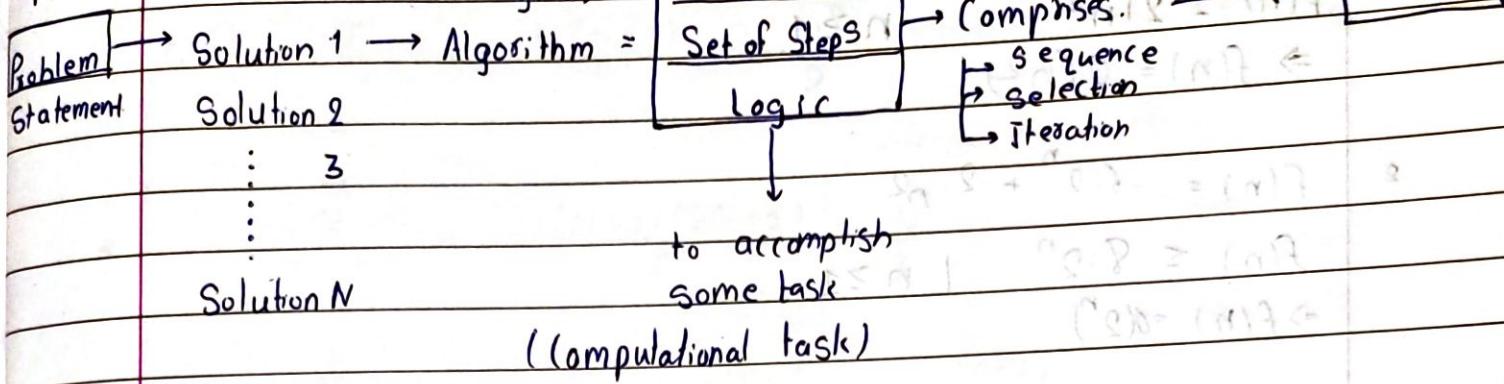


Computational Problem



Analysis tools O, Ω, Θ

- * Asymptotic Analysis (Notations)

- * Matrix Addition Problem

```
MAT_ADD(a[], b[], n) {
```

```
    for (i=0, i < n, i++)
```

```
        for (j=0, j < n, j++) {
```

```
            c[i][j] = a[i][j] + b[i][j]
```

```
        end for
```

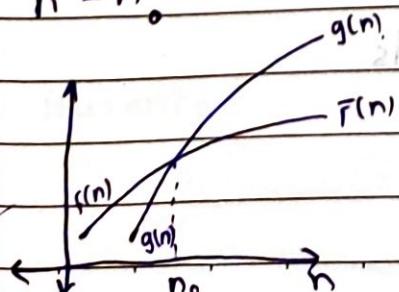
```
    end for.
```

$$n + 2n^2 \rightarrow O(n^2)$$

- Algorithm comparison should be independent of machine
- for this purpose count how many basic steps are there

- * Big O Notation:

$F(n) = O(g(n))$ iff there exist positive constants C and n_0 such that $F(n) \leq C \cdot g(n)$ for all $n \geq n_0$.



$$1 \quad f(n) = 10n^2 + 5n + 6 \quad \text{observed} \quad (\text{amit})$$

$$f(n) \leq 21n^2 \quad | n \geq 1, 3, 4, 2 \quad \leq \text{mult} \cdot n^2 \sim n^2$$

$$\Rightarrow f(n) = O(n^2). \quad \text{seen}$$

notation

$$2 \quad f(n) = 6 \cdot 2^n + 2 \cdot n^2$$

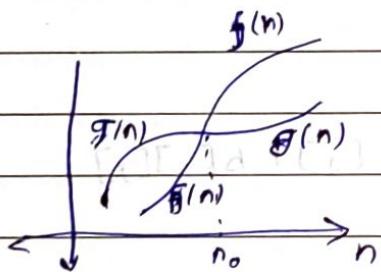
$$f(n) \leq 8 \cdot 2^n \quad | n \geq 1$$

$$\Rightarrow f(n) = O(2^n) \quad (\text{not matching})$$

* Ω Notation.

- $f(n) = \Omega(g(n))$ iff there exist positive constant c and n_0 such that $f(n) \geq c \cdot g(n)$ for all $n \geq n_0$.

* lower bound.



* Θ Notation.

$f(n) = \Theta(g(n))$ iff there exist $f(n) = O(g(n))$

and $f(n) = \Omega(g(n))$ (not matching)

$$f(n) = 10n^2 + 5n + 6$$

$$= \Omega(n^2)$$

$$f(n) \geq n^2 \quad n \geq 100$$

$$\text{but const} = 100 \quad \text{so } f(n) = \Theta(n^2)$$

Note: Don't bother about constants.

$$S(n) = \sum_{i=1}^n i = \frac{N(N+1)}{2} \approx \frac{N^2}{2}$$

$$\sum_{i=1}^n i^2 = N(N+1)(2N+1) \approx \frac{N^3}{3}$$

$$\sum_{i=0}^n i \cdot 2^i = (n+1) \cdot 2^{(n+1)} - 2^{(n+2)} + 2$$

$$\sum_{i=0}^n 2^i = 2^{n+1} - 1$$

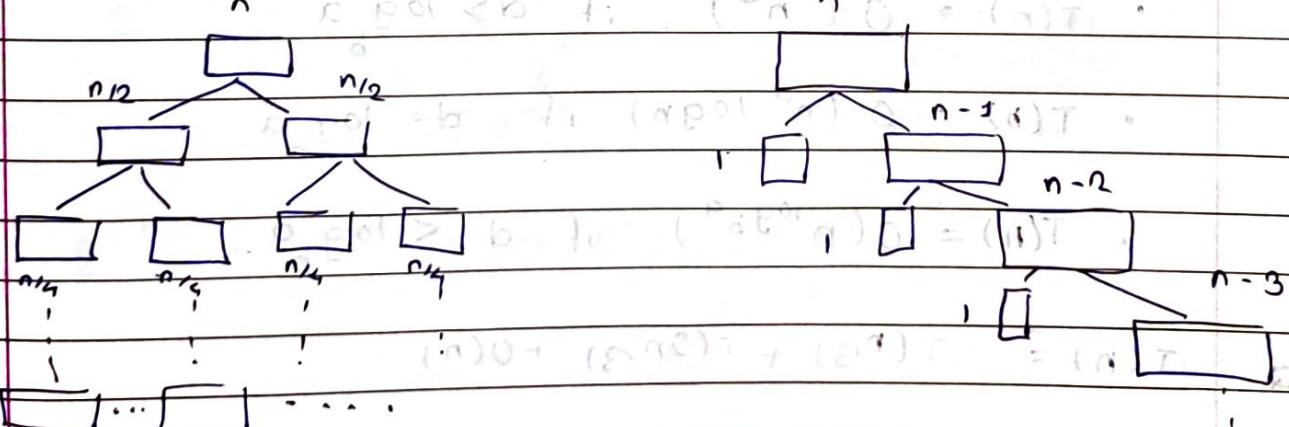
$$\sum_{i=0}^n A^i = \frac{A^{n+1}}{A-1}$$

If $0 < A \leq 1$ then

$$\sum_{i=0}^{\infty} A^i = \frac{1}{1-A}$$

Time Complexity \propto Number of Steps.

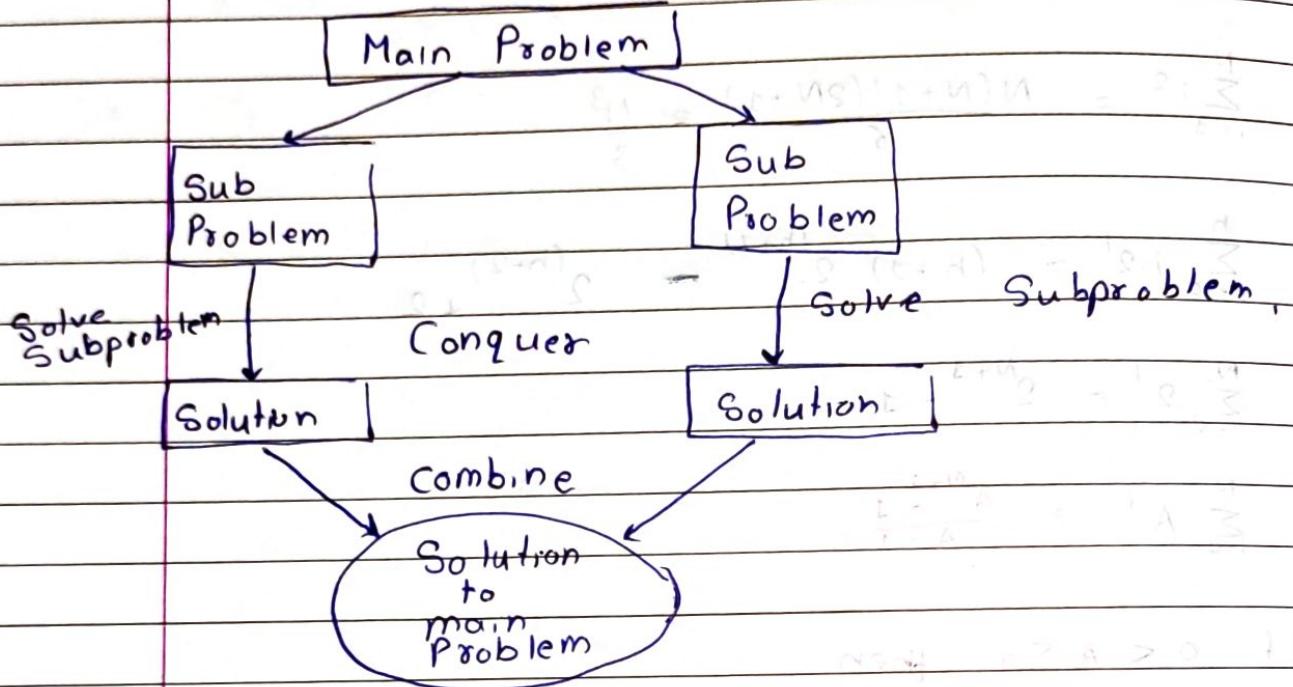
Balanced & Skew, $b < d$, O(n^d) vs O(n^b)



