```
print("Maya Simhi id:207487653\nHodaya Cohen id:322617408") # TODO -
CHANGE TO YOUR NAMES AND IDS

Maya Simhi id:207487653
Hodaya Cohen id:322617408
```

#Introduction to Digital Image Processing

#Course Code: 361.1.4751

###Exercise 1 - BASIC IMAGE OPERATIONS

For any questions regarding this assignment, please refer to the course forum on the Moodle website. For personal questions **only**, please email thomasm@post.bgu.ac.il.

Now that your notebook is set up, we can load the data into the notebook. The code below load the data through mounting Google Drive. Copy the attached files to your drive and make sure that you save the images outputs also on your drive.

Here are some resources to help you get started:

http://colab.research.google.com/notebooks/io.ipynb

```
from google.colab import drive
import os

drive.mount('/content/drive')
drive_path = '/content/drive/MyDrive/images/EX1/Images'

Mounted at /content/drive
import cv2
import numpy as np
import matplotlib.pyplot as plt
```

1. Histogram Manipulation

1.1 Reading the Image

1. Read the image named picasso.jpg and transform it into a grayscale image of type double using cv2.cvtColor() with cv2.COLOR_BGR2GRAY and np.float64().

```
image_path = f"{drive_path}/picasso.jpg"

# Read the image named picasso.jpg
image = cv2.imread(image_path)

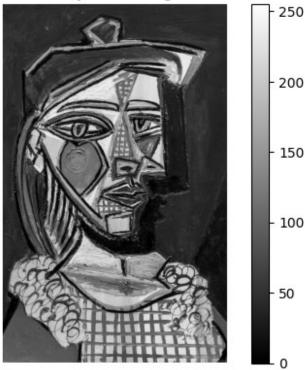
# Transform it into a grayscale image of type double using
cv2.cvtColor() with cv2.COLOR_BGR2GRAY
grayscale_image = cv2.cvtColor(image, cv2.COLOR_BGR2GRAY)
```

```
# Convert np.float64()
grayscale_image_double = np.float64(grayscale_image)
```

1. Display the image using plt.imshow() and set the parameter cmap to gray. Add a colorbar to the image.

```
# Display the image using plt.imshow()
plt.imshow(grayscale_image_double, cmap='gray') # Set the parameter
cmap to gray
plt.title("Grayscale Image")
plt.axis('off')
# Add a colorbar to the image.
plt.colorbar()
plt.show()
```

Grayscale Image



1. Write your own function named dip_GN_imread(file_name) that will return a normalized grayscale image. Read the image using Python's cv2.imread() function, transform it into a grayscale of type double using cv2.cvtColor() with cv2.COLOR_BGR2GRAY and np.float64(). Normalize the image between [0, 1] using:

$$\frac{img - \text{np.min}(img)}{\text{np.max}(img) - \text{np.min}(img)}$$

We will use this function from section 1.3

```
def dip_GN_imread(file_name):
    # Read the image using Python's cv2.imread()
    img = cv2.imread(file_name)
    # Transform it into a grayscale of type double using cv2.cvtColor()
with cv2.COLOR_BGR2GRAY
    grayscale_image = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)
    # And np.float64()
    grayscale_image_float = np.float64(grayscale_image)
    # Normalize the image between [0, 1]
    normalized_image = (grayscale_image_float -
np.min(grayscale_image_float)) / (np.max(grayscale_image_float) -
np.min(grayscale_image_float))
    return normalized_image
```

1.2 Histogram Construction

Use the above grayscale picasso image (not the normalized) for the following sections:

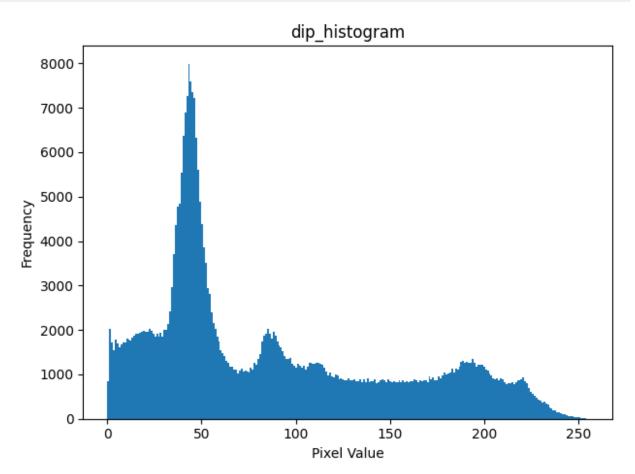
1. Write your own function named dip_histogram(img, nbins) that will return the histogram of the image 'img' using 'nbins' bins.

```
def dip histogram(img, nbins):
    # Get minimum and maximum pixel values
    img min = img.min()
    img max = img.max()
    # Calculate bin width
    bin width = (img max - img min) / nbins
    # Initialize histogram array
    hist = [0] * nbins
    # For loop through each pixel and increment corresponding bin
    for pixel value in img.flatten():
        bin index = int((pixel value - img min) // bin width)
        if \overline{0} <= bin index < nbins: # Handle edge cases
            hist[bin index] += 1
    # Calculate bin edges
    bin edges = [img min + i * bin width for i in range(nbins + 1)]
    return hist, bin edges
```

