

Introduction to Deep Learning

CMPT 733

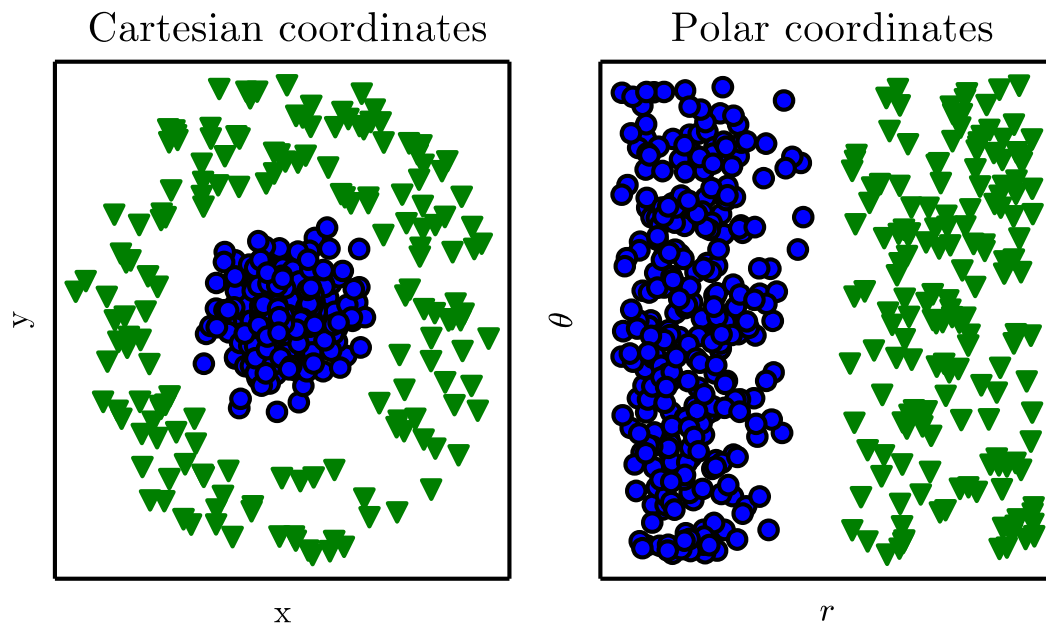
Steven Bergner

Overview

- Renaissance of artificial neural networks
 - Representation learning vs feature engineering
- Background
 - Linear Algebra, Optimization
 - Regularization
- Construction and training of layered learners
- Frameworks for deep learning

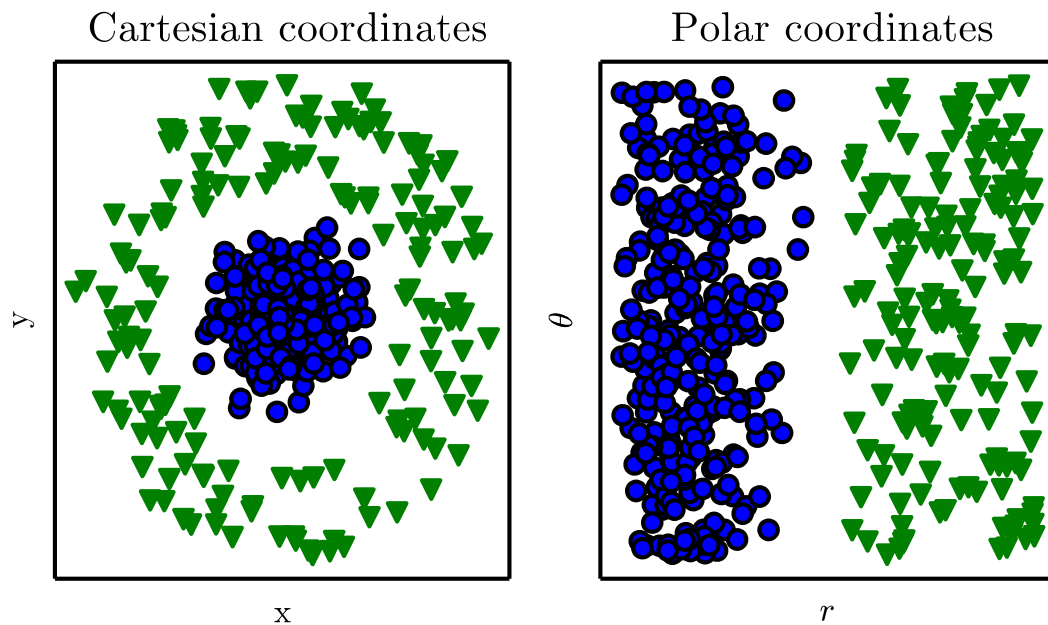
Representations matter

- Transform into the right representation
- Classify points simply by threshold on radius axis

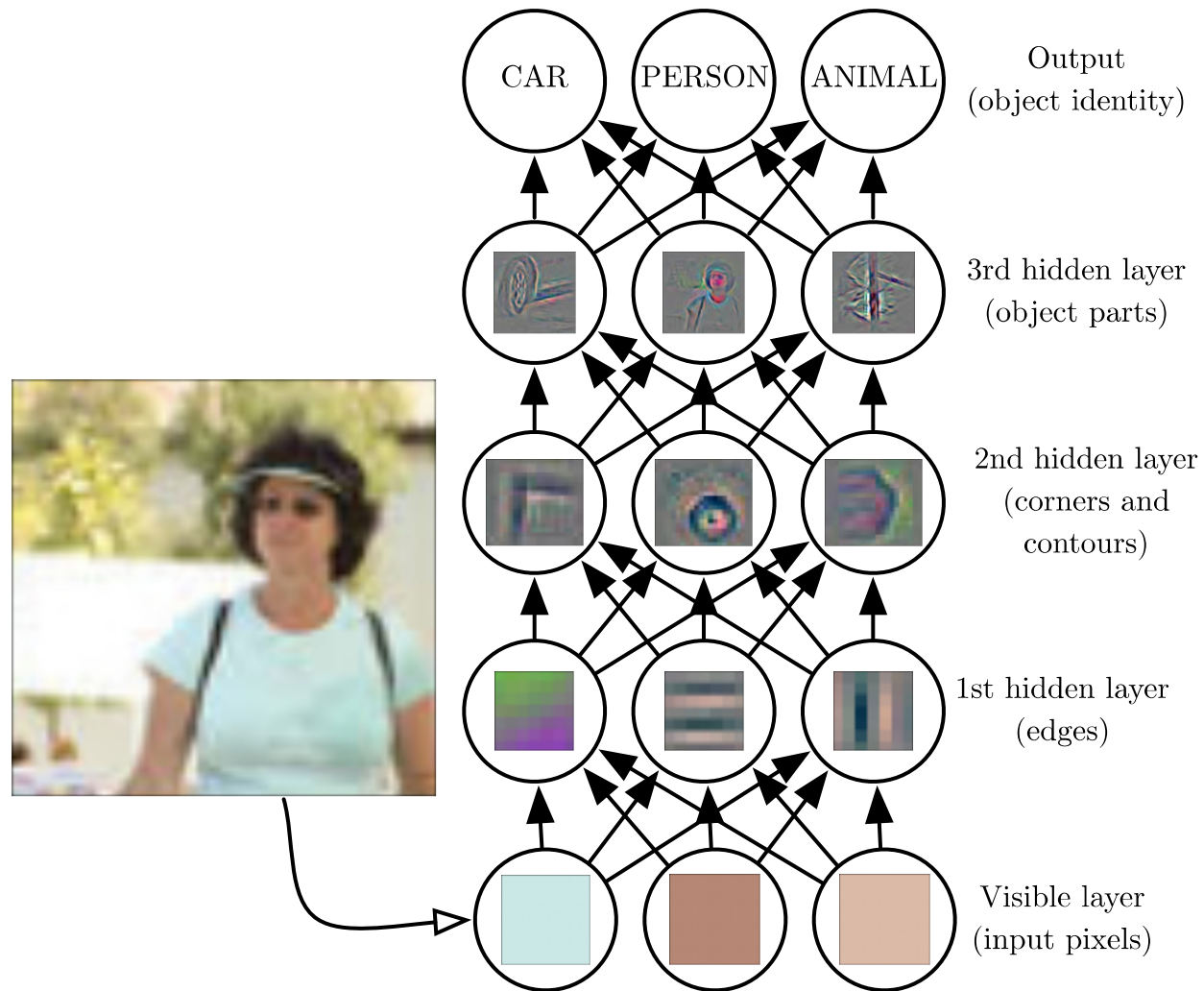


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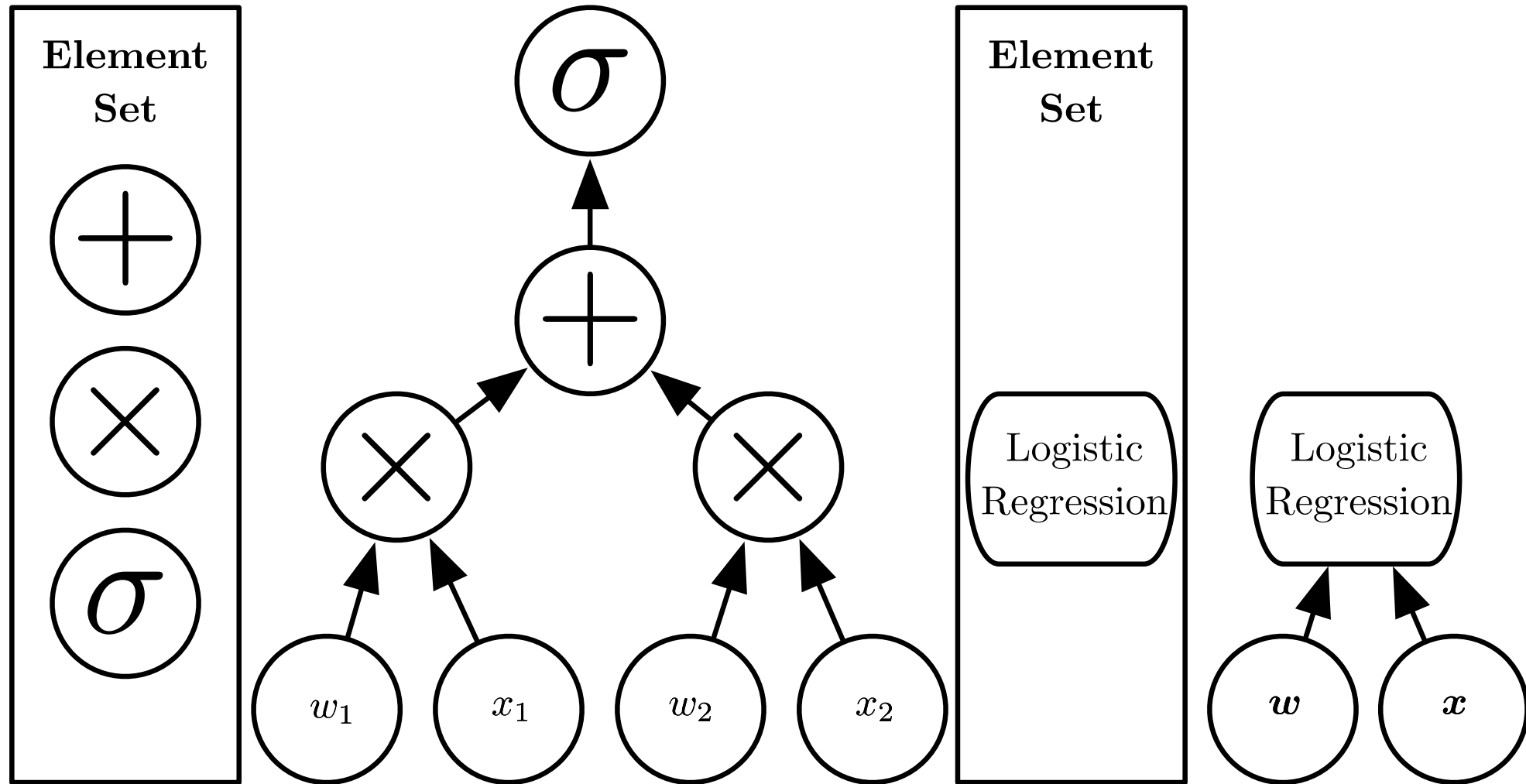
- Transform into the right representation
- Classify points simply by threshold on radius axis
- Single neuron with non-linearity can do this



