FLAGS

✓ 1. Water Reflectance – BAC Open Waters (0a**_reflectance)

Category Flags to Mask

Common Flags CLOUD, CLOUD_AMBIGUOUS, CLOUD_MARGIN, INVALID,

COSMETIC, SATURATED, SUSPECT, HISOLZEN, HIGHGLINT,

SNOW_ICE

Processing Chain Flags

AC_FAIL, WHITECAPS, ADJAC, RWNEG_02 → RWNEG_08

Product Flags None

Category Flags to Mask

Common Flags Same as above (CLOUD, etc.)

Processing Chain AC_FAIL, WHITECAPS, ADJAC, RWNEG_02

Flags → RWNEG_08

Product Flags OC4ME_FAIL

✓ 3. Diffuse Attenuation Coefficient – BAC Open Waters (trsp → KD490_M07)

Category Flags to

Mask

Common Flags Same as

above

Processing Chain

AC_FAIL,

Flags

etc.

Product Flags

KDM_FAIL

✓ 4. Photosynthetically Active Radiation – BAC Open Waters (par → PAR)

Category Flags to

Mask

Common Flags Same as

above

Processing Chain

AC_FAIL,

Flags

etc.

Product Flags PAR_FAIL

✓ 5. Algal Pigment Concentration – AAC Complex Waters (chl_nn → CHL_NN)

Category Flags to Mask

Common Flags Same as above

Processing Chain None required Specifically

Product Flags OCNN_FAIL

6. Total Suspended Matter – AAC Complex Waters (tsm_nn → TSM_NN)

Category Flags to

Mask

Common Flags Same as

above

Processing Chain None

Flags specified

Product Flags OCNN_FAIL

7. Coloured Detrital & Dissolved Material – AAC Complex Waters

(iop_nn \rightarrow ADG443_NN)

Category Flags to

Mask

Common Flags Same as

above

Processing Chain None

Flags specified

Product Flags OCNN_FAIL

▼ 8. Integrated Water Vapour Column (iwv → IWV)

Category Flags to

Mask

Common Flags MEGLINT

Processing Chain None

Flags specified

Product Flags WV_FAIL

Common Flags Masking Summary (used across most products):

You should mask pixels where any of these flags are true:

CLOUD

- CLOUD_AMBIGUOUS
- CLOUD_MARGIN
- INVALID
- COSMETIC
- SATURATED
- SUSPECT
- HISOLZEN
- HIGHGLINT
- SNOW_ICE