1. Display the generated histogram using 256 bins. Compare your result to Python's np.histogram() function (use a quan-titative measurement). Explain the results.

Note: Here, you can use the np.histogram() functions only for checking your answer.

```
# Display the generated histogram using 256 bins
hist dip, bin edges dip = dip histogram(grayscale image, nbins=256)
plt.bar(bin edges dip[:-1], hist dip, width=bin edges dip[1] -
bin edges dip[0], align='edge')
plt.title("dip_histogram")
plt.xlabel("Pixel Value")
plt.vlabel("Frequency")
plt.tight_layout()
plt.show()
# Compare your result to Python's np.histogram()
hist np, bin edges np = np.histogram(grayscale image.flatten(),
bins=256, range=(grayscale image.min(), grayscale image.max()))
# Use a quan- titative measurement
mse = np.mean((hist dip - hist np)**2)
print(f"Mean Squared Error (MSE) between histograms: {mse}")
# Explain the results
print("We see there is a small diffrance between the 2, I think this
is becuase of the calculations I did that only saved up to 64 bits and
not more, also maybe there was a better way to hanndle edegs")
```



Mean Squared Error (MSE) between histograms: 0.140625 We see there is a small diffrance between the 2, I think this is becuase of the calculations I did that only saved up to 64 bits and not more, also maybe there was a better way to hanndle edegs

1.3 Brightness

From now on, use the normalized gray scale image version of picasso.jpg using the dip_GN_imread(file_name) function.

1. Write your own function named adjust_brightness(img, action, parameter) in which 'action' could get either 'mul' for multiplication or 'add' for addition. Adjust the brightness of 'img' using the 'parameter'. The output of the function will be the modified image. The output of the function will be the modified image stay in the [0, 1] range.

```
def adjust_brightness(img, action, parameter):
    if action == 'mul':
        modified_image = img * parameter
    elif action == 'add':
        modified_image = img + parameter

# Make sure the output image stay in the [0, 1] range
modified_image_in_range = np.clip(modified_image, 0, 1)
return modified_image_in_range
```

1. Display the original gray scale image together with **one** adjusted image of increased or decreased brightness. Explain the results.

```
normalized_image = dip_GN_imread(image_path)
brighter_image = adjust_brightness(normalized_image, action='mul',
parameter=1.2)

# Display the images
plt.figure(figsize=(10, 5))

plt.subplot(1, 2, 1)
plt.imshow(normalized_image, cmap='gray')
plt.title("Original Grayscale Image")
plt.axis('off')

plt.subplot(1, 2, 2)
plt.imshow(brighter_image, cmap='gray')
plt.title("Brighter Image")
plt.axis('off')

plt.tight_layout()
plt.show()
```

Explain the results
print("As expected, we see the birghter image to be brightened")

Original Grayscale Image



Brighter Image



As expected, we see the birghter image to be brightened

1.4 Contrast

1. Write your own function named adjust_contrast(img,range_low,range_high) that will change the contrast of the image 'img' and in which the range_low,range_high parameters will determine the new dynamic range of modified image. The output of the function will be the modified image. You should use linear mapping.

```
def adjust_contrast(img, range_low, range_high):
    # Linear mapping formula
    modified_image = img * (range_high - range_low) + range_low # Map
to new range

# Clip values to stay within [0, 1] (Not sure I need it wasn't
asked, but I added it anyway)
    #modified_image_in_range = np.clip(modified_image, 0, 1)
return modified_image
```