Depth: layered composition

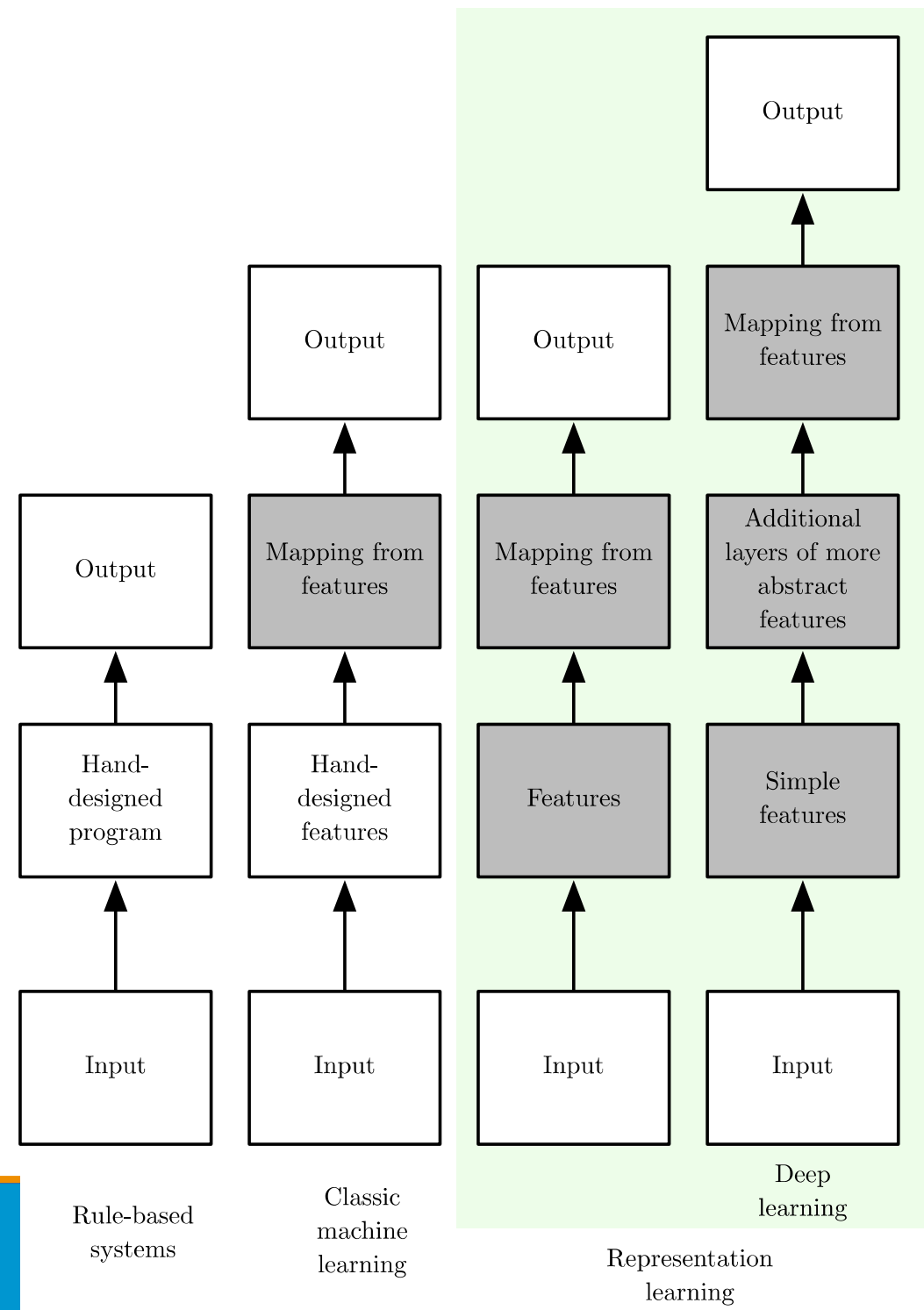


Computational graph

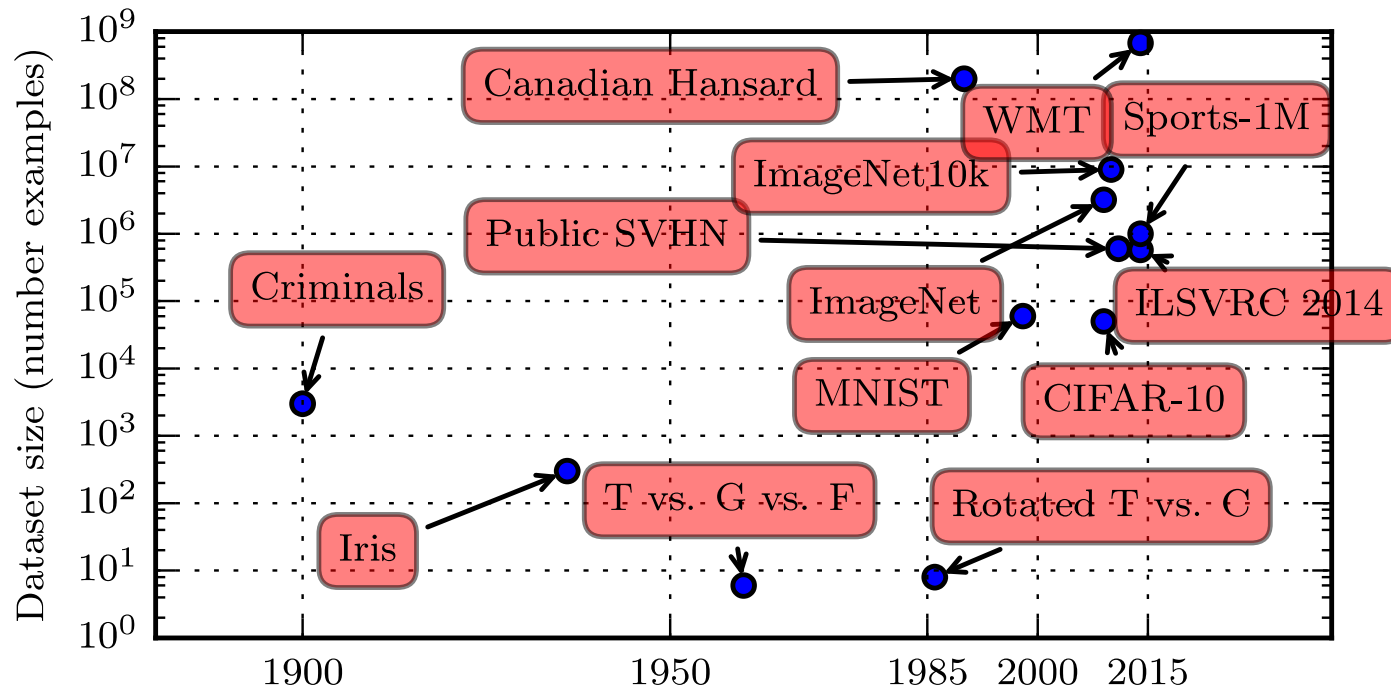


Components of learning

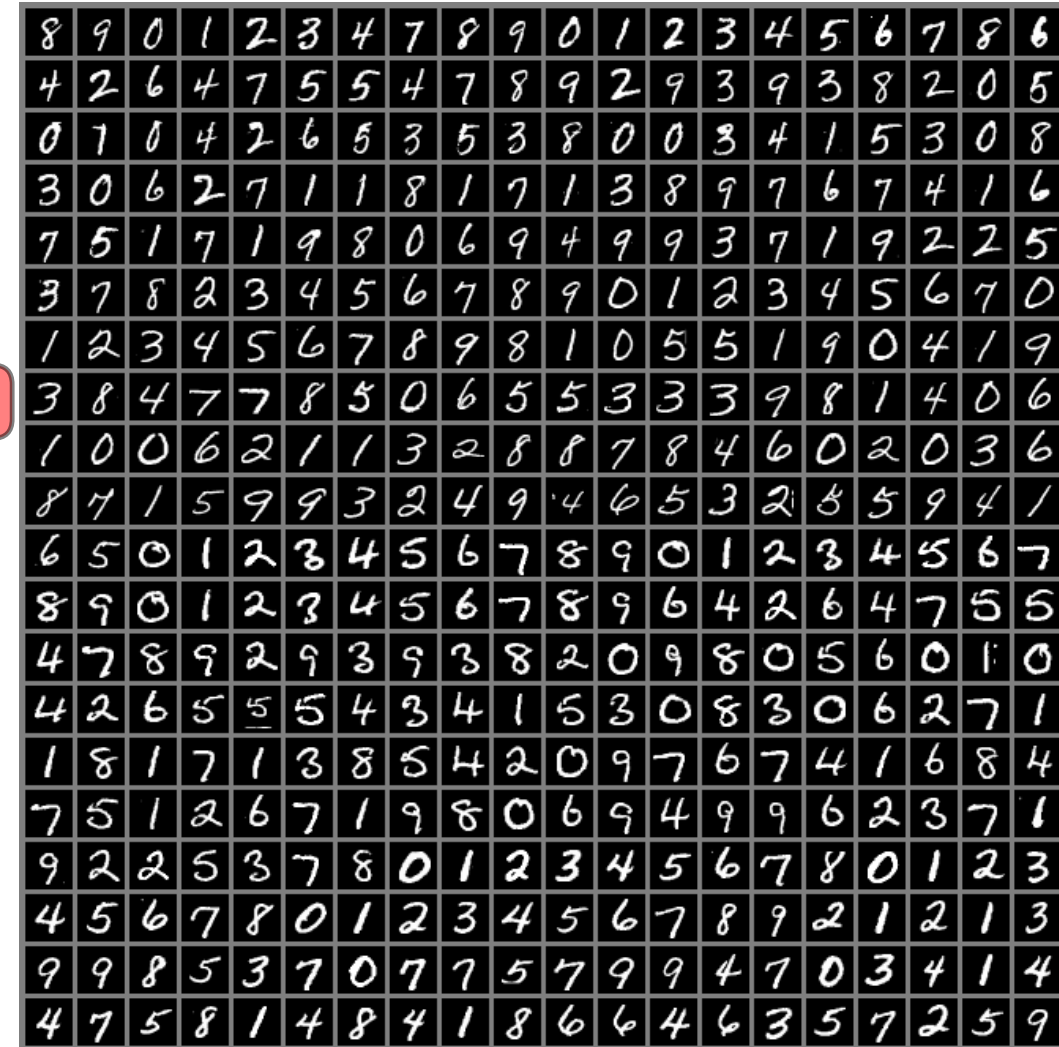
- Hand designed program
 - Input \rightarrow Output
- Increasingly automated
 - Simple features
 - Abstract features
 - Mapping from features



Growing Dataset Size



MNIST dataset



Basics

Linear Algebra and Optimization

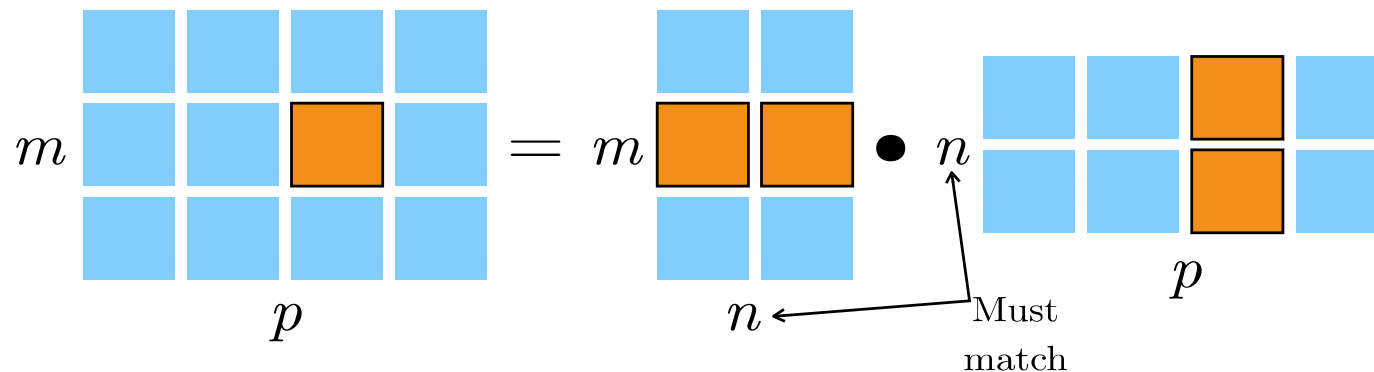
Linear Algebra

- Tensor is an array of numbers
 - Multi-dim: 0d scalar, 1d vector, 2d matrix/image, 3d RGB image
- Matrix (dot) product $C = AB$ $C_{i,j} = \sum_k A_{i,k} B_{k,j}$
- Dot product of vectors A and B
(m = p = 1 in above notation, n=2)

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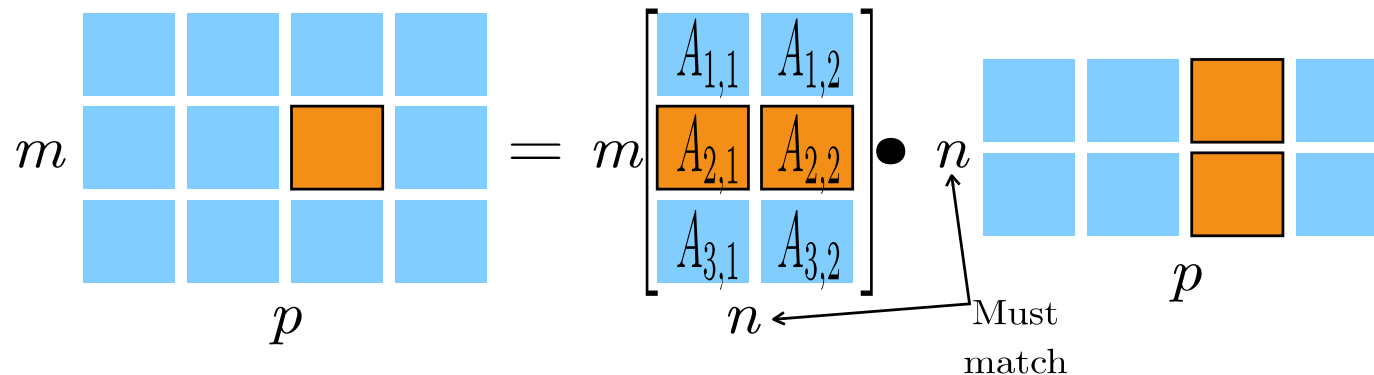


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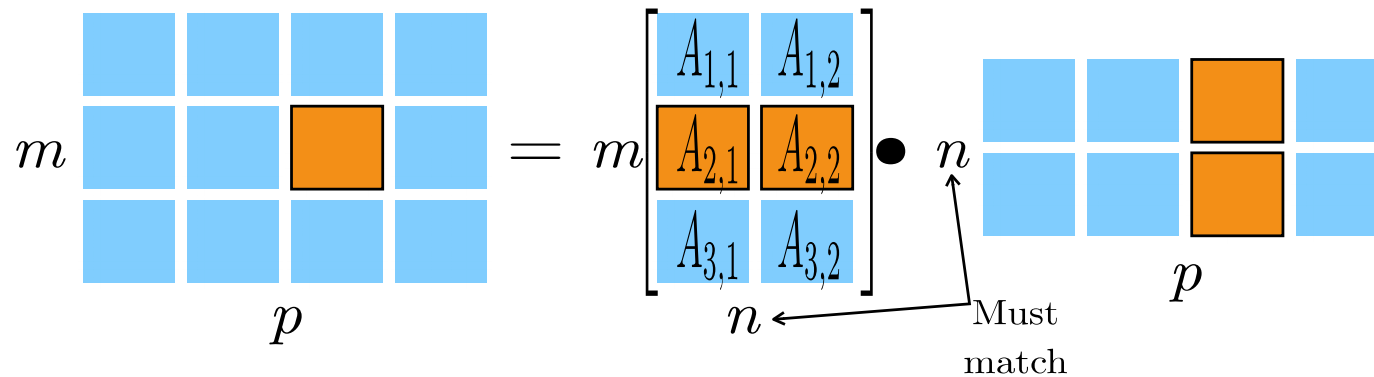


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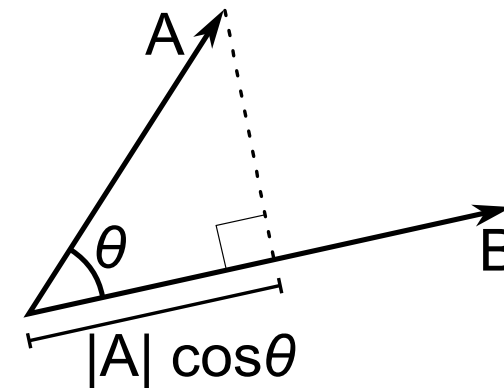
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- Dot product of vectors A and B
(m = p = 1 in above notation, n=2)



Linear algebra: Norms

- L^p norm

$$||\mathbf{x}||_p = \left(\sum_i |x_i|^p \right)^{\frac{1}{p}}$$

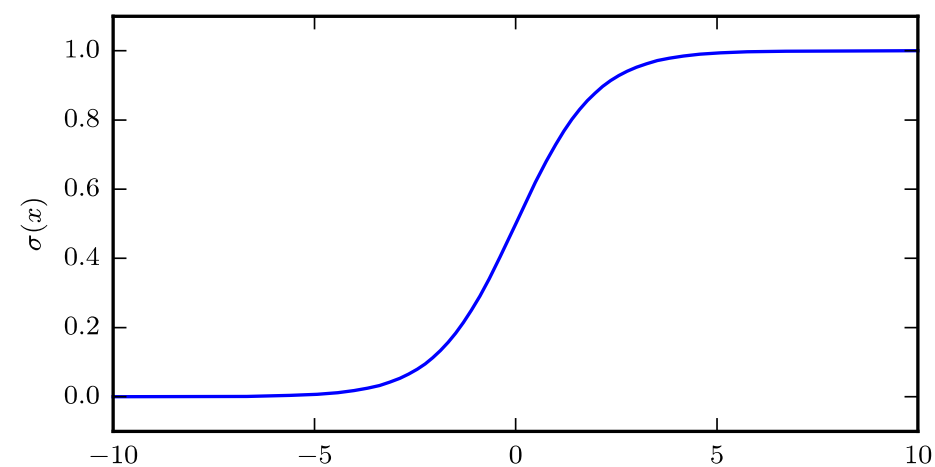
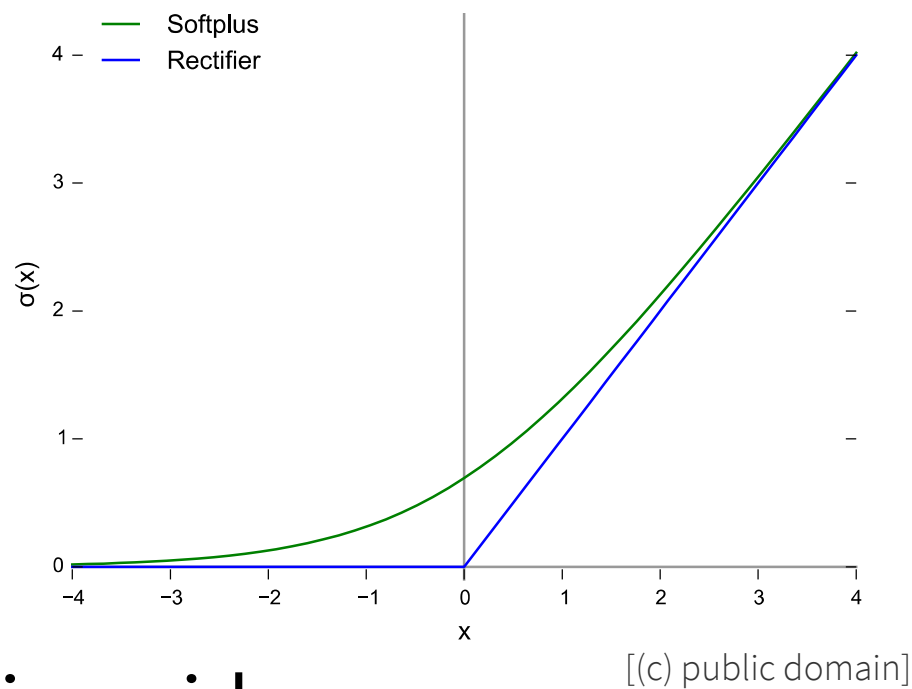
- Most popular norm: L2 norm, $p=2$
- L1 norm, $p=1$: $||\mathbf{x}||_1 = \sum_i |x_i|$.
- Max norm, infinite p : $||\mathbf{x}||_\infty = \max_i |x_i|$.

