# MAYANK KUMAR SHAW

#### **WORK EXPERIENCE**

# Full Stack Developer, Trainee

### **NeoSoft Technologies**

August 2021 - May 2022

- Learned various technologies as a trainee under training period for developing full stack solutions.
- Reduced time to render the components by 50% by reducing the complexity of the components and simplifying the complex structure of the React and Angular apps.
- Created 20+ Angular components for a Car Rental project UI that would call APIs to Spring Boot micro-services and dynamically generate content pages from data received from database increasing modularity by 75%.
- Implemented 10+ Spring Boot micro-services that would provide authentication and CRUD operations on the data by using JAVA streams and Data JPA.

### ML Engineer, Intern

### eBrain Softech Pvt. Ltd

**July 2020 - September 2020** 

- Lead a team of 4 members to work and create a Brain Tumor Classifier.
- Created a Brain Tumor Classifier that would distinguish between malignant and benign tumors with an accuracy of 96%.

#### **EDUCATION**

| M.TECH CSE (AI/ML) | NARULA INSTITUTE OF TECHNOLOGY   | AUG <b>2022</b>     |                 |
|--------------------|----------------------------------|---------------------|-----------------|
| B.E CSE            | SAMBHRAM INSTITUTE OF TECHNOLOGY | AUG 2017 – AUG 2022 | <b>CGPA:8.5</b> |
| 12TH SCIENCE       | St. XAVIER'S INSTITUTION         | 2015 - 2017         | 87.5%           |
| 10тн               | St. XAVIER'S INSTITUTION         | 2013 – 2015         | 94.2%           |

#### **TECHNICAL EXPERIENCE**

#### **Projects**

- Museum Management System (2019). E-management system for a typical museum, where the staff can manage logistics of the museum using databases. ( PHP, JavaScript, MySQL, Xampp )
- Al Chat App (2020 2021). An Al chat application used for general customer service provision in hospital and related institutions with an accuracy of 86%. (ReactJS, Python, Tensorflow, JavaScript, NodeJS)
- AR Spawner (2022). An Augmented Reality app that would generate and spawn 3d objects in virtual plane through AR supported phones. (Unity3d, ARCore, C#)
- Wildfire Tracker (2021). A React app for live tracking wildfire info online. (Reactjs, Google Maps API, NASA API)

# **ADDITIONAL EXPERIENCE AND AWARDS**

- Amazon Scholarship Recipient: Competed in AWS SpeedRacer Summer 2022 and won scholarship of 4000\$
  for ML, technical and academic support from AMAZON and Intel partnered initiative.
- First Prize, Cryptography Competition: Awarded 1<sup>st</sup> prize for solving patterns in cryptography completion at college, out of 100 participants.
- GATE CSE 2021: AIR 10982, GATE Scholarship Recipient for Masters.
- Freelance SWE & Design, Open Source Contributor, Hobbyist Game Developer.

# **Skills Technologies**

- · Java; Python; SQL; JavaScript; NodeJS; MongoDB; ReactJS; Angular; Git; Docker; Spring Boot
- Visual Studio Code; Eclipse; MySQL WorkBench; AWS; MicroSoft Office; Tensorflow; Unity3D