Submitted to __
Prof Ashok Harnal and Prof. Amarnath Mitra



REAL WORLD ANALYTICS CHALLENGE

FIFA ANALYTIC

BY GROUP 6

Name
Arindam Chakraborty
Adhyatik
Aashit Sharma
Subhajit Paul
Roll No.
321128
321128
321148
321173



DATASET OVERVIEW



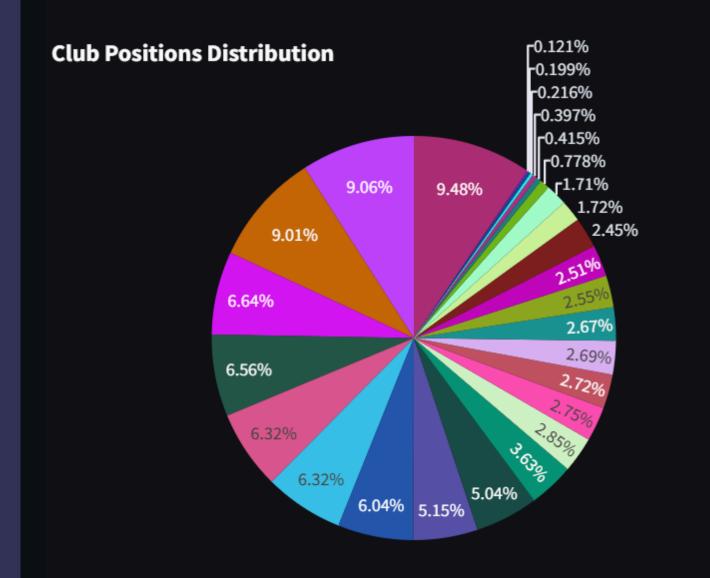
Dataset Description:

• This dataset, titled "Fifa Footbal players" provides a comprehensive view of football players. It encompasses approximately 100000+ records, each representing an individual player statistics. The primary objective of this dataset is to understand and predict the analysis of football players, a key indicator of each player statistics and player experience in the burgeoning field of sports.

Key Statistics:

- Observations: 12651 players
- Variables: 110 key attributes Overall, Height (cm), Age, Club Position, League Name, Player ID
- Number Of Observations Taken For Analysis:- 25000

Club Positions Distribution





GK

LCB

RCB

RB

RCM

LB

LCM

ST

LM

RM

LDM

CDM

RDM

CAM



Purpose of the Dashboard:

- 1. Provide a user-friendly interface that offers statistical summaries and insightful visualizations of player data.
- 2. Highlight relationships between variables through scatter plot matrices and other interactive charts.
- 3. Analyze Football Player Data: Provide a comprehensive view of player attributes, club positions, and league performances.
- 4. Visualize Key Patterns: Highlight patterns in overall ratings, club position distributions, and league-wise average ratings.
- 5. Explore Attribute Correlations: Investigate the relationship between player height and overall rating to identify potential performance trends.
- 6. Player attribute correction and overall player Analysis
- 7. Player value prediction