Nonlinearities

- ReLU

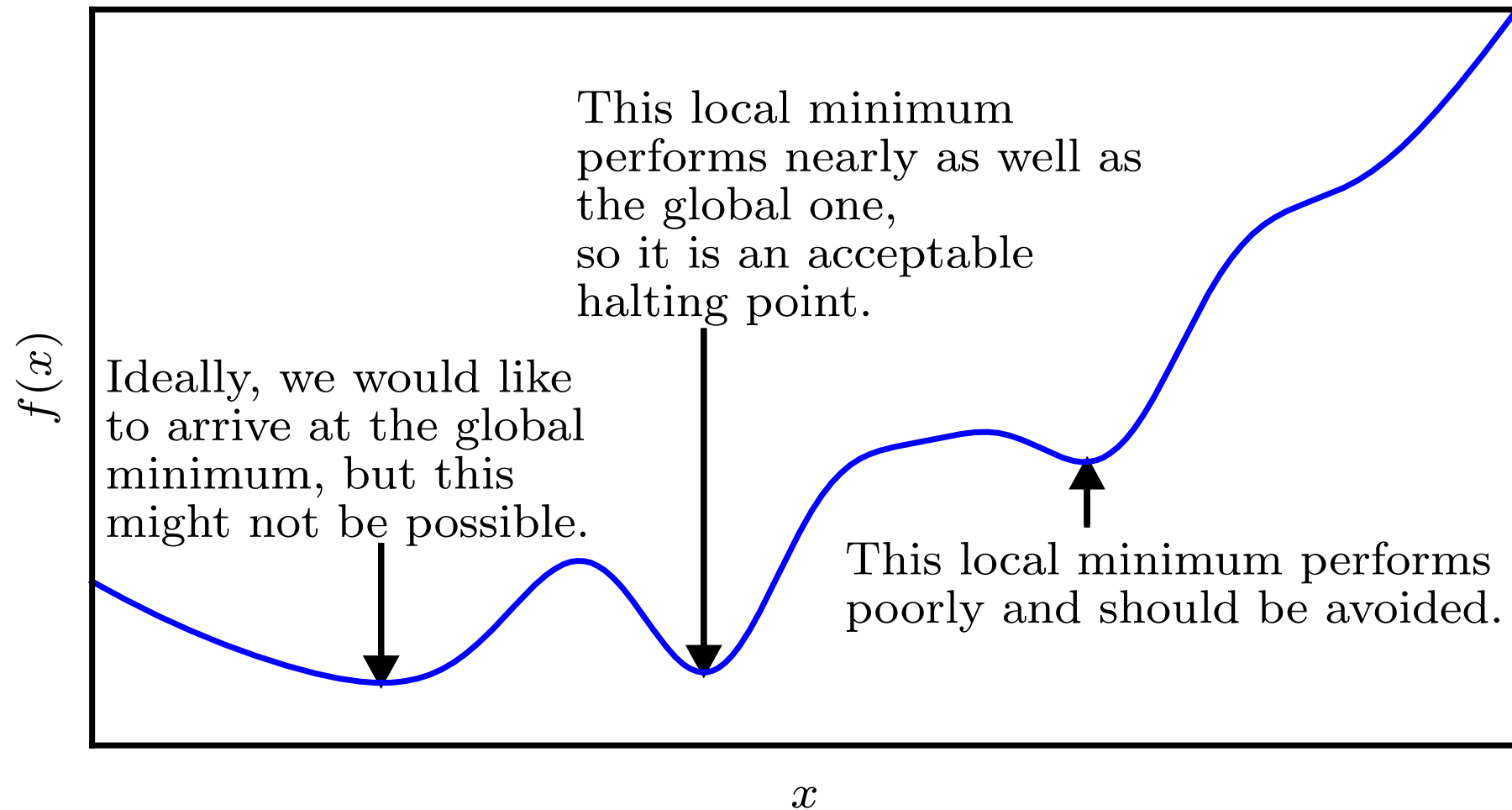
- Softplus

- Logistic Sigmoid

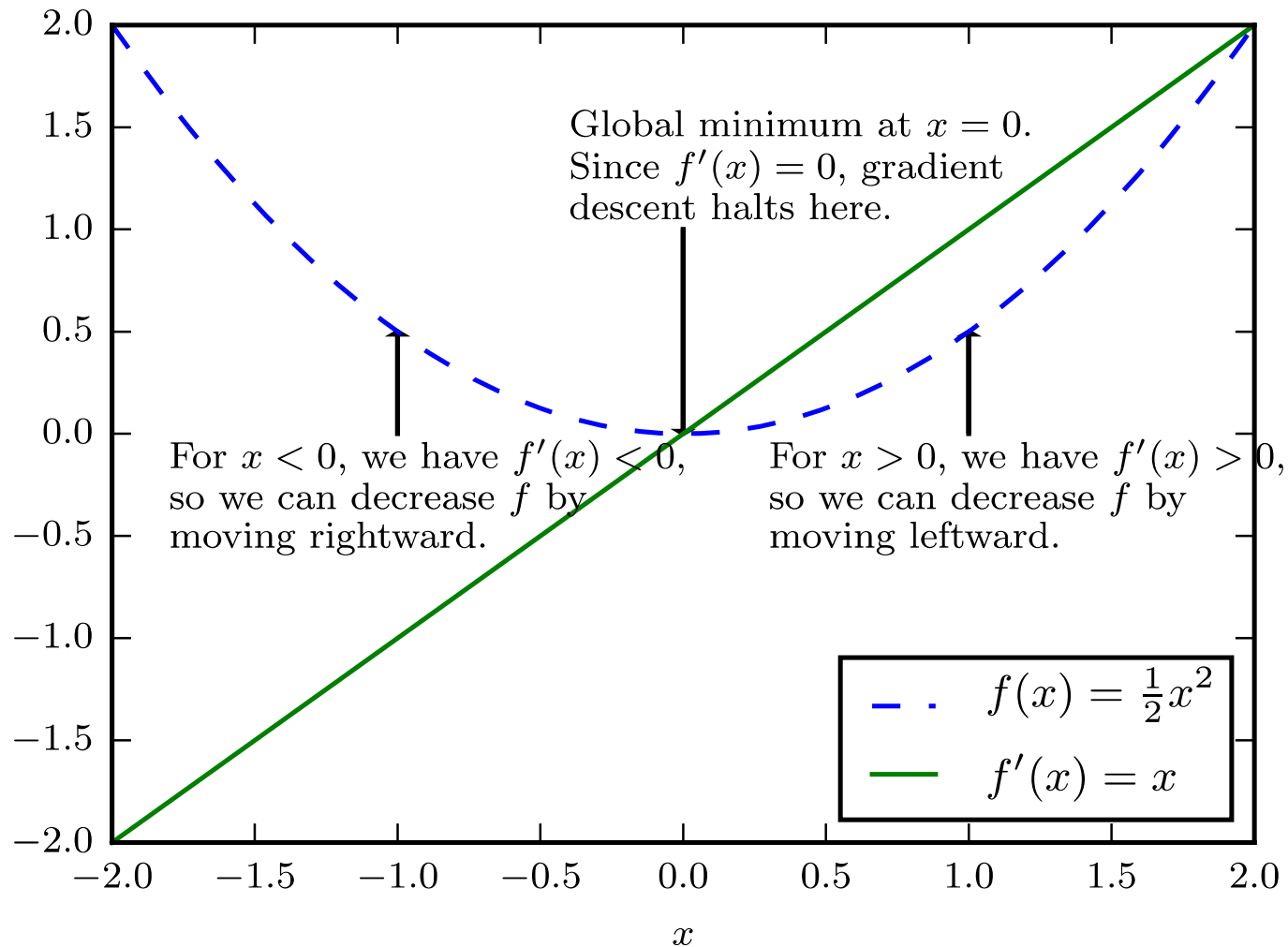


[Goodfellow, Bengio, Courville 2016]

Approximate Optimization

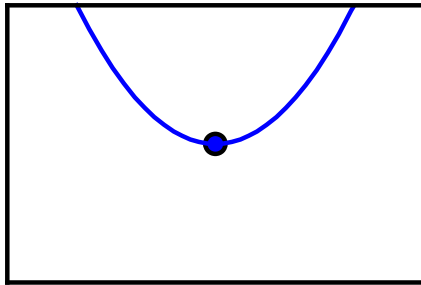


Gradient descent

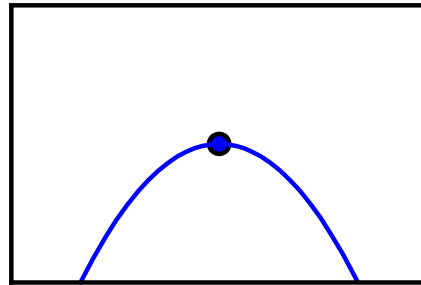


Critical points

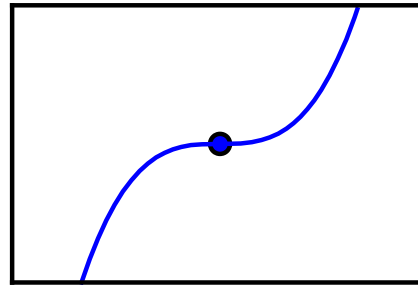
Minimum



Maximum

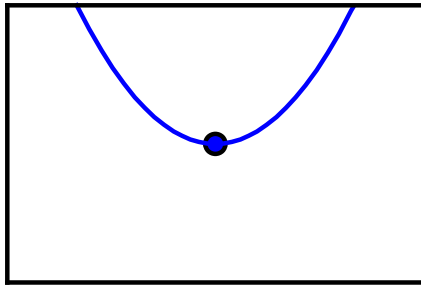


Saddle point

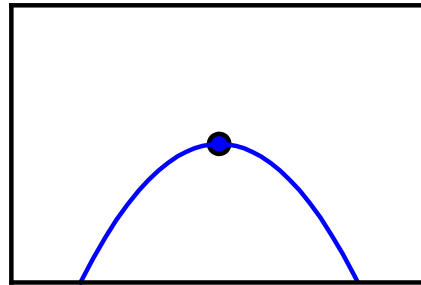


Critical points

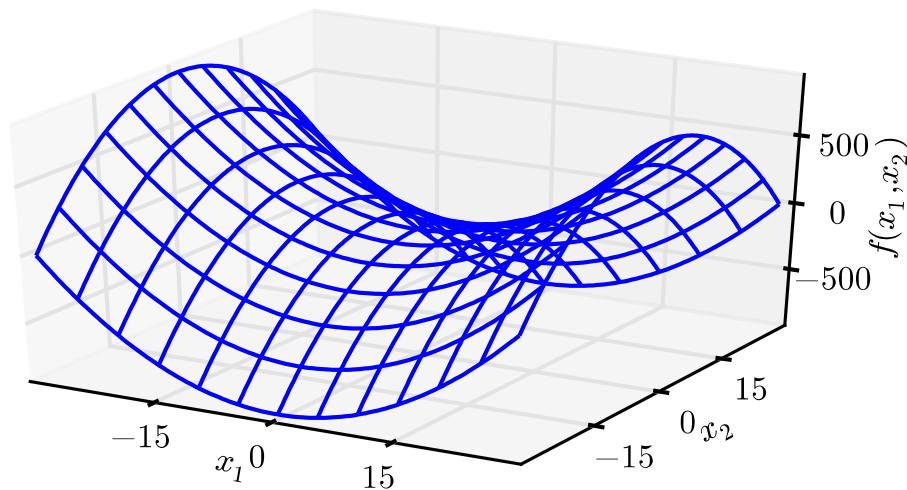
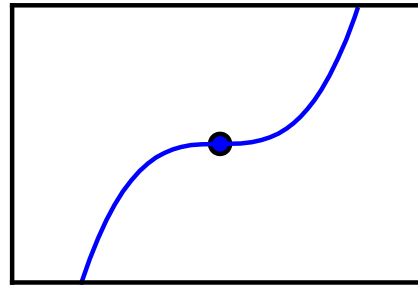
Minimum



Maximum



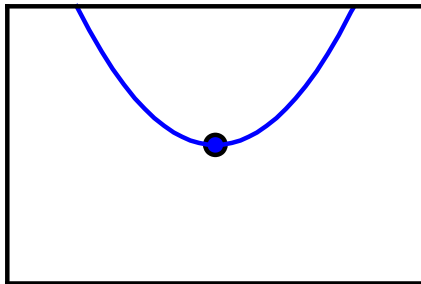
Saddle point



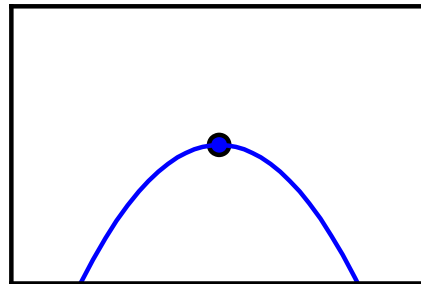
Saddle point – 1st and 2nd derivative vanish

Critical points

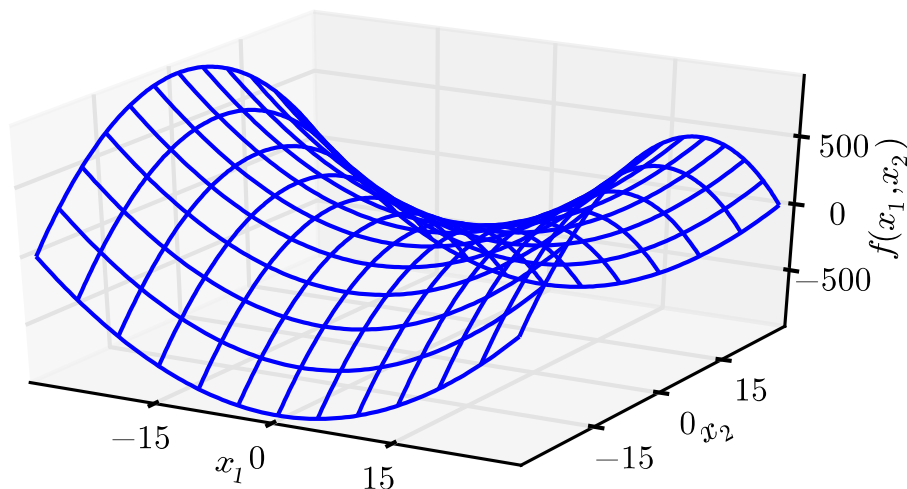
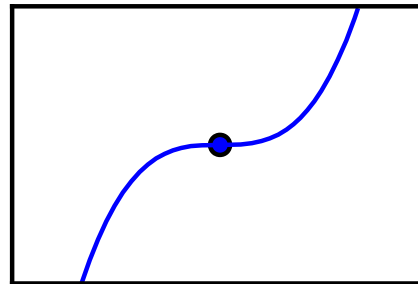
Minimum