1. Calculate the modified image for a new dynamic ranges of [0.45, 0.9] and [0.4, 0.5] and display the images and corresponding histograms. Explain the effect of each new range.

```
# Dynamic ranges of [0.45, 0.9]
high contrast image = adjust contrast(normalized image,
range low=0.45, range high=0.9)
# Dynamic ranges of [0.4, 0.5]
low contrast image = adjust contrast(normalized image, range low=0.4,
range high=0.5)
# Display images and histograms
plt.figure(figsize=(12, 6))
plt.subplot(2, 3, 1)
plt.imshow(normalized image, cmap='gray', vmin = 0, vmax =1) ###
plt.title("Original Image")
plt.axis('off')
plt.subplot(2, 3, 2)
plt.imshow(high contrast image, cmap='gray', vmin = \frac{0}{2}, vmax = \frac{1}{2}) ###
plt.title("High Contrast ([0.45, 0.9])")
plt.axis('off')
plt.subplot(2, 3, 3)
plt.imshow(low contrast image, cmap='gray', vmin = \frac{0}{2}, vmax = \frac{1}{2}) ###
plt.title("Low Contrast ([0.4, 0.5])")
plt.axis('off')
# Histogram
hist dip norm, bin edges dip norm = dip histogram(normalized image,
nbins=256)
hist dip high, bin edges dip high = dip histogram(high contrast image,
nbins=256)
hist dip low, bin edges dip low = dip histogram(low contrast image,
nbins=256)
plt.subplot(2, 3, 4)
plt.bar(bin edges dip norm[:-1], hist dip norm,
width=bin edges dip norm[1] - bin edges dip norm[0], align='edge')
plt.title("dip histogram")
plt.xlabel("Pixel Value")
plt.ylabel("Frequency")
plt.tight layout()
plt.subplot(2, 3, 5)
plt.bar(bin edges dip high[:-1], hist dip high,
width=bin edges dip high[1] - bin edges dip high[0], align='edge')
plt.title("dip histogram high")
```

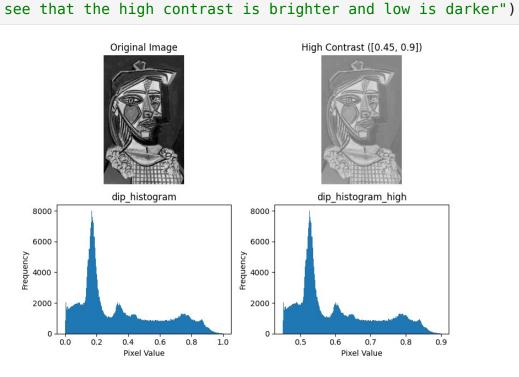
```
plt.xlabel("Pixel Value")
plt.ylabel("Frequency")
plt.tight_layout()
plt.show()

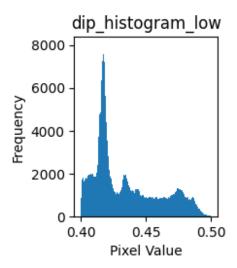
plt.subplot(2, 3, 6)
plt.bar(bin_edges_dip_low[:-1], hist_dip_low,
width=bin_edges_dip_low[1] - bin_edges_dip_low[0], align='edge')
plt.title("dip_histogram_low")
plt.xlabel("Pixel Value")
plt.ylabel("Frequency")
plt.tight_layout()
plt.show()

# Explain the results
print("As expected we see that the regulare histogram is etween 0 to 1
```

the high between 0.45 to 0.9 and the low between 0.4 to 0.5 \n also we

Low Contrast ([0.4, 0.5])





As expected we see that the regulare histogram is etween 0 to 1 the high between 0.45 to 0.9 and the low between 0.4 to 0.5 also we see that the high contrast is brighter and low is darker

1.5 Quantization

Quantize the original gray scale image using 4bit and 1bit. Explain the results.

```
# Creating a function to not use the same code, that quantinized the
data
def quantize_image(img, bits):
    # Calculate quantization levels
    levels = 2**bits
    # Normalize to [0, levels-1] and quantize
    quantized_image = np.round(img * (levels - 1)) / (levels - 1)
    return quantized image
# Quantize to 4 bits
quantized 4bit = quantize image(normalized image, bits=4)
# Ouantize to 1 bit
quantized 1bit = quantize image(normalized image, bits=1)
# Display images
plt.figure(figsize=(10, 5))
plt.subplot(1, 3, 1)
plt.imshow(quantized 4bit, cmap='gray')
plt.title("4-bit Quantization")
plt.axis('off')
```

```
plt.subplot(1, 3, 2)
plt.imshow(quantized_lbit, cmap='gray')
plt.title("1-bit Quantization")
plt.axis('off')

plt.tight_layout()
plt.show()

# Explain the results
print("As expected we see that the 1 bit has changed a bit of how the pic looks like")
```