Balanced.

Skew

* Divide and Conquer



Ideally the divide operation should be balanced

* Master Theorem.

$$\text{if } T(n) = a \cdot T\left(\frac{n}{b}\right) + O(n^d)$$

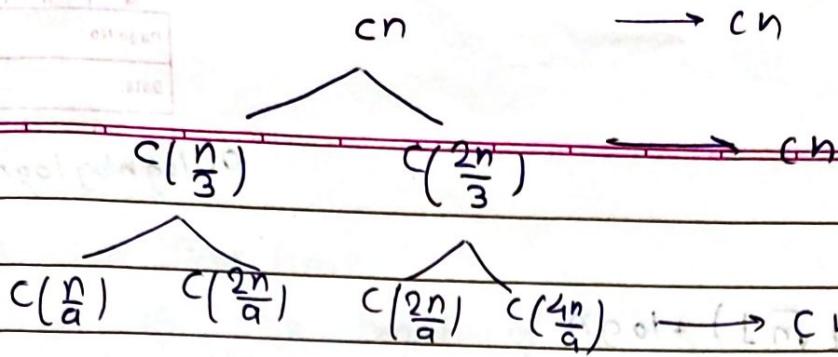
for constants $a > 0, b > 1, d \geq 0$ then

- $T(n) = O(n^d)$ if $d > \log_b a$

- $T(n) = O(n^d \log n)$ if $d = \log_b a$

- $T(n) = O(n^{\log_b a})$ if $d < \log_b a$

Q $T(n) = T\left(\frac{n}{3}\right) + T\left(\frac{2n}{3}\right) + O(n)$

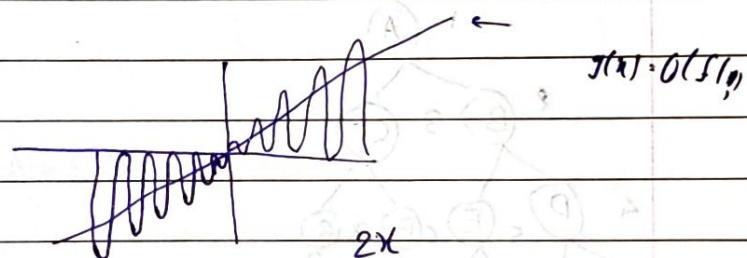


It will go till trivial level equal to height of tree =

$$\text{height} = \log_{\frac{1}{3}} n$$

$$\Rightarrow \text{Complexity} = Cn \times \log_{\frac{1}{3}} n \\ = O(n \log n)$$

Q $f(x) = x/7 + \sin x$
 $g(x) = x.$



True or false?

Q $2^{n+1} = O(2^n) \quad \checkmark$
 $2^{2n} = O(2^n) \quad \times$

$$2^{n+1} = 2^n \cdot 2^1 \\ = 2 \cdot 2^n \\ = O(2^n)$$

$$f(n) \leq c \cdot g(n), \\ f(n) \leq 2 \cdot g(n) \Rightarrow f(n) = O(g(n))$$

$$2^{2n} - 2^{2n} \neq O(2^n)$$

(above is wrong statement)

$$1 \cdot 8 = (1)_8$$

$$5 + 1 \cdot 8 = (10)_8$$

$$[101] = (11)_8$$

$O(\log n \log \log n)$

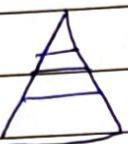
assignment -

$$T(n) = 2 T(\lfloor \sqrt{n} \rfloor) + \log n$$

$$\downarrow \quad m = \log n \text{ i.e. } n = 2^m$$

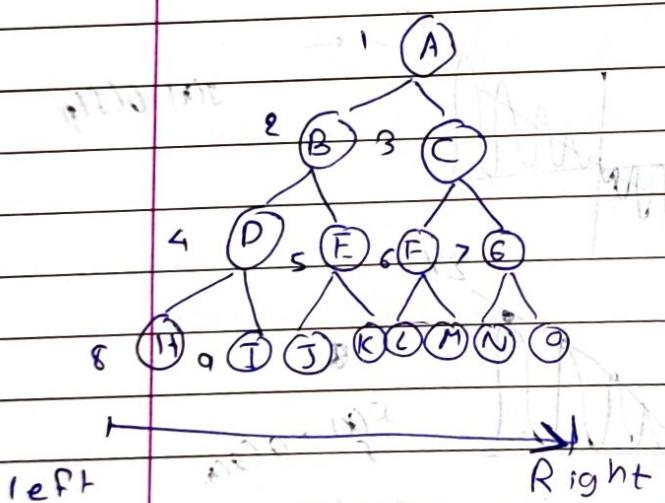
$S(m) \leftarrow \text{solve.}$

* Heap Structure (using Array) and Heap Sort.



Min or Max.

Data Structure.



i - Index to array $A[]$ (1, 2, ..., n)

l(i) - Left child of node 'i'

r(i) - Right child of node 'i'

p(i) - Parent of node 'i'

* Complete Binary Tree:

$$l(i) = 2 \cdot i$$

$$r(i) = 2 \cdot i + 1$$

$$p(i) = \left\lfloor \frac{i}{2} \right\rfloor$$

L \mapsto floor

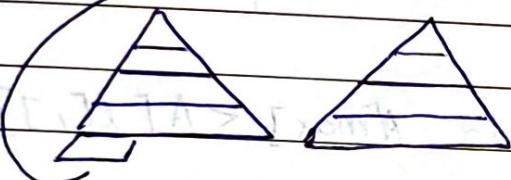
Assume max heap

What is the height of a heap.

assume heap height = h

Claim: $\log(n+1) - 1 \leq h \leq \log n$

$$\sum_{i=0}^{h-1} 2^i + 1 \leq n \leq \sum_{i=0}^h 2^i$$



$$\sum_{i=0}^N A^i = A \frac{A^N - 1}{A - 1}$$

$$(N=h-1)$$

$$(i) s = 2.009$$

$$2^n + 1 \leq n \leq 2^{h+1} - 1$$

$$2^h \leq n \leq 2^{h+1}$$

$$h \log_2 2 \leq \log n \leq (h+1) \log_2 n$$

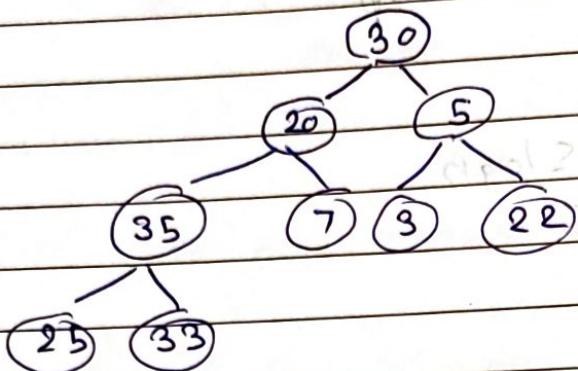
$$h \leq \log n \leq h+1$$

h is $\Theta(\log n)$.