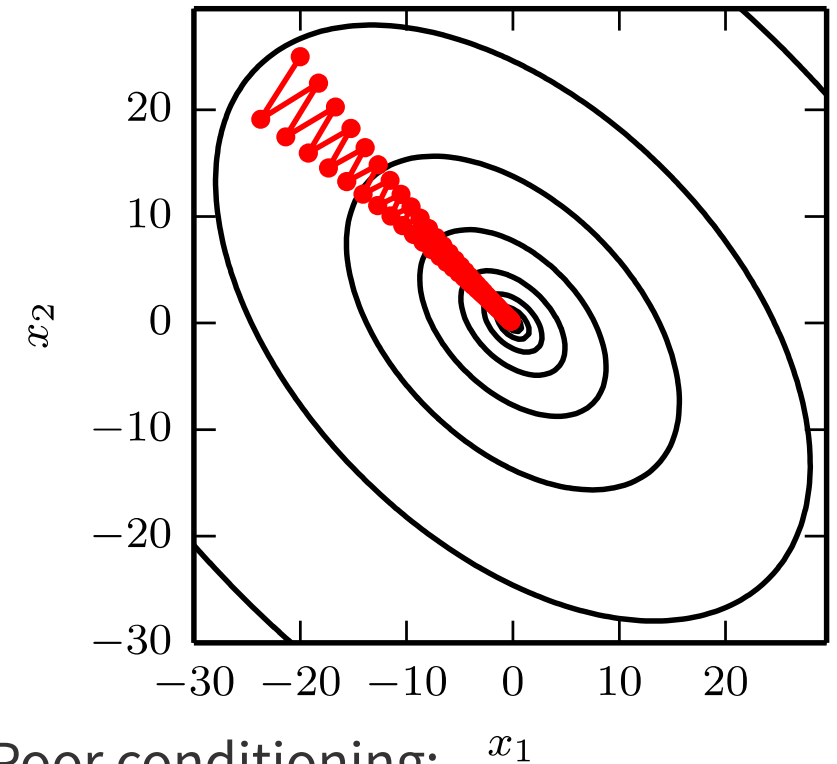
Maximum



Saddle point



Saddle point – 1st and 2nd derivative vanish



Poor conditioning:
1st deriv large in one and small in
another direction

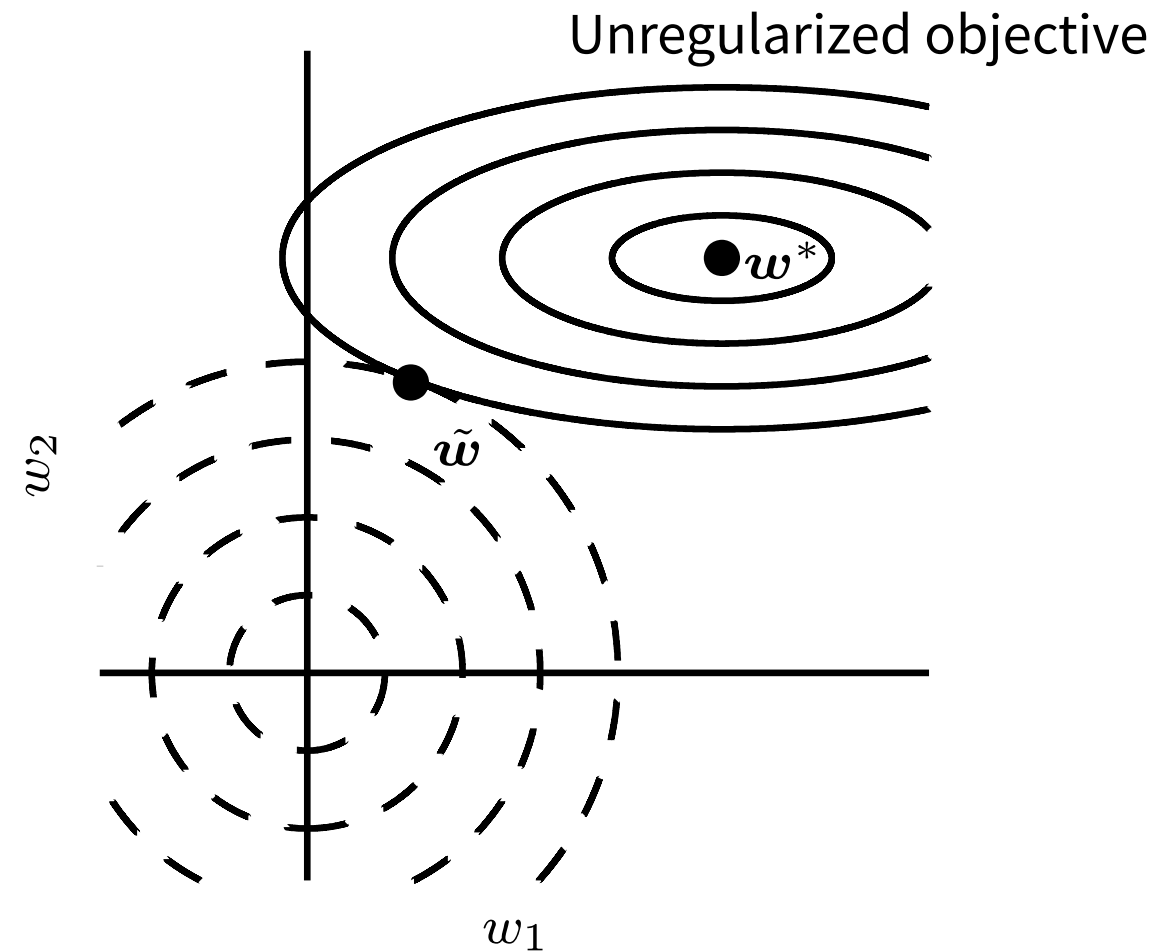
Tensorflow Playground

- <http://playground.tensorflow.org/>
 - Try out simple network configurations
- <https://cs.stanford.edu/people/karpathy/convnetjs/demo/classify2d.html>
 - Visualize linear and non-linear mappings

Regularization

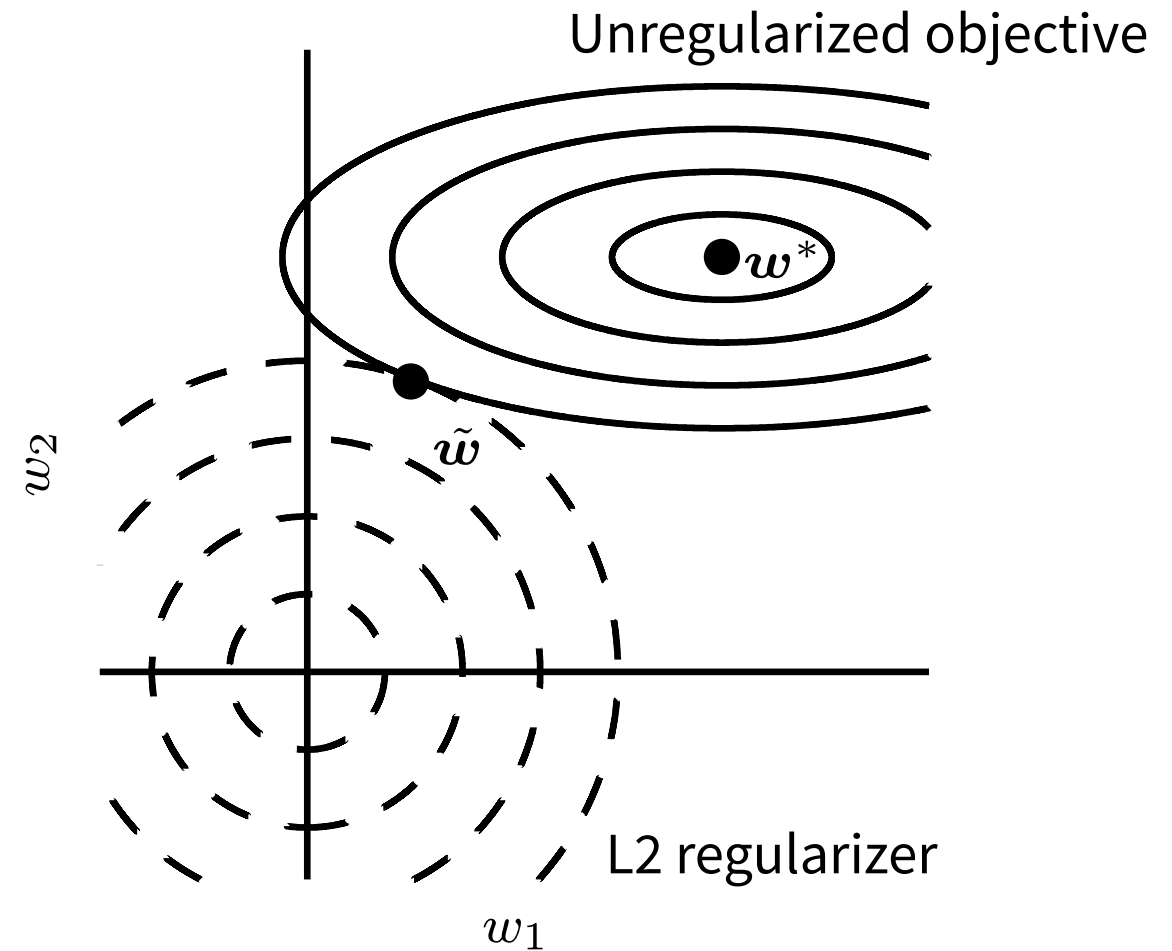
Reduced generalization error without impacting training error

