## **Non - Conflicting Transactions:**

### 1)Ride Cancellation:

```
start transaction;
set @customer=null;
set @driver=null;
set @amount=null;
set @trip=null;
select @customer:=Customer_ID, @driver:=Driver_ID from ride_request where
R_ID=70011;
select @trip:=T_ID, @amount:=Fare_Price from trip where R_ID=70011;
delete from trip where R_ID =70011;
delete from ride_request where R_ID=70011;
update customer set wallet =wallet-@amount/100 where Customer_ID= @customer;
update driver set wallet=wallet+@amount/100 where Driver_ID=@driver;
commit;
```

**Description:** If a ride is canceled then there is a penalty of 1 percent of the trip cost which is added to the driver wallet from the customer wallet. The trip with the corresponding R ID is deleted.

2) Adding a new vehicle to a driver whose previous vehicle was damaged.

```
start transaction;
set @driv=NULL;
set @mystring =concat("HR",floor(rand()*100),"BF",floor(rand()*10000));
select @driv:= Driver_ID from vehicle where Number_Plate = "MH92IB9846";
DELETE FROM vehicle WHERE Number_Plate = "MH92IB9846";
INSERT INTO
vehicle(Driver_ID,Number_Plate,Seats_accomadation,Fuel,Color,Maintainance_state)
VALUES(@driv,@mystring,6,"EV","White","G");
commit:
```

**Description:** If a vehicle is damaged then a new vehicle is assigned to the driver.

## 3)Ride accepted:

```
start transaction;
set @customer=null;
set @driver=null;
set @amount=null;
set @amount=null;
set @ride=null;
select @customer:=Customer_ID, @driver:=Driver_ID from trip where R_ID=30011;
select @ride:=R_ID, @amount:=Fare_Price from trip where T_ID=30011;
update ride_request set status='A' where R_ID =@ride;

delete from trip where T_ID=30011;
delete from ride_request where R_ID=@ride;
delete from payment where T_ID=30011;
UPDATE customer
SET wallet = wallet+@amount where Customer_ID=@customer;

update driver set wallet=wallet+@amount where Driver_ID=@driver;
commit;
```

#### **Description:**

If a ride request is accepted by a driver, then the following trip is deleted along with the ride request. The customer and driver wallet are updated as per the fare price of the corresponding trip.

#### 4) Updation of Customer status:

```
start transaction;
update customer set type="prime" where Customer_ID="50045";
update customer set wallet =wallet -4000 where Customer_ID="50045";
commit;
```

**Description:** If the status of the customer is updated then a fixed amount is deduced from the customer wallet.

## **Conflicting Transaction:**

### Schedule-1

### T1: Add fare price to the driver's wallet

Read(Fare\_Price)
Read(Driver's Wallet)
Driver's wallet is updated i.e Driver's wallet=Driver's wallet +Fare\_Price
Write(Driver's Wallet)
Commit

#### T2: Add Cancellation fee to driver wallet

Read(Cancellation fee of the trip)
Read(Driver's Wallet)
Driver's Wallet is updated i.e Wallet + cancellation fee of the trip
Write(Driver's Wallet)
Commit

- Let's assume driver's wallet was 100 rupee and amount of Fare Price=1000 and cancellation fees is 100;
- Serial Schedule 1-> T1 -> T2 , wallet : 1200 at the end;
- Serial Schedule 2 -> T2 -> T1, wallet: 1200 at the end;

#### Conflict Serializable:

T1	T2
Read(Fare_Price)	Read(Cancellation fee of the trip)
Read(Driver's Wallet) Wallet=Wallet+Fare_Price Write(Wallet) Commit	
	Read(Driver's Wallet) Wallet=Wallet + cancellation fee of the trip Write(Wallet) Commit

# Swapping non- conflicting steps to make it serializable.

T1	T2
Read(Fare_Price) Read(Driver's Wallet) Wallet=Wallet+Fare_Price Write(Wallet) Commit	Read(Cancellation fee of the trip) Read(Driver's Wallet) Wallet=Wallet + cancellation fee of the trip Write(Wallet) Commit

## Non -Conflict serializable schedule:

T1	T2
Read(Fare_Price)	
	Read(Cancellation fee of the trip)
	Read(Driver's Wallet)
Read(Driver's Wallet)	
	Wallet=Wallet + cancellation fee of the trip
	Write(Wallet)
	Commit
Wallet=Wallet+Fare_Price	
Write(Wallet)	
Commit	

Here There is RW and WR anomalies which form a cycle causing the transaction to be non-conflicting serializable.