Height of the heap is always $\Theta(\log n)$

* Maintaining heap property is ~~blind~~ ~~subgame~~ ~~blind~~ ~~subgame~~

$A[] \rightarrow 30, 20, 5, 35, 7, 3, 32, 25, 33$



Procedure \downarrow downheap(i);

General Node

$\max := i;$

 if $i(i) \leq \text{heap_Size}[A]$ and $A[\max] < A[i(i)]$ then
 $\max = i(i)$

 end if

 if $\gamma(i) \leq \text{heap_Size}[A]$ and $A[\max] < A[\gamma(i)]$ then
 $\max = \gamma(i)$.

 end if

 if $\max \neq i$ then $A[i] \leftrightarrow A[\max]$

 downheap(max)

 end if

down heap the

For each \uparrow Total number of downheap calls will be
 $O(h)$ or big O logarithmic

* Building heap.

TIP: Array of unsorted numbers using array $A[]$.

n: total no. of elements used as TIP.

procedure Buildheap(n), \uparrow good parameter

 for $i = n$ down to 1 do

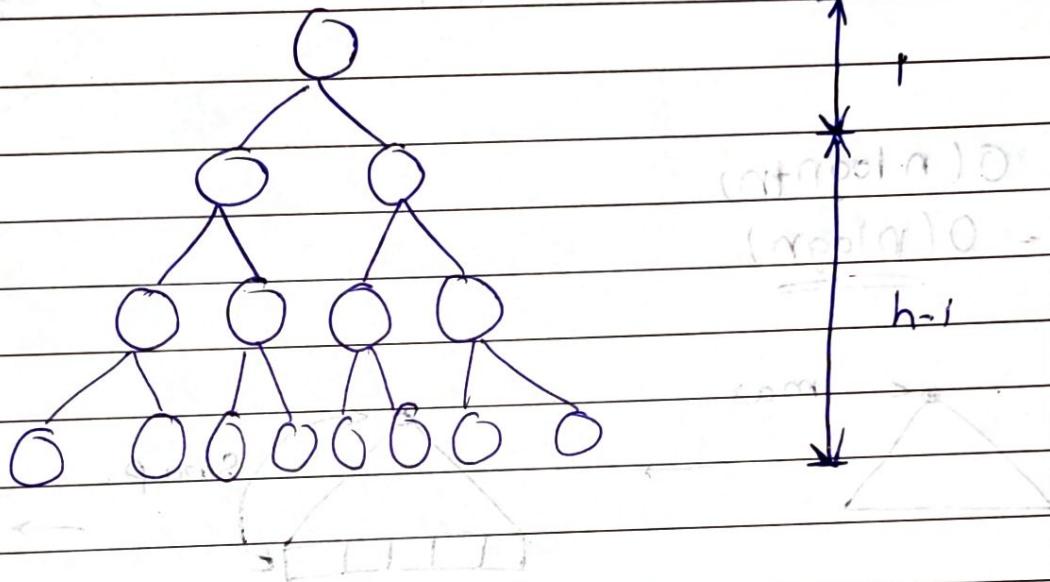
 downheap(i)

 end for

Complexity of building heap Seems to be $O(n \log n)$
 but in reality it is $O(n)$

$$\sum_{i=0}^h i \cdot 2^i = (h+1)2^{h+1} - 2^{h+2} + 2$$

$$= (h+1)2^{h+1} - 2^{h+2}$$



Total Complexity: at height i there are 2^i nodes.

which will go through height $h-i$:

\therefore The total complexity will be $\sum_{i=0}^h 2^i \cdot O(h-i)$

$$= O\left(h \sum_{i=0}^h 2^i - \sum_{i=0}^h i \cdot 2^i\right)$$

$$= O\left(h \cancel{\sum_{i=0}^h 2^i} - h \cdot (2^{h+1}-1) - (h+1)2^{h+2} + 2^{h+2} - 2\right)$$

$$= O\left(h \cdot 2^{h+1} - h - (h+1)2^{h+2} + 2^{h+2} - 2\right)$$

$$= O\left(2^{h+2} - 2^{h+1} - 2 - h\right)$$

$$= O(2^h) = O(2^{\log_2 n}) \quad (\because h = O(\log n))$$

$$\underline{= O(n)}$$

* Heap Sorting:

Procedure $\text{heapsort}(n)$

$\text{Buildheap}(n)$ $\text{heap_size}[A] = n;$

For $i := n$ down to 2 do

$A[1] \leftrightarrow A[i];$

$\text{heap_size}[A] := i - 1;$

$\text{downheap}(1);$

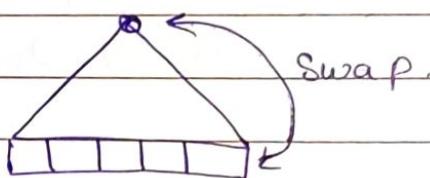
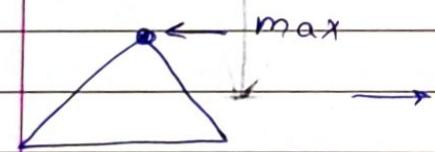
$\rightarrow n$

$\rightarrow n$

$\rightarrow \log n.$

$O(n \log n)$

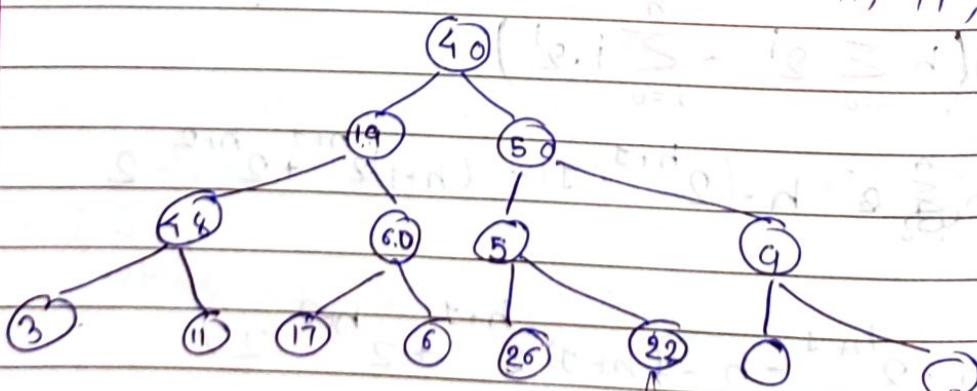
- $O(n \log n)$



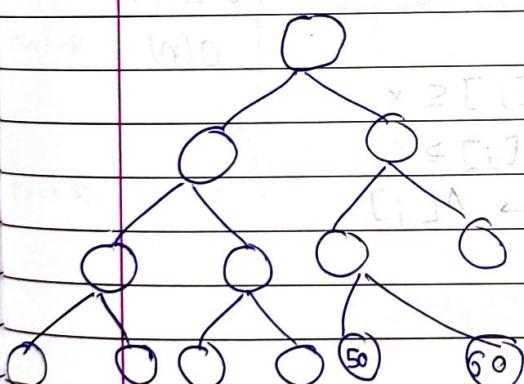
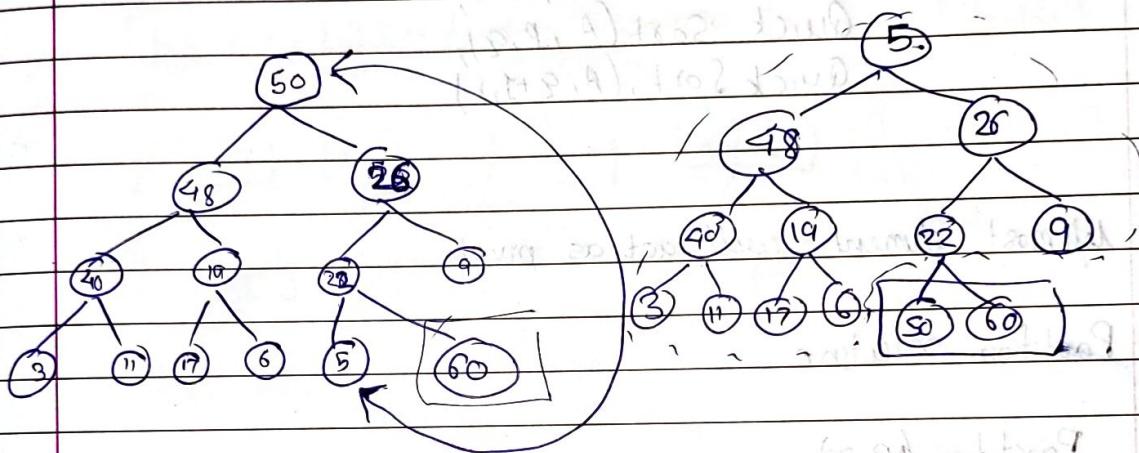
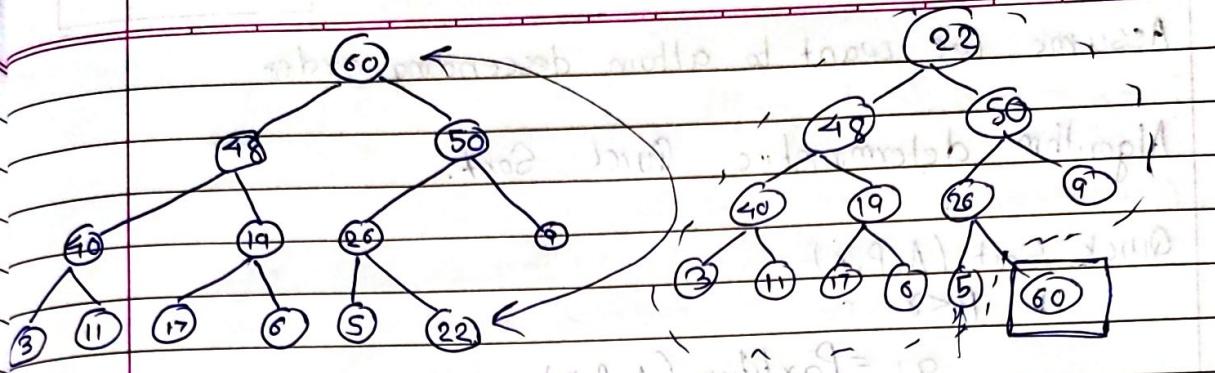
$\text{heap_size} = n$

