to add a small amount of random variation to the location of points in a chart

In this kind of visualization, changes in one chart correspond to simultaneous changes in another chart

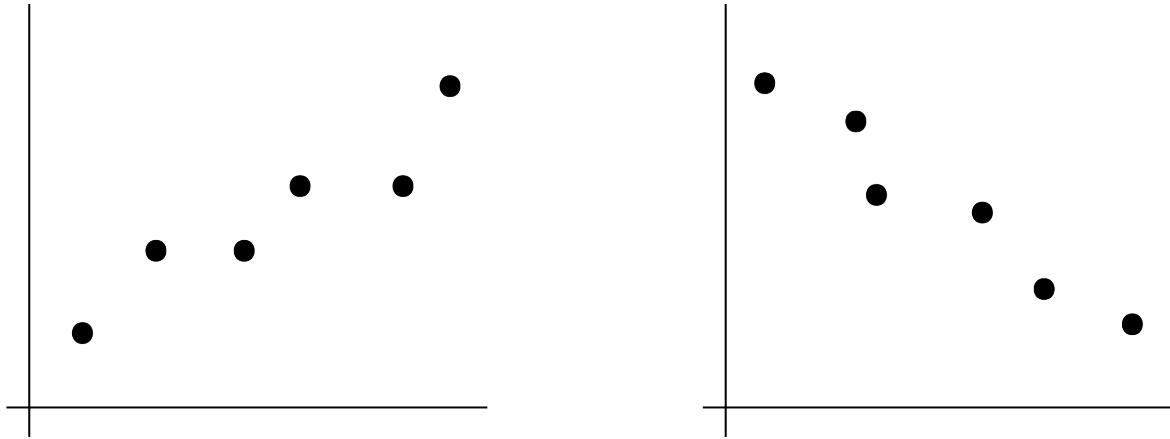
This attribute of a color describes the vividness and perceptibility of a color at different resolutions/sizes

According to **this** “law,” we perceptually group like elements based on size, color, shape, and other properties

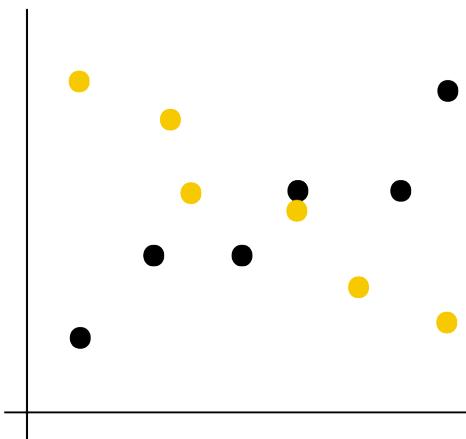
In this exploratory technique, data classes
may be juxtaposed, partitioned, or
superimposed