## Solving the conflicts with locks

T1	T2
Lock1(Fare_Price)	
Read(Fare_Price)	
	Lock2(Cancellation fee of the trip)
	Read(Cancellation fee of the trip)
	Lock3(Driver's Wallet)
	Read(Driver's Wallet)
Lock3(Driver's Wallet)	
Read(Driver's Wallet)	
Wait	Wallet=Wallet + cancellation fee of the trip
Wait	Write(Wallet)
Wait	UnLock3(Driver's Wallet)
Wait	UnLock2(Cancellation fee of the trip)
Wait	Commit
Wallet=Wallet+Fare_Price	
Write(Wallet)	
UnLock3(Driver's Wallet)	
UnLock1(Fare Price)	
Commit	

## Schedule -2

**T1:** Updating status of customer:A fixed amount of 100 is deducted from the customer's wallet when the status is updated from normal to prime.

Read(Status)
Write(Status)
Read(Cus\_Wallet)
Cus\_wallet=Cus\_wallet-100;
Write(Cus\_Wallet)
Commit

**T2:** Deducing the Fare Price of the trip based on customer status.

Read (Fare Price)
Read(Cus\_wallet)
Cus\_wallet=cus\_wallet-Fare Price
Write (Cus\_wallet)
Commit

• Let's assume there are Rs 1000 in the customer's wallet and the Fare Price of the trip is Rs 200.

**T1**→ T2 : serial : 1000-100-200=700 **T2**→ T1 : serial : 1000-200-100=700

#### **Conflict Serializable:**

T1	T2
Read(Status)	
Write(Status)	Read (Fare Price)
	Read(Cus_wallet)
Read(Cus_Wallet)	
Cus_wallet=Cus_wallet-100;	
Write(Cus_Wallet)	
	Cus_wallet=cus_wallet-Fare Price
	Write (Cus_wallet)
	Commit
Commit	

There is a W-W anomaly here which makes the conflicting however it can be converted into serializable form by swapping non-confliction reads and writes.

## Swapping:

T1	T2
Read(Status) Write(Status) Read(Cus_Wallet) Cus_wallet=Cus_wallet-100;	

Write(Cus_Wallet) Commit	
	Read (Fare Price) Read(Cus_wallet) Cus_wallet=cus_wallet-Fare Price Write (Cus_wallet) Commit

## Non-Conflicting serializable:

T1	T2
Read(Status) Write(Status)	
	Read (Fare Price) Read(Cus_wallet)
Read(Cus_Wallet)	Cus_wallet=cus_wallet-Fare Price Write (Cus_wallet)
Cus_wallet=Cus_wallet-100; Write(Cus_Wallet) Commit	
	Commit

Here There is RW and WR anomalies which form a cycle causing the transaction to be non-conflicting serializable.

# Using locks to fix the non-conflicting serializable

T1	T2
Lock1(Staus) Read(Status) Write(Status)	

Unlock1(Status)

Lock2(Fare Price)
Read (Fare Price)
Lock3(Cus\_wallet)
Read(Cus\_wallet)

Lock3(Cus\_wallet)

Wait..

Wait...

Wait..

Wait..

Wait..

Wait...

Read(Cus Wallet)

Cus\_wallet=Cus\_wallet-100;

Write(Cus\_Wallet)
Unlock3(Cus\_wallet)

Commit

Cus\_wallet=cus\_wallet-Fare Price

Write (Cus\_wallet)
Unlock3(Cus\_wallet)
Unlock3(Fare Price)

Commit