$\text{heapSize} = n - 1.$

$A[] = 40, 19, 50, 48, 60, 5, 9, 3, 11, 17, 6, 26, 22.$



Calling down heap.

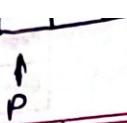


* Quick Sort :

This paradigm is based on divide and conquer
 $O(N^2)$ 1) Deterministic Quick Sort. \rightarrow Pivot \rightarrow Left / Right move
 $O(N \log N)$, 2) Randomized Quick Sort. \rightarrow Random Pivot

Heap is used for priority queue.

$A[P, \gamma]$



γ

Assume we want to attain descending order

Algorithm deterministic Quick Sort.

Quick Sort (A, P, γ)

if $P < \gamma$

$q_1 = \text{Partition}(A, P, \gamma);$

Quick Sort (A, P, q_1),

Quick Sort ($A, q_1 + 1, \gamma$)

leftmost element will act as pivot.

Partition routine

Partition (A, P, γ)

$x = A[P]; i = P - 1; j = \gamma + 1;$

loop

repeat $j = j - 1$ until $A[j] \leq x$

repeat $i = i + 1$ until $A[i] \geq x,$

if $i < j$ then $A[i] \leftrightarrow A[j]$

else partition = $j;$

exit;

$O(2n) \approx$

$O(n)$

Complexity Analysis of deterministic.

Worst Case
behaviour

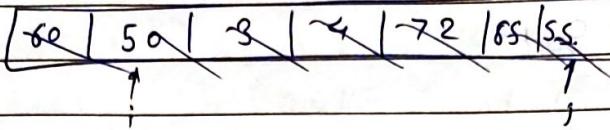
$$T(n) = T(q) + T(n-q) + O(n).$$

$$T(1) = 1.$$

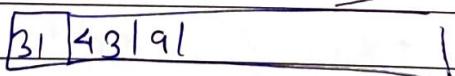
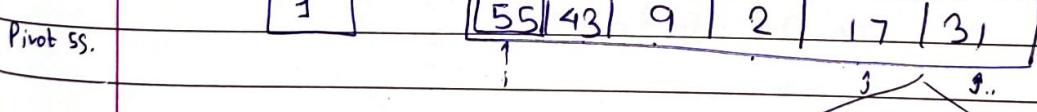
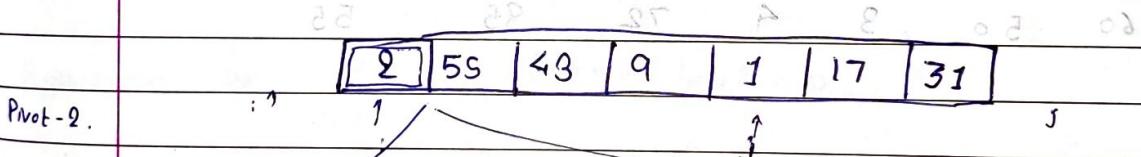
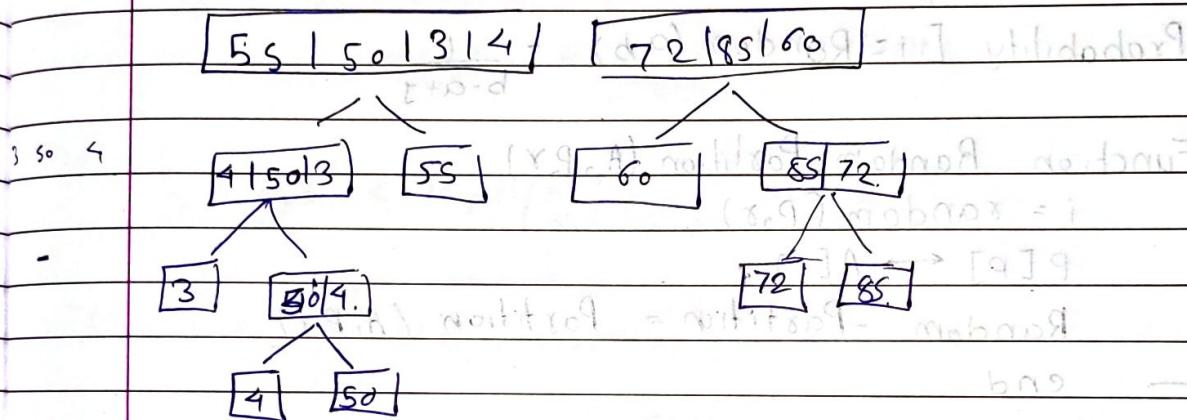
If partitions are balanced the height
of divide logic is $O(\log n)$.

	60	50	30	14	172	85	55	
A:	↑							↑ j

M	T	W	T	F	S	S
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60 155 | 3 14 172 85 55 = (l, r)



Randomized Quick Sort:

Deterministic choose pivot randomly,

$\text{Random}(a, b) =$

Generate a random number between 'a' and 'b'

Probability [$i = \text{Random}(a, b)$] = $\frac{1}{b-a+1}$

Function Random_Partition (A, P, r)

$i = \text{random}(P, r)$

$P[P] \leftrightarrow A[i]$;

Random_Partition = Partition (A, P, r)

end

60 50 3 4 72 85 55

[60 | 50 | 3 | 4 | 72 | 85 | 55]

Initial Step

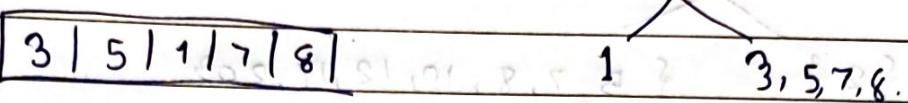
Partition

* Complexity Analysis of randomized Quick Sort.

* Average Case Analysis:

$$T(n) = \frac{1}{n} (T(1) + \dots + T(n-1) + \sum_{q=1}^{n-1} T(q) + T(n-q))$$

4. There are 2 worst cases when the pivot = 1st smallest and if pivot = 2nd smallest.



Assume by induction $T(n) \leq a \cdot n \log n + b$
where a, b are constants.

Tool. $\sum_{k=1}^{n-1} k \log k \leq \log n \left(\frac{n^2}{2}\right) \left(\frac{n^2}{8}\right)$

$$T(n) = \frac{2}{n} \sum_{k=1}^{n-1} T(k) + O(n)$$

Assume by induction $T(n) \leq a \cdot n \log n + b$ where a, b are constants.

Hypothesis : for $k < n \rightarrow T(k) \leq a \cdot k \log k + b$ true.

$$T(n) \leq \frac{2}{n} \sum_{k=1}^{n-1} (a \cdot k \log k + b) + O(n)$$

$$\leq a \cdot n \log n - \frac{an}{4} + 2b + O(n)$$

$$\leq a \cdot n \log n + b + O(n) + b - \frac{an}{4}$$

(as $a > b$ we can ignore few terms).

$$\leq O(n \log n)$$

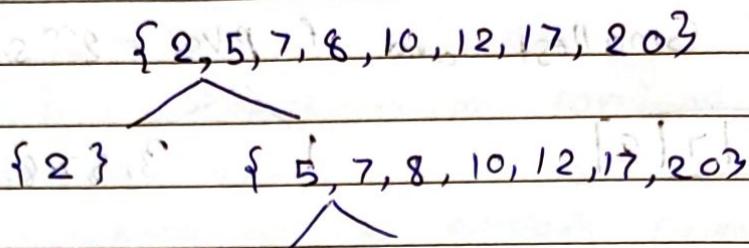
2	5	7	8	10	12	17	20
---	---	---	---	----	----	----	----

Pivot.

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Approach 1: Deterministic.