FILTERING AND FACETING

Side-by-side



Layered



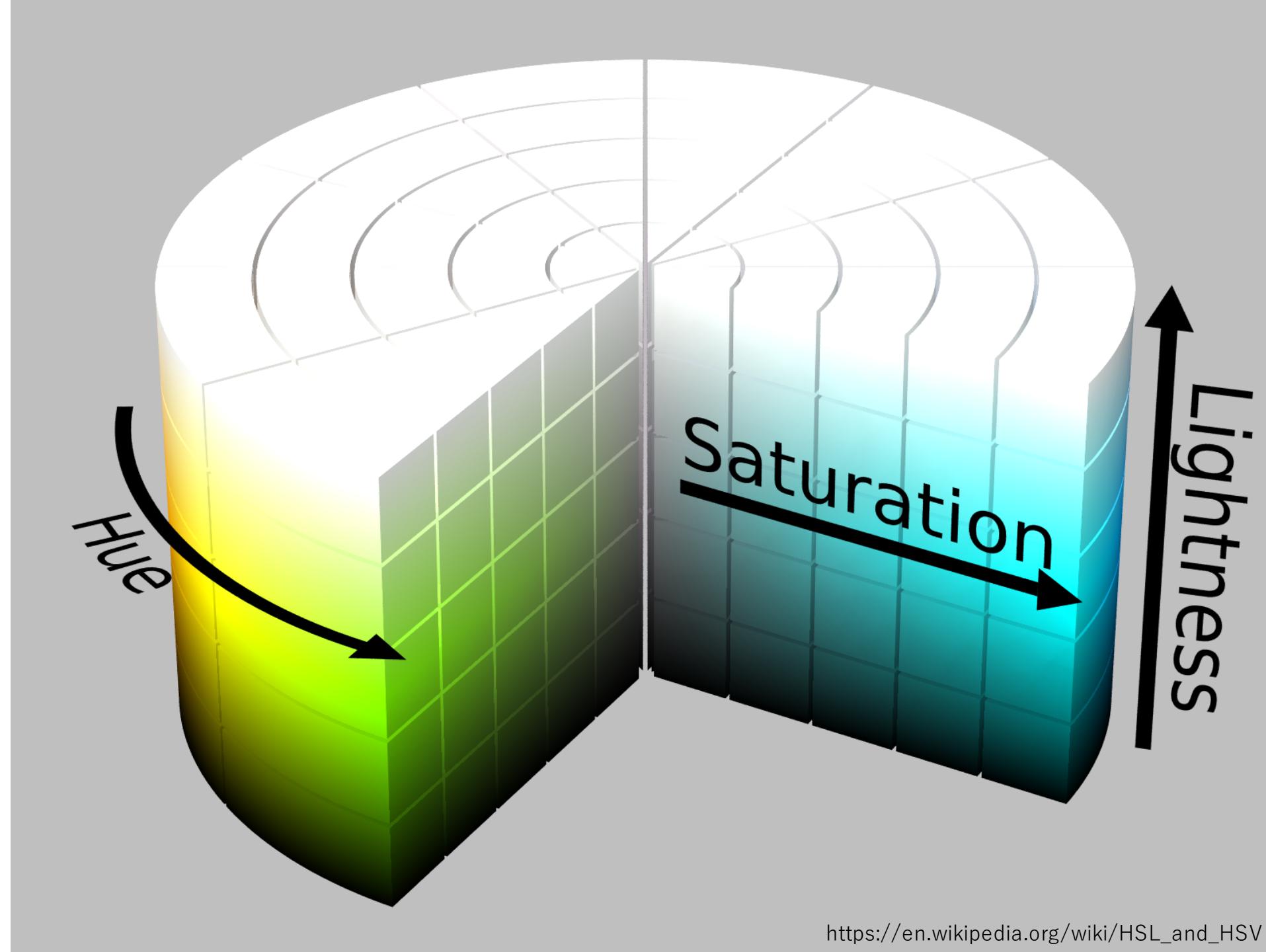
In the color illusion shown here, identical colors may appear to be different because of perceptual effects caused by adjacent colors



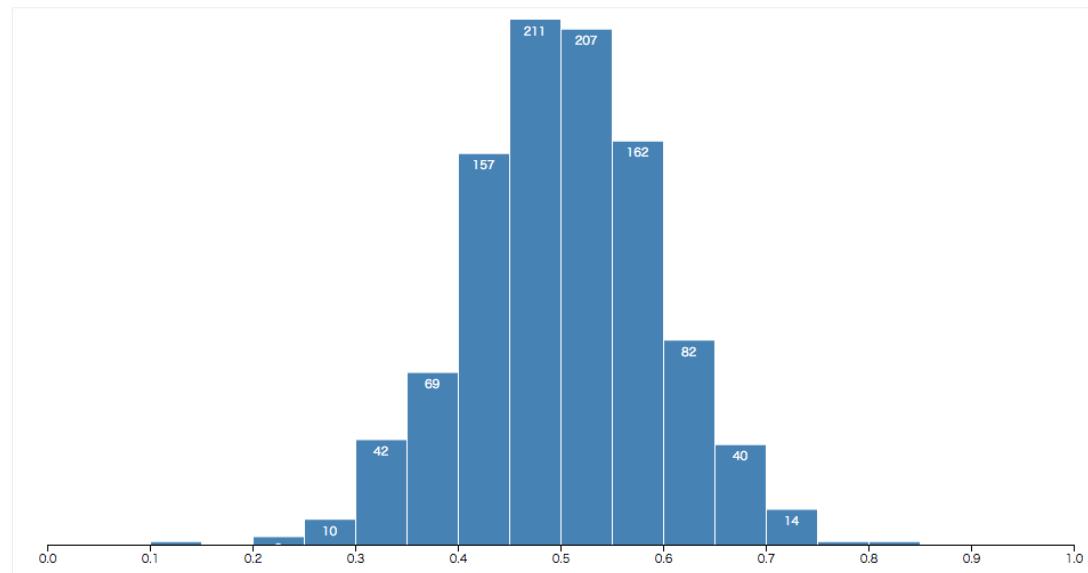
This concept says that in any visualization, the quantity of ink used to depict the data should be as equal to the total ink used to print the graphic as possible