4-bit Quantization



1-bit Quantization

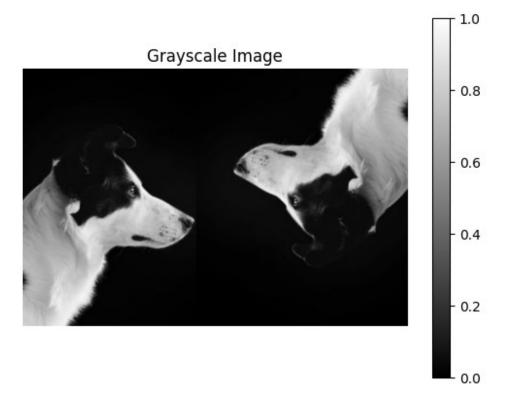


As expected we see that the 1 bit has changed a bit of how the pic looks like

1.6 Histogram Equalization

1. Read the image named dog.jpg ,transform it into a gray scale image of type double and normalize it between [0, 1] using dip_GN_imread(file_name)

```
image_path = f"{drive_path}/dog.jpg"
dog_img = dip_GN_imread(image_path)
plt.imshow(dog_img, cmap='gray') # Set the parameter cmap to gray
plt.title("Grayscale Image")
plt.axis('off')
# Add a colorbar to the image.
plt.colorbar()
plt.show()
```



1. Use the Python's cv2.equalizeHist() to apply the histogram equalization on the image .

```
grayscale_image_8bit = (dog_img * 255).astype(np.uint8)
equalized_image_dog = cv2.equalizeHist(grayscale_image_8bit)
```

1. Display the new image and the corresponding histogram.

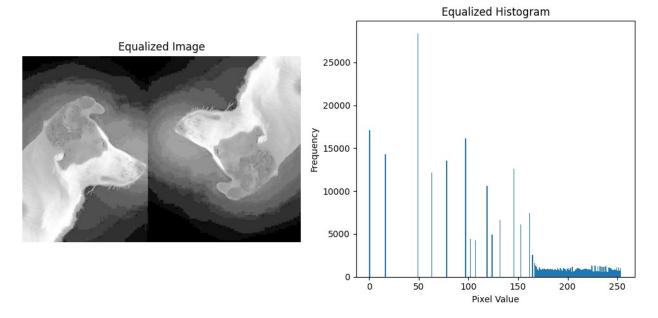
```
# Display the equalized image
plt.figure(figsize=(10, 5))

plt.subplot(1, 2, 1)
plt.imshow(equalized_image_dog, cmap='gray')
plt.title("Equalized Image")
plt.axis('off')

# Calculate and display the histogram of the equalized image
hist_equalized, bin_edges = dip_histogram(equalized_image_dog,
```

```
nbins=256)
plt.subplot(1, 2, 2)
plt.bar(bin_edges[:-1], hist_equalized, width=bin_edges[1] -
bin_edges[0], align='edge')
plt.title("Equalized Histogram")
plt.xlabel("Pixel Value")
plt.ylabel("Frequency")

plt.tight_layout()
plt.show()
```



- 1. Why histogram equalization fail in enhance the image? it can fail on a few resons:
- because if the limit of the dynamic range
- it can amplify noise
- can loss some important details

1.7 Histogram Matching - Optional Section

 Take an image using your camera/phone/computer, read the image and transform it into a gray scale image of type double and normalize it be- tween [0, 1] using dip_GN_imread(file_name) function.

```
image_path = f"{drive_path}/my_dog.jpg"
my_dog_img = dip_GN_imread(image_path)
```

1. Read the image named city.jpg and transform it into a gray scale image of type double and normalize it between [0, 1] using dip_GN_imread(file_name).

```
image_path_city = f"{drive_path}/city.jpg"
city_img = dip_GN_imread(image_path_city)
```

1. Read the image named face.jpg, cast it into a double type and normalize it between [0, 1].

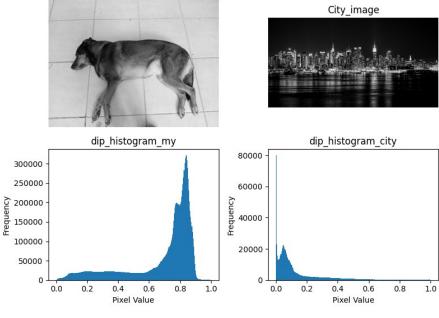
```
image_path_face = f"{drive_path}/face.jpg"
# Read the image using Python's cv2.imread()
img = cv2.imread(image_path_face)
image_float = np.float64(img)
# Normalize the image between [0, 1]
normalized_image_face = (image_float - np.min(image_float)) /
(np.max(image_float) - np.min(image_float))
```

