

Mayan Saravanabavan

mayan.saravanabavan@mail.utoronto.ca | github.com/Mayan-S

EDUCATION

University of Toronto, BAsC in Electrical Engineering + PEY Co-op

Expected Apr 2029

SKILLS

Languages: Python, C, C++, HTML, CSS, Verilog

Technologies: Git, Quartus Prime, ModelSim, LTSpice, Altium Designer

Lab Equipment: Oscilloscope, Function Generator, Power Supply, Multimeter

EXPERIENCE

Undergraduate Research Assistant, CANUE

July 2025 – Present

- Developed a Python web application enabling researchers to obtain custom geospatial health and climate data
- Designed a Streamlit interface for uploading locations and dates, selecting relevant datasets, and viewing outputs
- Incorporated time range and averaging controls to ensure outputs align with specific research needs
- Established CSV/XLSX file upload validation to standardise user inputs and reduce formatting errors
- Implemented PostgreSQL data retrieval logic using psycopg2 to dynamically query datasets based on user input
- Strengthened data accuracy by comparing 50+ outputs to database records and resolving discrepancies
- Authored clear descriptions for 32 environmental exposure metrics to support non-technical users

PROJECTS

DE1-SoC Arcade Game

- Developed a Verilog-based asteroid-dodging game rendered on a 640×480 VGA display using an FPGA
- Configured PS/2 keyboard input handling to control real-time ship movement and rotation via WASD keys
- Architected a round-robin arbiter to manage concurrent rendering of 16 moving asteroids and the player ship
- Integrated bounding-box collision detection to identify ship-asteroid overlaps and trigger a game-over state

Redesign Proposal for Chestnut Residence Building

- Evaluated HVAC, lighting, and window systems to diagnose energy inefficiencies across 2 building floors
- Proposed floor-level energy-efficient design improvements aligned with building performance goals
- Validated proposed designs using building energy modelling software, achieving a 2.3% overall energy reduction
- Created an HTML-based project website to communicate simulation methodology and results

Resume Builder

- Launched a web application using HTML, CSS, and JavaScript that generates custom resumes in under 5 minutes
- Implemented LaTeX file generation to produce professionally typeset resumes
- Configured GitHub Actions for continuous integration to automatically build and test code changes

Spotify Stats

- Developed a Python desktop application to display lifetime Spotify streaming stats from user-provided JSON files
- Designed a PyQt5-based GUI inspired by Spotify Wrapped to present listening data in a familiar format

Document Scanner

- Developed a C++ document scanning application using OpenCV to automatically detect documents in images
- Integrated Tesseract OCR to extract and store text from processed document images in under 2 seconds