{7} {8, 10, 12, 17, 20}

{8} {10, 12, 17, 20}

f107

Approach 2: Randomised. $i \geq (n/2)$ and $p \geq (n/2)$

$i = \text{Random}(1, 8)$.

assume 3. index.

Swap ($A[i], A[p]$).

2	5	7	8	10	12	17	20
↓							

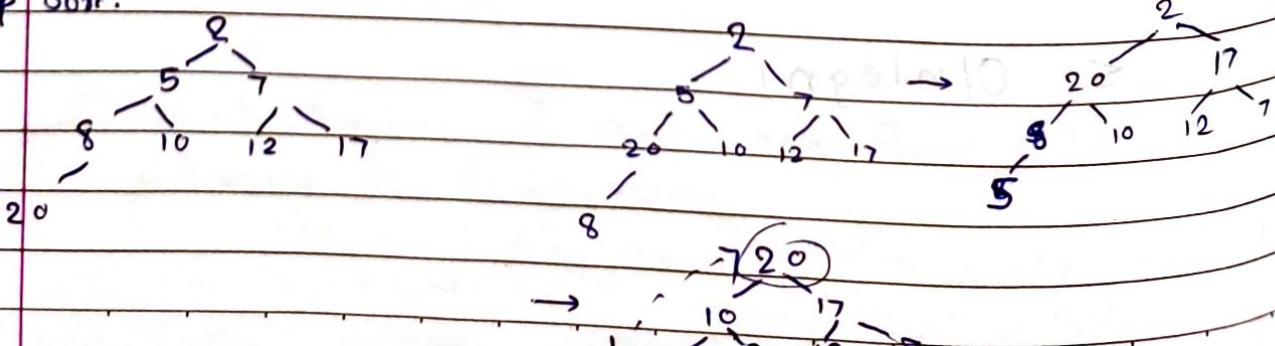
7	5	1	8	10	12	17	20
---	---	---	---	----	----	----	----

{2, 5, 7}

{8, 10, 12, 17, 20}

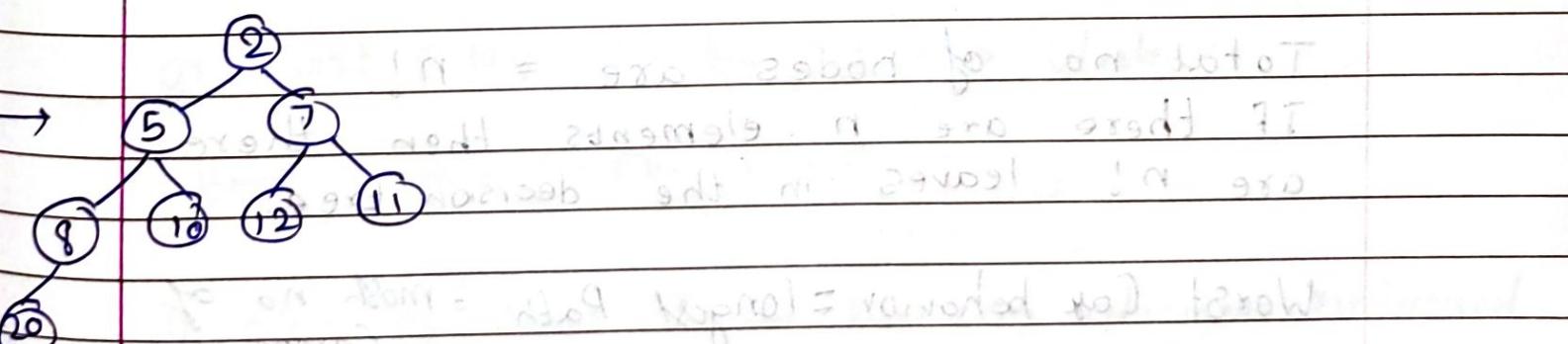
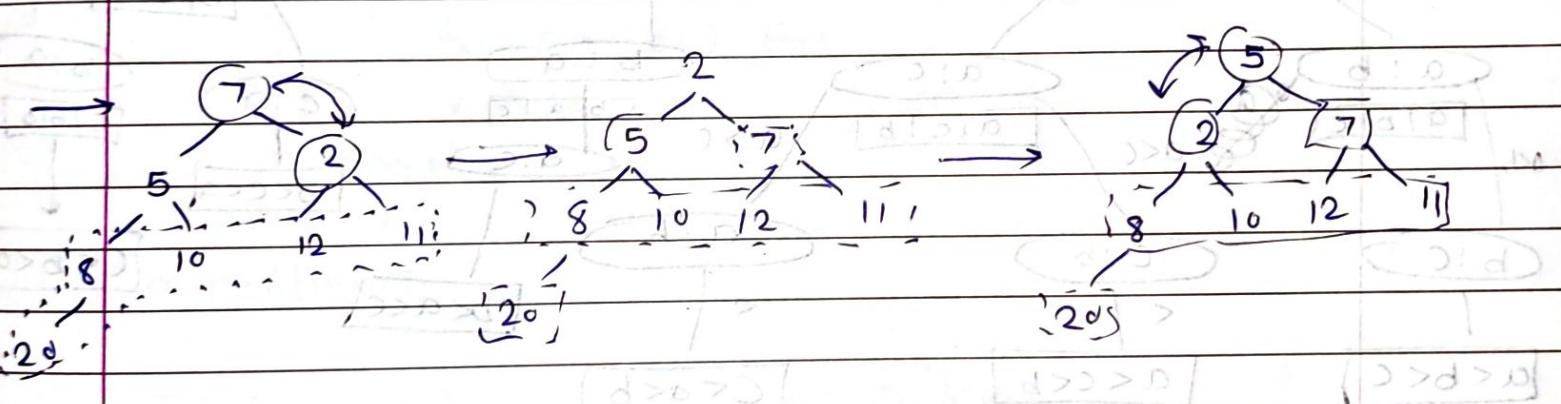
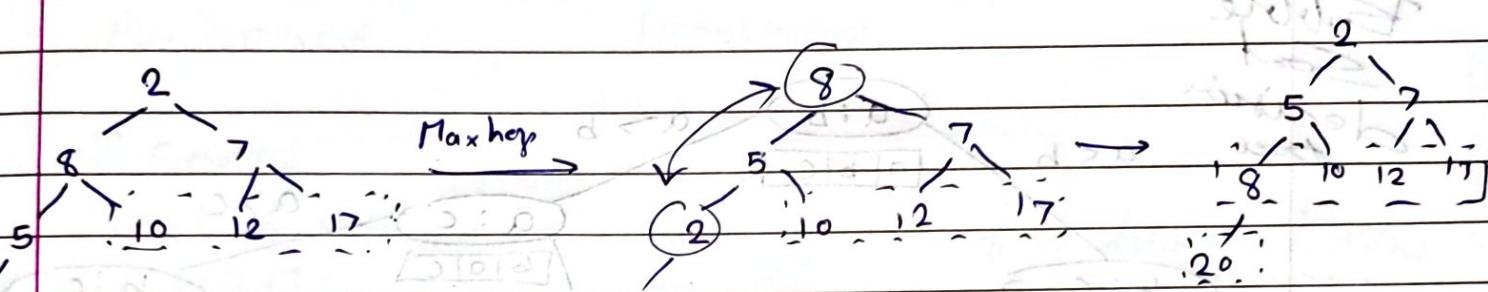
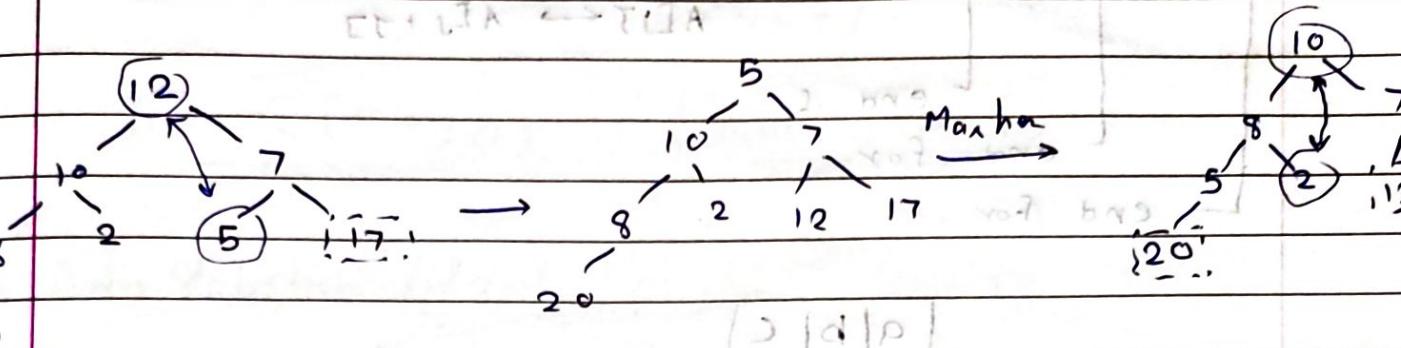
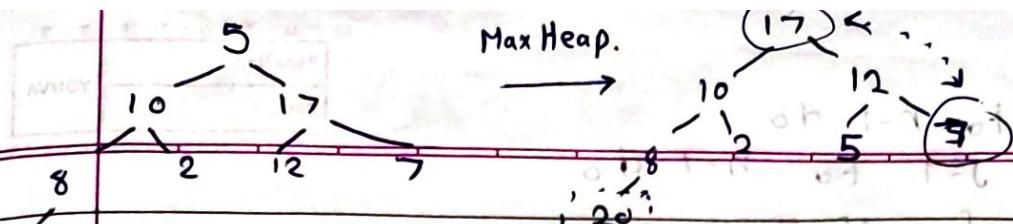
Random (

Heap Sort.



