```
public abstract class Polygon
{
    private int sides;
    private String type;
   public Polygon()
    {
        sides = 3;
        type = "Triangle";
    }
      public Polygon(int mySides, String myType )
        sides = mySides;
        type = myType;
    }
   public int getSides()
    {
        return sides;
    }
      public String getType()
    {
        return type;
    }
    public String toString()
    {
        return "\nPOLYGON: " + getType() + "\tSIDES: " + getSides()+
                        "\nPERIMETER: " + getPerimeter() + "\tAREA: " +
getArea();
    }
   public void doubleWidth() {
//
           System.out.println("not all polygons have a true width");
//
//
     }
    public void setType(String newType)
    {
        type = newType;
    abstract double getPerimeter();
    abstract double getArea();
// public void doubleWidth(){}
    public static void main (String []args)
```

```
{
//
       Polygon a = new Polygon(4, "rectangle");
//
        System.out.println(a);
    }
}
public class PolygonTester {
     public static void main(String[] args) {
//
            Polygon z = new Polygon(10, "Decagon");
//
            Polygon zz;
           RightTriangle a = new RightTriangle(3, 4);
           System.out.println(a);
//
           Polygon bubble = new Rectangle(2,2);
//
           System.out.println(bubble.toString());
//
           bubble.doubleWidth();
           Rectangle b = new Rectangle(1, 1);
           System.out.println(b.toString());
           b.doubleWidth();
           Square c = new Square(5);
           System.out.println(c);
//
            5 sided regular polygon
           RegularNgon d = new RegularNgon(5, 8);
           System.out.println(d);
//
           Polygon[] shapes = new Polygon[4];
           shapes[0] = a;
           shapes[1] = b;
           shapes[2] = c;
           shapes[3] = d;
//
           double tot = 0;
//
           System.out.println(b.getArea());
           for (Polygon x : shapes) {
```