1. Display all the three images and their corresponding histograms.

```
plt.figure(figsize=(12, 6))
plt.subplot(2, 3, 1)
plt.imshow(my dog img, cmap='gray')
plt.title("My image")
plt.axis('off')
plt.subplot(2, 3, 2)
plt.imshow(city img, cmap='gray')
plt.title("City image")
plt.axis('off')
plt.subplot(2, 3, 3)
plt.imshow(normalized image face, cmap='gray')
plt.title("Face image")
plt.axis('off')
# Histogram
hist dip my, bin edges dip my = dip histogram(my dog img, nbins=256)
hist dip city, bin edges dip city = dip histogram(city img, nbins=256)
hist dip face, bin edges dip face =
dip histogram(normalized image face, nbins=256)
plt.subplot(2, 3, 4)
plt.bar(bin_edges_dip_my[:-1], hist_dip_my, width=bin_edges_dip_my[1]
- bin edges dip my[0], align='edge')
plt.title("dip histogram my")
plt.xlabel("Pixel Value")
plt.ylabel("Frequency")
plt.tight layout()
plt.subplot(2, 3, 5)
plt.bar(bin edges dip city[:-1], hist dip city,
width=bin edges dip city[1] - bin edges dip city[0], align='edge')
plt.title("dip_histogram_city")
plt.xlabel("Pixel Value")
plt.vlabel("Frequency")
```

```
plt.tight_layout()
plt.show()
plt.subplot(2, 3, 6)
plt.bar(bin_edges_dip_face[:-1], hist_dip_face,
width=bin_edges_dip_face[1] - bin_edges_dip_face[0], align='edge')
plt.title("dip_histogram_face")
plt.xlabel("Pixel Value")
plt.ylabel("Frequency")
plt.tight_layout()
plt.show()
```

Face_image



My_image

15000

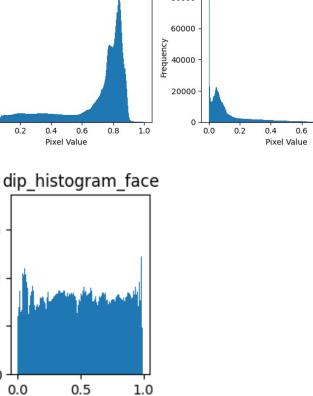
10000

5000

0 0.0

Pixel Value

Frequency



1. Use the Python function skimage.exposure.match_histograms() to match the histogram of your image to the histogram of face.jpg and city.jpg.

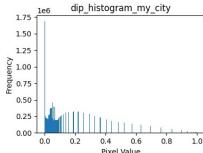
```
from skimage.exposure import match_histograms
# Match histogram to "face.jpg"
matched_face = match_histograms(my_dog_img,
dip_GN_imread(image_path_face))
# Match histogram to "city.jpg"
matched_city = match_histograms(my_dog_img, city_img)
```

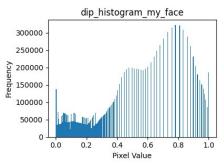
1. Display the new images and their corresponding histograms.

```
plt.figure(figsize=(12, 6))
plt.subplot(2, 3, 1)
plt.imshow(matched city, cmap='gray')
plt.title("My image +city")
plt.axis('off')
plt.subplot(2, 3, 2)
plt.imshow(matched face, cmap='gray')
plt.title("My image + face")
plt.axis('off')
# Histogram
hist dip city, bin edges dip city = dip histogram(matched city,
nbins=256)
hist dip face, bin edges dip face = dip histogram(matched face,
nbins=256)
plt.subplot(2, 3, 3)
plt.bar(bin edges_dip_city[:-1], hist_dip_city,
width=bin edges dip city[1] - bin edges dip city[0], align='edge')
plt.title("dip histogram my city")
plt.xlabel("Pixel Value")
plt.ylabel("Frequency")
plt.tight layout()
plt.subplot(2, 3, 4)
plt.bar(bin edges dip face[:-1], hist dip face,
width=bin edges dip face[1] - bin edges dip face[0], align='edge')
plt.title("dip histogram my face")
plt.xlabel("Pixel Value")
plt.ylabel("Frequency")
plt.tight layout()
plt.show()
```









1. Explain the results. In your explanation, consider the quality of the new images.

as we seen above the city image in the histogram most of the values were low, this is why the city + my image is don't have a lot of high value. in the face there is more, so that is why there is more in the face +my. we see this in the histogram but also in the image itself as well