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Max Heap.



Any Sorting algorithm based on comparator operator will have lower bound of $\Omega(n \log n)$.

Time complexity = $n \log n$

$t_{\text{insert}} \leq t_{\text{search}} \leq \Theta(n \log n)$

Bubble Sort

```

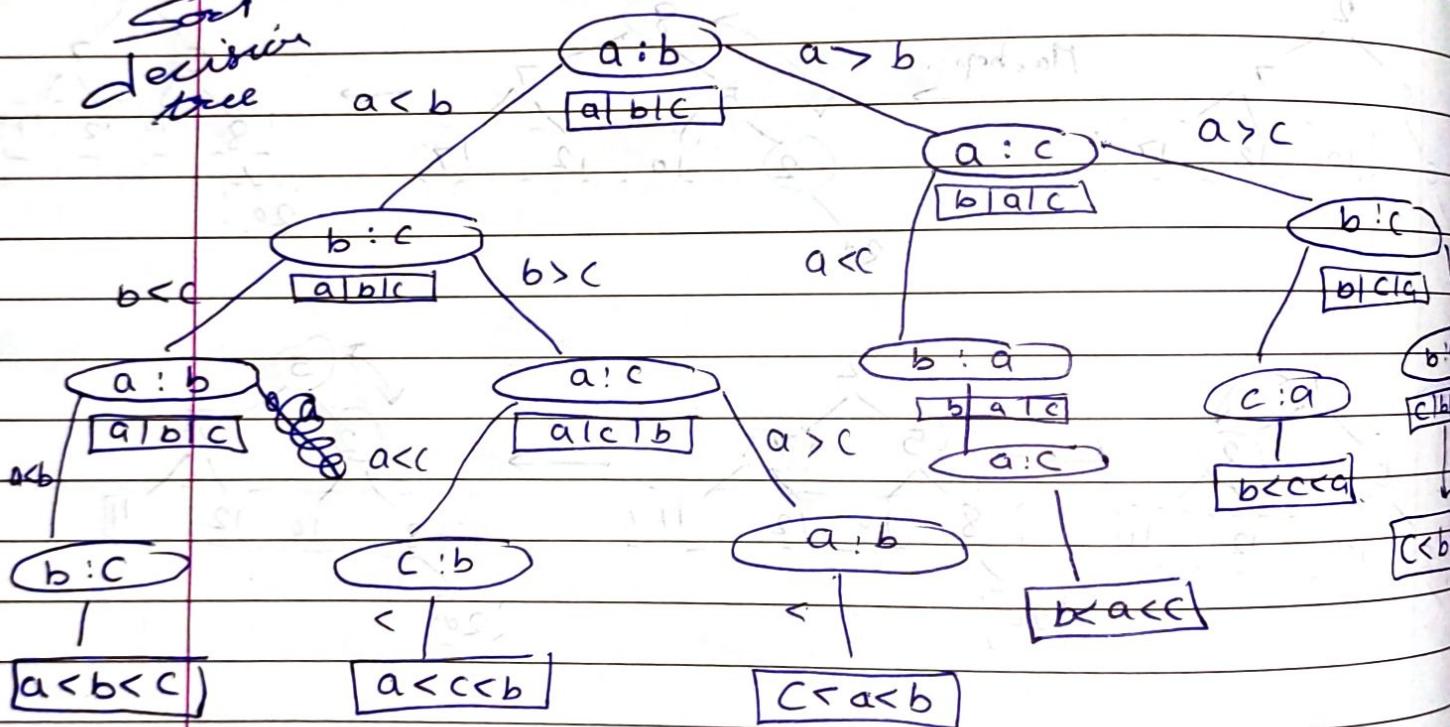
for i = 1 to n-1 do
    for j = 1 to n-1 do
        if A[j] > A[j+1] then
            A[j] ↔ A[j+1]
    end if
end for
end for

```

$a | b | c$

Bubble

Sort
decision
tree



Total no of nodes are = $n!$

If there are n elements, then there are $n!$ leaves in the decision tree.

Worst Case behavior = longest Path. = most no of Comparables.

A binary tree of height h can have at most $\leq 2^h$ leaves

$$2^h \geq n!$$

$$h \log_2(2) \geq \log_2 n! \Rightarrow h \geq \log n!$$

* Stirling Formula:

$$n! \geq \sqrt{2\pi n} \left(\frac{n}{e}\right)^n$$

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$$\Rightarrow h \geq \frac{1}{2} \log_2 (2\pi n) + n \log_2 \left(\frac{n}{e}\right)$$

$h = \Omega(n \log n)$. (Lower Bound).

* Order Statistics / Selection problem.

Randomised.

Deterministic.

k^{th} Smallest

Function min

min = 1;

For i = 2 to n do

if $A[min] > A[i]$ then

min = i;

end if.

end for

min = $A[min]$;

find lowest Element

$O(n)$

To find k^{th} Smallest $\rightarrow O(kn)$.

or Sort array and then find $\rightarrow O(n \log n)$

Best = $\min(O(kn), O(n \log n))$

In place of these 2 we have an algorithm Randomised Selection problem.

Random>Select (P, γ, i)

, if $P = \gamma$ then return P ;

else

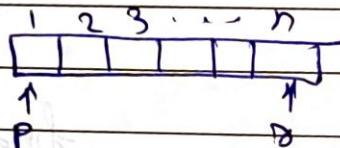
$q = \text{Randomized_partition}(P, \gamma); \rightarrow O(n)$.

Recurrence relation for Random-Select

$$\sum_{k=1}^{n-1} T(k) + T(n-k)$$

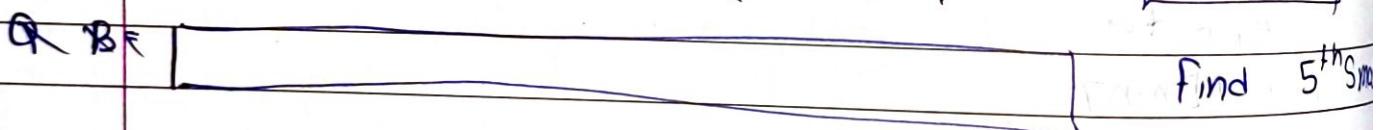
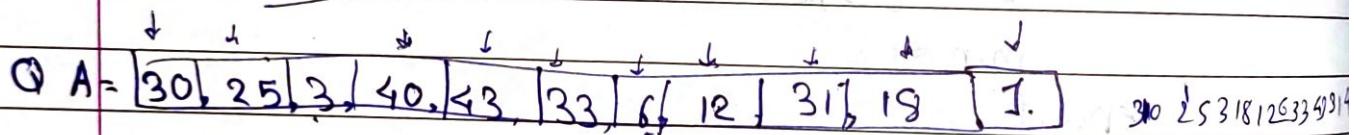
$k = q - p + 1$; // No of elements in left Subproblem
 if $i \leq k$ then return.
 Random-Select(P, q, i);
 else return
 Random-Select($q+1, \gamma, i-k$);
 end if
 end if.

initially:



