

Name _____

**GAME PROJECT
INTRO TO PROGRAMMING**

GRADING CRITERIA	POINTS POSSIBLE	POINTS EARNED
Creativity/Originality Completed project demonstrates the thought, effort and creativity of the programmer	15	
Mastery of JAVA concepts Completed project demonstrates mastery of concepts covered to date	20	
Plan/Design Plan is representative of a complete design and submitted project is consistent with plan design	15	
Presentation Visually engaging, free of grammatical and spelling errors	15	
Efficiency Game operates in an efficient manner, free of extraneous code	15	

TOTAL _____