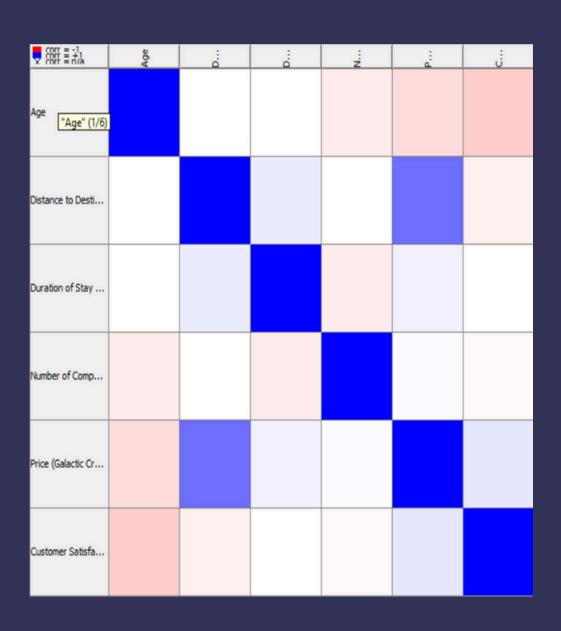


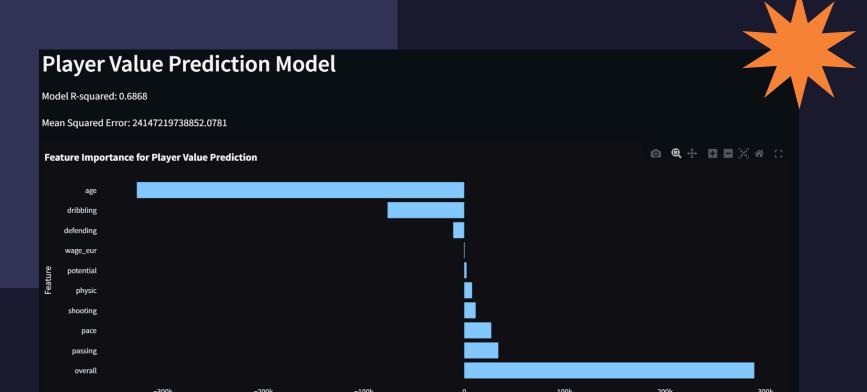
MACHINE LEARNING MODEL OBJECTIVES



MODEL GOAL

- Predict a player's overall rating using attributes like height, age, club position, and league.
- Train the model on a subset of data, ensuring robust evaluation metrics for accuracy.
- In k- means clustering we identified the optimal no. of clusters and defined the characteristics of the clusters
- In decision tree we identified the significant variables from the identified cluster and also found out the accuracy and significance of the model







ANALYSIS OVERVIEW DASHBOARD

Data Insights:

- Summary Statistics: Quickly assess the distribution of player ratings, height, and age.
- Visual Distributions: Identify trends and outliers across different club positions and leagues.
- Interactive Visuals: Utilize histograms, scatter plots, and pie charts for an immersive analytical experience.





ANALYSIS OVERVIEW MACHINE LEARNING MODEL

Model Performance:

luster 6: Journeymen

- Evaluation Metrics: Use Mean Squared Error (MSE) and Root Mean Squared Percentage Error (RMSPE) to gauge model accuracy.
- **Insights:** Understand how different player attributes influence overall rating predictions.

	age	league_name	nationality_name	wage_eur	club_name							
cluste	r											
0	0.334214	20.829992	72.440257	0.204021	555.898156							
1	0.565703	20.745566	69.901029	0.255193	557.221590							
2	0.823842	21.741784	75.399061	0.236954	591.110329							
3	0.240221	20.756079	74.990181	0.106303	557.000000							
4	0.701869	21.127620	72.771775	0.251124	570.145785							
5	0.446982	23.190882	64.954040	0.247193	543.943106							
6	0.840112	25.548387	90.032258	0.226012	595.451613							
Cluste	r 0: Establi	: Established Stars										
Cluste	r 1: Rising	1: Rising Talents										
Cluste	r 2: Veteran	2: Veteran Leaders										
Cluste	luster 3: Mid-Career Players											
Cluste	r 4: Interna	: International Prospects										
Cluste	r 5: Domesti	Domestic Role Players										

One-way analysis of variance (ANOVA)