2. Spatial Filters and Noise

2.1 Read the Image

Read the image named dog.jpg and transform it into a gray scale normalized image in the range [0, 1] using dip_GN_imread(file_name). Use this image from now on.

```
image_path_dog = f"{drive_path}/dog.jpg"
dog_img = dip_GN_imread(image_path_dog)
```

2.2 Mean vs Median Filter

 Write a function named mean_filter(img, k) that will apply a 2-D k-by-k mean filter on the image 'img'. Make sure that the size of the output image is the same as the input image. Find a method to address the boundaries and explain how you implemented it.

```
def calculate_mean_neighborhood(neighborhood):
    # Flatten the neighborhood into a 1D list
    flattened_neighborhood = [item for sublist in neighborhood for
item in sublist]

# Calculate the sum of all elements
    total_sum = sum(flattened_neighborhood)

# Calculate and return the mean
```

```
mean value = total sum / len(flattened neighborhood)
    return mean value
def mean filter(img, k):
    # Get image dimensions
    height, width = img.shape
    # Create a padded image for boundary handling so I won't get out
of bounds
    # zero padding
    row = height + 2*(k //2)
    col = width + 2*(k //2)
    padded img = np.zeros((row,col))
    padded img[k//2:(row-k//2), k//2:(col - k //2)] = img
    # Initialize the filtered image
    filtered_img = np.zeros_like(img, dtype=np.float64)
    # Apply the mean filter
    for i in range(height):
        for j in range(width):
            # Extract the neighborhood
            neighborhood = padded img[i:i + k, j:j + k]
            # Calculate the mean and assign to the filtered image
            filtered img[i, j] =
calculate mean neighborhood(neighborhood)
    #I am only running on the range of hight and width so all the
adding padding the image will not change the size, filtered imag will
have the same size
    return filtered img
```

1. Write a function named median_filter(img, k) that will apply a 2-D k-by-k median filter on the image 'img'. Make sure that the size of the output image is the same as the input image. Find a method to deal with the boundaries.

```
def calculate_median_neighborhood(neighborhood):
    # Flatten the neighborhood into a 1D list
    flattened_neighborhood = [item for sublist in neighborhood for
item in sublist]

# Sort the flattened neighborhood
    flattened_neighborhood.sort()

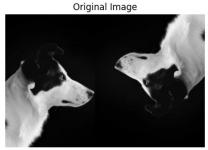
# Calculate the median
    n = len(flattened_neighborhood)
    if n % 2 == 0: # Even number of elements
        median_value = (flattened_neighborhood[n // 2 - 1] +
flattened_neighborhood[n // 2]) / 2
    else: # Odd number of elements
```

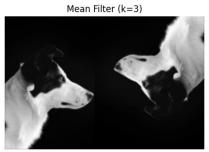
```
median value = flattened neighborhood[n // 2]
    return median value
def median filter(img, k):
    # Get image dimensions
    height, width = img.shape
    # Create a padded image for boundary handling so I won't get out
of bounds
    row = height + 2*(k //2)
    col = width + 2*(k //2)
    padded img = np.zeros((row,col))
    padded img[k//2:(row-k//2), k//2:(col - k //2)] = img
    # Initialize the filtered image
    filtered img = np.zeros like(img, dtype=np.float64)
    # Apply the mean filter
    for i in range(height):
        for j in range(width):
            # Extract the neighborhood
            neighborhood = padded img[i:i + k, j:j + k]
            # Calculate the mean and assign to the filtered image
            filtered img[i, j] =
calculate median neighborhood(neighborhood)
    #I am only running on the range of hight and width so all the
adding padding the image will not change the size, filtered imag will
have the same size
    return filtered img
```

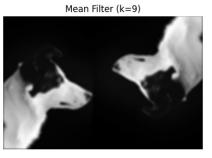
1. Filter the dog.jpg image using the functions above for k=3, 9, display the results and explain the results (refer to median vs. mean and the kernel size effect).

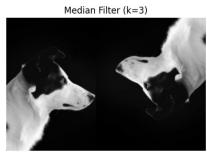
```
# Mean
# Filter with k=3
mean_filtered_3 = mean_filter(dog_img, k=3)
# Filter with k=9
mean_filtered_9 = mean_filter(dog_img, k=9)
#Median
# Filter with k=3
median_filtered_3 = median_filter(dog_img, k=3)
# Filter with k=9
median_filtered_9 = median_filter(dog_img, k=9)
# Display the images
plt.figure(figsize=(12, 8))
```