“data-ink ratio” = $\frac{\text{data ink}}{\text{total ink used to print the graphic}}$

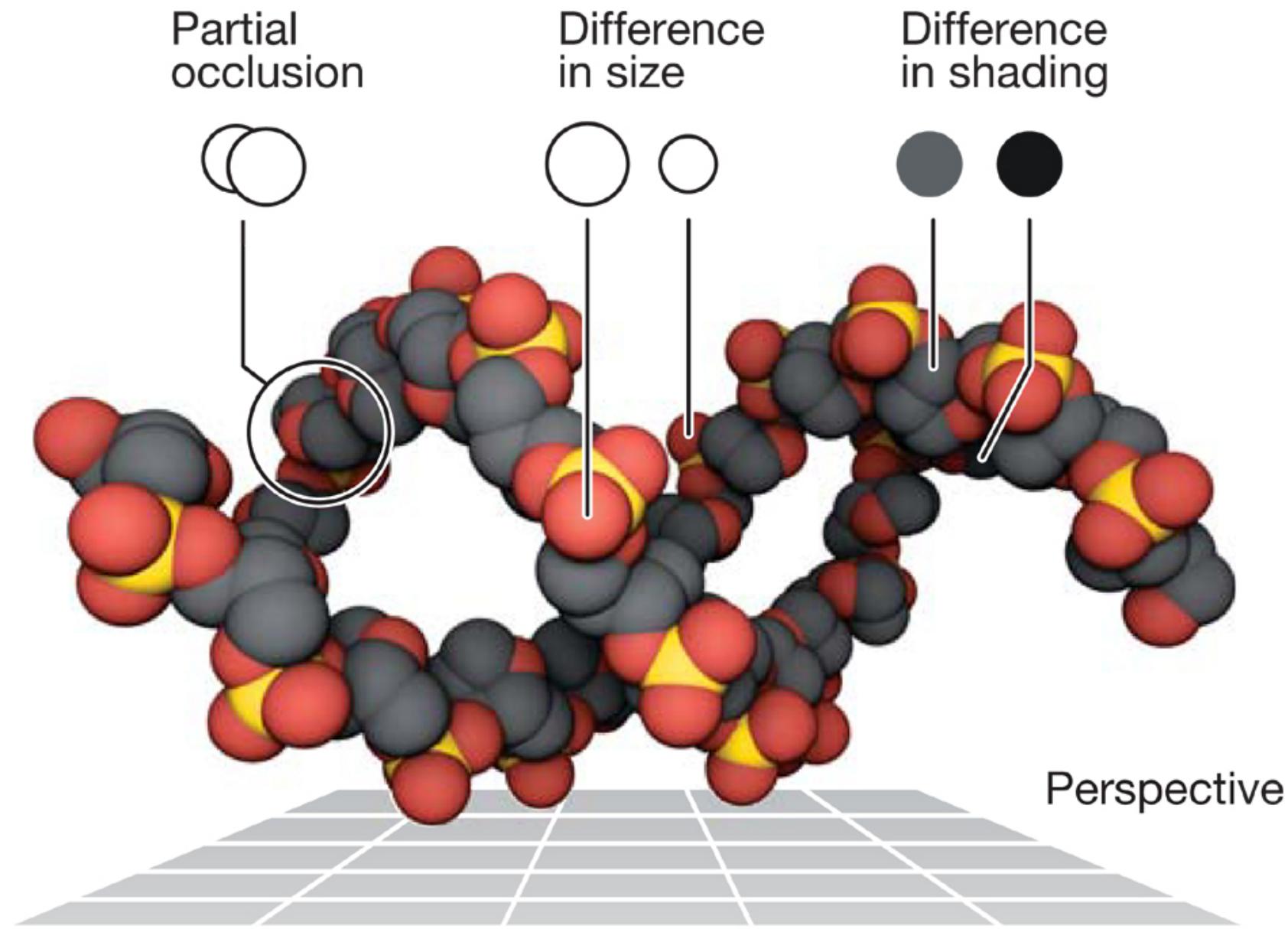
In one color model commonly employed in visualization, the three components of color include lightness, hue, and **this**



Although similar in appearance to a bar chart, **this kind of chart**, shown here, is used to represent continuous distributions of data



Visual depth cues, such as color, size, shading, and **this**, enable us to depict higher-dimensional data in 2 dimensions



In **this** kind of visual representation, the same data are presented multiple times using different visual encodings

