



Challenge!!!!

Rock, Paper, Scissors

Write a program that plays the popular game. The program randomly generates a number 0, 1 or 2 representing scissor, rock and paper. The program prompts the user to enter a number 0, 1 or 2 and displays a message indicating whether the user or the computer wins, loses or draws. (A scissor can cut a paper, a rock can knock a scissor, and a paper can wrap a rock.)

Here is a sample run:

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Scissor (0), Rock (1), Paper (2): 1 [enter]  
The computer is scissor. You are rock. You won!!!
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Would you like to play again? Yes or No

