## Readme.1\_1

- In this exercise we are asked to use Linux's scheduling policies SCHED\_OTHER,SCHED\_RR,SCHED\_FIFO. We have created three threads Thread\_A,Thread\_B,Thread\_C each of which does counting calling their respective functions count\_A Count\_B Count\_C from 1-2^32.
- In the main program, we have created three threads using
   p\_thread\_create() for each thread which calls their respective launch
   functions thread\_A\_launch, thread\_B\_launch and thread\_C\_launch
   and joining these p\_threads in the main program itself.
- In thread\_launch\_A: we have first set the scheduling policy to SCHED\_OTHER and then used the function s clock\_gettime() with timespec start as one parameter and setting the CLOCK\_REALTIME to start the time for function count\_A and then stopped the time using the same function clock\_gettime with timespec stop as one of the parameter
- Similarly for thread\_launch\_B with scheduling policy to SCHED\_RR
  and thread\_launch\_C with scheduling policy to SCHED\_FIFO with
  increasing the priority +2 every time starting from an integer value of 2
  to 20 to get a total of 10 readings in total. We have saved all the time
  values(accum) in file Assignment\_2\_values.txt and tried to plot a

histogram graph of it.

 It is observed in the graph that SCHED\_FIFO has always taken minimum time to run the count function and SCHED\_OTHER has taken maximum time among the three policies to run the count function in all the 10 readings. Also ,SCHED\_RR takes less time than SCHED\_OTHER and more time than SCHED\_FIFO.