Descriptive Statistics

Confidence Interval (CI) Probability: 95.0%

	Group	N	Missing	Missing Group	Mean	Std. Deviation	Std. Error	CI (Lower Bound)	CI (Upper Bound)	Minimum	Maximum
Age	cluster_0	32996	0	0	0.3732	0.2345	0.0013	0.3707	0.3757	0.0	1
Age	cluster_1	32776	0	0	0.3729	0.2337	0.0013	0.3704	0.3754	0.0	1
Age	cluster_2	34420	0	0	0.3729	0.2348	0.0013	0.3704	0.3754	0.0	1
Age	Total	100192	0	0	0.373	0.2343	0.0007	0.3715	0.3744	0.0	1
Distance to Destination (Light-Years)	cluster_0	32996	0	0	0.2999	0.3239	0.0018	0.2964	0.3034	0.0	1
Distance to Destination (Light-Years)	cluster_1	32776	0	0	0.2976	0.3219	0.0018	0.2941	0.3011	0.0006	1
Distance to Destination (Light-Years)	cluster_2	34420	0	0	0.3047	0.3258	0.0018	0.3012	0.3081	0.0006	1
Distance to Destination (Light-Years)	Total	100192	0	0	0.3008	0.3239	0.001	0.2988	0.3028	0.0	1
Duration of Stay (Earth Days)	cluster_0	32996	0	0	0.3222	0.2813	0.0015	0.3192	0.3252	0.0	1
Duration of Stay (Earth Days)	cluster_1	32776	0	0	0.3207	0.2819	0.0016	0.3177	0.3238	0.0	1
Duration of Stay (Earth Days)	cluster_2	34420	0	0	0.3228	0.2813	0.0015	0.3199	0.3258	0.0	1
Duration of Stay (Earth Days)	Total	100192	0	0	0.3219	0.2815	0.0009	0.3202	0.3237	0.0	1
Number of Companions	cluster_0	32996	0	0	0.2219	0.2158	0.0012	0.2195	0.2242	0.0	1
Number of Companions	cluster_1	32776	0	0	0.2206	0.2161	0.0012	0.2182	0.2229	0.0	1
Number of Companions	cluster_2	34420	0	0	0.2207	0.2171	0.0012	0.2184	0.223	0.0	1
Number of Companions	Total	100192	0	0	0.221	0.2163	0.0007	0.2197	0.2224	0.0	1
Price (Galactic Credits)	cluster_0	32996	0	0	0.5632	0.2103	0.0012	0.5609	0.5655	0.1496	1
Price (Galactic Credits)	cluster_1	32776	0	0	0.5038	0.2033	0.0011	0.5016	0.506	0.0	1
Price (Galactic Credits)	cluster_2	34420	0	0	0.5155	0.1983	0.0011	0.5134	0.5176	0.0	1
Price (Galactic Credits)	Total	100192	0	0	0.5274	0.2055	0.0006	0.5261	0.5287	0.0	1

KEY OBSERVATIONS FROM THE DASHBOARD





Data-Driven Insights:

- Rating Distribution: Analyze how player ratings vary across leagues and positions.
- **Height & Weight Correlation:** Explore the relationship between player physicality and their performance ratings.
- Club Position Analysis: Spot trends in how specific positions affect overall player performance.
- Majority of players have average ratings, with fewer being exceptionally high or low.
- The distribution emphasizes the critical importance of defensive and midfield positions in team structures, with a balanced but slightly lesser focus on attacking roles. This insight can guide managerial decisions on player recruitment and team strategy.
- Leaguewise graph highlights the varying quality of player talent across different leagues, with top European leagues generally having higher-rated players.
- Majority of players have average ratings, with fewer being exceptionally high or low.
- Dribbling skills boost player value, while passing surprisingly lowers it. Younger players are valued more, as age negatively impacts value. The low R-squared indicates that key factors influencing player value are likely missing from this model.







- **Data Enhancement:** Consider integrating additional variables or refining existing ones for better predictions.
- Model Optimization: Adjust hyperparameters or experiment with different algorithms to boost accuracy.
- Visualization Improvements: Incorporate more dynamic visual elements for deeper insights.





CONCLUSION & FUTURE DIRECTIONS (5)



Summary:

- This project blends analytical dashboards and machine learning to uncover valuable insights from football player data.
- The findings can inform strategies for player scouting, training, and performance evaluation.

Next Steps:

- Explore additional data sources for a richer analysis.
- Implement advanced machine learning techniques to refine prediction accuracy.
- Expand the dashboard's interactivity for broader use cases in football management.



THANK YOU!!