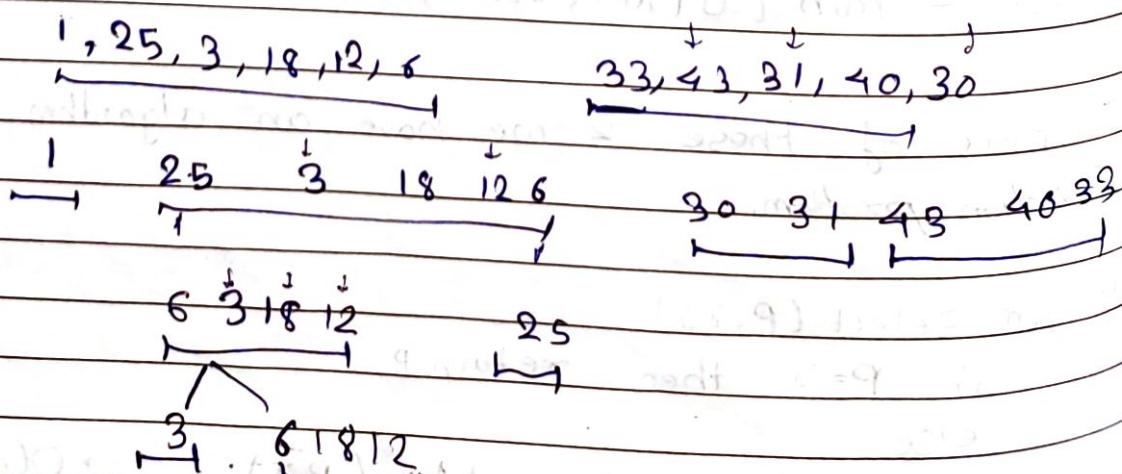
$$P = 1, \gamma = n$$

Overall Complexity $\rightarrow O(n)$



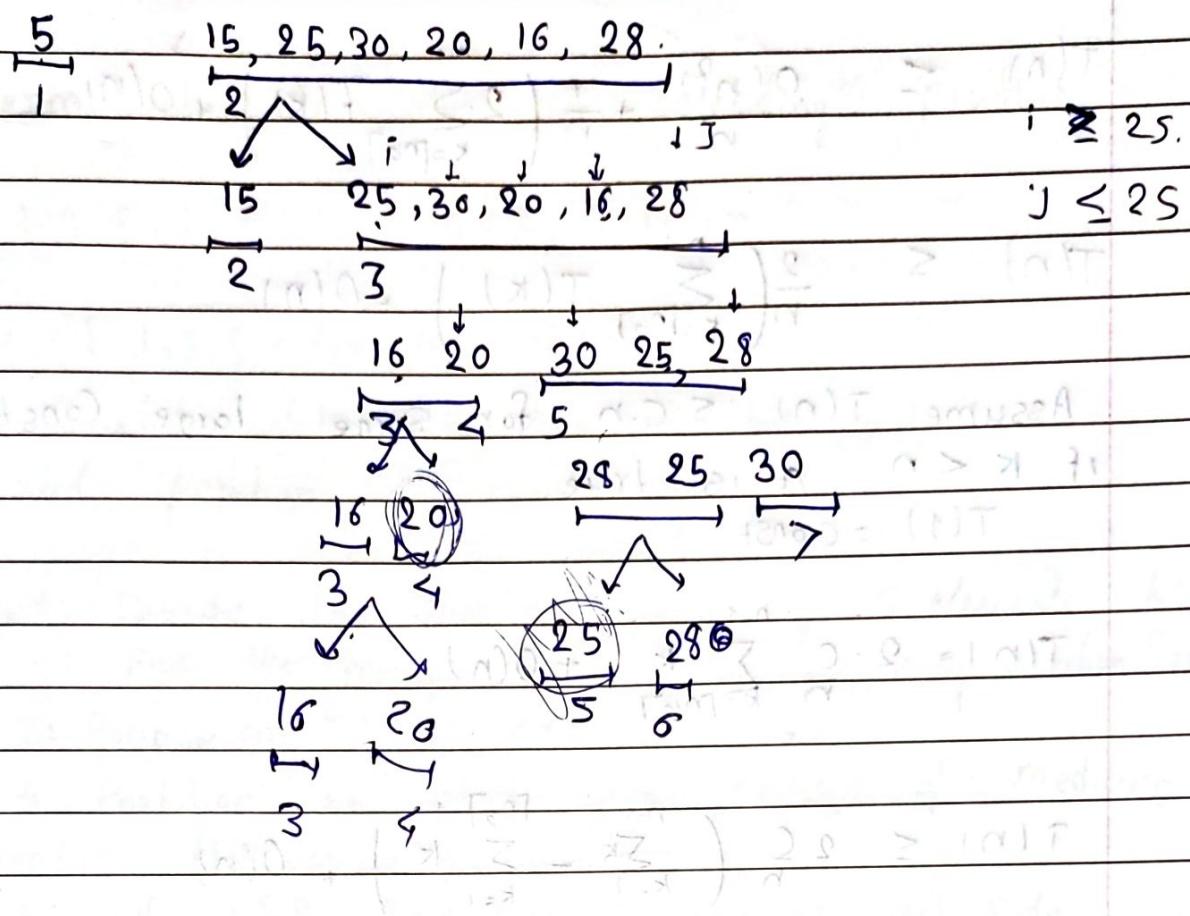
30, 25, 3, 40, 43, 33, 6, 12, 31, 18, 1.

P Partition(1, n, A)



5, 15, 25, 30, 20, 16, 28. 4th Smallest.

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* Avg Complexity Analysis :

There are two cases.

$$T(n) \leq \frac{1}{n} \left(T(\max(1, n-1)) + \sum_{k=1}^{n-1} T(\max(k, n-k)) \right) + O(n)$$

$$T(n) \leq \frac{1}{n} \left(T(n-1) + 2 \cdot \sum_{k=1}^{n-1} T(k) \right) + O(n)$$

(Redo)

10 - class

1	9	9
2	8	8
3	7	7
4	6	6
5	5	5

All term Occur 2 times So

$$T(n) \leq \frac{O(n^2)}{n} + \frac{1}{n} \left(2 \sum_{k=[n/2]}^{n-1} T(k) \right) + O(n)$$

$$T(n) \leq \frac{2}{n} \left(\sum_{k=[n/2]}^{n-1} T(k) \right) + O(n)$$

Assume $T(n) \leq c \cdot n$ for some large constant
if $k < n$ it is true
 $T(1) = \text{const}$

$$T(n) = 2 \cdot c \sum_{k=[n/2]}^{n-1} k + O(n)$$

$$T(n) \leq 2c \left(\sum_{k=1}^{n-1} k - \sum_{k=1}^{[n/2]-1} k \right) + O(n)$$

$$T(n) \leq 2c \left(\frac{(n-1)n}{2} \right) - \frac{(n-1)n}{2} + O(n)$$

$$\leq \frac{2c}{2} \left(\frac{n-1}{2} \right) + O(n)$$

$$\leq \frac{c}{2} \left(\frac{n-1}{2} \right) + O(n)$$

$$\leq \frac{3}{2} c \cdot n + O(n)$$

$$T(n) \leq \frac{3}{2} c \cdot n + c_1 \cdot n$$

Assume $c \geq 4c_1$
 $\leq 0(n)$

$$c_1 \leq \frac{1}{4} c$$

11 Time Complexity of randomized Selection Sort

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* Deterministic Approach of selecting problem.

A = {3, 8, 1, 6, 10, 11, 5, 12, 7, 14, 13}

Sorted = {1, 3, 5, 6, 7, 8, 10, 11, 12, 13}

We would choose median of all no
so that partition is equal.

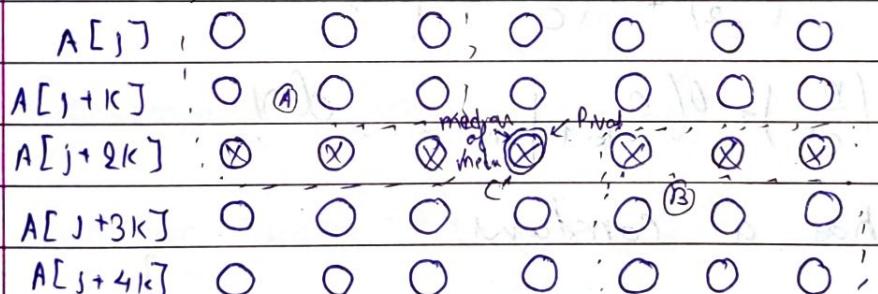
Step 1: Divide the nos in group of 5 elements $k = \lceil \frac{n}{5} \rceil$

Step 2: Find the median of each group (using insertion sort)

Step 3: Recurse on $k = \lceil \frac{n}{5} \rceil$ medians to find

Step 4: Partition the array with median of medians (pivot). (all partition function)

Step 5: if $i \leq q$ find the i^{th} key on left side
else find $(i-q)^{\text{th}}$ key on right side



This paradigm is called as Prune and Learn.

$$A \leq C \leq B$$

$$T(n) \leq C \cdot \frac{n}{5} + C \cdot \frac{7n}{10} + O(n)$$

Assume $T(n)$ is order of n for $k \ll n$ we
can say $T(k) \leq ck$

$$\begin{aligned} T(n) &= O(n) \\ T(n) &\leq ck \quad k \ll n \end{aligned}$$

$$T(n) \leq \frac{Cn}{5} + C \cdot \frac{7n}{10} + O(n)$$

$$\leq C \frac{9}{10} n + O(n)$$

$$\leq C \frac{9}{10} n + C_1 n$$

$$\leq O(n)$$

2nd Way :

$$T(n) = T\left(\frac{n}{c}\right) + O(n) \text{ where } c > 1.$$

$$= T\left(\frac{n}{c^2}\right) + O\left(\frac{n}{c}\right) + O(n)$$

$$= T\left(\frac{n}{c^3}\right) + O\left(\frac{n}{c^2}\right) + O\left(\frac{n}{c}\right) + O(n)$$

$$= T(1) + O\left(\frac{n}{c^k}\right) + O\left(\frac{n}{c^{k-1}}\right) + \dots + O(n)$$

Each O has a constant.

$$\leq O(n + \frac{n}{c} + \frac{n}{c^2} + \frac{n}{c^3} + \dots + \frac{n}{c^k})$$

$$\leq O\left(\frac{n}{\frac{1}{c} \cdot \frac{1}{c^k}}\right)$$

$$\leq O(n)$$

Start Jump
 ↓ ↓
 Step. End.