Constrained optimization



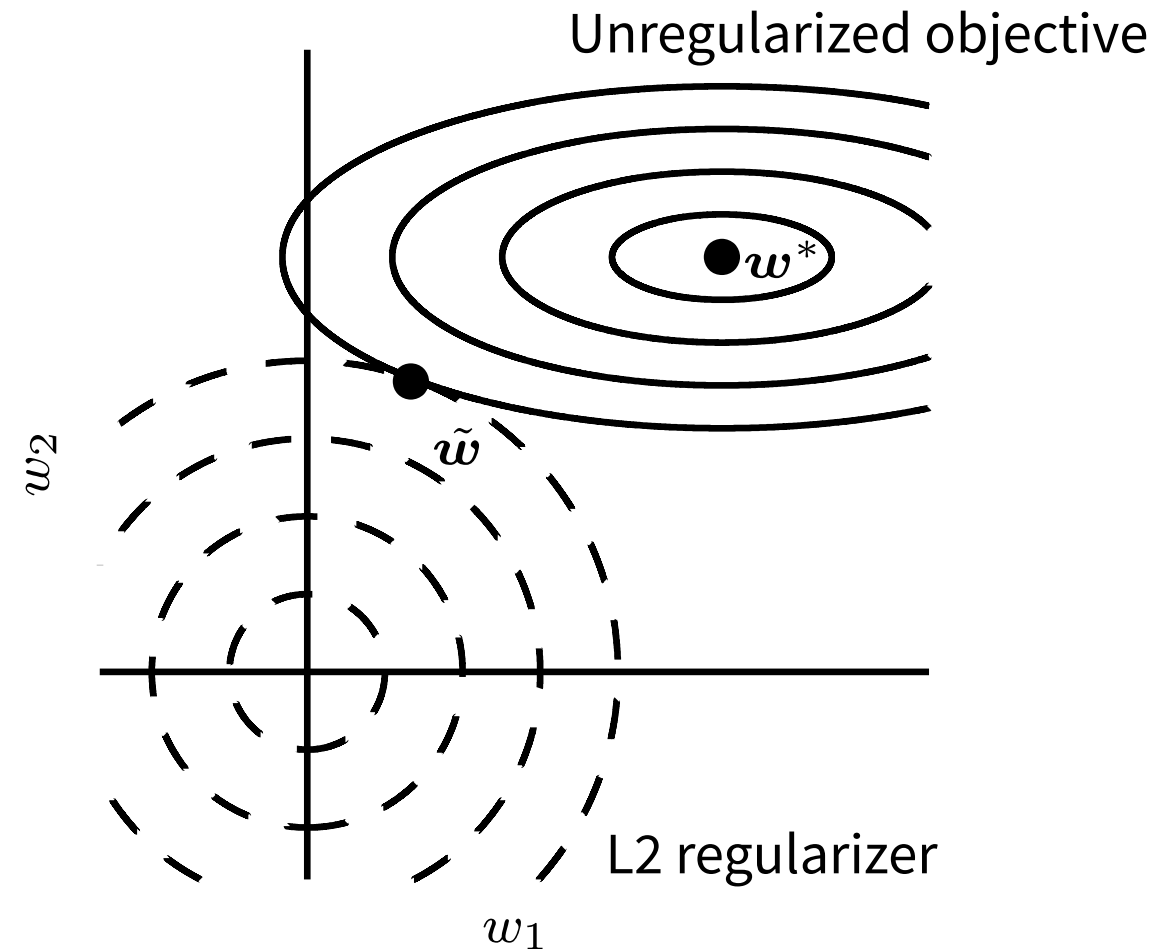
Constrained optimization

- Squared L2 encourages small weights

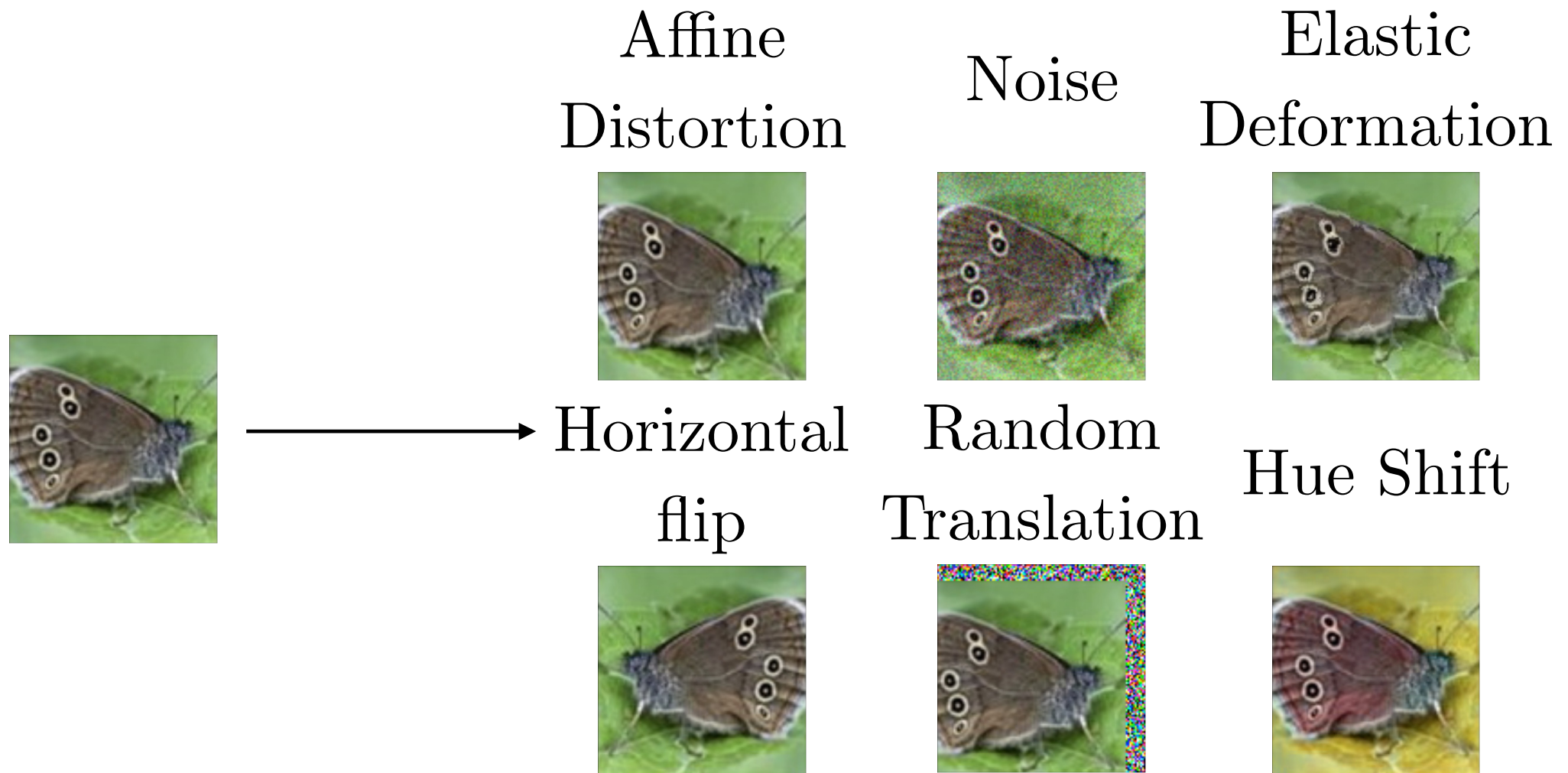


Constrained optimization

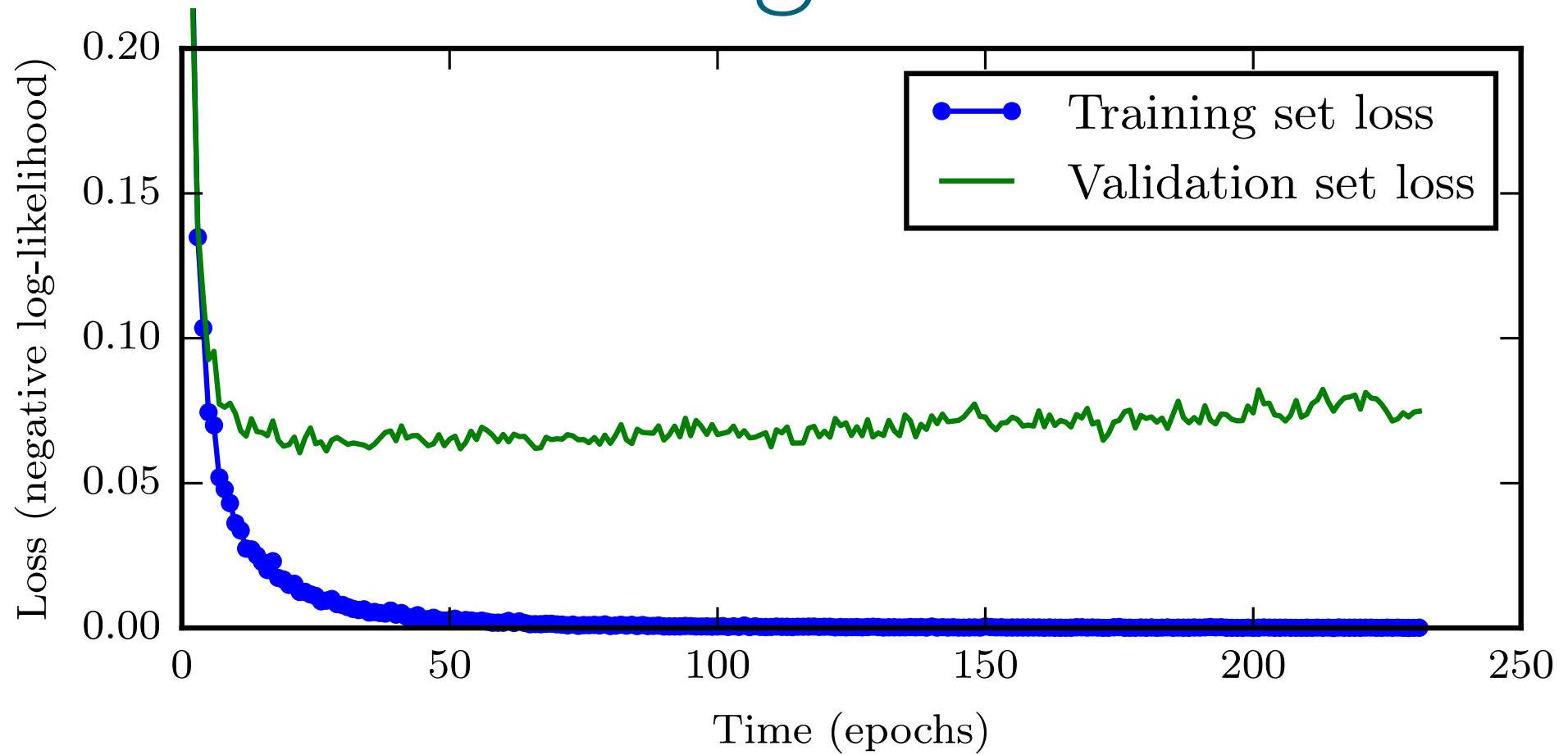
- Squared L2 encourages small weights
- L1 encourages sparsity of model parameters (weights)