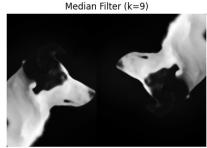
```
plt.subplot(2, 3, 1)
plt.imshow(dog_img, cmap='gray')
plt.title("Original Image")
plt.axis('off')
plt.subplot(2, 3, 2)
plt.imshow(mean filtered 3, cmap='gray')
plt.title("Mean Filter (k=3)")
plt.axis('off')
plt.subplot(2, 3, 3)
plt.imshow(mean filtered 9, cmap='gray')
plt.title("Mean Filter (k=9)")
plt.axis('off')
plt.subplot(2, 3, 4)
plt.imshow(median_filtered_3, cmap='gray')
plt.title("Median Filter (k=3)")
plt.axis('off')
plt.subplot(2, 3, 5)
plt.imshow(median_filtered_9, cmap='gray')
plt.title("Median Filter (k=9)")
plt.axis('off')
plt.tight layout()
plt.show()
# Explain the results
print("We can see here a few things: \n1. k=3 had a smaller effect
then k=9 - which makes sense, because we took a smaller range n2. the
mean is bluerer then median becuase the mean avrages avereything out.
(blures but same) as appose to mean which takes the middle value")
```











We can see here a few things:

- 1. k=3 had a smaller effect then k=9 which makes sense, because we took a smaller range
- 2. the mean is bluerer then median becuase the mean avrages avereything out. (blures but same) as appose to mean which takes the middle value

2.3 Gaussian Filter

1. Write a function named dip_gaussian_filter(img, k, sigma) that will ap- ply a 2-D k-by-k Gaussian filter on the image 'img'. The smoothing kernel should be with covariance matrix of

$$\begin{bmatrix} \sigma & 0 \\ 0 & \sigma \end{bmatrix}$$

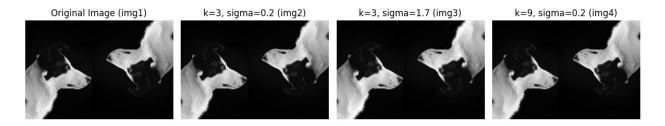
Hint: use np.meshgrid() function in Python to create the grid and apply the Gaussian formula on the grid to create your kernel.

```
def gaussian_kernel(k, sigma):
    # Create a grid of coordinates
    x, y = np.meshgrid(np.arange(k) - k // 2, np.arange(k) - k // 2)
    # Calculate the Gaussian values
    kernel = np.exp(-(x**2 + y**2) / (2 * sigma**2))
# Normalize the kernel
    kernel /= np.sum(kernel)
    return kernel
def dip_gaussian_filter(img, k, sigma):
    # Get kernel
kernel = gaussian_kernel(k, sigma)
```

```
# Apply convolution
filtered_img = cv2.filter2D(img, -1, kernel)
return filtered_img
```

1. Display the filtered images using (k, sigma) = (3, 0.2), (3, 1.7), (9,0.2). Briefly explain your results.

```
filtered image 1 = \text{dip gaussian filter}(\text{dog img, k=3, sigma=0.2})
filtered_image_2 = dip_gaussian_filter(dog_img, k=3, sigma=1.7)
filtered image 3 = dip gaussian filter(dog img, k=9, sigma=0.2)
# Display the images
plt.figure(figsize=(12, 4))
plt.subplot(1, 4, 1)
plt.imshow(dog img, cmap='gray')
plt.title("Original Image (img1)")
plt.axis('off')
plt.subplot(1, 4, 2)
plt.imshow(filtered image 1, cmap='gray')
plt.title("k=3, sigma=0.2 (img2)")
plt.axis('off')
plt.subplot(1, 4, 3)
plt.imshow(filtered image 2, cmap='gray')
plt.title("k=3, sigma=1.7 (img3)")
plt.axis('off')
plt.subplot(1, 4, 4)
plt.imshow(filtered image 3, cmap='gray')
plt.title("k=9, sigma=0.2 (img4)")
plt.axis('off')
plt.tight layout()
plt.show()
# Explain the results
print("Here it was a bit difficult to see the changes, becuase the k
and sigma were not that high. but when I looked clossly I could see as
expected the pic 2 and 4 were a bit blure but 3 was a bit more then
them, because the sigma was higher, in pic 4 the k is high but sigma
was really low so we don't see too much blure. but we do see it
smother")
```



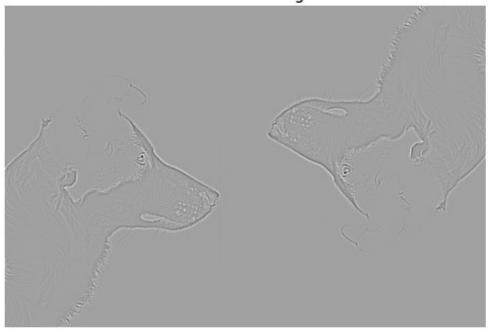
Here it was a bit difficult to see the changes, becuase the k and sigma were not that high. but when I looked clossly I could see as expected the pic 2 and 4 were a bit blure but 3 was a bit more then them, because the sigma was higher, in pic 4 the k is high but sigma was really low so we don't see too much blure. but we do see it smother