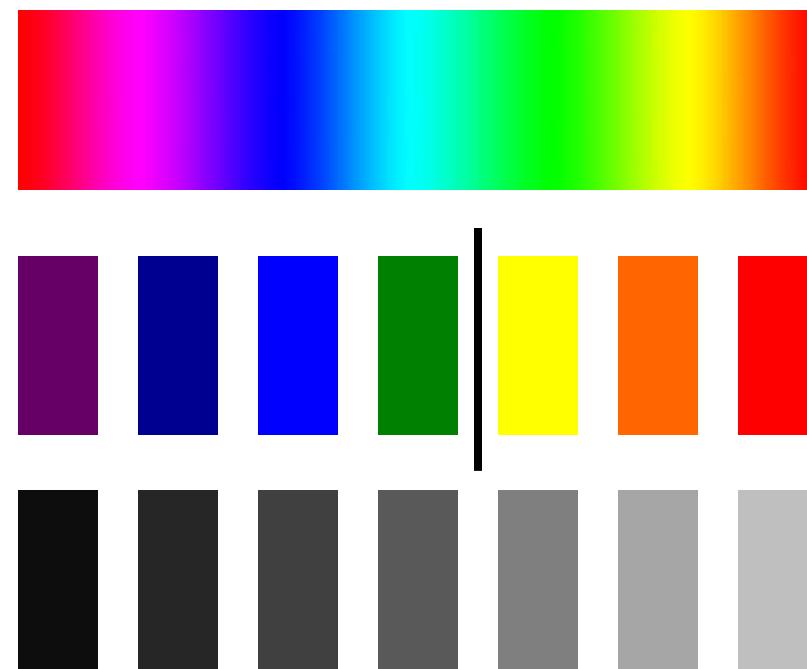
In ggplot2, we use **this** function to change
the size, color, and rotation of plots

In R, we can use [this](#) package for visualizing sets and their intersections

This kind of color scheme is problematic for many reasons, including its imperceptibility by people with color blindness and its lack of a natural ordering of values