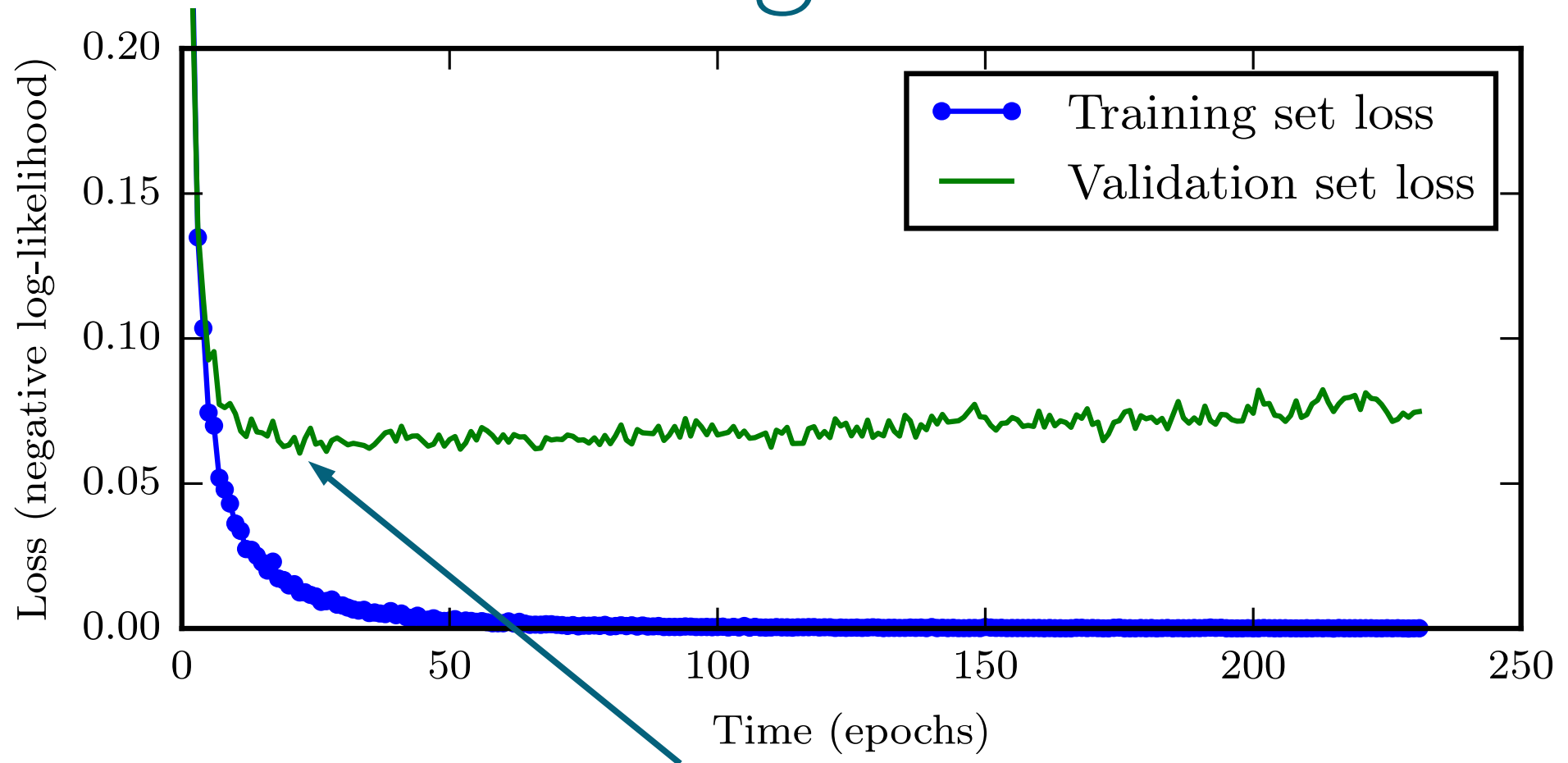
Dataset augmentation



Learning curves



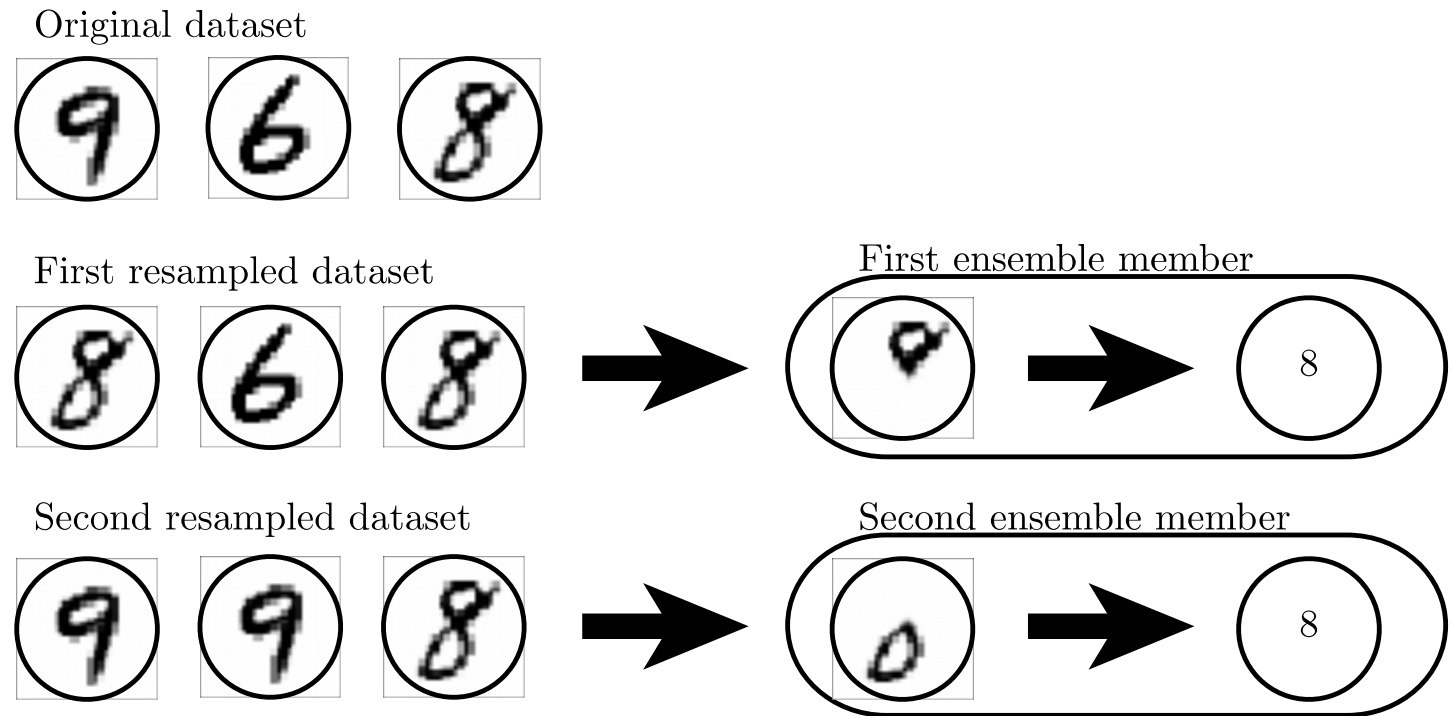
Learning curves



- Early stopping before validation error starts to increase

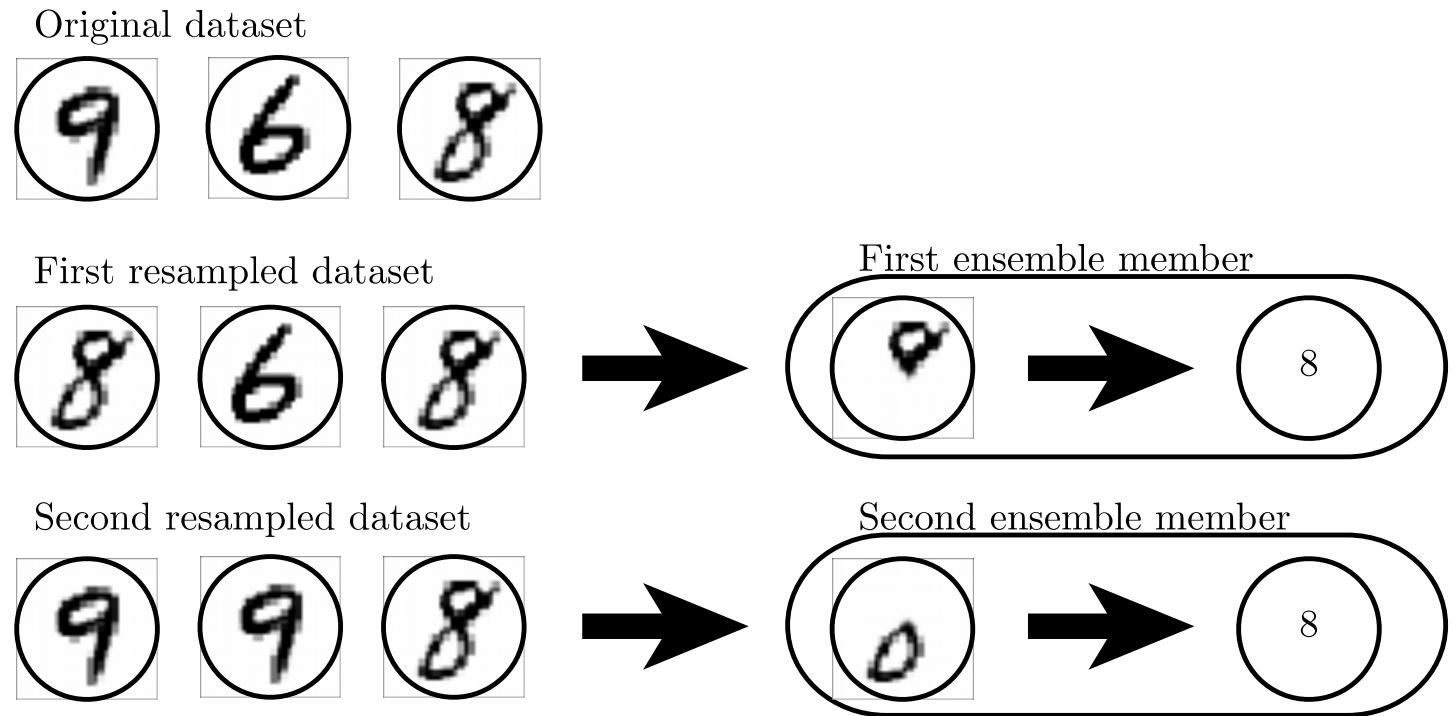
Bagging

- Average multiple models trained on subsets of the data



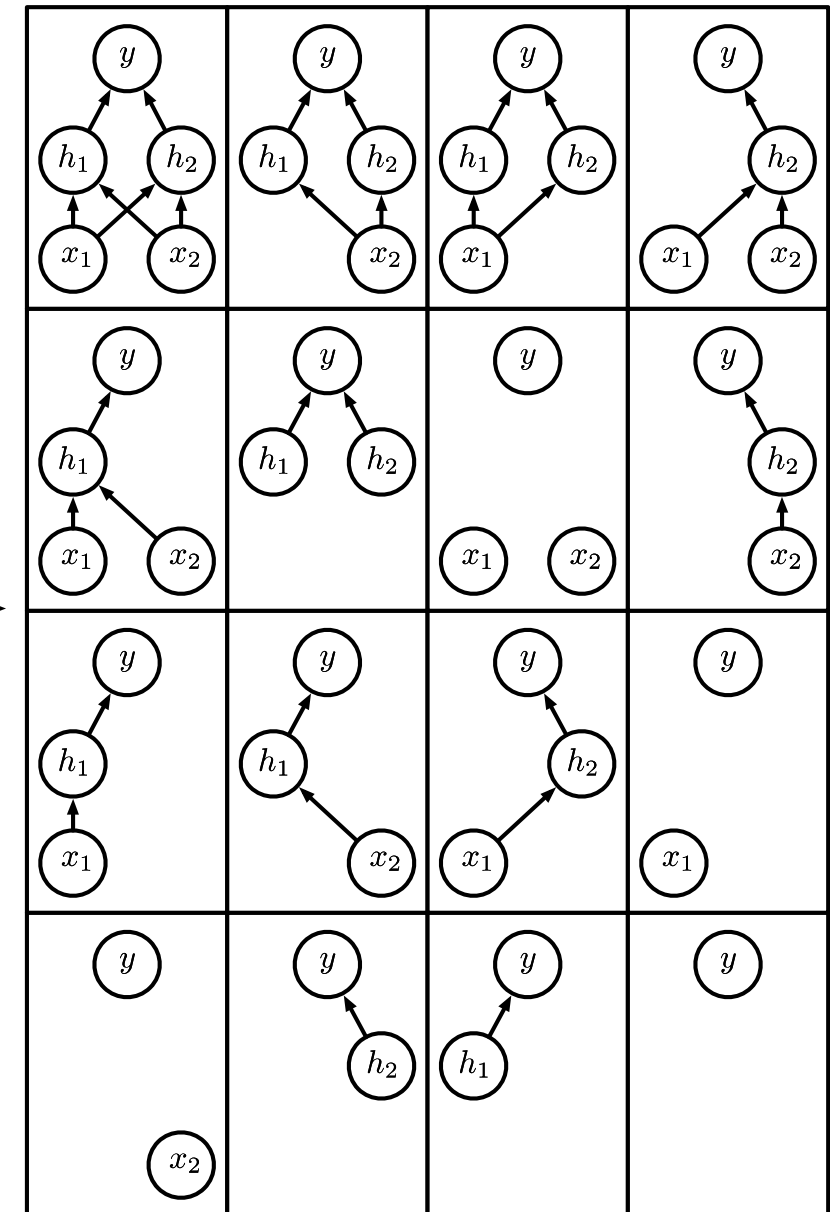
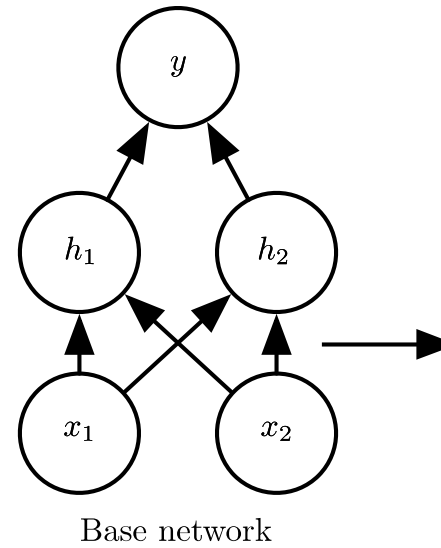
Bagging

- Average multiple models trained on subsets of the data
- First subset: learns top loop, Second subset: bottom loop



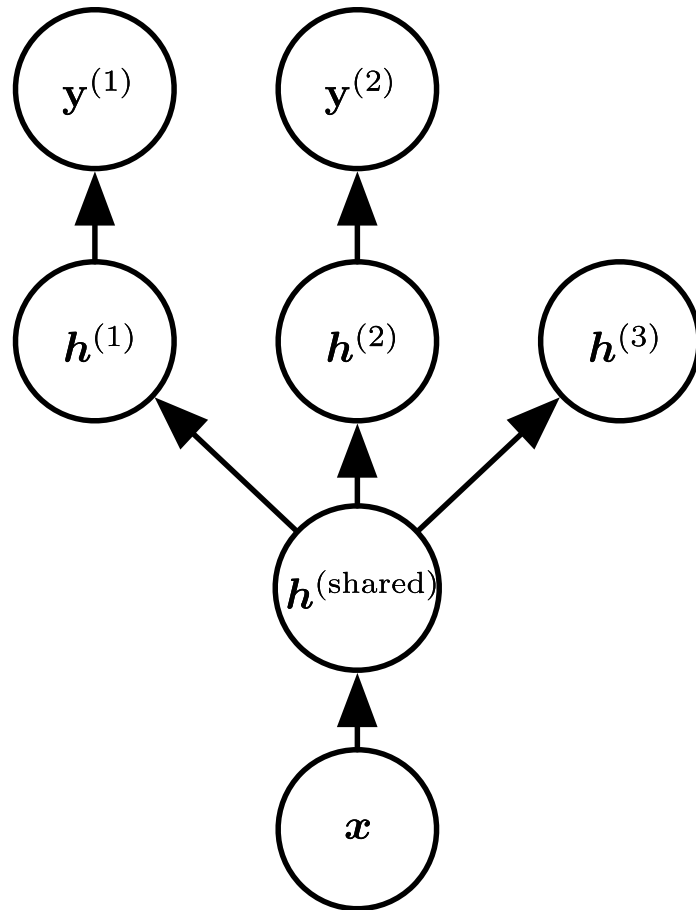
Dropout

- Random sample of connection weights is set to zero
- Train different network model each time
- Learn more robust, generalizable features



Ensemble of subnetworks

Multitask learning



- Shared parameters are trained with more data
- Improved generalization error due to increased statistical strength

Components of popular architectures

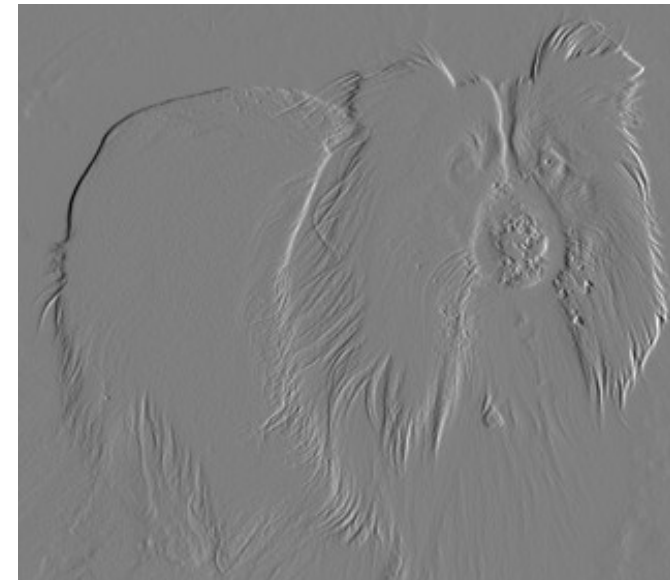
Convolution as edge detector



Input

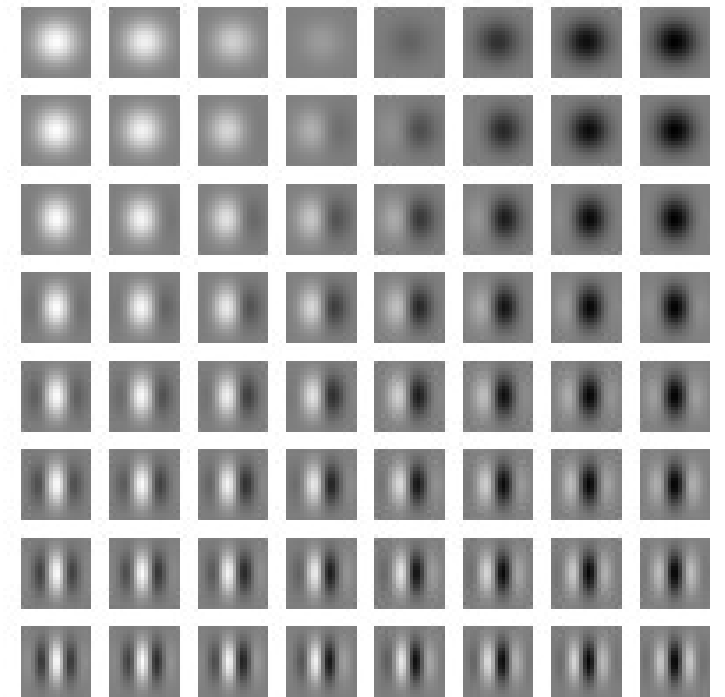
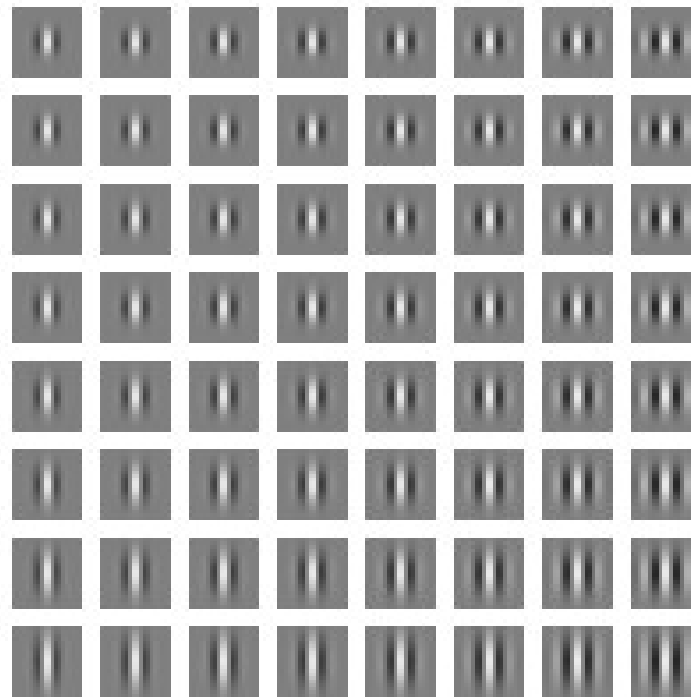
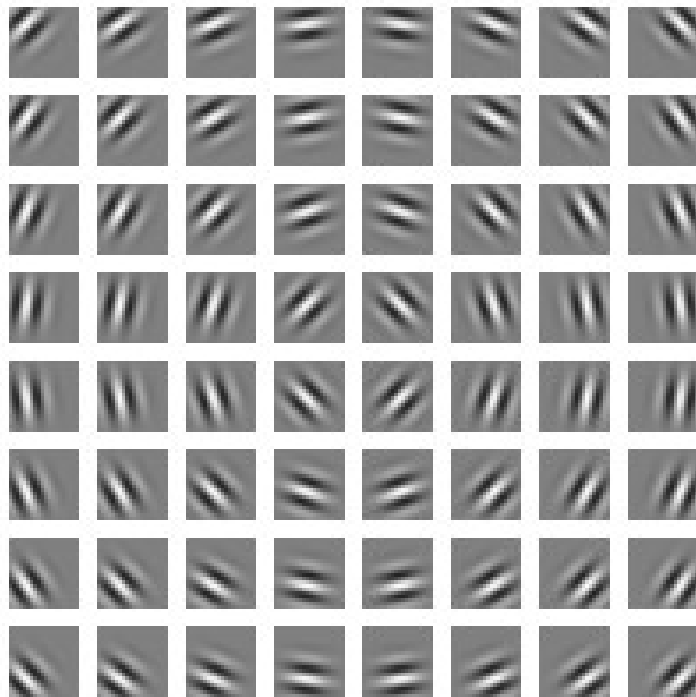
1	-1
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Kernel

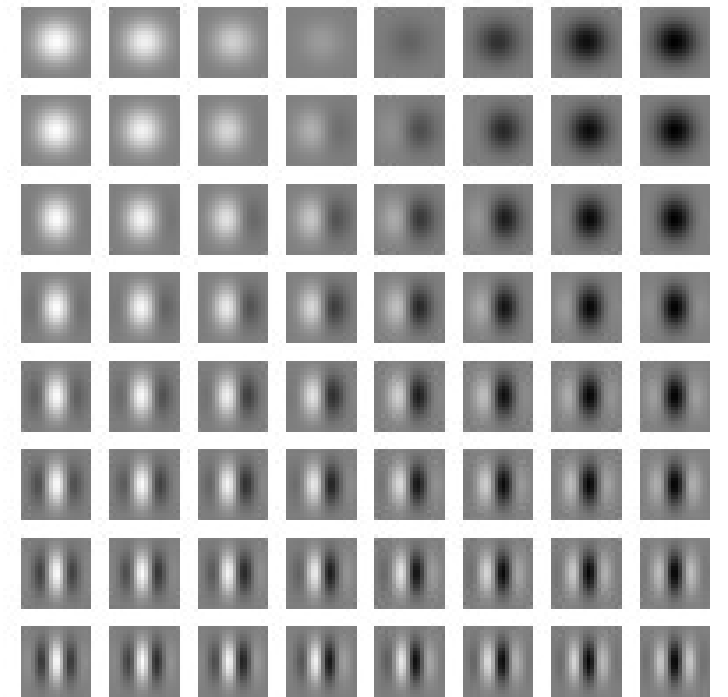
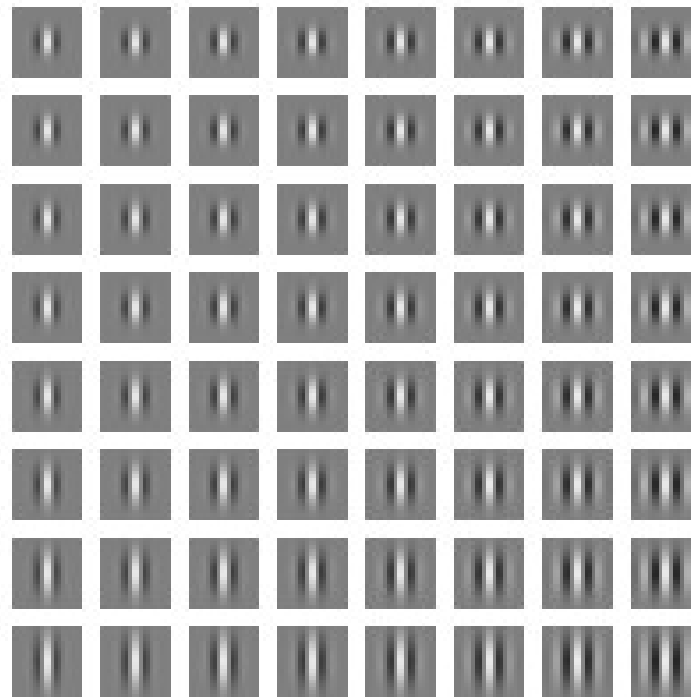
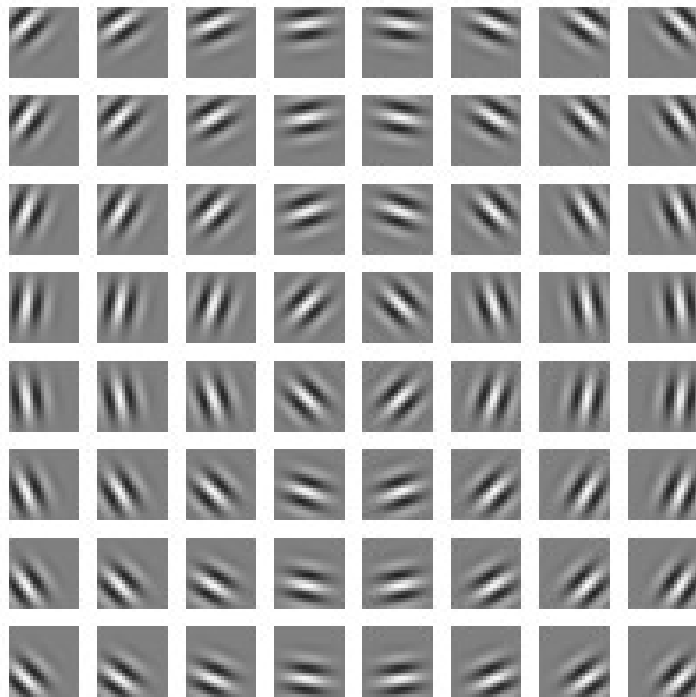


