

# Maya Stelzer

Lafayette, CA | 925-948-5994 | maya@bipper.net | github.com/MayaStelzer

## Experience

<b>Deep Learning Intern</b> Qompass (GenAI start-up)	Aug. 2024 – Present Spokane, WA
<ul style="list-style-type: none"><li>• Learning practical applications of secure data transfer with GPG</li><li>• Exploring the most recent AI models on HuggingFace</li><li>• Conversing about the functionality of LLMs</li></ul>	
<b>Teacher Assistant for Data Structures and Algorithms</b> Gonzaga University	Fall 2024, Spring 2025 Spokane, WA
<ul style="list-style-type: none"><li>• Provided constructive, positive feedback to students in a timely manner</li><li>• Maintained consistent, professional correspondence with students and the professor</li></ul>	
<b>Academic Support II</b> Gonzaga University – Athletics Academic Services	Aug. 2024 – Dec. 2024 Spokane, WA
<ul style="list-style-type: none"><li>• Monitor student attendance and productivity during group study sessions, identifying and addressing any issues that may arise</li><li>• Establish and maintain a quiet and focused atmosphere</li><li>• Served as a resource for students seeking academic assistance, through tutoring or directing them to an on-campus service for their academic queries</li></ul>	

## Education

<b>Bachelor of Science in Computer Science / Minor in Applied Mathematics</b> Gonzaga University	Expected Graduation May 2026 Spokane, WA
<ul style="list-style-type: none"><li>• <b>GPA:</b> 3.9</li><li>• <b>Concentration:</b> Software Application Development and Software Security</li><li>• <b>Relevant Coursework:</b> UI/UX Design, Linux and DevOps, Parallel &amp; Cloud Computing, Organization of Programming Languages, Computer Security, Applied Cryptography, Mobile App Development, Computational Algorithms, Computer Organization, Database Systems, Operating Systems, Software Development, Discrete Math, Linear Algebra</li></ul>	

## Projects

<b>Binary Space Partitioning</b>   C++	Nov. 2024 – Dec. 2024
<ul style="list-style-type: none"><li>• Implemented naïve and efficient Binary Space Partitioning from scratch</li><li>• Performed unit tests and a performance evaluation comparing the simple algorithm against the efficient algorithm</li><li>• Wrote an academic-style paper describing the problem the algorithm solves, the benchmark for performance testing, performance evaluation results</li></ul>	
<b>Slalomcolumn.com</b>   Java, React, PostgreSQL, HTML/CSS, Node.js.	May 2024 – Current
<ul style="list-style-type: none"><li>• Developed a full-stack ski and snowboard blog website with React as the frontend</li><li>• Wrote queries for the backend code using Java, SpringBoot, and DAO classes, to pull data from PostgreSQL database holding the content</li><li>• Participated in team meetings for collaboration on content ideas and implementation</li></ul>	
<b>Personal Website</b>   React, HTML/CSS	Nov. 2023 – Dec. 2023
<ul style="list-style-type: none"><li>• Developed a personal website displaying projects and information about me with React as the frontend</li><li>• Deployed and hosted on GitHub Pages, <a href="https://mayastelzer.github.io/personalwebsite/">https://mayastelzer.github.io/personalwebsite/</a></li></ul>	

## Technical Skills

**Languages:** C++, Java, HTML/CSS, JavaScript, SQL, Python, Kotlin