1. Subtract the original image from one of the filtered images. Display the new image using Python's plt.imshow(). Explain what you see.

```
#Subtract the original image from one of the filtered images
diff_image = filtered_image_2 - dog_img

# Display the new image
plt.imshow(diff_image, cmap='gray')
plt.title("Difference Image")
plt.axis('off')
plt.show()
```





2.4 Noise Filtering

 Create 2 new images by adding 2 different kinds of noises to the original image using Python's skimage.util.random_noise() function. The noises are: 'salt & pepper', 'gaussian'.

```
from skimage.util import random_noise
# Add salt & pepper noise
noisy_sp = random_noise(dog_img, mode='s&p', amount=0.1)
# Add Gaussian noise
noisy_gaussian = random_noise(dog_img, mode='gaussian', var=0.01)
```

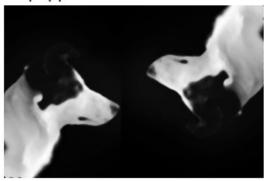
1. Apply the implemented filters on each of the noisy images. Use kernel sizes of 3x3 and 9x9 for mean, median and gaussian filters. Display only the best filter result for each noisy image.

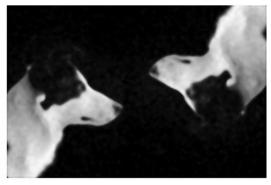
```
def get_the_best(best_img, best score, new img, img, name1,
current_best_name):
    # Calculate the mean difference between new img and the original
imq
    new_score = (new_img - img).mean()
    # If the new score is better, update the best image, score, and
name
    if new score < best score:</pre>
        return new img, new score, name1
        # Otherwise, keep the current best
        return best img, best score, current best name
def get best(img):
    # Initialize with the first comparison
    best img = mean filter(img, k=3)
    best score = (best img - img).mean()
    name = "mean k = 3"
    # Compare against other filters
    best img, best score, name = get_the_best(best_img, best_score,
mean filter(img, k=9), img, "mean k=9", name)
    best img, best score, name = get the best(best img, best score,
median filter(img, k=3), img, "median k = 3", name)
    best img, best score, name = get the best(best img, best score,
median filter(img, k=9), img, "median k=9", name)
    best img, best score, name = get the best(best img, best score,
dip gaussian filter(img, k=3, sigma=\frac{0.2}{0.2}), img, "gaus k=3", name)
    best img, best score, name = get the best(best img, best score,
dip gaussian filter(img, k=9, sigma=0.2), img, "gaus k=9", name)
    return best img, name
```

```
plt.figure(figsize=(12, 8))
plt.subplot(2, 3, 1)
best_filter_dog, name = get_best(noisy_sp)
plt.imshow(best_filter_dog, cmap='gray')
plt.title(f"salt & pepper noise: filter {name}")
plt.axis('off')

plt.subplot(2, 3, 2)
best_filter_dog, name = get_best(noisy_gaussian)
plt.imshow(best_filter_dog, cmap='gray')
plt.title(f"Gaussian noise: filter {name}")
plt.axis('off')
plt.show()
```

salt & pepper noise: filter median k = 9 Gaussian noise: filter median k = 9





1. Briefly explain your results. What is the effect of each filter on each noise? Which is the best filter for any given noise? what kernel size work the best? What are the pros and cons of each filter?

it wasn't explained how to do best filter result, I did as before the minus and mean, I think this made my result a bit wierd, so I'm writting a thoritical answer mean: avrage. k=3 most of the time reduces the noise in a small nighberhod, k=9 most of the time creates blures midean midien. k=3 should work good with s&p becuase it reduces this type of noise. k=9. reduces better the noise but sometimes add blures as well. Gaussian. k=3 smoth the image with wight, should be effective for guassian noise. k=9 smoths but also adds bluring

3. Bonus Question

Choose a noisy image (you can "trash" a clean image or start with noisy one) as you wish and try to fix it using the histogram manipulation and filters. You are more then welcome to use other ways. Display the initial image together with the modified image in the document. Be creative! One of the images will be chosen by the course staff and it's authors will receive 0.5 bonus point to the final grade. The staff will judge by the visual result, originality and the code. Explain!