# CSC345-01 Assignment #2

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Original Due: 4:25 PM, Thursday, October 6
Extended: 4:25 PM, Thursday, October 13
4:25 PM, Tuesday, October 18
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You must complete this assignment by yourself. You cannot work with anyone else in the class or with someone outside of the class. You may not copy solutions from the world wide web. The code you write must be your own.

#### **Provided Files:**

- A2.java A shell file
- i1.txt A sample input file
- i2.txt A sample input file
- i3.txt A sample input file
- i4.txt A sample input file
- i5.txt A sample input file
- w1.txt The required output for i1.txt (Mac/Linux users should use m1.txt)
- w2.txt The required output for i2.txt (Mac/Linux users should use m2.txt)
- w3.txt The required output for i3.txt (Mac/Linux users should use m3.txt)
- w4.txt The required output for i4.txt (Mac/Linux users should use m4.txt)
- w5.txt The required output for i5.txt (Mac/Linux users should use m5.txt)

**Description**: Implement a parser for language **AC** (the same target language for Assignment #1) using a parsing technique called *recursive descent*.

Consider production rules for **AC** below. <Prog> is the start variable.

A parser determines if a stream of lexemes provided by a lexical analyzer conforms to the target language's grammar specification. In recursive descent parsing, each non-terminal (i.e., variable) in production rules has an associated parsing function that is responsible for determining if an input program contains a sequence of lexemes derivable from that nonterminal. Each parsing function examines the next input lexeme to predict which production rule should be applied.

For example, <Stmt> offers two productions:

```
\langle \text{Stmt} \rangle \rightarrow \text{ID ASSIGN } \langle \text{Val} \rangle \langle \text{Expr} \rangle
| PRINT ID
```

If ID is the next token, then the parser must proceed with a rule that generates a lexeme of type ID as its first terminal. Similarly, if PRINT is the next token, the second rule should be applied. If the next token is neither ID nor PRINT, then neither rule can be predicted. Given that the function for <Stmt> is called only when the nonterminal <Stmt> should be derived, the input program must have a syntax error.

Now, consider the production rule for <Stmts>:

```
\langle \text{Stmts} \rangle \rightarrow \langle \text{Stmt} \rangle \langle \text{Stmts} \rangle
```

Since the first production rule begins with the nonterminal <Stmt>, you must check if ID or PRINT is the next token, which predicts any rule for <Stmt>.

You may assume that:

- (1) the input program contains only legal lexemes,
- (2) each lexeme is separated by a single blank,
- (3) there is no syntax error in the input program.

The output format follows the result of syntax analysis in the lecture slides – see **Appendix** on the next page.

Given the input file, your program should produce exactly same required output. Even minor differences in output will cause you to fail grading tests and lose points. You are highly recommended to use a diff tool to ensure that your program produces the correct outputs. To validate your code, you will need to create more non-trivial inputs for testing on your own.

You must use the provided shell file (A2.java) for this assignment.

Submission: A2.java

#### **General Programming Assignment Requirements:**

- Classes must be in the default (no package statement) unless otherwise specified. You will lose all points if you put a package statement in your program.
- If your program that does not compile, you will lose all points.

- If you submit the wrong file, you will lose all points.
- You must add the header and fill it in the shell file. Otherwise, you will lose all points.

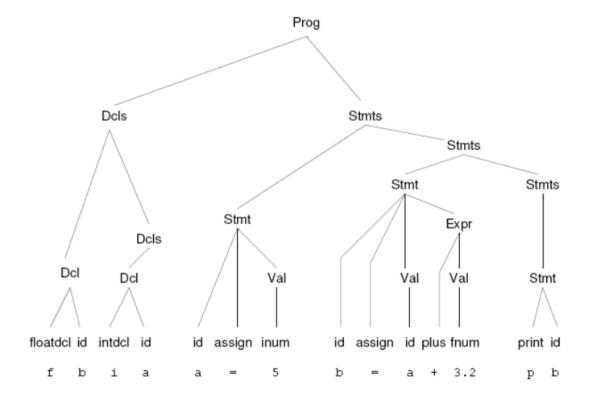
## **Checklist**: Did you remember to:

- worked on the programming assignment by yourself?
- fill in the header in your file **A2**.java?
- ensure your program does not suffer a compile error or runtime error?
- ensure your program creates the correct output and that it matches the expected output exactly?
- put a comment at the start of each method describing in broad terms, what it does?
- properly indent your source code so that your indenting is readable and consistent?
- use good names for variables to make your program easy to understand?
- turn in your Java source code in a file named A2.java through D2L?

You cannot miss the Appendix on the next page.

# **Appendix**

Below is a parse tree for an input program: f b i a a = 5 b = a + 3.2 p b



## The answer output is:

```
Next token is: 0, Next lexeme is f
                                     Enter <Stmts>
Enter < Prog>
                                     Enter <Stmt>
Enter <Dcls>
                                     Next token is: 4, Next lexeme is =
Enter <Dcl>
                                     Next token is: 3, Next lexeme is a
Next token is: 3, Next lexeme is b
                                     Enter <Val>
Next token is: 1, Next lexeme is i
                                     Next token is: 5, Next lexeme is +
Exit <Dcl>
                                     Leave <Val>
Enter <Dcls>
                                     Enter <Expr>
Enter <Dcl>
                                     Next token is: 8, Next lexeme is 3.2
Next token is: 3, Next lexeme is a
                                     Enter <Val>
Next token is: 3, Next lexeme is a
                                     Next token is: 2, Next lexeme is p
Exit <Dcl>
                                     Leave <Val>
Exit <Dcls>
                                     Leave <Expr>
Exit <Dcls>
                                     Leave <Stmt>
Enter <Stmts>
                                     Enter <Stmts>
Enter <Stmt>
                                     Enter <Stmt>
Next token is: 4, Next lexeme is =
                                     Next token is: 3, Next lexeme is b
Next token is: 7, Next lexeme is 5
                                     Leave <Stmt>
Enter <Val>
                                     Exit <Stmts>
Next token is: 3, Next lexeme is b
                                     Exit <Stmts>
Leave <Val>
                                     Exit <Stmts>
Leave <Stmt>
                                     Exit < Proq>
```