CONSIDERATIONS IN UNIVERSAL DESIGN

Color perception insensitivities

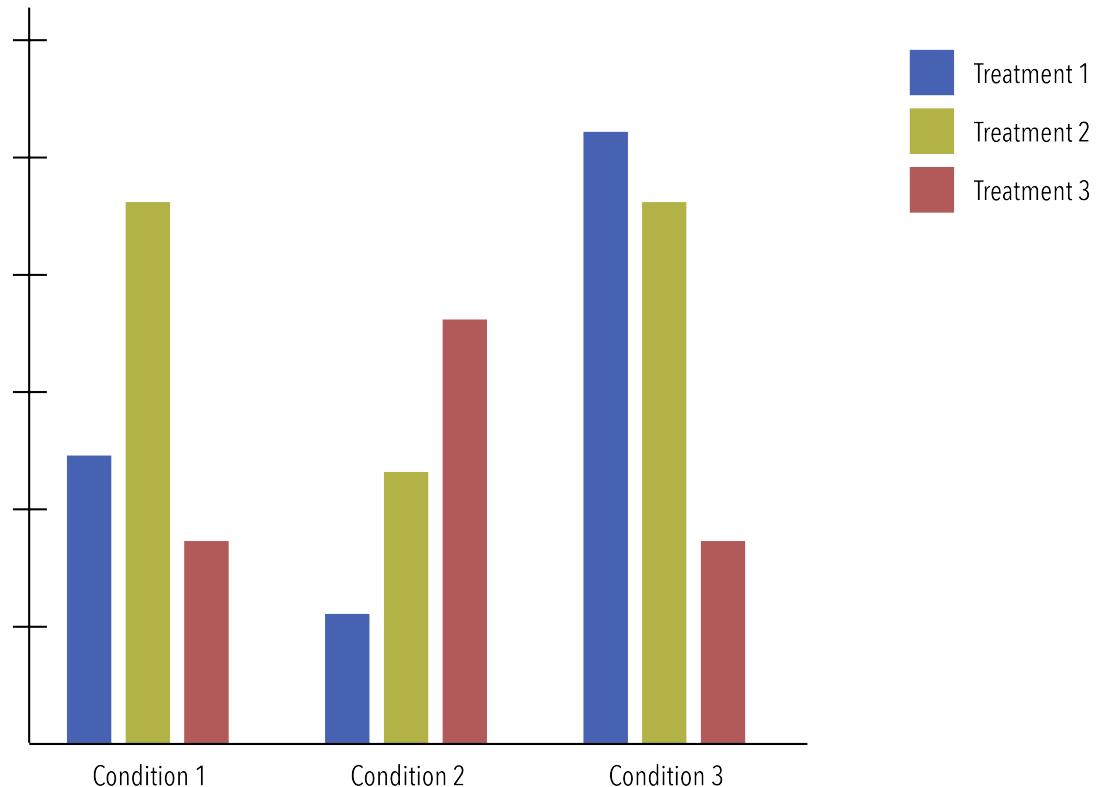


These refer to dimensions of data that you communicate using visual encodings

In **this** mode of interaction, details are depicted for a selected data item while remaining data are displayed in summary

When creating the visualization shown here, it is best to use **this kind of color scheme**

Outcome of treatment per condition



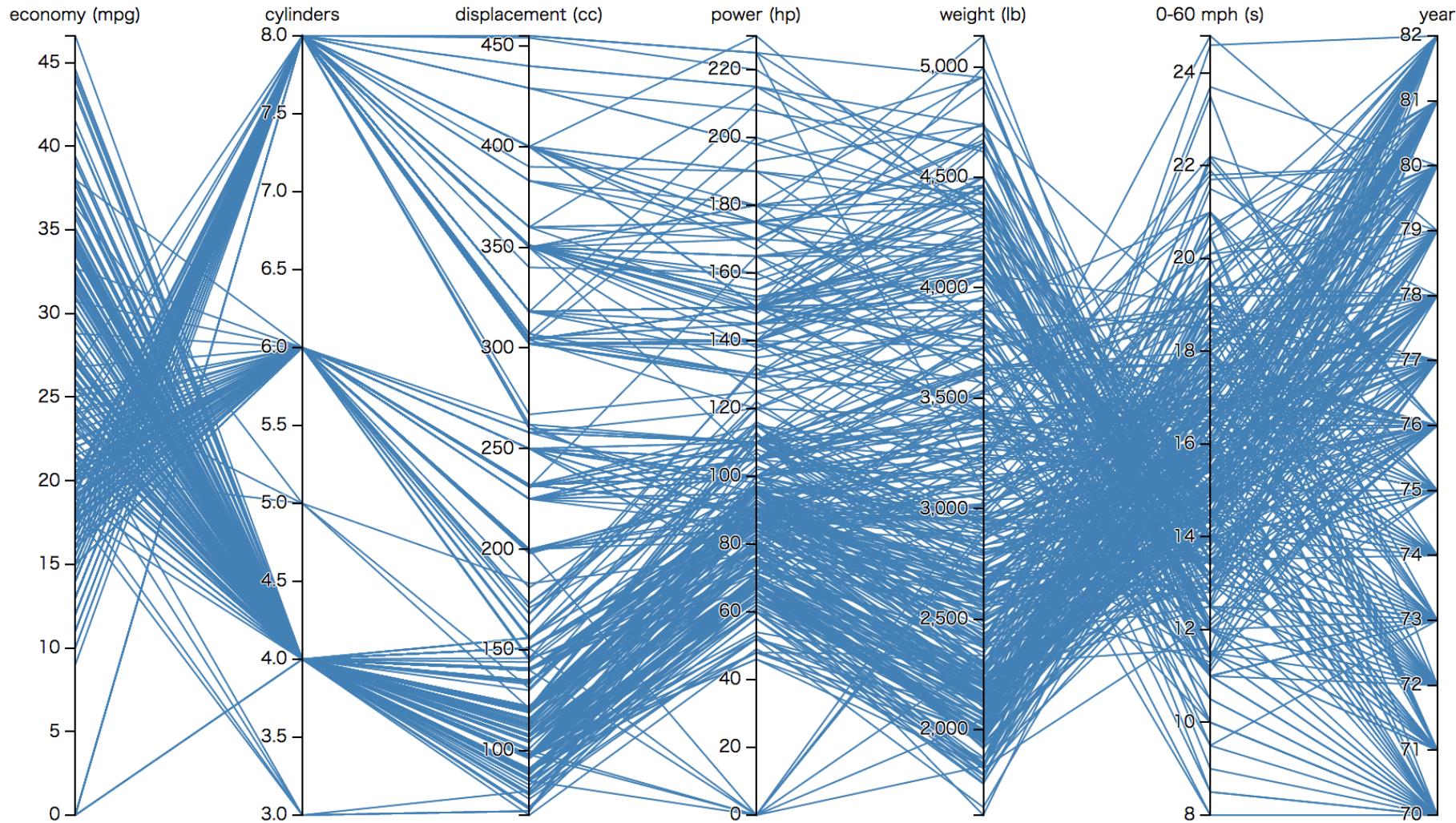
This mathematically describes the relationship between the height and width of a visualization