Output

Gabor wavelets (kernels)

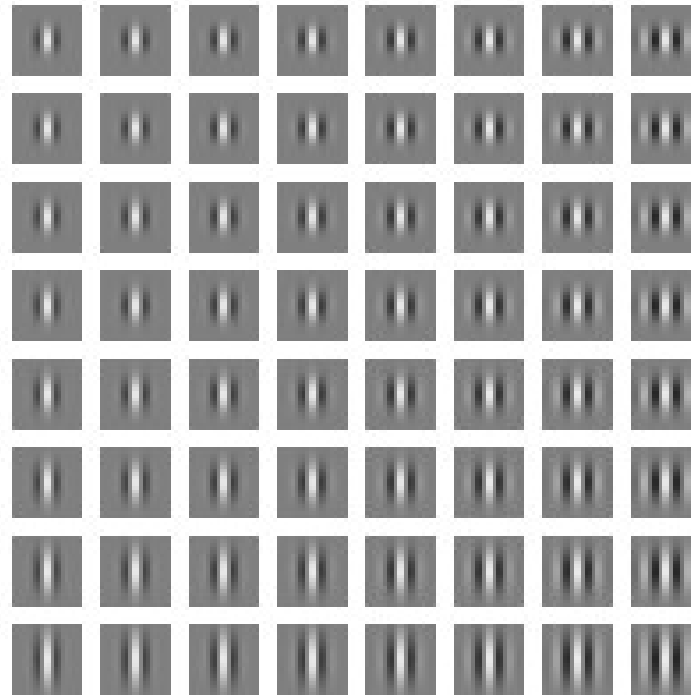
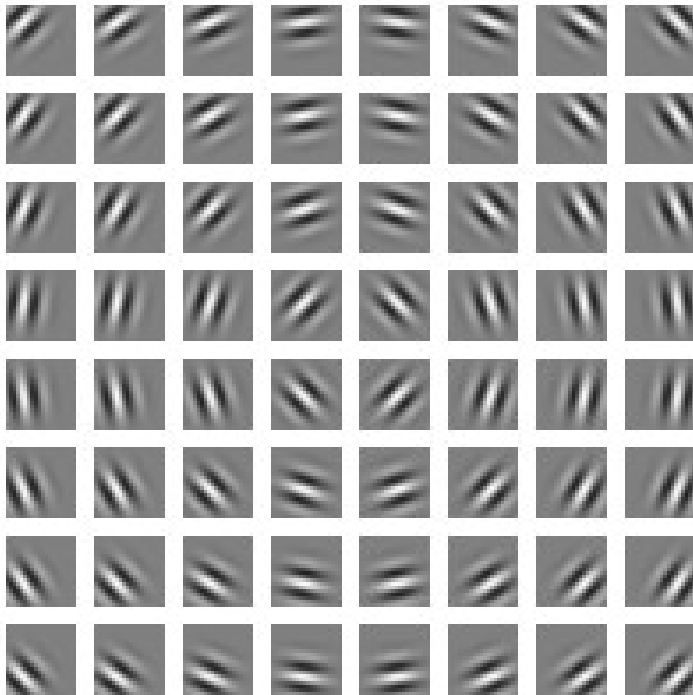


Gabor wavelets (kernels)

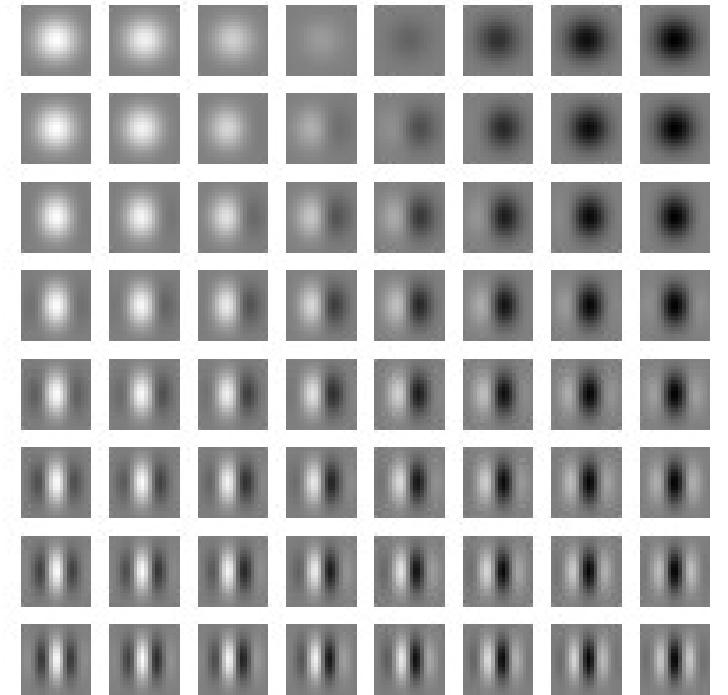


Local average, first derivative

Gabor wavelets (kernels)

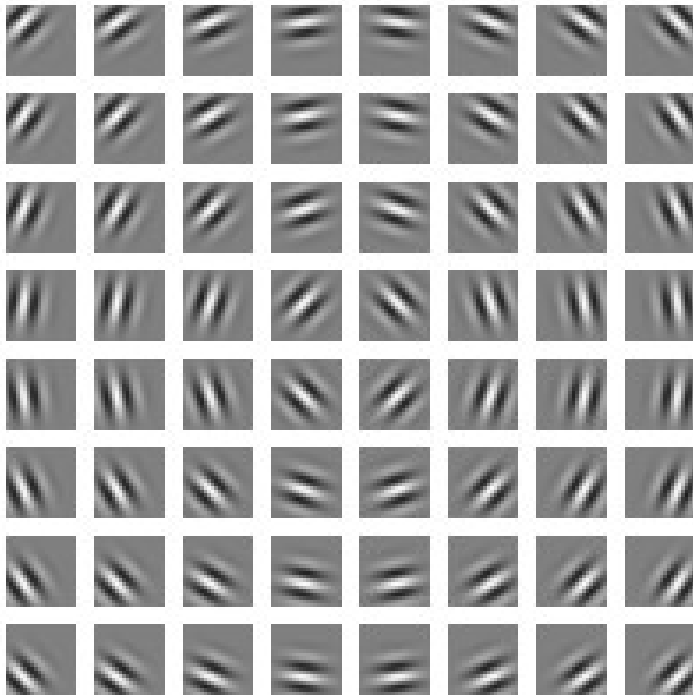


Second derivative (curvature)

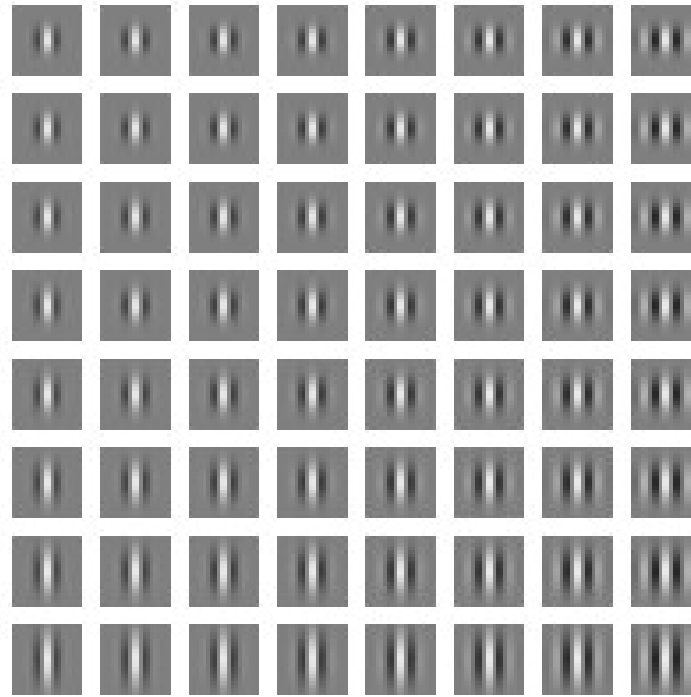


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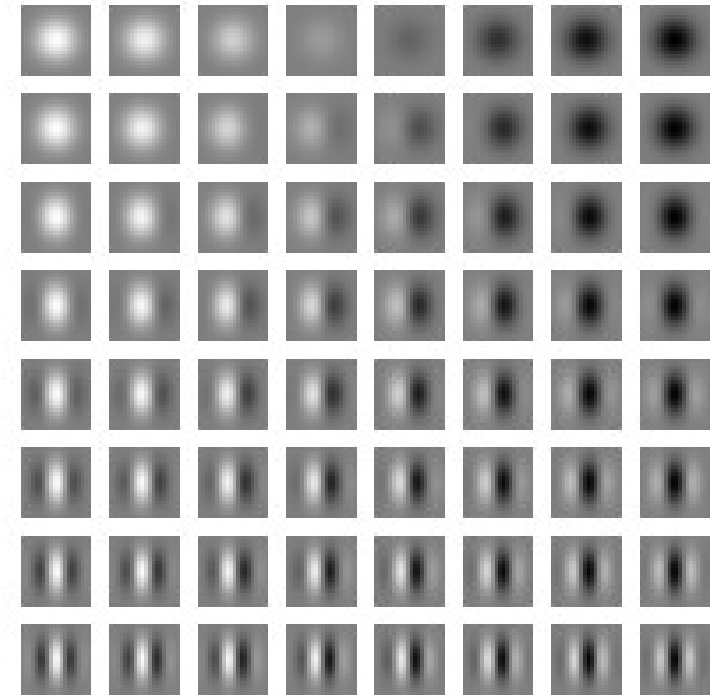
Gabor wavelets (kernels)



Directional second derivative

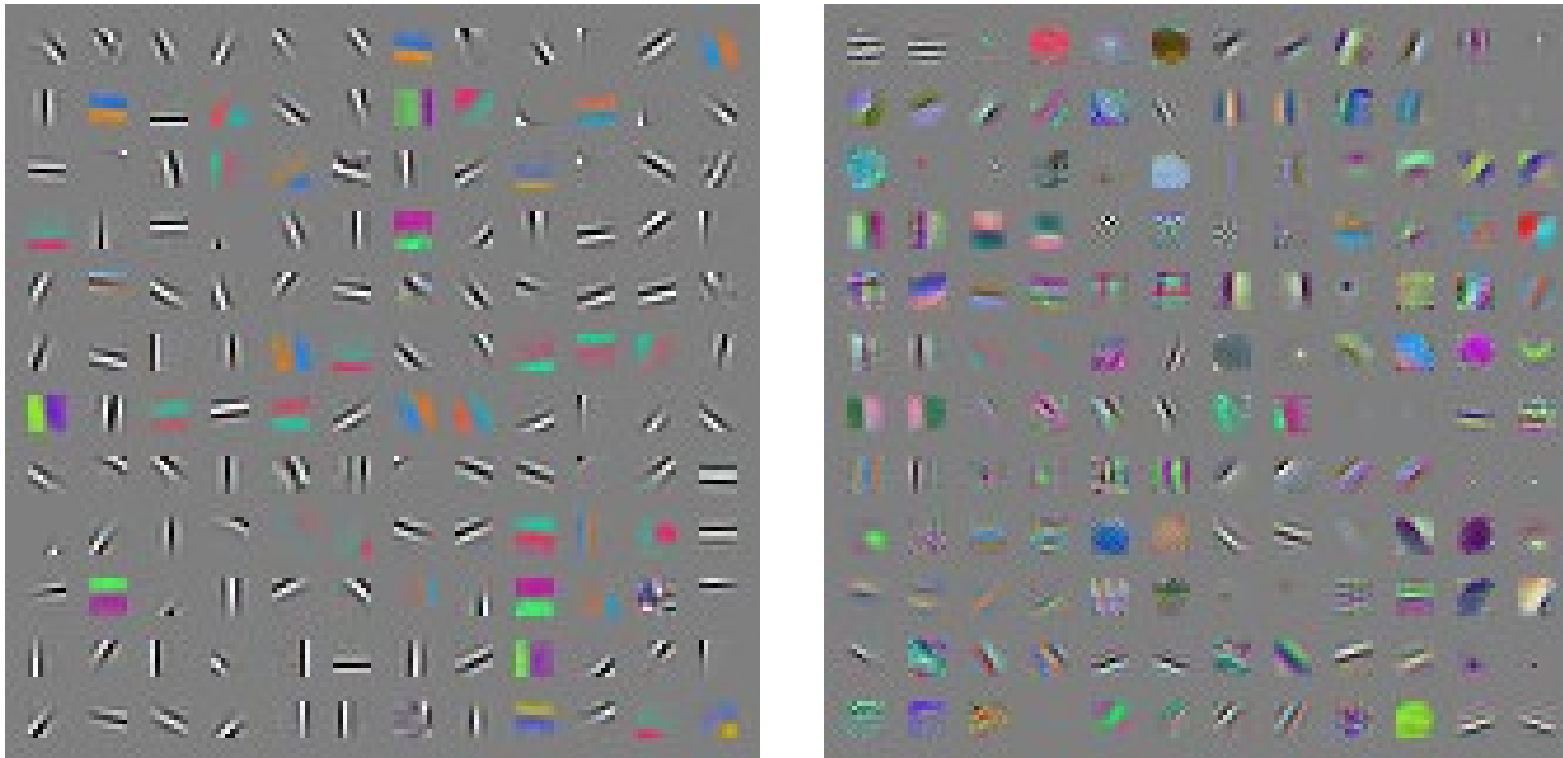


Second derivative (curvature)