Procedure Insertion_Sort (P, k, n)

last = P+k;

while last < n do
 pos = last;

```

while pos > p and A[pos] < A[pos-k] do
    A[pos] ↔ A[pos-k]
    pos = pos - k
end while
last = last + k
end while

```

* $A[] : [30 | 20 | 15 | 35 | 40 | 10]$

insertion-Sort(1, 1, 6)

last = 2.

Iteration 1:

pos = 2.

$20 < 30$

[20 | 30 | 15 | 35 | 40 | 10]

Deterministic Selection:

Function Select(P, r, i)

if $r-p+1 = 50$ then

 do $\text{insertion-Sort}(P, 1, r)$ /* due to odd $r-p+1$

 return $A[P+i-1]$;

else

$k = ((r-p+1)+4) \text{ div } 5$;

 for $j=0$ to $k-1$ do

$\text{insertion-Sort}(P+j, k, r)$;

 end for

med-med = Select($P+2k, P+3k-1, k \text{ div } 2$);

$A[P] \leftrightarrow A[\text{med-med}]$;

$q = \text{Partition}(P, r)$;

if $i \leq q-p+1$ then

 return Select($P, q, 1$)

```

    if  $a < b$  then
        end if
    else
        return  $\text{Select}(q+1, r, i - [q \rightarrow p+1])$ 
    end if
}

```

$$T(n) = aT\left(\frac{n}{b}\right) + O(n^d)$$

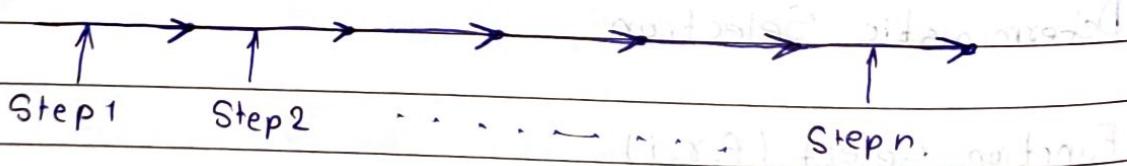
$n^{\log_b a}$ compare with n^d

if $a < b$ (Overlap)

if $a = b$ (No Overlap)

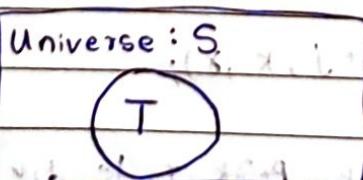
if $a > b$ (Prune And Search) $T(n) = 2T\left(\frac{n}{a}\right) + O(n)$
(discard some part)

* Greedy Method → Search for Local Optimization



Choose a subset T of S of objects A_i such that $\sum_{A_i \in T} w_i \leq w$ and $|T|$ is maximized.

$|T|$ = Cardinality (No. of elements in T)



$S = \{A_1, A_2, \dots, A_n\}$

each object has weight w_i , total = P

A_1, A_2, \dots, A_n

time Complexity $\rightarrow n \log n$

M	T	W	T	F	S	S
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Algo :

Sort So that

$$w_i < w_j \text{ if } i < j$$

$$T = \emptyset, w(T) = 0;$$

$$i = 1$$

while $w(T) + w_i \leq w$ do

$$T = T \cup \{A_i\}$$

$$w(T) = w(T) + w_i$$

$$i = i + 1;$$

end while.

$$A = \{A_1, A_2, A_3, A_4\}$$

$$w_1 = 20, w_2 = 5, w_3 = 25, w_4 = 1.$$

Sorting as per weights

$$A_4 > A_3 > A_2 > A_1$$

$$w_4 < w_2 < w_1 < w_3$$

$$1 \quad 5 \quad 20 \quad 25$$

Scheduling Problem :

$$S = \{1, 2, 3, \dots, n\}$$

S = Set of Activities. and ~~and~~ finish

Each activity has a starting time & finishing time.

Constraint: We are having only one CPU which can run 1 process at a time.

Start

finish

$O(n \log n)$

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Algo :

Sort So that $f_i \leq f_j$ if $i < j$

$T = \{1\}$; last = 1;

for $i = 2$ to n do

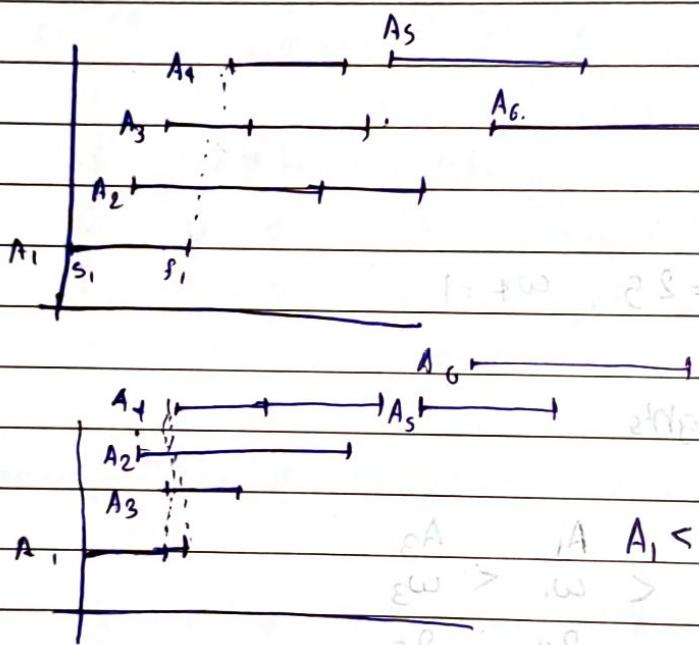
if $\text{last} \leq s_i$ then

$T = T \cup \{i\}$;

last = i ;

end if

end for.



$$T = \{A_1, A_4, A_5\}$$

- Q. Write greedy algorithm to pair numbers that minimises maximum sum

[20, 15, 30, 15, 25]

$${}^6C_2 = \frac{6!}{2! \cdot 4!} = \frac{6 \times 5}{2} = 15$$

30 45 45

* Huffman Codes :

- Count each symbol and find probability of each symbol
- Arrange these symbols in descending order of probability / frequency

It is a lossless compression.

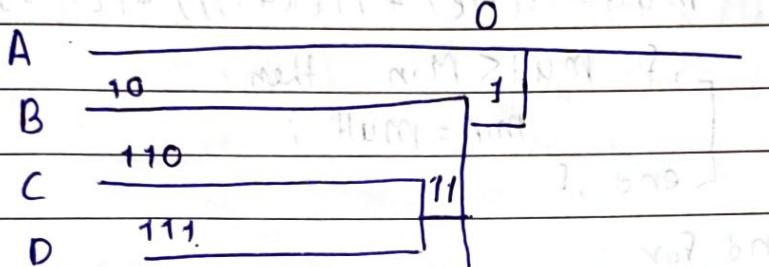
Greedy Approach

M	T	W	T	F	S	S
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3. Construct tree structure to encode all symbols

Input: C A B AAA BBA C DCB

Probabil- Frequency: $\frac{5}{13}$, $\frac{4}{13}$, $\frac{3}{13}$, $\frac{1}{13}$ } Total Sort. A - $\frac{5}{13}$, B - $\frac{4}{13}$, C - $\frac{3}{13}$, D - $\frac{1}{13}$.



* Dynamic Programming: ~~bad at algo as algorithm~~

Exploding problem \rightarrow Polynomial Time (n^c)
Catalan No. = $\frac{1}{n+1} \binom{2n}{n}$

Matrix Chain Multiplication Problem.

Memory element is used to keep records

It is parenthesization problem

Given: A_1, A_2, \dots, A_n (Input Matrices)

Parenthesize these matrices such that total no. of multiplications will be minimum for all possible parenthesization.

$$A_i \rightarrow P_{i-1} \times P_i$$