Color palette choices should demonstrate
this in comparisons between both relative
and absolute magnitudes

We can improve the readability of a visualization by enhancing **this**, which describes the extent to which a visual encoding is designed to pop out in our visual search processes

In ggplot2, we can use **this** plot function for visualizing data with one discrete variable and one continuous variable

In the kind of visualization depicted here, multiple dimensions are plotted across multiple parallel axes



In **this** kind of qualitative data scale, there are distinct classes that possess a natural hierarchy

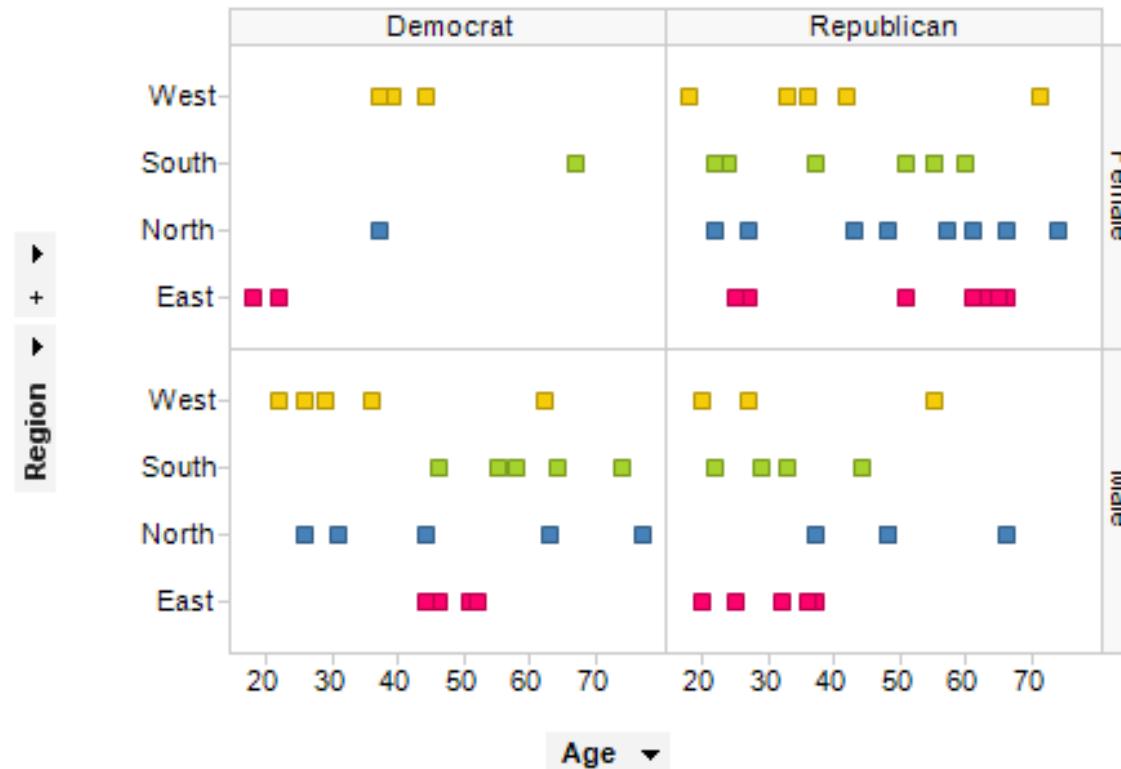
According to **this** “law,” our interpretation of visual forms is informed by past experience

When creating visualizations with lines as marks, an aspect ratio should be selected to “bank” line segments to **this**

In the heatmap() function, **this** cluster method is used

These refer to the basic graphical elements
of a chart or figure

In **this** kind of display shown here, data are faceted out across different dimensions



In **this** form of dimensional reduction, we identify dimensions of greatest variability

Of all possible visual encodings (channels),
this is the most accurately perceived

Position, brightness/saturation, and **this**
represent the most common ways of
encoding temporal data in visualizations

According to **this** “law,” cognitive load is optimized by reducing visual forms to their simplest forms

These refer to ways (encodings) in which you can control the appearance of marks

In the heatmap() function, we use **this** argument for centering and scaling for color