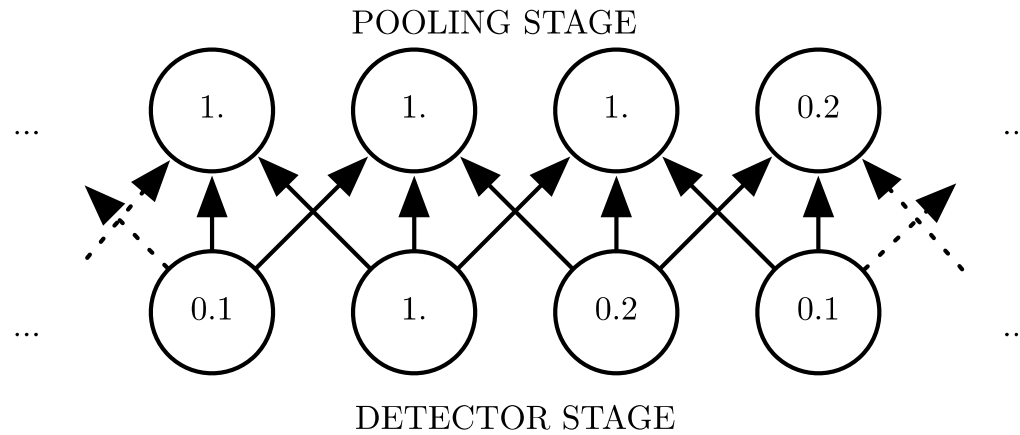
Local average, first derivative

Gabor-like learned kernels

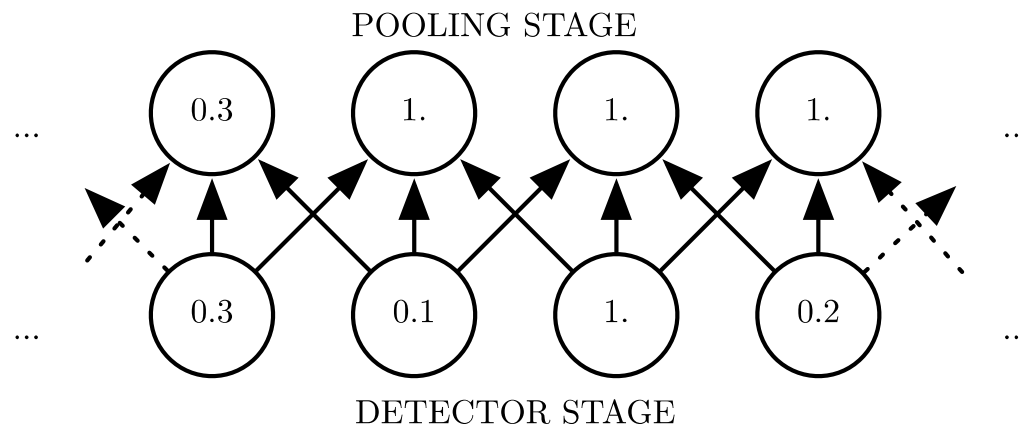


- Features extractors provided by pretrained networks

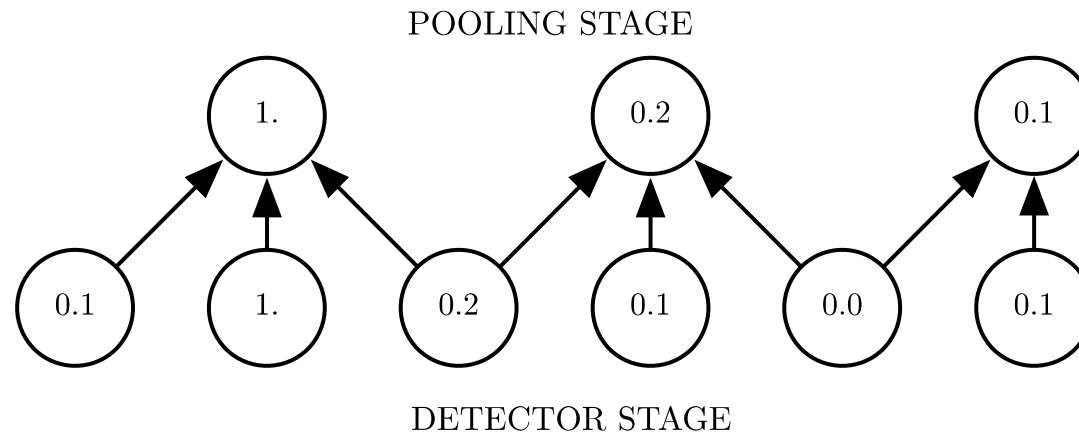
Max pooling translation invariance



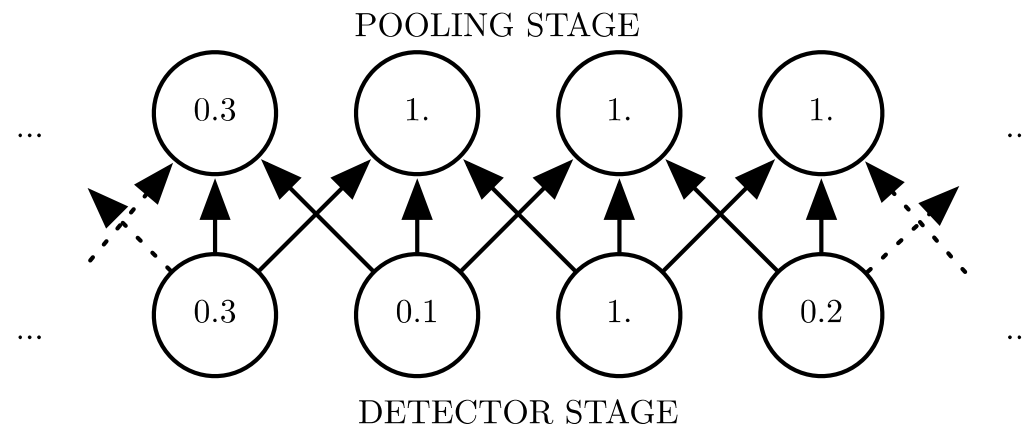
- Take max of certain neighbourhood



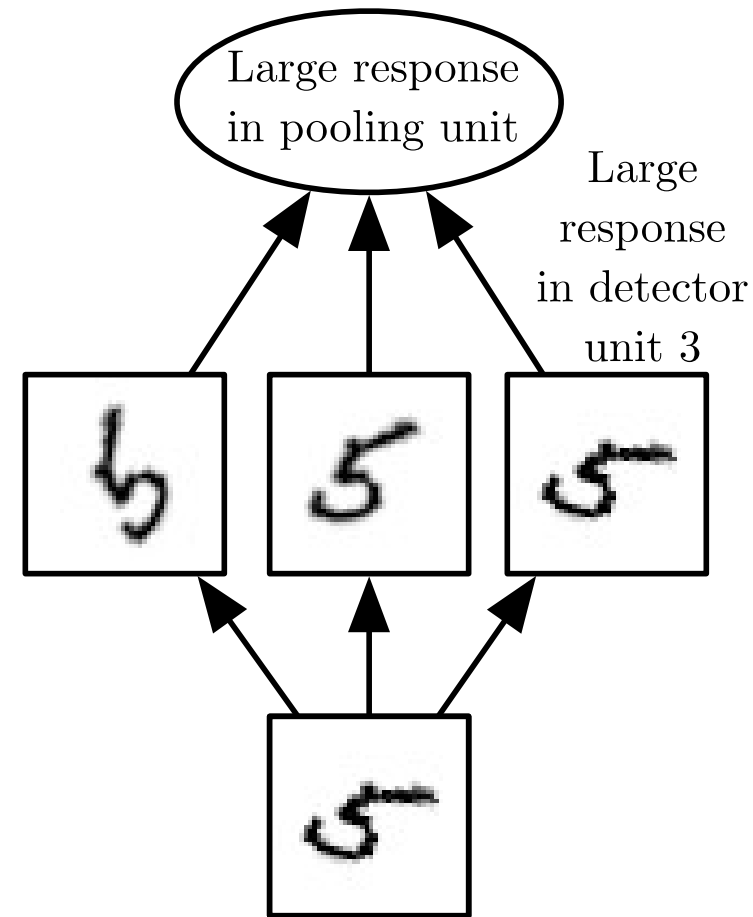
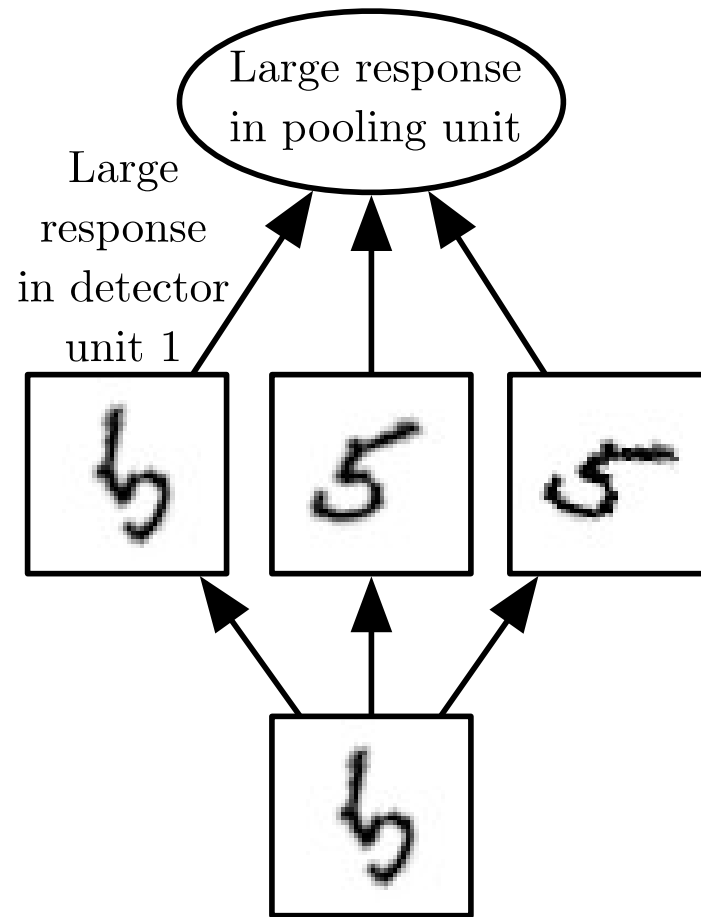
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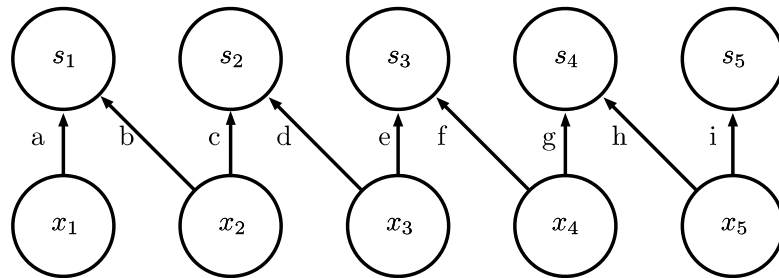
- Take max of certain neighbourhood
- Often combined followed by downsampling



Max pooling transform invariance

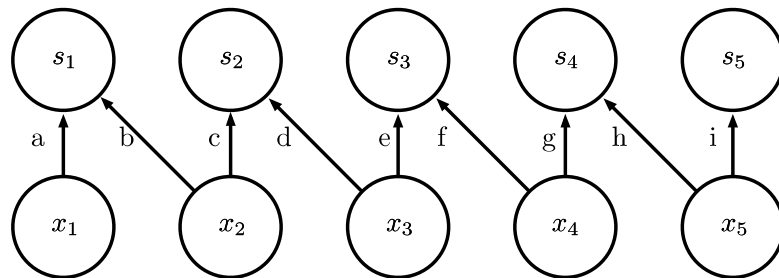


Types of connectivity

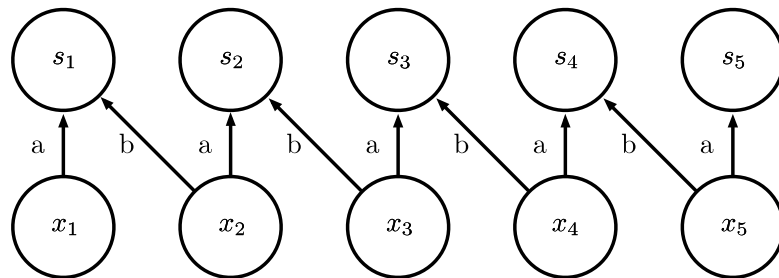


Local connection:
like convolution,
but no sharing

Types of connectivity

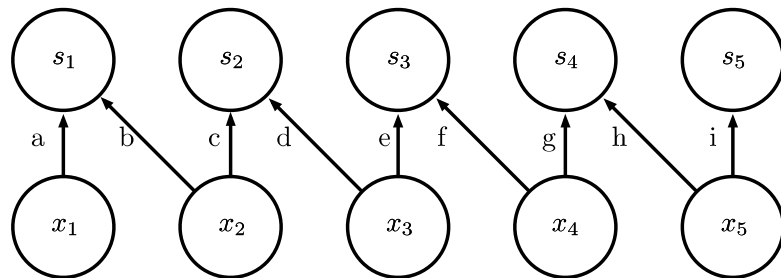


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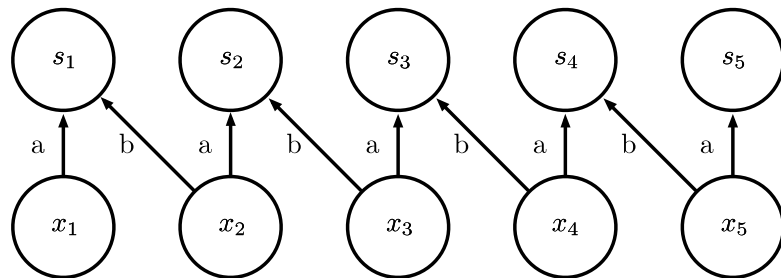


Convolution

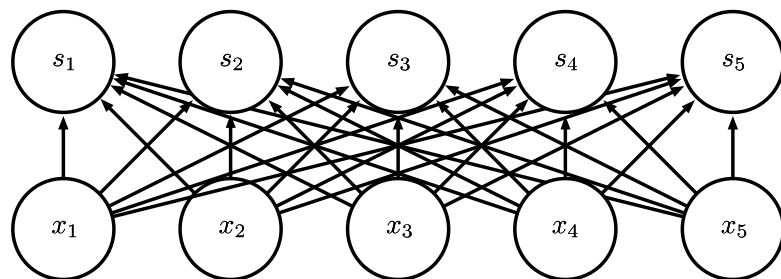
Types of connectivity



Local connection:
like convolution,
but no sharing



Convolution



Fully connected

Choosing architecture family

Choosing architecture family

- No structure \rightarrow fully connected

Choosing architecture family

- No structure \rightarrow fully connected
- Spatial structure \rightarrow convolutional

Choosing architecture family

- No structure \rightarrow fully connected
- Spatial structure \rightarrow convolutional
- Sequential structure \rightarrow recurrent

Optimization Algorithm

- Lots of variants address choice of learning rate
- See [Visualization of Algorithms](#)
- AdaDelta and RMSprop often work well

Software for Deep Learning

Current Frameworks

- Tensorflow / Keras
- Pytorch
- DL4J
- Caffe
- [And many more](#)
- Most have CPU-only mode but much faster on NVIDIA GPU

Development strategy

- Identify needs: High accuracy or low accuracy?
- Choose metric
 - Accuracy (% of examples correct), Coverage (% examples processed)
 - Precision $TP/(TP+FP)$, Recall $TP/(TP+FN)$
 - Amount of error in case of regression
- Build end-to-end system
 - Start from baseline, e.g. initialize with pre-trained network
- Refine driven by data

Sources

- I. Goodfellow, Y. Bengio, A. Courville “Deep Learning” MIT Press 2016 [[link](#)]